

Question 1:

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Consider a dense layer with input $x \in \mathbb{R}^{d_1}$, weights $W \in \mathbb{R}^{d_2 \times d_1}$, where W is initialized with i.i.d. standard Gaussian entries, and entries of x are sampled from an i.i.d. unit Gaussian.

What is the expected squared RMS norm of the output features $y = Wx$? How does this scale with d_1 or d_2 ? What constant should we multiply W by to ensure that the expected squared RMS norm of Wx is 1, regardless of d_1 and d_2 ?

Thought for 6s

Short answer:

$\mathbb{E}[(\text{squared RMS of } y)] = d_1$. It scales linearly with d_1 and does **not** depend on d_2 . To make the expected squared RMS equal to 1 multiply W by $1/\sqrt{d_1}$.

Derivation (clean):

RMS of y is $\sqrt{\frac{1}{d_2} \sum_{i=1}^{d_2} y_i^2}$. The squared RMS is

$$\frac{1}{d_2} \|y\|^2 = \frac{1}{d_2} \sum_{i=1}^{d_2} y_i^2.$$

With $y_i = \sum_{j=1}^{d_1} W_{ij} x_j$ and $W_{ij}, x_j \stackrel{\text{iid}}{\sim} N(0, 1)$,

$$\mathbb{E}[y_i^2] = \mathbb{E}\left[\sum_{j,k} W_{ij} W_{ik} x_j x_k\right] = \sum_{j,k} \mathbb{E}[W_{ij} W_{ik}] \mathbb{E}[x_j x_k] = \sum_{j=1}^{d_1} 1 \cdot 1 = d_1,$$

since cross terms vanish. Hence

$$\mathbb{E}\left[\frac{1}{d_2} \|y\|^2\right] = \frac{1}{d_2} \sum_{i=1}^{d_2} \mathbb{E}[y_i^2] = \frac{d_2 \cdot d_1}{d_2} = d_1.$$

If W instead has variance σ_W^2 per entry, then $\mathbb{E}[W^2] = d_1\sigma_W^2$. So to force $\mathbb{E}[\text{squared RMS}] = 1$ choose $\sigma_W = \sqrt{d_1}$, i.e., scale W by $1/\sqrt{d_1}$.

(As a side note: Xavier/Glorot or He initializations use other scalings that trade off fan-in and fan-out for signal/gradient flow; the choice above is the simple fan-in normalization.)

We will now consider how to ensure that RMS norms of features update at a constant rate during training, again regardless of layer width. Assume we are using the SignGD optimizer (which is a simplified version of Adam). Unlike at initialization, where we assume weights and inputs are independent, the updates to weights during training are very much correlated with the inputs. For simplicity, assume that the minibatch training input $x_i \in \mathbb{R}^{d_1}$ are sampled from an i.i.d. unit Gaussian, and the raw gradient $\nabla W f(W)$ is an outer product of the input and a constant backpropagated vector $g_i \in \mathbb{R}^{d_2}$.

$$W_{t+1} \leftarrow W_t + \eta \text{sign}(g_i x_i^T)$$

What is the expected RMS norm squared of the (unscaled) change in features $y' = \text{sign}(g_i x_i^T) x_i$? How does this scale with d_1 or d_2 ? What constant should we multiply the update by to ensure that the expected RMS norm of y' is 1, regardless of d_1 and d_2 ?

Thought for 13s

Answer (short)

$$\mathbb{E}[(\text{squared RMS of } y')] = d_1(1 - \frac{2}{\pi}) + d_1^2(\frac{2}{\pi}).$$

It does **not** depend on d_2 . For large d_1 the leading term grows like $\frac{2}{\pi}d_1^2$ (quadratic in d_1). To make the expected RMS of y' equal to 1 multiply the (unscaled) update by

$$c = \sqrt{\omega_1 + \frac{d_1}{\pi}} \cdot \sqrt{\omega_1^2 + \frac{d_1^2}{\pi^2} \left(\frac{2}{\pi} \right)^2}.$$

Asymptotically for large d_1 , $c \approx \sqrt{\frac{\pi}{2}} \frac{1}{d_1}$.

