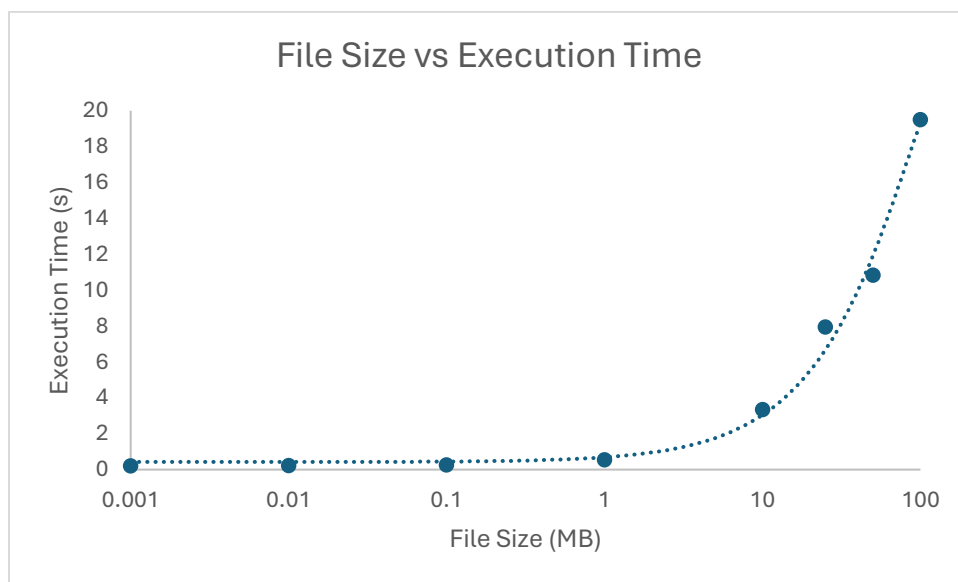


file_1KB.txt:	0.22 seconds
file_10KB.txt:	0.23 seconds
file_100KB.txt:	0.26 seconds
file_1MB.txt:	0.56 seconds
file_10MB.txt:	3.36 seconds
file_25MB.txt:	7.95 seconds
file_50MB.txt:	10.85 seconds
file_100MB.txt:	19.51 seconds



The main bottleneck that stops the code from transferring files faster is the chunk transfer between client and server set by the buffer size. Files are split into chunks the size of the buffer, so larger files mean more chunks that need to be transferred between the client and server