

CS6033 Lecture 4

Slides/Notes

Hash Tables & Search Trees (Notes, Ch 11 (skip Secs. 11.3.4, 11.3.5 and 11.5), Handouts for Search Trees)

By Prof. Yi-Jen Chiang
CSE Dept., Tandon School of Engineering
New York University

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Open Addressing:

i : probing #. K : key
 $i = 0, 1, 2, \dots$

$\alpha \leq 1$. $h(k, i)$ $h(\langle k, i \rangle)$

$h(\langle k, i \rangle) = (h'(k) + i) \bmod m$

M1: Linear probing. $h(\langle k, i \rangle) = (h'(k) + i) \bmod m$

M2: Quadratic = $h(\langle k, i \rangle) = (h'(k) + c_1 i + c_2 i^2) \bmod m$
for some const. c_1, c_2 .

M3: Double hashing. $h(\langle k, i \rangle) = (h_1(k) + i h_2(k)) \bmod m$
for some hash functions $h_1(), h_2()$

(M2 was in 3rd Ed. but omitted in 4th Ed.)

mark x as deleted, but still keep x .

Use the assumption of independent uniform permutation hashing (also called uniform hashing)

Assume: Each of the $m!$ permutations (on $0, 1, \dots, (m-1)$) are equally likely to occur during the probing.

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Thm: In open addressing, the expected time for an unsuccessful search is $\leq \frac{1}{1-\alpha}$ ($\Theta(\alpha+1)$)

pf: Let X be a random var. for the # of probes in an unsuccessful search.

A_i : event that the i -th probe is to an occupied slot

$$P\{X \geq i\} = ?$$

$$P\{A_1\} = \frac{n}{m} \quad P\{A_2|A_1\} = \frac{n-1}{m-1} \quad (= \frac{P\{A_2 \cap A_1\}}{P\{A_1\}})$$

$$P\{A_2 \cap A_1\} = P\{A_1\} \cdot P\{A_2|A_1\} = \frac{n}{m} \cdot \frac{n-1}{m-1}, \text{ etc.}$$

$$P\{X \geq i\} = \underbrace{\left(\frac{n}{m}\right)}_{1st} \cdot \underbrace{\left(\frac{n-1}{m-1}\right)}_{2nd} \cdots \underbrace{\frac{n-(i-2)}{m-(i-2)}}_{(i-1) \text{ terms}}$$

$$\leq \alpha^{i-1}$$

eg. $\frac{n}{m} = \frac{3}{4} = 0.75$ (big)
 $\frac{n-1}{m-1} = \frac{2}{3} = 0.66$ (small)

Event $X \geq i$
 $= A_1 \cap A_2 \cap \dots \cap A_{i-1}$
 $=$ Event that the first $(i-1)$ probes all go to occupied places.
 (Remark: The last probe goes to an empty place)

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$$\begin{aligned} E[X] &= \sum_{i=1}^{\infty} i \cdot P\{X=i\} = \sum_{i=1}^{\infty} i \cdot (P\{X \geq i\} - P\{X \geq (i+1)\}) \\ &= \sum_{i=1}^{\infty} i \cdot P\{X \geq i\} - \sum_{i=1}^{\infty} i \cdot P\{X \geq i+1\} \\ &= \sum_{i=1}^{\infty} (i - (i-1)) \cdot P\{X \geq i\} = \sum_{i=1}^{\infty} P\{X \geq i\} \leq \sum_{i=1}^{\infty} \alpha^{i-1} = 1 + \alpha + \alpha^2 + \dots \\ &= \frac{1}{1-\alpha} \end{aligned}$$

Corollary: Expected time for insert is $\leq \frac{1}{1-\alpha}$



pf: Same time as unsuccessful search.

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Thm: Expected time for a successful search in open addressing

$$\text{is } \leq \frac{1}{\alpha} \ln \frac{1}{1-\alpha}$$

Pf: From the corollary, the insert time for the $(i+1)^{\text{st}}$ item is $\frac{1}{1-\alpha_i}$
 where $\alpha_i = \frac{i}{m}$ is the load factor right before this insertion.
 (since there are i items in the hash table)

This insert time is the same as the search time for this $(i+1)^{\text{st}}$ item.