Derivation

The raw elementwise update matrix for one sample is

$$U = \text{sign}(gx^\top),$$

and since $\text{sign}(ab) = \text{sign}(a)\text{sign}(b)$ we can write

$$U = s_g s_x^\top$$

where $s_g = \text{sign}(g) \in \{\pm 1\}^{d_2}$ (constant here) and $s_x = \text{sign}(x) \in \{\pm 1\}^{d_1}$. The feature-change vector is

$$y' = Ux = s_g (s_x^\top x).$$

Since s_g has d_2 entries of magnitude 1,

$$\|y'\|^2 = \|s_g\|^2 (s_x^\top x)^2 = d_2 (s_x^\top x)^2,$$

so the squared RMS across the d_2 outputs is

$$\frac{1}{d_2} \|y'\|^2 = (s_x^\top x)^2.$$

But $s_x^\top x = \sum_{j=1}^{d_1} \text{sign}(x_j)x_j = \sum_{j=1}^{d_1} |x_j|$. Thus

$$\mathbb{E}[(\text{_squared RMS})] = \mathbb{E}\left[\left(\sum_{j=1}^{d_1} |x_j|\right)^2\right].$$

With independent standard normal components,

$$E|X| = \sqrt{\frac{2}{\pi}}, \quad \text{Var}(|X|) = 1 - \frac{2}{\pi}.$$

Therefore

$$\mathbb{E}\left[\left(\sum_{j=1}^{d_1} |x_j|\right)^2\right] = d_1 \text{Var}(|X|) + d_1^2 (E|X|)^2 = d_1 \left(1 - \frac{2}{\pi}\right) + d_1^2 \left(\frac{2}{\pi}\right).$$

Set c so that c^2 times this expectation equals 1. Skip to content ↗

$$c = \frac{1}{\sqrt{d_1 \left(1 - \frac{2}{\pi}\right) + d_1^2 \left(\frac{2}{\pi}\right)}}$$

While this answer is technically correct, deriving the exact expected RMS norm is unnecessary to understand that the norm scales $(d_1)^2$. The remarks clarify this, but it may have been more intuitive to have explained the single case as the official solutions did.

Remarks

- The update magnitude grows like d_1^2 (dominant) for wide layers, so to keep feature changes width-independent you need a scaling $\Theta(1/d_1)$ on the sign-update (contrast this with the $\Theta(1/\sqrt{d_1})$ fan-in scaling for Gaussian-initialized forward weights).
- The result is independent of d_2 because the per-output RMS divides out the factor d_2 .
- If the backprop vector g has variable magnitudes (not just signs) add a factor $\|g\|^2/d_2$ into the calculation (it multiplies the RHS).

You may notice that the above update rule only depends on d_1 . Why is this the case?

Good observation — yes, the expected RMS change in features y' depends **only on** d_1 (the input dimension, or *fan-in*), not on d_2 (the output dimension, or *fan-out*).

Let's unpack *why* that's true.

1. The update rule is row-separable in W

The weight update is

$$W_{t+1} = W_t + \eta \operatorname{sign}(gx^\top),$$

and since $\operatorname{sign}(gx^\top) = \operatorname{sign}(g) \operatorname{sign}(x)^\top$, each row of W is updated as

$$W_{t+1}^{(i,:)} = W_t^{(i,:)} + \eta \operatorname{sign}(g_i) \operatorname{sign}(x)^\top.$$

So each output neuron i gets the **sar** Skip to content **update in input space**, just possibly flipped by the sign of g_i .

No row interacts with the others — the update structure is *independent across outputs*.

2. The feature change $y' = (\text{sign}(gx^\top))x$

We can write:

$$y' = \text{sign}(g) (\text{sign}(x)^\top x).$$

1 and 2 are slightly repetitive in saying that the magnitude of the gradient will be the same except

flipped by the sign of g_i .

Here:

- $\text{sign}(g) \in \{\pm 1\}^{d_2}$ just flips signs per output neuron.
- The scalar $(\text{sign}(x)^\top x) = \sum_{j=1}^{d_1} |x_j|$ is shared across all outputs.

Hence, **all d_2 outputs get the same magnitude change**, differing only by sign.

3. RMS normalization cancels d_2

The squared RMS of the feature change is

$$\text{RMS}^2(y') = \frac{1}{d_2} \|y'\|^2 = \frac{1}{d_2} d_2 (\text{sign}(x)^\top x)^2 = (\text{sign}(x)^\top x)^2.$$

The factor of d_2 from $\|y'\|^2$ cancels the $1/d_2$ in the RMS definition.

