

# CS6033 Lecture 5

## Slides/Notes

**Search Trees: B-Trees; Divide and Conquer:  
Binary Search, Merge Sort, Integer Multiplication,  
Matrix Multiplication, Deterministic QuickSelect  
(Ch 18, Handout & Notes, Ch 4, Sec. 9.3)**

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1

Generalization of  $(2,4)$ -trees: B-trees

1. For an internal node  $\neq$  root. # children:  $t \sim 2t$   
(# keys stored:  $t-1 \sim 2t-1$ )

2. For the root. # children:  $2 \sim 2t$   
(# keys stored:  $1 \sim 2t-1$ )

3. All leaves are at the same depth.

$t$ : minimum degree  
of the B-tree.  
integer,  $t \geq 2$

$(2,4)$ -tree is a  
B-tree with  $t=2$

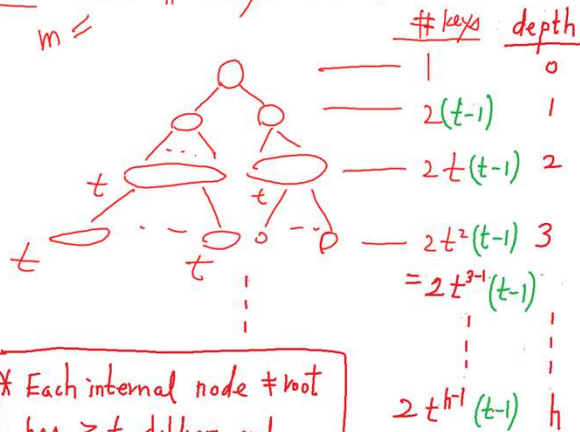
Main Idea & Goal: B-tree is stored on disk. one I/O reads/writes 1 disk block (4k bytes). A B-tree node stores  $(t-1) \sim (2t-1)$  keys &  $t \sim 2t$  child ptrs  
1 disk block fits  $B$  items

$\Rightarrow$  We want  $t = \Theta(B)$  We want: minimize # I/O's in tree access

2

Thm: Height of a B-tree storing  $n$  keys is  $O(\log_t n)$ .

Pf: min # keys in a B-tree with height  $h$   
 $m \leq$



\* Each internal node  $\neq$  root has  $\geq t$  children and  $\geq (t-1)$  keys

$$m = 1 + (2 + 2t + 2t^2 + \dots + 2t^{h-1}) \cdot (t-1)$$

$$= 1 + 2(1 + t + t^2 + \dots + t^{h-1})(t-1)$$

$$= 1 + 2 \frac{t^h - 1}{(t-1)} \cdot (t-1)$$

$$\Rightarrow n \geq m = 1 + 2(t^h - 1)$$

$$= 2 \cdot t^h - 1$$

$$2 \cdot t^h \leq (n+1) \Rightarrow h \leq \log_t \left( \frac{n+1}{2} \right)$$

$$\Rightarrow h = O(\log_t n) \quad \times$$

3

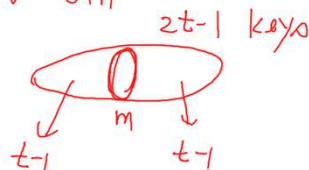
One-Pass Insertion:

# key:  $t-1 \sim 2t-1$

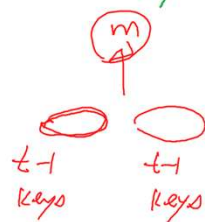
Invariant: When we visit a node  $v$ ,  $v$  is non-full ( $\# \text{ keys} \leq 2t-2$ )

Alg: Before we visit a node  $v$ , if  $v$  is full (with  $2t-1$  keys) then we split  $v$  before visiting it

eg.  $v$  full



$\Rightarrow$



key  $m$  goes to the parent

$$(t-1) + (t-1) + 1 = 2t-1$$

\* Note: Since the parent is nonfull, it can accommodate this extra key  $m$  with no problem.

4

One-Pass Deletion: Each node needs  $\geq (t-1)$  keys by B-tree rules

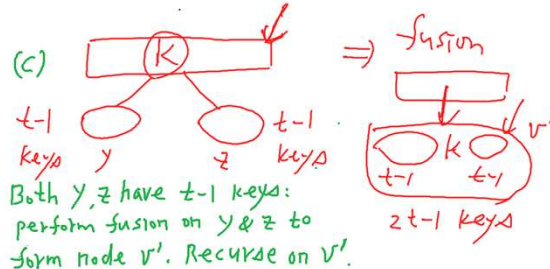
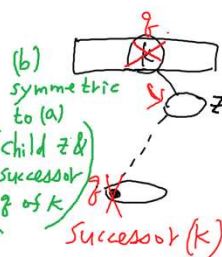
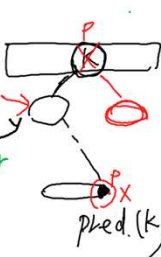
Idea: Before visiting a node  $v$ , make sure that  $v$  has  $\geq t$  keys

Alg: Let  $k$  be the key to be deleted,  $x$  the current node being visited.

