

Methodology and OOP Features in the MerkelRex Crypto Trading Platform

METHODOLOGY BEHIND THE CODE

The MerkelRex crypto trading platform was developed as a comprehensive exercise in object-oriented programming (OOP) using C++. The project followed a structured, incremental methodology, where each major feature was built as a separate module and then integrated into the final system. The development process emphasized modeling real-world entities and their interactions, mirroring the architecture of an actual crypto exchange.

KEY STEPS IN THE METHODOLOGY INCLUDED:

- **Data Modeling:** Identifying core entities such as wallets, orders, and users, and representing them as classes with relevant attributes and methods.
- **Incremental Implementation:** Starting with basic functionalities (like wallet management), then gradually adding features such as order placement, order matching, and transaction processing.
- **Testing and Integration:** Each component was tested individually before being integrated into the larger system, ensuring modularity and reliability.
- **Command-Line Interface:** User interaction was facilitated through a command-line interface, allowing for straightforward input/output and debugging.
- **Iterative Refinement:** The codebase was refined through multiple iterations, focusing on improving encapsulation, reducing coupling, and enhancing maintainability.

OBJECT-ORIENTED PROGRAMMING FEATURES USED

The MerkelRex project was designed to showcase and reinforce all major OOP principles and features:

| OOP Feature | Implementation in MerkelRex |
|---------------|--|
| Classes | Core entities (e.g., Wallet, Order, User) modelled as classes |
| Objects | Instances of classes represent individual users, wallets, and orders |
| Encapsulation | Data members (like balances) are private; access via public methods, protecting internal state |

| OOP Feature | Implementation in MerkelRex |
|-----------------------------|---|
| Abstraction | Classes expose only necessary methods (e.g., deposit, withdraw, placeOrder), hiding internal logic |
| Inheritance | Shared functionality (such as base order types) can be extended by derived classes for specific order types |
| Polymorphism | Methods can be overridden in derived classes for specialized behaviour (e.g., different order processing logic) |
| Static vs Non-Static | Both static (class-level) and non-static (object-level) methods are used, teaching when each is appropriate |
| Statefulness | Objects maintain state across operations, such as wallet balances and open orders |
| Association | Objects interact, such as orders updating wallet balances and vice versa |

The MerkelRex platform is a practical demonstration of OOP principles in C++, with a focus on:

- Modeling real-world entities as classes and objects
- Using encapsulation and abstraction to protect and manage data
- Applying inheritance and polymorphism for code reuse and flexibility
- Managing object state and interactions to simulate a functioning crypto exchange
- This methodology not only results in a robust simulation but also provides learners with a deep, hands-on understanding of object-oriented programming in a real-world context.