Thus, the expected RMS depends **only** on the statistics of $(\text{sign}(x)^\top x)$, i.e. on the *input dimension d_1* .

4. Intuition

- The update magnitude per output neuron is the same, so increasing d_2 just replicates the same change across more outputs — the RMS normalization removes this duplication.
 - In contrast, increasing d_1 increases the number of input components contributing to $\text{sign}(x)^\top x$, so the change scales with how many input features are combined — that's why it grows with d_1 .
-

Summary

The dependence on d_1 but not d_2 arises because:

- d_1 controls how many input coordinates contribute to each neuron's update (the *fan-in effect*),
- while d_2 only multiplies identical copies of the same output update, which cancels out in the RMS average.

In short:



Question 3:

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3. Maximal Update Parameterization Research

This homework problem talks about the research papers behind “maximal update parameterization,” also called μP in the community. This idea is discussed in detail in the paper *Tensor Programs V: Tuning Large Neural Networks via Zero-Shot Hyperparameter Transfer*. Understanding the full paper is out of scope of the class and requires sophistication that is not a prerequisite, but we want to highlight some points.

(a) Look at Figure 1 of the paper. What are the two side-by-side figures plotting? What is the observation you make about the width of a matrix?

Figure 1 in *Tensor Programs V: Tuning Large Neural Networks via Zero-Shot Hyperparameter Transfer* plots **training loss versus learning rate** for Transformers of various widths trained with Adam.

- **Left panel (Standard Practice):** Each curve corresponds to a different model width ($128 \rightarrow 8192$). As width increases, the **optimal learning rate shifts**, meaning that the best learning rate depends strongly on width. Wider models can even perform *worse* than narrower ones, since they are not correctly scaled.
- **Right panel (Our Work = μP):** Again, training loss vs. learning rate is shown for the same widths, but now under the **maximal update parameterization (μP)**. The **optimal learning rate stays nearly constant** across widths, and training loss monotonically improves as width increases.

Observation about the width of a matrix:

Under standard parametrization, increasing width changes how much each layer’s updates affect activations—wide matrices receive disproportionately large or small updates, causing instability. In μP , parameter and learning-rate scalings are chosen so

that each layer's updates remain σ' Skip to content regardless of width, leading to stable behavior and transferable hyperparameters across widths 2203.03466.

[Sources](#)

(b) Look at Table 3 in the paper. In lecture, we gave an elementary argument to support the 1/fanin scaling for Adam LR for the hidden layers, the rightmost entry in the bottom row of the paper. What does the table say is the corresponding standard parameterization?

In **Table 3** of the *Tensor Programs V* paper 2203.03466, the **rightmost entry in the bottom row** corresponds to the **Adam learning rate for hidden weights** under **Maximal Update Parameterization (μP)**.

That entry is:

μP (Adam LR, hidden weights): 1 / fan_in

The table also shows the **corresponding “Standard Parameterization (SP)” entry** directly beneath the “Adam LR” heading for hidden weights, which is:

SP (Adam LR, hidden weights): 1 (constant)

So, summarizing:

Layer type	Adam LR (μP)	Adam LR (Standard Param.)
Hidden weights	1 / fan_in	1

Answer:

In standard parameterization, the corresponding Adam learning rate for hidden weights is **1 (constant)** — it does **not** scale with fan-in.

[Sources](#)

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(c) The paper *A Spectral Condition for Feature Learning* presents the same scaling using elementary linear algebra. While understanding the entirety of the paper is out of scope of the class, we presented some simplified arguments in lecture.

Look at Desideratum 1. Why is this behavior desired for feature learning? Can you rewrite this Desideratum in terms of the RMS norm? Similarly, rewrite Condition 1 in terms of the RMS norm as well. How does Condition 1 imply that $\|h_\ell(x)\|_2 \leq \Theta(\sqrt{n_\ell})$ and that $\|\Delta h_\ell(x)\|_2 \leq \sqrt{\Theta(n_\ell)}$? What is the key assumption that allows us to also get the lower bounds on $\|h_\ell(x)\|_2$ and $\|\Delta h_\ell(x)\|_2$?

Let's unpack this step by step using *A Spectral Condition for Feature Learning*

 A Spectral Condition for Featur...