1. If node  $x$  contains  $k$  and  $x$  is a leaf,  
delete  $k$  from  $x$ . Done.

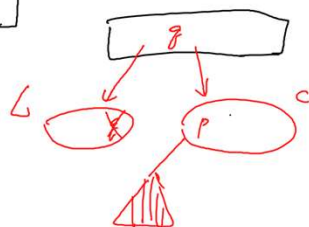
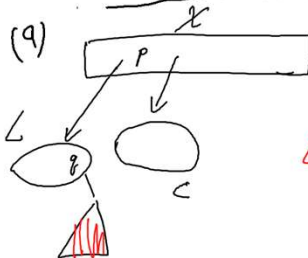
2. Else. If  $x$  contains  $k$  and  $x$  is an internal node

(a) if child  $y$  has  $\geq t$  keys:  
Go to  $y$ . Recursively delete the predecessor  $p$  of  $k$ . replace  $k$  by  $p$  in  $x$ . Done.



5

3. If  $k$  is not in the current node  $x$ , let  $c$  be the child where the search for  $k$  should go.



Transfer

\* If  $c$  has  $\geq t$  keys, recurse on  $c$ .

Otherwise,  $c$  has  $t-1$  keys

(a) The left sibling  $L$  of  $c$  has  $\geq t$  keys:

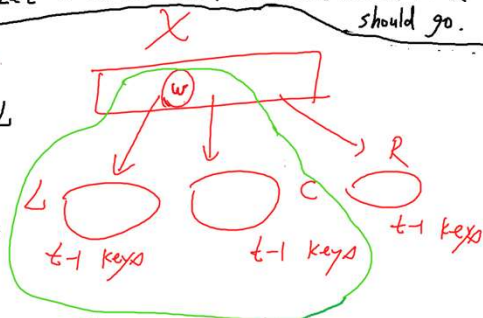
Perform Transfer on  $L$  &  $c$ . (see fig. above). Recurse on  $c$ .

Else, if the right sibling  $R$  of  $c$  has  $\geq t$  keys:

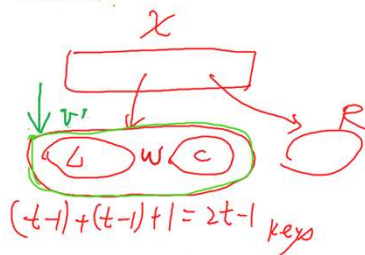
Perform Transfer on  $R$  &  $c$  (in a symmetric way).

Recurse on  $c$ .

(b) Both  $L$  and  $R$  have  $t-1$  keys:  
Perform



Fusion on  $L$  &  $c$  (or on  $c$  &  $R$ ) to form node  $v'$ . Recurse on  $v'$ .



6

**Q:** What should we do when trying to visit the root?

**A:** **Directly visit the root** (i.e., apply this Alg. with **current node  $x = \text{root}$** ) **even if the root has only 1 key.**

\* Then when trying to visit a **child** of the root in Case 2 or Case 3, a **transfer** or a **fusion** may occur.

If a **fusion** occurs and **the root becomes empty** (i.e., has no key), then **the root is removed.**

**Comparison:** In the one-pass **insertion algorithm**, before visiting the root, if the root is full, we **first split the root**, then visit the (new) root.

7


## Divide & Conquer

2 Major Topics:

(1) Algorithm Design:

a. Subdivide the problem into subproblems.

b. Solve subproblems recursively.

c. Combine the solutions of subproblems  into a solution for the current problem. [may need enhanced info from subproblems.]

(2) Solving Recurrences

Typically 4 main methods:

(a) Baby Master Theorem.

for some special form.

(b) Repeated Unfolding (eg. we used it to derive Baby Master Thm)

(c) Recursion Tree

(d) Substitution.

8

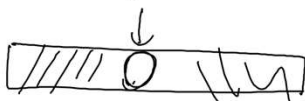


## Divide & Conquer

\* Solve Recurrences.