\Rightarrow search time for the $(i+1)^{\text{st}}$ item is $\frac{1}{1-\alpha_i}$.

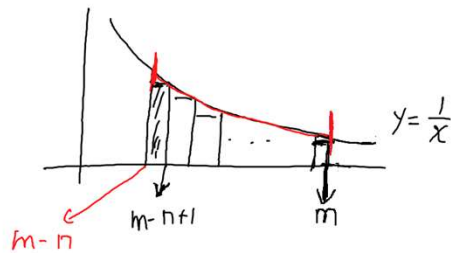
Let X be a random variable for # of probes in a successful search

$$\begin{aligned} E[X] &\leq \frac{1}{n} \sum_{i=0}^{n-1} \frac{1}{1-\alpha_i} = \frac{1}{n} \sum_{i=0}^{n-1} \frac{1}{1-\frac{i}{m}} = \frac{1}{n} \sum_{i=0}^{n-1} \frac{m}{m-i} \quad \left(\begin{array}{l} i+1: 1 \\ \downarrow \\ n \end{array} \quad \begin{array}{l} i: 0 \\ \downarrow \\ n-1 \end{array} \right) \\ &= \frac{m}{n} \sum_{i=0}^{n-1} \frac{1}{m-i} = \frac{1}{\alpha} \left(\frac{1}{m} + \frac{1}{m-1} + \dots + \frac{1}{m-n+1} \right) = \frac{1}{\alpha} \sum_{k=m-n+1}^m \frac{1}{k} \end{aligned}$$

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$$E[X] \leq \frac{1}{\alpha} \sum_{k=m-n+1}^m \frac{1}{k}$$

$$\leq \frac{1}{\alpha} \int_{x=m-n}^m \frac{1}{x} dx$$



$$= \frac{1}{\alpha} \ln x \Big|_{x=m-n}^m = \frac{1}{\alpha} \left(\ln m - \ln(m-n) \right) = \frac{1}{\alpha} \ln \frac{m}{m-n}$$

$$= \frac{1}{\alpha} \ln \frac{1}{1-\frac{n}{m}} = \frac{1}{\alpha} \ln \frac{1}{1-\alpha} \quad \text{X}$$

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New Topic: Search Trees

- Discussed the binary search tree handout ``1-BinarySearchTrees.pdf'', in particular, **deletions on slides 8 and 9.**

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Search Trees: AVL-Trees

- Discussed the AVL-tree handout ``2-AVLTrees.pdf'' --- **definition, tree height, rebalancing via single & double rotations.** (See also the slides next.)

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Def: $n(h)$ = min # nodes in an AVL-tree with height h .

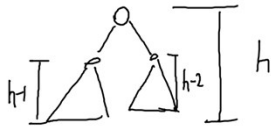
$$n(0) = 1$$

o



$$n(1) = 2$$

$$n(h-1) \geq n(h-2)$$



$$n(h) = n(h-1) + n(h-2) + 1$$

$$\geq 2 \cdot n(h-2)$$

$$\geq 2 [2 n(h-4)] = 2^2 \cdot n(h-2 \cdot 2)$$

$$\geq 2^2 (2 n(h-4-2)) = 2^3 \cdot n(h-2 \cdot 3)$$

$$\geq \dots$$

$$\geq 2^i n(h-2 \cdot i) \geq \dots \geq 2^{h/2} n(h-2 \cdot \frac{h}{2})$$

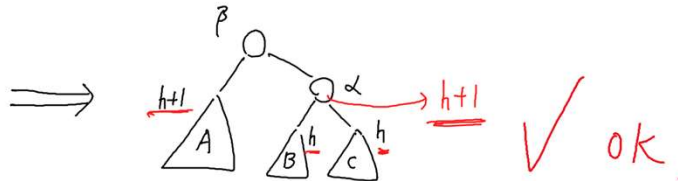
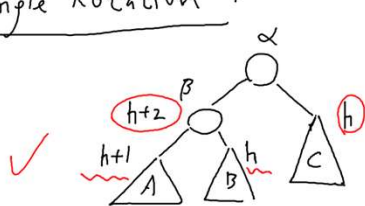
$$= 2^{h/2} \cdot c$$

$$\Rightarrow n \geq n(h) \geq 2^{h/2} \cdot c \implies h/2 \leq \log_2(n/c) \quad h = O(\log n)$$

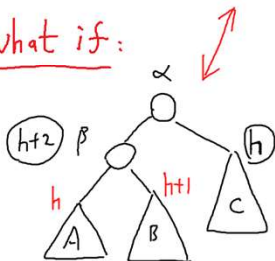
This is to prove that an AVL-tree with n nodes has height $h = O(\log n)$.

