

CS6033 Lecture 3

Slides/Notes

**Review of Math Background in Probability;
Hash Tables (Notes, Ch 11 (skip Secs. 11.3.4,
11.3.5 and 11.5))**

By Prof. Yi-Jen Chiang
CSE Dept., Tandon School of Engineering
New York University

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Abstract Data Type (ADT): Dictionary D

Support 3 operations:

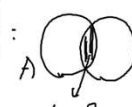
1. Insert (x, D) (x : item with a key)
2. Search (k, D) (k : key)
3. Delete (k, D): Delete the item with key k from D .

Hash Table: Randomized Algorithms
(using probabilistic analysis)

Review of Math Background
in Probability

1. Boole's Inequality
(Union Bound).

① Let A, B be 2 events.
 $P(A \cup B) \leq P(A) + P(B)$.

Pf:  $P(A \cup B) = P(A) + P(B) - P(A \cap B)$
 $P(A \cap B) \leq P(A) + P(B)$.

② Let A_1, A_2, \dots, A_n be n events.
 $P(A_1 \cup \dots \cup A_n) \leq \sum_{i=1}^n P(A_i)$

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2. Linearity of Expectation

Def: Let X be a random variable. Expected value of X , $E(X)$, is defined as

$$E(X) = \sum_x x \cdot P(X=x)$$

Intuition: weighted sum of value where the weights are probabilities

eg. Exam score: 95, 92, 80, 75, 71

Average: $(95 + 92 + 80 + 75 + 71) / 5$.

$$= \frac{1}{5} \cdot 95 + \frac{1}{5} \cdot 92 + \dots$$

eg. 95, 95, 80, 75, 75.

$$\rightarrow P_1 = \frac{2}{5}$$

$$\frac{1}{5}$$

$$\frac{2}{5}$$

Average:

$$95 \cdot \frac{2}{5} + 80 \cdot \frac{1}{5} + 75 \cdot \frac{2}{5}$$

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Linearity of Expectation

① Let X, Y be 2 random variables *NOT necessarily independent (i.e. they can be dependent.)*

$$E(X+Y) = E(X) + E(Y)$$

Pf: $E(X+Y) = \sum_{x,y} (x+y) \cdot P(X=x \text{ and } Y=y)$ B // $E(Y)$ by the same process.

$$= \underbrace{\sum_{x,y} x \cdot P(X=x \text{ and } Y=y)}_A + \underbrace{\sum_{x,y} y \cdot P(X=x \text{ and } Y=y)}_B$$

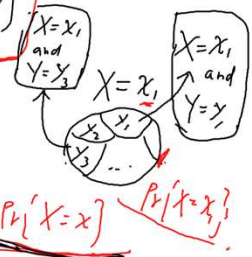
$$\sum_x \sum_y x \cdot P(X=x \text{ and } Y=y) = \sum_x x \left(\sum_y P(X=x \text{ and } Y=y) \right)$$

$$= \sum_x x \cdot P(X=x)$$

$$= E(X)$$

$$A = E(X), B = E(Y)$$

$$E(X+Y) = A + B = E(X) + E(Y) \quad \text{X}$$



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② Let X_1, X_2, \dots, X_n be n random variables. (they can be dependent)

$$E[X_1 + X_2 + \dots + X_n] = E[X_1] + E[X_2] + \dots + E[X_n].$$

Pf: $E[X_1 + X_2 + \dots + X_n] = E[(X_1 + \dots + X_{n-1}) + X_n] = E[X_1 + \dots + X_{n-1}] + E[X_n]$

$$= E[X_1 + \dots + X_{n-2}] + E[X_{n-1}] + E[X_n] = \dots = E[X_1] + E[X_2] + \dots + E[X_n]$$

3. Bernoulli Trial: Flip a coin (with $P(\text{Head}) = p$ and $P(\text{Tail}) = q = 1-p$) many times, each time is indept. of the others.