\* Alg. Design

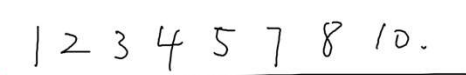
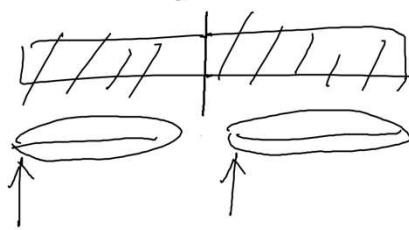
Ex. 1. Binary Search.



$$T(n) = T\left(\frac{n}{2}\right) + 1$$

$$T(1) = \text{const.} \quad a=1 \quad b=2 \quad d=0$$

## Ex 2. Merge Sort.



$$T(n) = 2T\left(\frac{n}{2}\right) + cn \quad \theta(n)$$

$$T(1) = \text{const.}$$

$$a=2 \quad b=2 \quad d=1$$

$$\frac{a}{b^d} = \frac{2}{2^1} = 1$$

$$T(n) = \theta(n^d \log n) = \theta(n \log n)$$

\* Discussed the handout "Baby-Master-Thm.pdf" for "Baby" Master Theorem.

9

## Ex 3: Integer Multiplication

2 integers  $X, Y$  each with  $n$  digits.

compute  $X \cdot Y$ . Assume:  $n$  is a power of 2.

Naively:  $O(n^2)$  time.

Divide & Conquer:

$$\text{Let } X = X_1 B^{\frac{n}{2}} + X_2 \quad \begin{array}{|c|c|} \hline X_1 & X_2 \\ \hline \end{array}$$

$$Y = Y_1 B^{\frac{n}{2}} + Y_2 \quad \begin{array}{|c|c|} \hline Y_1 & Y_2 \\ \hline \end{array}$$

$X_1, X_2, Y_1, Y_2$ :  $\frac{n}{2}$  digits each.

$B$ : base.

$$M1: X \cdot Y = (X_1 Y_1) B + (X_1 Y_2 + X_2 Y_1) B^{\frac{n}{2}} + X_2 Y_2$$

$$= Z_1 B + Z_2 B^{\frac{n}{2}} + Z_3$$

$$Z_1 = X_1 Y_1, \quad Z_2 = X_1 Y_2 + X_2 Y_1, \quad Z_3 = X_2 Y_2$$

$T(n)$ : time for multiplying 2 integers of  $n$  digits each.

$T(\frac{n}{2})$ : " " "  $\frac{n}{2}$  digits each.

$T(n)$ : time for  $X \cdot Y$ .

$$T(\frac{n}{2}) \leq \underline{X_1 Y_1} + \underline{X_1 Y_2} + \underline{X_2 Y_1} + \underline{X_2 Y_2}$$

$$T(n) = 4T\left(\frac{n}{2}\right) + cn \quad c: \text{const}$$

10

$T(n) = 4T(\frac{n}{2}) + \theta(n)$   
 $a=4, b=2, d=1$   
 $\frac{a}{b^d} = \frac{4}{2^1} > 1$   
 $\Rightarrow T(n) = \theta(n^{\log_2 4})$   
 $= \theta(n^2)$

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$M2: X \cdot Y = (X_1 Y_1) B + (X_1 Y_2 + X_2 Y_1) B^{\frac{n}{2}} + X_2 Y_2$   
 $= z_1 B + z_2 B^{\frac{n}{2}} + z_3$   
 $z_1 = X_1 Y_1, z_2 = X_1 Y_2 + X_2 Y_1, z_3 = X_2 Y_2$

$X = X_1 B^{\frac{n}{2}} + X_2$   
 $Y = Y_1 B^{\frac{n}{2}} + Y_2$   
 Let  $C = X_1 + X_2, D = Y_1 + Y_2$  ]  $\frac{n}{2}$  digits each  
 $C \cdot D = (X_1 + X_2)(Y_1 + Y_2)$  ]  $C \cdot D = T(\frac{n}{2})$   
 $= X_1 Y_1 + X_2 Y_1 + X_1 Y_2 + X_2 Y_2$   
 $= z_1 + (X_1 Y_2 + X_2 Y_1) + z_3$   
 $= z_1 + z_2 + z_3 \Rightarrow z_2 = CD - z_1 - z_3$   
 Compute:  $z_1 = X_1 Y_1, z_3 = X_2 Y_2, CD$   
 $\Rightarrow z_2 = CD - z_1 - z_3$

