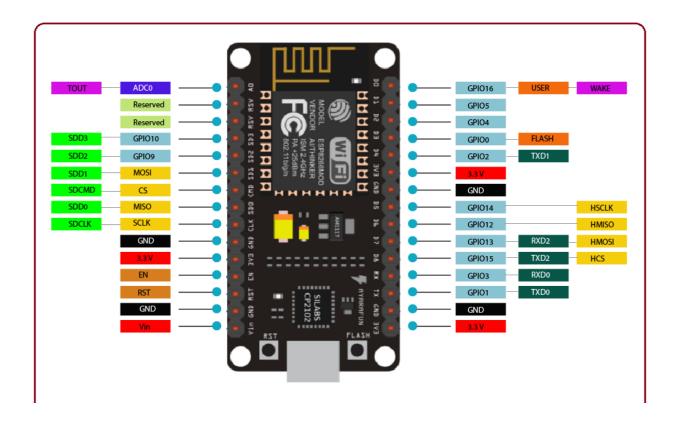
# **ESP8266 – Tutorial Demonstration III**

#### You will need:

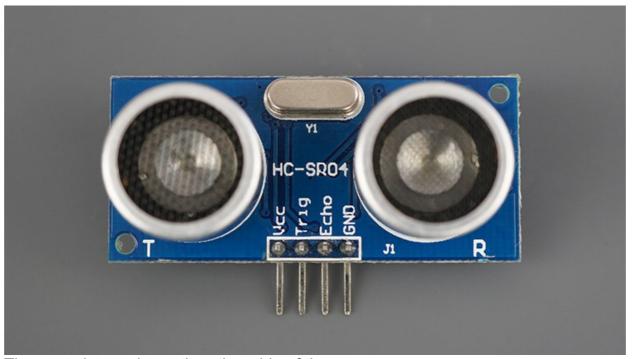
- ➤ ESP8266
- Ultra sonic sensor
- LEDs (optional)
- Resistors (optional)
- > Some jumper wires (Female to Female)
- A small breadboard will be extremely good. We can do the work without it as well.
- ➤ Good microUSB **Data** cable (not charging cable)
- Laptop



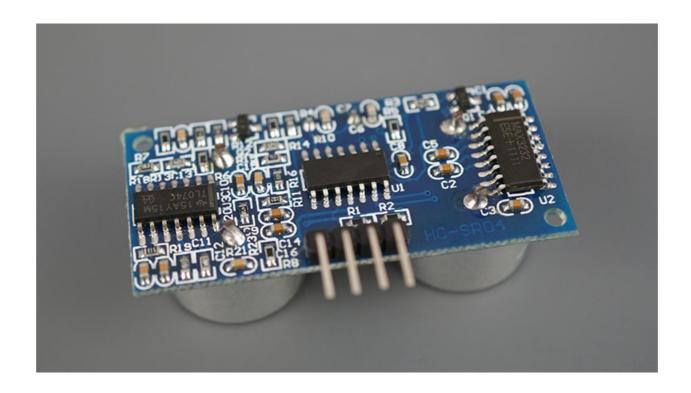
# **Introducing the HC-SR04 Ultrasonic Sensor**

The HC-SR04 ultrasonic sensor uses sonar to determine the distance to an object. This sensor reads from 2cm to 400cm (0.8inch to 157inch) with an accuracy of 0.3cm (0.1inches), which is good for most hobbyist projects. In addition, this particular module comes with ultrasonic transmitter and receiver modules.

The following picture shows the HC-SR04 ultrasonic sensor.



The next picture shows the other side of the sensor.



## **HC-SR04 Ultrasonic Sensor Technical Data**

The following table shows the key features and specs of the HC-SR04 ultrasonic sensor. For more information, you should consult the sensor's datasheet.