1. Desideratum 1 (from the paper)

It states:

$$\|h_\ell(x)\|_2 = \Theta(\sqrt{n_\ell}) \quad \text{and} \quad \|\Delta h_\ell(x)\|_2 = \Theta(\sqrt{n_\ell})$$

Why this behavior is desired for feature learning

This ensures that:

- Each feature vector $h_\ell(x)$ has elements of **order one** (i.e., $O(1)$ magnitude per neuron), so activations don't blow up or vanish as width increases.
- Each feature **update** $\Delta h_\ell(x)$ is also $O(1)$ per element, meaning each neuron continues to *learn* as the network widens.

If instead features or updates scaled han $\sqrt{n_\ell}$, learning would either diverge (too large) or freeze (too small). Thus, this scaling guarantees **nontrivial feature evolution** at all widths—what the paper calls “feature learning.”

2. Rewrite Desideratum 1 in terms of RMS norm

Define the **RMS norm** of a layer’s feature vector as

$$\|h_\ell(x)\|_{\text{RMS}} \equiv \frac{\|h_\ell(x)\|_2}{\sqrt{n_\ell}}.$$

Then Desideratum 1 becomes:

$$\|h_\ell(x)\|_{\text{RMS}} = \Theta(1), \quad \|\Delta h_\ell(x)\|_{\text{RMS}} = \Theta(1).$$

In words:

Each neuron’s typical activation and update magnitude are of constant order, independent of network width.

Rather than defining the RMS-RMS norm of a matrix in terms of the spectral norm of a matrix, hallucinated the definition of the RMS matrix norm. It defined it as if the matrix was unrolled into a vector and then the RMS norm of that flattened vector was taken,

3. Rewrite Condition 1 in terms of RMS norm

Condition 1 (Spectral Scaling Condition) states:

$$\|W_\ell\|_* = \Theta\left(\sqrt{\frac{n_\ell}{n_{\ell-1}}}\right), \quad \|\Delta W_\ell\|_* = \Theta\left(\sqrt{\frac{n_\ell}{n_{\ell-1}}}\right).$$

To express this in RMS terms, recall that the RMS of a matrix is

$$\|W_\ell\|_{\text{RMS}} = \frac{\|W_\ell\|_F}{\sqrt{n_\ell n_{\ell-1}}}.$$

For random matrices whose spectral and Frobenius norms have the usual relation

$\|W_\ell\|_* \approx \|W_\ell\|_F / \sqrt{\min(n_\ell, n_{\ell-1})}$, this scaling means

$$\|W_\ell\|_{\text{RMS}} = \Theta\left(\frac{1}{\sqrt{n_{\ell-1}}}\right), \quad \|\Delta W_\ell\|_{\text{RMS}} = \Theta\left(\frac{1}{\sqrt{n_{\ell-1}}}\right),$$

which is the same as saying “weights (and their updates) scale like $1/\sqrt{\text{fan-in}}$ ”—exactly the μP scaling.

Concept	Expression	Skip to content	rm form	Meaning
Desideratum 1	$\ h_\ell\ _2, \ \Delta h_\ell\ _2 = \Theta(\sqrt{n_\ell})$		$\ h_\ell\ _{\text{RMS}}, \ \Delta h_\ell\ _{\text{RMS}} = \Theta(1)$	Feature and update magnitudes per neuron stay constant.
Condition 1	$\ W_\ell\ _*, \ \Delta W_\ell\ _* = \Theta(\sqrt{n_\ell/n_{\ell-1}})$		$\ W_\ell\ _{\text{RMS}}, \ \Delta W_\ell\ _{\text{RMS}} = \Theta(1/\sqrt{n_{\ell-1}})$	Weight spectral norms scale like $\sqrt{\text{fan-out}/\text{fan-in}}$
Implication	Submultiplicativity gives \leq bounds		Alignment gives \geq bounds	Together yield full Θ -scaling \rightarrow feature learning at all widths.

Sources

For RMS norm of a matrix, define it to be the induced RMS- RMS matrix norm (i.e.
 $\|A\|_{\{p,q\}} = \max_{\{p,q\}} \{\|x\|_p \neq 0\}$
 $\|Ax\|_q / \|x\|_p$, where the RMS norm of a vector is
 $\|x\|_2 / \sqrt{d}$)

Good — you're defining an **induced RMS–RMS operator norm**, meaning both the input and output vector norms are RMS-normalized (so that the “size per coordinate” is invariant with dimension). Let's formalize this and then rewrite **Condition 1** and **Desideratum 1** in that language.

