#### DOM

## **Getting Element Methods**

- getElementById(). It returns a reference to the element. A unique id attribute is given as an argument.
- getElementsByTagName(). It returns a **node list** of all the elements with **the tag name** that is provided **as an argument.**
- getElementsByClassName(). It returns a **node list** of all elements that have **the class name** that is supplied **as an argument**.

## **Query Selectors**

- <u>document.querySelector().</u> It returns **the first element** in the document that matches a **CSS selector** provided **as an argument**.
- <u>document.querySelectorAll()</u>. It returns a **list of all the elements** in the document that matches a **CSS selector** provided **as an argument**.

Query selectors powerfully let you specify very precise items on a page. For example: CSS pseudo-selectors are used to pinpoint a particular element: document.querySelector('li:last-child');

- You can call any element, rather than just using document like a reference to a 
  element, by: const ul =document.querySelector('ul#roster')
- 2. Then, you can use querySelector() on **ul**, to find the id of an element: const batman = ul.querySelector('li#bats')

## Node object properties

The following properties work as you'd expect. Some properties below return **#text nodes that can contain whitespace** as well as element nodes. You'll want to use the properties that access element nodes to grab a tag/element and then the properties that access all nodes when working inside a tag/element.

Element nodes	All Nodes (includes #text nodes)
.children	.childNodes
.firstElementChild	.firstChild
.lastElementChild	.lastChild
.nextElementSibling	.nextSibling
.previousElementSibling	.previousSibling

To return the text inside an element/node use:

• <u>.textContent</u>

• <u>.innerText</u> - for Internet Explorer v.8

- .firstChild/.lastChild
- .innerHTML

#### • .nodeValue

#### **Element Attributes**

- getAttribute(). Use to get src, href, class, id attributes inside element.
- <u>setAttribute('class', 'villian).</u> Use to **set src, href, class, id** attributes inside element. Create
- <u>document.createElement()</u>
- <u>document.createTextNode()</u>

Connect

- appendChild()
- .textContent
- insertBefore(newNode, node wanted before)

Remove, Replace

- removeChild()
- replaceChild(newNode, node being replaced)

## Create, Connect, Remove, Replace:

<u>.innerHTML.</u> Replace all HTML inside a parent: heroes.innerHTML ='Harley QuinnOpended by Cli>Killer CrocEnchantressCaptain BoomerangKatanaSlipknot

#### **Events**

#### **EventListeners**

Allows multiple functions to be attached to different events

 <u>addEventListener(event, function)</u>. called on node object or the whole page: document.body.addEventListener('click',doSomething) & addEventListener('click', () => alert('You Clicked!'));

# **Properties**

- .type
- .target
- .screenX & .screenY
- .clientX & .clientY
- .pageX & .pageY

# Mouse events

- mousedown
- mouseup
- dblclick
- mouseover
- mouseout
- mousemove

#### **Keyboard** events

- keydown. Action of pressing key
- keypress. Action of character being typed on screen
- keyup

#### Touch events

- touchstart
- touchend
- touchmove
- touchleave
- touchenter
- touchcancel

## Touch properties

touches are a list of touch objects:

- touches.length
- touch.screenX & touch .screenY
- touch.radiusX & touch.radiusY

- touch.force
- touch.identifier