Power Supply	5V DC	
Working Current	15 mA	
Working Frequency	40 kHz	
Maximum Range	4 meters	
Minimum Range	2 cm	
Measuring Angle	15°	
Resolution	0.3 cm	
Trigger Input Signal	10uS TTL pulse	
Echo Output Signal	TTL pulse proportional to the distance range	
Dimensions	45mm x 20mm x 15mm	

#### **HC-SR04 Ultrasonic Sensor Pinout**

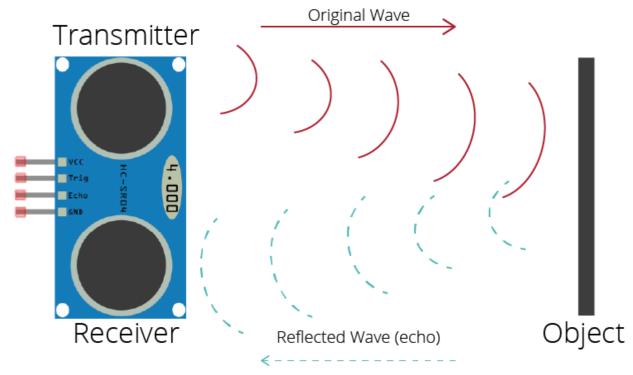
Here's the pinout of the HC-SR04 Ultrasonic Sensor.

VCC	Powers the sensor (5V)
Trig	Trigger Input Pin
Echo	Echo Output Pin
GND	Common GND

#### How Does the HC-SR04 Ultrasonic Sensor Work?

The ultrasonic sensor uses sonar to determine the distance to an object. Here's how it works:

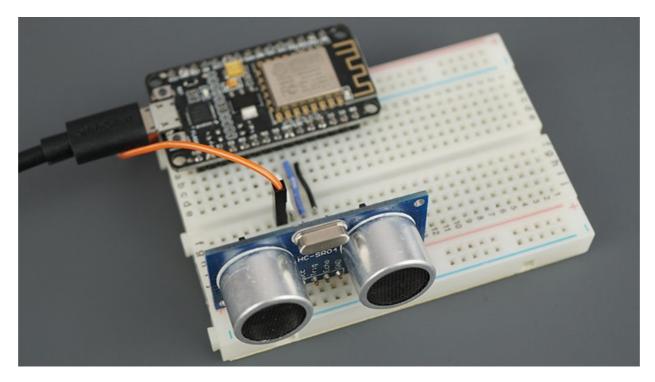
- 1. The ultrasound transmitter (trig pin) emits a high-frequency sound (40 kHz).
- 2. The sound travels through the air. If it finds an object, it bounces back to the module.
- 3. The ultrasound receiver (echo pin) receives the reflected sound (echo).



Taking into account the sound's velocity in the air and the travel time (time passed since the transmission and reception of the signal) we can calculate the distance to an object. Here's the formula:

distance to an object = (speed of sound in the air \* (time/2)) speed of sound in the air at  $20^{\circ}$ C ( $68^{\circ}$ F) = 343m/s

## **Parts Required**

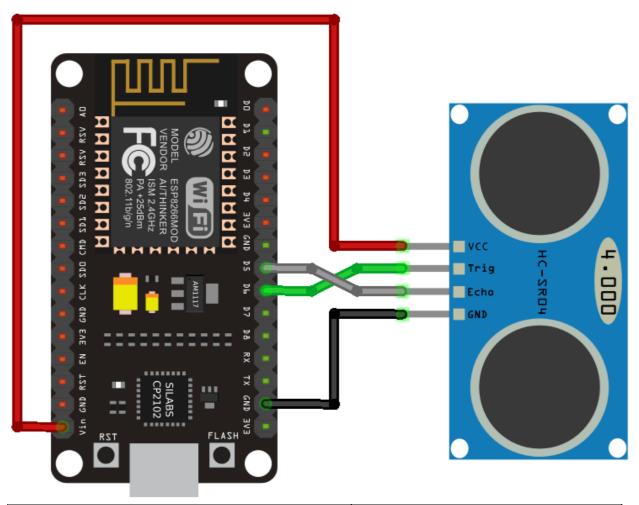


To complete this tutorial you need the following parts:

- HC-SR04 Ultrasonic Sensor
- ESP8266 (read Best ESP8266 development boards)
- Breadboard
- Jumper wires

# Schematic - ESP8266 NodeMCU with HC-SR04 Ultrasonic Sensor

Wire the HC-SR04 ultrasonic sensor to the ESP8266 as shown in the following schematic diagram. We're connecting the Trig pin to GPIO 5 and the Echo pin to GPIO 18, but you can use any other suitable pins.