1. RMS vector norm

For a vector $x \in \mathbb{R}^d$,

$$\|x\|_{\text{RMS}} = \frac{\|x\|_2}{\sqrt{d}}.$$

This measures the *average magnitude per coordinate* rather than total magnitude.

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2. Induced RMS–RMS matrix norm

For a matrix $A \in \mathbb{R}^{m \times n}$, define

$$\|A\|_{\text{RMS} \rightarrow \text{RMS}} = \max_{x \neq 0} \frac{\|Ax\|_{\text{RMS}}}{\|x\|_{\text{RMS}}} = \max_{x \neq 0} \frac{\|Ax\|_2 / \sqrt{m}}{\|x\|_2 / \sqrt{n}} = \sqrt{\frac{n}{m}} \|A\|_*.$$

So the RMS–RMS operator norm rescales the spectral norm by $\sqrt{n/m}$, where n is the input dimension and m is the output dimension.

3. Rewriting Condition 1 (spectral scaling)

Original form from the paper:

$$\|W_\ell\|_* = \Theta\left(\sqrt{\frac{n_\ell}{n_{\ell-1}}}\right), \quad \|\Delta W_\ell\|_* = \Theta\left(\sqrt{\frac{n_\ell}{n_{\ell-1}}}\right).$$

Convert to the induced RMS–RMS norm using the above relation:

$$\|W_\ell\|_{\text{RMS} \rightarrow \text{RMS}} = \sqrt{\frac{n_{\ell-1}}{n_\ell}} \|W_\ell\|_* = \Theta(1),$$

and likewise

$$\|\Delta W_\ell\|_{\text{RMS} \rightarrow \text{RMS}} = \Theta(1).$$

Interpretation:

Under the RMS–RMS normalization, both the weights and their gradient updates act as **order-one operators**: they neither amplify nor shrink RMS activations as width grows.

4. Rewriting Desideratum 1

Original:

$$\|h_\ell(x)\|_2 = \Theta(\sqrt{n_\ell}), \quad \|\Delta h_\ell(x)\|_2 = \Theta(\sqrt{n_\ell}).$$

In RMS form:

$$\|h_\ell(x)\|_{\text{RMS}} = \Theta(1), \quad \|\Delta h_\ell(x)\|_{\text{RMS}} = \Theta(1).$$

That is, the RMS magnitude per feature remains $O(1)$ — no explosion or vanishing with width.

5. How Condition 1 \Rightarrow upper bounds

From the forward relation $h_\ell = W_\ell h_{\ell-1}$:

$$\|h_\ell\|_{\text{RMS}} = \frac{\|W_\ell h_{\ell-1}\|_2}{\sqrt{n_\ell}} \leq \frac{\|W_\ell\|_* \|h_{\ell-1}\|_2}{\sqrt{n_\ell}} = \|W_\ell\|_{\text{RMS} \rightarrow \text{RMS}} \|h_{\ell-1}\|_{\text{RMS}} = \Theta(1) \Theta(1) = \Theta(1).$$

Multiplying back by $\sqrt{n_\ell}$ gives

$$\|h_\ell\|_2 \leq \Theta(\sqrt{n_\ell}).$$

The same argument, applied to

$$\Delta h_\ell = \Delta W_\ell h_{\ell-1} + W_\ell \Delta h_{\ell-1} + \dots,$$

gives

$$\|\Delta h_\ell\|_2 \leq \Theta(\sqrt{n_\ell}).$$

6. Key assumption for lower bounds

To strengthen “ \leq ” into full “ $\Theta(\cdot)$ ” (i.e., to get matching lower bounds), we need the **alignment assumption** from the paper:

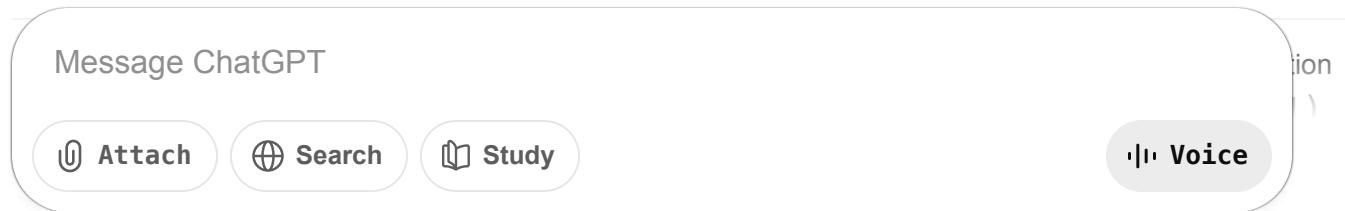
- **Claim 1:** Random weight matrices W_ℓ roughly scale their inputs by their spectral norm (so the upper bound is tight).
- **Claim 2:** Gradient updates ΔW_ℓ are rank-1 and aligned with $h_{\ell-1}$.