① Expected # of flips to get the first head = $\frac{1}{p}$. (eg. $p = \frac{1}{2} \Rightarrow \frac{1}{p} = 2$)

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Pf: M1: Let X be random variable for the # flips to get the first head.

$$E[X] = \sum_{i=1}^{\infty} i \cdot P(X=i) \quad \left[\begin{array}{l} P(X=i) = P(\text{first } (i-1) \text{ flips are tails \& the last flip is head}) \\ = q^{i-1} p. \end{array} \right]$$

$$= \sum_{i=1}^{\infty} i \cdot (q^{i-1} \cdot p) = S$$

$$S = 1 \cdot p + 2 \cdot qp + 3 \cdot q^2 p + 4 \cdot q^3 p + \dots$$

$$\rightarrow qS = 1 \cdot qp + 2 \cdot q^2 p + 3 \cdot q^3 p + \dots$$

$$(1-q)S = 1 \cdot q + 1 \cdot qp + 1 \cdot q^2 p + 1 \cdot q^3 p + \dots$$

$$= p(1 + q + q^2 + q^3 + \dots) = p \cdot \frac{1}{1-q} = p \cdot \frac{1}{p} = 1$$

$$(1-q)S = 1$$

$$\Rightarrow S = \frac{1}{1-q} = \frac{1}{p}$$

$$S = E[X] = \frac{1}{p} \quad \checkmark$$

M2: Let E be the desired expected # of flips.

* MA: $E = 1 + 0 \cdot p + E \cdot q$ * First flip is Head: $p = p$, 0 additional flips
Tail: $p = q$, $E =$

$$(1-q)E = 1 \Rightarrow E = \frac{1}{1-q} = \frac{1}{p} \quad \checkmark$$

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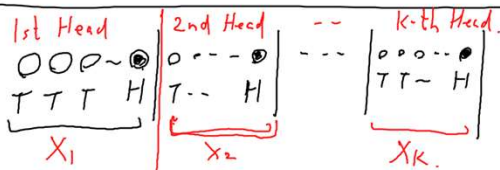
* MB: $E = p \cdot (1+0) + q(1+E)$ # total flips is $(1+0)$ if first flip is Head.
 $p_1 = p.$

$(1+E)$ if first flip is Tail
 $p_1 = q.$

$$E = p + q + qE$$

$$(p+q=1) \Rightarrow 1 + qE \Rightarrow E = \frac{1}{1-q} = \frac{1}{p} *$$

② Expected # of flips to get the
 K-th head: X



Def: X_i : # flips to get the i -th Head after getting the $(i-1)$ st Head.

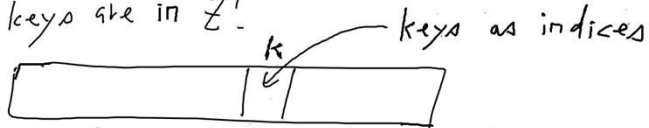
$$X = X_1 + X_2 + \dots + X_k \quad E[X] = E[X_1] + E[X_2] + \dots + E[X_k] = \frac{1}{p} \cdot k = \frac{k}{p} *$$

$$\begin{aligned} A &= 1 + q + q^2 + \dots + \dots \\ \rightarrow qA &= q + q^2 + \dots \\ (1-q)A &= 1 \Rightarrow A = \frac{1}{1-q} \end{aligned}$$

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Hash Table

Array: keys are in \mathbb{Z}^+



Keys are from U , where U is a large set of possible key values.

n items. If we use an array: $O(1)$ worst-case time for insert, delete, search **Good**

But we need memory space $|U| \gg n$.
 Bad!

Hash Table: Use memory space $m = O(n)$

and retain $O(1)$ time for insert, delete, search.

Typically expected time (worst-case time can be $\Theta(n)$)
 Look at details for each specific approach.

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Main Idea: Use a hash table of m slots

Use a hash function $h: U \rightarrow \{0, 1, 2, \dots, (m-1)\}$

For each key $k \in U$, $h(k) \in \{0, 1, \dots, (m-1)\}$

Issue: Different keys may be mapped/hashed to the same slot.

Called Collision

2 ways to handle collisions: M1: chaining

M2: Open Addressing (next class)

Insert: $O(1)$ time worst-case

Always add to the front of the list/chain

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Ideal Situation / Strong Assumption: Independent uniform hashing (Simple uniform hashing in 3rd Ed.)