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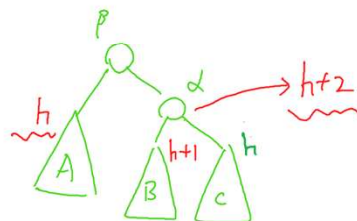
Single Rotation:



What if:



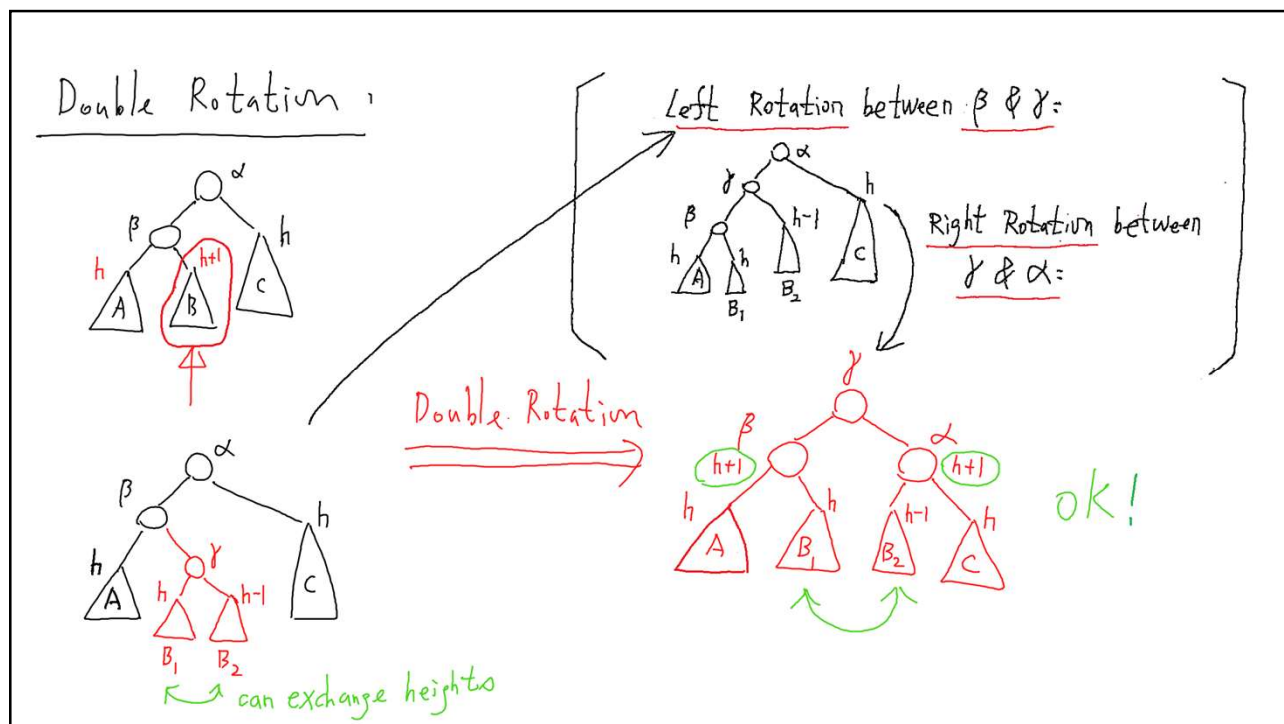
Single Rotation



No Good!

We need double rotation instead!

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AVL-Trees & (2,4)-Trees

- AVL-Trees: There are **symmetric cases** for **single rotation** and **double rotation**. See **slides 7 and 8** of the handout ``2-AVLTrees.pdf``
- (2,4)-Trees: Discussed the handout ``3-24Trees.pdf``: inorder traversal, (2,4)-tree definition, tree height, **2-pass insertion** (issue of **overflow** & op of **split**), **2-pass deletion** (issue of **underflow** & ops of **transfer**, **fusion**). See **slides 3 – 13**.

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