These imply that $W_\ell h_{\ell-1}$ and $\Delta W_\ell h_{\ell-1}$ actually *achieve* the upper-bound scaling, yielding

$$\|h_\ell(x)\|_2 = \Theta(\sqrt{n_\ell}), \quad \|\Delta h_\ell(x)\|_2 = \Theta(\sqrt{n_\ell}).$$

Summary

Concept	Spectral-norm form	RMS–RMS form	Meaning
Condition 1	$\ W_\ell\ _* = \Theta(\sqrt{n_\ell/n_{\ell-1}})$	$\ W_\ell\ _{\text{RMS} \rightarrow \text{RMS}} = \Theta(1)$	Each layer's operator and its update are $O(1)$ in RMS sense



Question 4:

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4. Policy Gradient and the Reparameterization Gradient Estimator

In this question, you are going to derive two gradient estimators for the following objective function:

$$F(\theta) = \mathbb{E}_{x \sim p_\theta} (1)$$

where x is a random variable that follows the probability distribution of $p_\theta: X \rightarrow \Delta(X)$ that is parameterized by $\theta \in \mathbb{R}^P$, and $f: X \rightarrow \mathbb{R}$ is a function

(a) Let x be a k -D multivariate Gaussian random variable that is parameterized by the mean $\mu \in \mathbb{R}^K$

under the distribution,

$$p_\mu(x) = (2\pi\sigma)^{-n/2}$$

\exp

$$-\frac{1}{2}\|x - \mu\|^2$$

2

$$\frac{2}{(2\sigma)^n}$$

2

)

$$, (2)$$

where $\sigma \in \mathbb{R}$ is a scalar constant. Express $\nabla_\mu F(\mu)$ as an expectation under $p_\mu(x)$ (i.e., find $g(x)$ in

$$\nabla F(\mu) = \mathbb{E}_{x \sim p_\mu} [g(x)]. \text{ (Hint: } \mathbb{E}_{x \sim p_\theta}[f(x)] = \int p_\theta(x)f(x)dx)$$

We want $\nabla_\mu F(\mu) = \nabla_\mu \mathbb{E}_{x \sim p_\mu} [f(x)] = \nabla_\mu \int p_\mu(x) f(x) dx$.

Differentiate under the integral:

$$\begin{aligned} \nabla_\mu F(\mu) &= \int f(x) \nabla_\mu p_\mu(x) dx = \int f(x) p_\mu(x) \nabla_\mu \log p_\mu(x) dx = \\ &= \mathbb{E}_{x \sim p_\mu} [f(x) \nabla_\mu \log p_\mu(x)]. \end{aligned}$$

For the Gaussian (mean μ , covariance $\sigma^2 I$),

$$\log p_\mu(x) = -\frac{k}{2} \text{Skip to content} - \frac{1}{2\sigma^2} \|x - \mu\|^2,$$

so

$$\nabla_\mu \log p_\mu(x) = \frac{x - \mu}{\sigma^2}.$$

Therefore one valid choice of $g(x)$ is

Rather than directly taking the derivative of the pdf, it define the gradient of the pdf as the pdf * log (pdf) and took the gradient of that. Though this method was not as direct, I appreciated the different perspective (which was actually used later in the problem solution anyway)

$$g(x) = f(x) \frac{x - \mu}{\sigma^2}, \quad \nabla_\mu F(\mu) = \mathbb{E}_{x \sim p_\mu} \left[f(x) \frac{x - \mu}{\sigma^2} \right].$$

(b) Rewrite the expression in $F(\mu)$ with an expectation with the distribution over a standard normal $N(0, I)$? (Hint: if x follows the distribution of $p_\mu(x)$, then $x - \mu$ follows the distribution of $N(0, \sigma^2 I)$)

We start from

$$F(\mu) = \mathbb{E}_{x \sim p_\mu} [f(x)],$$

where

$$x \sim \mathcal{N}(\mu, \sigma^2 I).$$

Step 1. Change of variables

Let's define a new variable

$$\varepsilon = \frac{x - \mu}{\sigma} \iff x = \mu + \sigma\varepsilon.$$

If $x \sim \mathcal{N}(\mu, \sigma^2 I)$, then $\varepsilon \sim \mathcal{N}(0, I)$.