Assume: For each key k , $h(k)$ goes to one of the m slots with equal prob $\frac{1}{m}$ i.e. $\Pr[h(k) = i] = \frac{1}{m}$, $\forall k \in U$ and $i \in \{0, 1, \dots, (m-1)\}$

(1) Expected search time for an unsuccessful search

(2) Expected search time for a successful search

Meaning: the hash function $h()$ is perfect

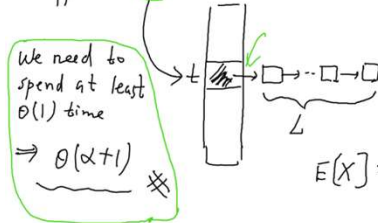
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Under independent uniform hashing assumption.

Thm A: Expected time for an unsuccessful search is $\Theta(\alpha+1)$.

Pf: Let k be the key of the unsuccessful search.
(k is NOT any of the n items in the hash table)

Suppose $h(k) = t$



Let X be a random var. for the search time.

$$X = X_1 + X_2 + \dots + X_n$$

where X_i is a random var: $X_i = \begin{cases} 1 & \text{if } h(i) = h(k) \\ 0 & \text{if } h(i) \neq h(k) \end{cases}$

$$\Pr[X_i = 1] = \frac{1}{m}$$

$$E[X] = E[X_1] + E[X_2] + \dots + E[X_n] = \left[1 \cdot \frac{1}{m} + 0 \cdot \left(1 - \frac{1}{m}\right)\right] \cdot n = \frac{n}{m} = \alpha$$

Recall:

n : # items

m : # slots in Hash Table.

Def: Load factor

$$\alpha = \frac{n}{m}$$

Assume: α is some constant.

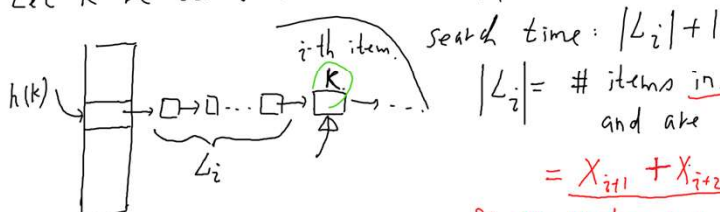
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Thm B: The expected time for a successful search is $\Theta(\alpha+1)$.

Pf: The key k is one of the n items inserted before.

searched and each of these n items has an equal prob of $\frac{1}{n}$ to be the searched key k .

Let k be the i -th inserted item. (we will range i from $1, 2, \dots, n$ with equal prob. $\frac{1}{n}$)



k is the i -th inserted item.

Let X be random var for search time. $X = |L_i| + 1$

$$E[X] = \frac{1}{n} \sum_{i=1}^n E[|L_i| + 1] = \frac{1}{n} \sum_{i=1}^n \left(1 + E[X_{i+1}] + E[X_{i+2}] + \dots + E[X_n]\right) = \frac{1}{n} \sum_{i=1}^n \left(1 + \frac{1}{m} (n-i)\right)$$

$$= X_{i+1} + X_{i+2} + \dots + X_n$$

X_j is random var for the j -th inserted item l

$$X_j = \begin{cases} 1 & \text{if } h(l) = h(k) \\ 0 & \text{else} \end{cases} \quad \Pr[X_j = 1] = \frac{1}{m} \quad (l \neq k)$$

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$$\begin{aligned}
 E[X] &= \frac{1}{n} \sum_{i=1}^n \left(1 + \frac{n-i}{m}\right) = \frac{1}{n} \left[n + \sum_{i=1}^n \frac{n-i}{m}\right] \\
 &= 1 + \frac{1}{n} \sum_{i=1}^n \frac{1}{m} (n-i) = 1 + \frac{1}{mn} \sum_{i=1}^n (n-i) = 1 + \frac{1}{mn} (0 + 1 + 2 + \dots + (n-1)) \\
 &= 1 + \frac{1}{mn} \cdot \frac{(n-1) \cdot n}{2} = 1 + \frac{1}{2} \frac{n}{m} - \frac{1}{2m} = \Theta\left(1 + \frac{1}{2} \alpha\right) = \underline{\underline{\Theta(1 + \alpha)}}
 \end{aligned}$$

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Hash Functions

* Static Hashing:

1. Division Method: $h(k) = k \bmod m$. ^{Typically we use a prime number for m .}

2. Multiplication Method: Let A be a real #, $A \in (0, 1)$. $h(k) = \left\lfloor (A \cdot k \bmod 1) \cdot m \right\rfloor$

2'. Multiply-shift Method: $\left(\begin{array}{l} \text{special case of} \\ \text{multiplication method. See textbook} \end{array} \right)$
 $A \cdot k$ take the decimal part

* Random Hashing: We have a family H of hash functions.
For each execution (a sequence of insert, search, delete ops), we randomly select one hash function from H to use.