11

$\Rightarrow T(n) = 3T(\frac{n}{2}) + \theta(n)$   
 $a=3, b=2, d=1$   
 $\frac{a}{b^d} = \frac{3}{2^1} > 1$   
 $T(n) = \theta(n^{\log_2 3})$   
 $= \theta(n^{\log_2 3})$   
Better than  $\theta(n^2)$

Ex 4: Matrix Multiplication:  
 $A \cdot B$  each of  $A, B$  is an  $n \times n$  matrix  
 $A \cdot B = C \quad C_{ij} = \sum_{k=1}^n A_{ik} \cdot B_{kj}$  ]  $n$  time  
 $\Rightarrow \theta(n^3)$  time. ]  $n^2$  items of  $C_{ij}$   
Divide & Conquer: Assume  $n$  is a power of 2.  
 $A = \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix} \quad B = \begin{bmatrix} B_1 & B_2 \\ B_3 & B_4 \end{bmatrix}$  ]  $A_i, B_i: \frac{n}{2} \times \frac{n}{2}$  matrix  
 $A \cdot B = \begin{bmatrix} A_1 B_1 + A_2 B_3 & A_1 B_2 + A_2 B_4 \\ A_3 B_1 + A_4 B_3 & A_3 B_2 + A_4 B_4 \end{bmatrix}$   
 $T(n) = 8T(\frac{n}{2}) + \theta(n^2)$   
 $a=8, b=2, d=2$   
 $\frac{a}{b^d} = \frac{8}{2^2} = 8/4 > 1$

12

$$\Rightarrow T(n) = O(n^{\log_b a})$$

$$= O(n^{\log_2 8})$$

$$= O(n^3)$$

No Better !!

$$T(n) = 7T\left(\frac{n}{2}\right) + O(n^2)$$

$$a=7, b=2, d=2, \frac{a}{b^d} = \frac{7}{2^2} > 1$$

$$\Rightarrow T(n) = O(n^{\log_b a}) = O(n^{\log_2 7}) \quad \left( \begin{array}{l} \text{Better than} \\ O(n^3) \end{array} \right)$$

Strassen's Alg.:

Only needs 7 subproblems of  
 $\left(\frac{n}{2} \times \frac{n}{2}\right)$  matrix multiplications.

Given in the textbook.

(Highly non-trivial).

13

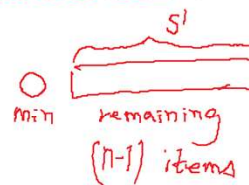
Ex: Deterministic Linear-Time Selection Alg.

Given a sequence of  $n$  unsorted items and an integer  $k \in [1, n]$ .  
 Find the  $k$ -th smallest item in  $O(n)$  worst-case time.

Alg: 0. If  $(n \bmod 5 \neq 0)$

At most  
 $O(n) - 4$   
 $= O(n)$  time  
 to make  
 $(n \bmod 5 = 0)$

{ Find the min and take it out:  
 If  $(k=1)$  return min  
 else {  $k \leftarrow k-1$  Recurse on  $S'$  }  
 $n \leftarrow n-1$  }



// Now  $(n \bmod 5 = 0)$

$O(n)$  1. Partition the current set of  $n$  items into  $\frac{n}{5}$  groups of 5 items each.

14

$O(n)$  2. Sort each group of 5 items, take the median item from it. ( $\frac{n}{5}$  medians)

$T(\frac{n}{5})$  3. Apply the alg. recursively on the  $\frac{n}{5}$  medians and find the median  $x$  among them. ( $x$  is the median among the medians)

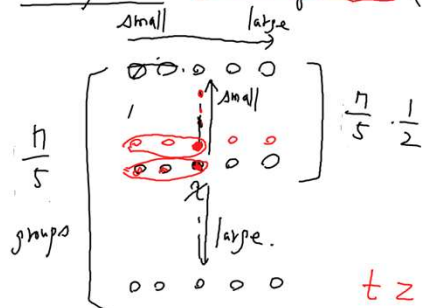
$O(n)$  4. Compare all items with  $x$  to get sets  $S_1$  (items  $< x$ ) and  $S_2$  (items  $> x$ ).  
 count  $|S_1|, |S_2|$

$T(|S_1|)$  or  $T(|S_2|)$  5. Recurse on either  $S_1$  or  $S_2$  (or report  $x$  and stop)



15

Analysis: size of  $S_2$  (size of  $S_1$  is symmetric)



Consider the # of items that are  $\leq x$ .