Step 2. Rewrite the expectation

Using this substitution:

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$$F(\mu) = \mathbb{E}_{x \sim \mathcal{N}(\mu, \sigma^2 I)} [f(x)] = \mathbb{E}_{\varepsilon \sim \mathcal{N}(0, I)} [f(\mu + \sigma \varepsilon)].$$

✓ Final Answer

$$F(\mu) = \mathbb{E}_{\varepsilon \sim \mathcal{N}(0, I)} [f(\mu + \sigma \varepsilon)].$$

This expresses the same objective as an expectation over a *standard normal* random variable ε .

(c) Using the expression you obtained from the previous part, can you express $\nabla_\mu F(\mu)$ in a similar way (i.e., with an expectation with the distribution over $p_\mu=0(x)$)? (Hint: ∇_μ can be safely moved inside the expectation because the expectation no longer follows a distribution that depends on μ and expectations are linear.)

Yes — using the reparameterized form from (b),

$$F(\mu) = \mathbb{E}_{\varepsilon \sim \mathcal{N}(0, I)} [f(\mu + \sigma \varepsilon)],$$

we can move ∇_μ inside the expectation (the integrand no longer depends on μ through the sampling distribution, and differentiation under the integral is allowed). Then

$$\begin{aligned}\nabla_\mu F(\mu) &= \nabla_\mu \mathbb{E}_\varepsilon [f(\mu + \sigma \varepsilon)] = \mathbb{E}_\varepsilon [\nabla_\mu f(\mu + \sigma \varepsilon)] \\ &= \mathbb{E}_\varepsilon [\nabla_x f(\mu + \sigma \varepsilon) \frac{\partial (\mu + \sigma \varepsilon)}{\partial \mu}] = \mathbb{E}_\varepsilon [\nabla_x f(\mu + \sigma \varepsilon)].\end{aligned}$$

So a convenient Monte-Carlo estimator is

$$\nabla_\mu F(\mu) = \mathbb{E}_{\varepsilon \sim \mathcal{N}(0, I)} [\nabla_x f(\mu + \sigma \varepsilon)],$$

i.e. sample $\varepsilon \sim \mathcal{N}(0, I)$, compute $x = \mu + \sigma \varepsilon$, evaluate $\nabla_x f(x)$, and average.

(You can check this equals the score [Skip to content](#) m part (a) under mild smoothness conditions.)

For the following two parts, we are going to generalize our findings from the specific Gaussian case to arbitrary p_θ 's (you may assume p_θ has well-defined gradient $\nabla_\theta p_\theta$ that expresses what change in parameters would make a particular realization more likely).

(d) In the general case, can you still write $\nabla F(\theta)$ as an expectation under $p_\theta(x)$? (Hint: look at your answer in Part (a) and see how the term inside your expectation relates to $\log p_\theta(x)$).

Yes. Exactly the same trick as in (a) works for any differentiable family p_θ . Start from

$$F(\theta) = \mathbb{E}_{x \sim p_\theta} [f(x)] = \int f(x) p_\theta(x) dx,$$

differentiate under the integral (assume the usual regularity conditions so this is allowed):

$$\begin{aligned} \nabla_\theta F(\theta) &= \int f(x) \nabla_\theta p_\theta(x) dx = \int f(x) p_\theta(x) \nabla_\theta \log p_\theta(x) dx = \\ &\quad \mathbb{E}_{x \sim p_\theta} [f(x) \nabla_\theta \log p_\theta(x)]. \end{aligned}$$

So you can write

$$\nabla_\theta F(\theta) = \mathbb{E}_{x \sim p_\theta} [g(x)] \quad \text{with} \quad g(x) = f(x) \nabla_\theta \log p_\theta(x).$$

This estimator is commonly called the score-function (or REINFORCE / likelihood-ratio) estimator.