* Universal Hashing (most important one. see next) | Others: see textbook.

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★ Universal Hashing: Use a family \mathcal{H} of hash functions.
 For each execution, randomly choose one hash function $h()$ from \mathcal{H} (with
 equal prob. $\frac{1}{|\mathcal{H}|}$) to use. (size $|\mathcal{H}|$)

Property: For any pair of keys $k \neq l$, there are at most t hash functions $h()$ in \mathcal{H}
 of univ. hashing s.t. $h(k) = h(l)$ i.e. $h()$ hashes k, l into collision.

Goal: $\forall \text{ keys } k \neq l, \Pr\{h(k) = h(l)\} = \frac{1}{m}$ (i.e. $\Pr\{\text{hashing into collision}\} = \frac{1}{m}$)
 $\Pr\{\text{chosen hash function is one of the } t \text{ functions to hash into collision}\}$

$= \frac{t}{|\mathcal{H}|} \Rightarrow \text{We want: } \frac{t}{|\mathcal{H}|} = \frac{1}{m} \Rightarrow \text{take } t = \frac{|\mathcal{H}|}{m}$

★ Using $\forall \text{ keys } k \neq l, \Pr\{h(k) = h(l)\} = \frac{1}{m}$ the pfs for Thm A & Thm B carry over!!
 No need for the assumption of independent uniform hashing!!

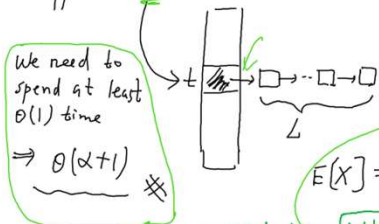
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$$\Pr\{X_i = 1\} = \frac{1}{m}$$

$$E(X) = E(X_1) + E(X_2) + \dots + E(X_n) = \left[1 \cdot \frac{1}{m} + 0 \cdot \left(1 - \frac{1}{m}\right)\right] \cdot n = \frac{n}{m} = \alpha$$

equivalent to

$$\forall \text{ keys } k, l, k \neq l, \Pr\{h(k) = h(l)\} = \frac{1}{m}$$

(Property obtained from universal hashing)

Recall:

n : # items

m : # slots in Hash Table

Def: Load factor

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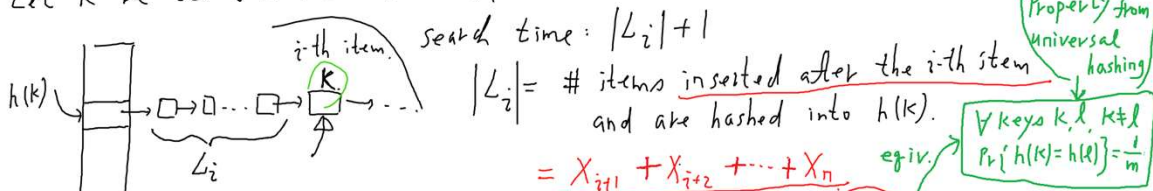
Assume: α is some constant.

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Thm B: The expected time for a successful search is $O(d+1)$.

Pf: The ~~key~~ searched K is one of the n items inserted before.
and each of these n items has an equal prob of $\frac{1}{n}$ to be the searched key K .

Let K be the i -th inserted item. (we will range i from $1, 2, \dots, n$ with equal prob. $\frac{1}{n}$)



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(The rest is the same)

X_j is random var for the $(j\text{-th})$ inserted item L

$$X_j = \begin{cases} 1 & \text{if } h(L) = h(K) \\ 0 & \text{else} \end{cases}$$

$\Pr[X_j = 1] = \frac{1}{m} \quad (L \neq K)$