Call this #  $t$ .

$$t \geq \left(\frac{n}{5} \cdot \frac{1}{2}\right) \cdot 3$$

For each of the  $\frac{n}{5} \cdot \frac{1}{2}$  groups,  $x$  is  $\geq 3$  items. (for the group containing  $x$ , this includes  $x$ )

$$t \geq \frac{n}{5} \cdot \frac{1}{2} \cdot 3 = \frac{3n}{10}$$

$S_2$ : items  $> x$ .

$$|S_2| = n - t \leq n - \frac{3n}{10} = \frac{7n}{10}$$

$$T(n) \leq T\left(\frac{n}{5}\right) + T\left(\frac{7n}{10}\right) + an \quad a: \text{const.}$$

Solve by substitution:

Let  $T(n) = cn$  for some const.  $c$ .

$$cn \leq c\left(\frac{n}{5}\right) + c\left(\frac{7n}{10}\right) + an$$

$$= c \cdot \frac{9}{10}n + an$$

$$\Rightarrow \frac{1}{10}c \leq a \Rightarrow \text{Take } c = 10a$$

$$T(n) = cn = 10an = O(n)$$

16



## Supplementary: Earlier/Standard Version (slightly more complicated in analysis)

- Alg:
1. Partition the  $n$  items into  $\lfloor \frac{n}{5} \rfloor$  groups of 5 items each, leaving at most  $O(n)$  4 left-over items.
  2. Sort each group of 5 items, take the median item from it. ( $\lfloor \frac{n}{5} \rfloor$  medians)
  3. Apply the alg. recursively on the  $\lfloor \frac{n}{5} \rfloor$  medians and find the median  $x$  among them. ( $x$  is the median among the medians)
  4. Compare all items with  $x$  to get sets  $S_1$  (items  $< x$ ) and  $S_2$  (items  $> x$ ). Count  $|S_1|, |S_2|$
  5. Recur on either  $S_1$  or  $S_2$  (or report  $x$  & stop).

17

Analysis: size of  $S_2$  (size of  $S_1$  is symmetric)

Consider the # of items that are  $\leq x$ . Call this #  $t$ .

$t \geq \left( \lfloor \frac{n}{5} \rfloor \cdot \frac{1}{2} \right) \cdot 3$

For each of the  $\lfloor \frac{n}{5} \rfloor \cdot \frac{1}{2}$  groups,  $x$  is  $\geq 3$  items. (for the group containing  $x$ , this includes  $x$ )

Simplify  $T(\frac{7n}{10} + 2)$ .

Goal: Find some const.  $D, E$  s.t.  $T(\frac{7n}{10} + 2) \leq T(Dn)$  for  $n \geq E$ .

and  $\frac{n}{5} + Dn < n$

$S_2$ : items  $> x$ .

$|S_2| = n - t \leq n - \left( \frac{3n}{10} - 2 \right) = \frac{7n}{10} + 2$ .

$T(n) \leq T(\frac{n}{5}) + T(\frac{7n}{10} + 2) + an$   $a$ : const.

18

$$\left. \begin{array}{l} \frac{n}{5} = 0.2 \cdot n, \quad \frac{7n}{10} = 0.7n \quad \frac{7n}{10} + 2 = Dn \quad D > 0.7 \\ D + 0.2 < 1 \end{array} \right\} \text{E.g. Take } D = 0.75 = \frac{3}{4}$$

$$\frac{7n}{10} + 2 \leq \frac{3}{4}n. \quad \underline{2 \leq n\left(\frac{3}{4} - \frac{7}{10}\right) = n(0.75 - 0.7) = (0.05)n.} \quad \text{True when } n \geq \frac{2}{0.05} = 40.$$

$$\frac{7}{10}n + 2 \leq \frac{3}{4}n \text{ when } n \geq 40.$$

$$T(n) \leq T\left(\left\lfloor \frac{n}{5} \right\rfloor\right) + T\left(\frac{7n}{10} + 2\right) + an$$

$$T(n) \leq T\left(\frac{n}{5}\right) + T\left(\frac{3n}{4}\right) + an \text{ when } n \geq 40.$$

Solve it by substitution

Let  $T(n) = cn$  for some const.  $c$ .

$$cn \leq \frac{1}{5}(cn) + \frac{3}{4}(cn) + an$$

$$cn\left(1 - \frac{1}{5} - \frac{3}{4}\right) \leq an$$

$$c(1 - 0.2 - 0.75) = c(1 - 0.95)$$

$$= c \cdot 0.05 = \frac{c}{20} \leq a \Rightarrow \text{Take } c = 20a.$$

$$\underline{T(n) \leq cn = 20an = O(n)} \quad \text{X}$$