```
1 import io.opentelemetry.api.GlobalOpenTelemetry;
 2 import io.opentelemetry.api.trace.Span;
 3 import io.opentelemetry.api.trace.Tracer;
 4 import io.opentelemetry.api.trace.TracerProvider;
 5 import io.opentelemetry.context.Scope;
 6
7 import java.io.*;
8 import java.net.ServerSocket;
9 import java.net.Socket;
10 import java.nio.charset.StandardCharsets;
11 import java.util.zip.CRC32;
12 import java.util.zip.Checksum;
13 import java.util.zip.GZIPInputStream;
14
15 public class server {
       public static void main(String[] args) {
16
17
           System.setProperty("otel.tracer.provider", "
   io.opentelemetry.api.trace.propagation.
   B3Propagator$Factory");
18
19
           try {
20
               // Create a server socket listening on
  port 8080
21
               ServerSocket serverSocket = new
   ServerSocket(8080);
               System.out.println("Server is listening
22
  on port 8080...");
23
24
               while (true) {
                   // Wait for a client to connect
25
                   Socket clientSocket = serverSocket.
26
   accept();
27
                   System.out.println("Client connected
   .");
28
29
                   // Start a new span for the server
   operation
30
                   TracerProvider tracerProvider =
   GlobalOpenTelemetry.getTracerProvider();
31
                   Tracer tracer = tracerProvider.get("
   server-tracer");
```

```
32
33
                   // Manually create a span for the
   server operation
34
                    Span span = tracer.spanBuilder("
   server-operation").startSpan();
35
36
                   // Create a scope to manage the span'
   s lifecycle
37
                   try (Scope scope = span.makeCurrent
   ();
                         InputStream inputStream =
38
   clientSocket.getInputStream();
39
                         ObjectInputStream
   objectInputStream = new ObjectInputStream(
40
                                 new GZIPInputStream(
   inputStream))) {
41
42
                        // Process the client's request
   with compression and checksum verification
43
                        processClientRequest(
   objectInputStream);
44
                    } finally {
45
                        // End the span when the
   operation is complete
46
                        span.end();
47
                   }
48
49
                   // Close the client socket
50
                   clientSocket.close();
51
           } catch (IOException | ClassNotFoundException
52
    e) {
53
               e.printStackTrace();
54
           }
       }
55
56
57
       private static void processClientRequest(
   ObjectInputStream objectInputStream) throws
   IOException, ClassNotFoundException {
           // Read the number of files to expect
58
           int numFiles = objectInputStream.readInt();
59
```

```
System.out.println("Expecting " + numFiles
60
    + " files from the client.");
61
           // Receive files from the client
62
           for (int i = 0; i < numFiles; i++) {</pre>
63
64
               // Read the compressed file content from
    the client
65
               byte[] compressedContent = (byte[])
   objectInputStream.readObject();
66
67
               // Read the checksum from the client
68
               long receivedChecksum =
   objectInputStream.readLong();
69
70
               // Decompress the content
               String fileContent = decompress(
71
   compressedContent);
72
73
               // Verify the checksum
               long computedChecksum = computeChecksum(
74
   fileContent);
75
               if (receivedChecksum == computedChecksum
   ) {
76
                   System.out.println("Checksum
   verification passed for file " + (i + 1);
               } else {
77
78
                   System.out.println("Checksum
   verification failed for file " + (i + 1));
79
               }
80
           }
       }
81
82
83
       private static String decompress(byte[]
   compressedContent) throws IOException {
           ByteArrayOutputStream byteArrayOutputStream
84
    = new ByteArrayOutputStream();
           try (GZIPInputStream qzipInputStream = new
85
   GZIPInputStream(new ByteArrayInputStream(
   compressedContent))) {
               byte[] buffer = new byte[1024];
86
87
               int len;
```

```
while ((len = gzipInputStream.read(
 88
    buffer)) != -1) {
                    byteArrayOutputStream.write(buffer,
 89
    0, len);
                }
 90
            }
 91
 92
            return byteArrayOutputStream.toString(String
    .valueOf(StandardCharsets.UTF_8));
 93
 94
        private static long computeChecksum(String data
 95
    ) {
            Checksum checksum = new CRC32();
 96
 97
            checksum.update(data.getBytes(
    StandardCharsets.UTF_8), 0, data.length());
            return checksum.getValue();
 98
        }
 99
100 }
101
```