Ultrasonic Sensor	ESP8266
VCC	VIN
Trig	GPIO 12 (D6)
Echo	GPIO 14 (D5)
GND	GND

### **How the Code Works**

First, define the trigger and the echo pins.

```
const int trigPin = 12;
const int echoPin = 14;
```

In this example, we're using GPIO 12 and GPIO 14. But you can use any other suitable GPIOs—read ESP8266 Pinout Reference: Which GPIO pins should you use?

The SOUND\_SPEED variable saves the velocity of sound in the air at 20°C. We're using the value in cm/uS.

```
#define SOUND_SPEED 0.034
```

The CM\_TO\_INCH variable allows us to convert distance in centimeters to inches.

```
#define CM TO INCH 0.393701
```

Then, initialize the following variables.

```
long duration;
float distanceCm;
float distanceInch;
```

The duration variable saves the travel time of the ultrasonic waves (time elapsed since transmission and reception of the pulse wave).

The distanceCm and distanceInch, as the names suggest, save the distance to an object in centimeters and inches.

## setup()

In the setup (), initialize a serial communication at a baud rate of 115200 so that we can print the measurements on the Serial Monitor.

```
Serial.begin(115200); // Starts the serial communication
```

Define the trigger pin as an OUTPUT—the trigger pin emits the ultrasound. And define the echo pin as an INPUT—the echo pin receives the reflected wave and sends a signal to the ESP8266 that is proportional to the travel time.

```
pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
pinMode(echoPin, INPUT); // Sets the echoPin as an Input
```

## loop()

In the loop(), the following lines produce a 10uS HIGH pulse on the trigger pin—this means the pin will emit an ultrasound. Note that before sending the pulse, we give a short LOW pulse to ensure you'll get a clean HIGH pulse.

```
// Clears the trigPin
digitalWrite(trigPin, LOW);
delayMicroseconds(2);
// Sets the trigPin on HIGH state for 10 micro seconds
digitalWrite(trigPin, HIGH);
delayMicroseconds(10);
digitalWrite(trigPin, LOW);
We use the pulseIn() function to get the sound wave travel time:
duration = pulseIn(echoPin, HIGH);
```

The pulseln() function reads a HIGH or a LOW pulse on a pin. It accepts as arguments the pin and the state of the pulse (either HIGH or LOW). It returns the

length of the pulse in microseconds. The pulse length corresponds to the time it took to travel to the object plus the time traveled on the way back.

Then, we simply calculate the distance to an object taking into account the sound speed.

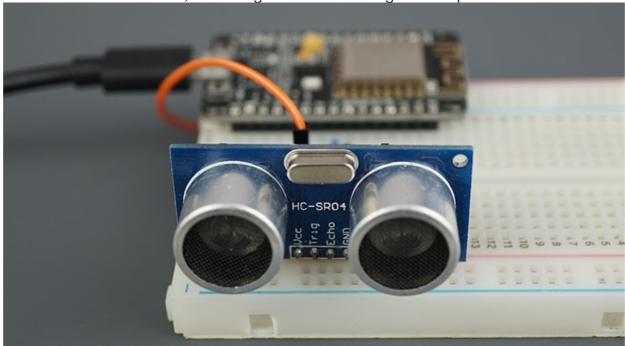
```
distanceCm = duration * SOUND_SPEED/2;
Convert the distance to inches:
```

```
distanceInch = distanceCm * CM_TO_INCH;
And finally, print the results on the Serial Monitor.
```

```
Serial.print("Distance (cm): ");
Serial.println(distanceCm);
Serial.print("Distance (inch): ");
Serial.println(distanceInch);
```

#### **Demonstration**

Upload the code to your board. Don't forget to select the board you're using in **Tools** > **Boards**. Also, don't forget to select the right COM port in **Tools** > **Port**.



After uploading, open the Serial Monitor at a baud rate of 115200. Press the onboard RST button to restart the board and it will start printing the distance to the closest object on the Serial Monitor. Something as shown in the picture below.