A useful variance-reduction variant is to subtract any baseline b independent of x :

$$\nabla_\theta F(\theta) = \mathbb{E}_{x \sim p_\theta} [(f(x) - b) \nabla_\theta \log p_\theta(x)],$$

which has the same expectation but often lower variance.

ChatGPT 5 gave more information than necessary to solve the problem, seemed to provide helpful contextualization

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(e) Assume there exists a function $g(z, \theta) : Z \times \mathbb{R}^P \rightarrow X$ and a distribution over z , $p(z)$, such that $g(z, \theta)$ has the same distribution as $x \sim p_\theta(x)$. Prove that $\nabla_\theta F(\theta) = \mathbb{E}_{z \sim Z} h$

$\nabla_\theta g(z)$

$\top \nabla_x f |_{x=g(z, \theta)}$

in the previous part (b) and (c), we actually prove a special case of this. Can you determine what g and $p(z)$ are for the special case?

Thought for 5s

Write

$$F(\theta) = \mathbb{E}_{x \sim p_\theta} [f(x)].$$

By assumption there exists a measurable map $g : Z \times \mathbb{R}^P \rightarrow X$ and a fixed distribution $p(z)$ such that the random variable $g(z, \theta)$ with $z \sim p(z)$ has the same law as $x \sim p_\theta$. Hence we can rewrite the objective as an expectation over z :

$$F(\theta) = \mathbb{E}_{z \sim p(z)} [f(g(z, \theta))].$$

Now assume the usual regularity conditions that allow us to (i) push the gradient inside the expectation (dominated convergence / bounded derivative / integrability) and (ii) apply the chain rule to the integrand. For fixed z , Highlighted key conditions to push gradient into expectation

$$\nabla_\theta [f(g(z, \theta))] = (\nabla_\theta g(z, \theta))^\top \nabla_x f(g(z, \theta)),$$

where $\nabla_\theta g(z, \theta)$ is the Jacobian matrix of g with respect to θ (shape $|X| \times P$) and $\nabla_x f$ is the gradient of f w.r.t. x (shape $|X| \times 1$). Taking expectation over z and moving ∇_θ inside gives

$$\nabla_\theta F(\theta) = \mathbb{E}_{z \sim p(z)} \left[(\nabla_\theta g(z, \theta))^\top \nabla_x f(g(z, \theta)) \right].$$

This is exactly the reparameterization-gradient formula you were asked to prove.

Special case (Gaussian) identification

For the Gaussian example in parts (a)–(c) we had $x \sim \mathcal{N}(\mu, \sigma^2 I)$ and we reparametrized by $\varepsilon \sim \mathcal{N}(0, I)$ with

$$x = \mu + \sigma \varepsilon.$$

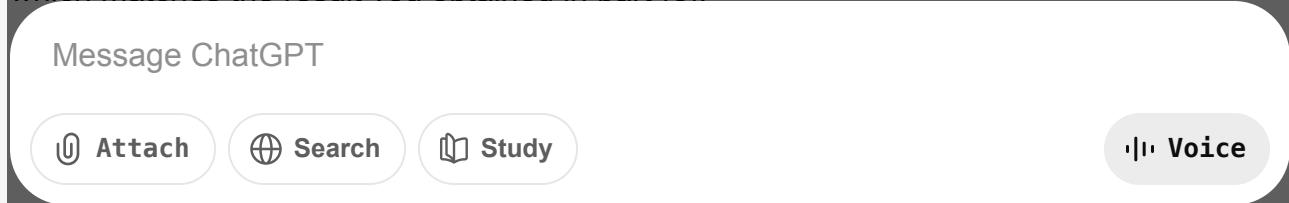
Thus in the notation above:

- $z = \varepsilon, p(z) = \mathcal{N}(0, I).$
- $\theta = \mu.$
- $g(z, \theta) = \theta + \sigma z.$

Compute the Jacobian: $\nabla_\theta g(z, \theta) = I$. Plugging into the general formula yields

$$\nabla_\mu F(\mu) = \mathbb{E}_{\varepsilon \sim \mathcal{N}(0, I)} [I^\top \nabla_x f(\mu + \sigma \varepsilon)] = \mathbb{E}_\varepsilon [\nabla_x f(\mu + \sigma \varepsilon)],$$

which matches the result you obtained in part (c).



Question 5:

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This is a copy of a conversation between ChatGPT & Anonymous.

[Report conversation](#)

Tensor Rematerialization

You want to train a neural network on a new chip designed at UC Berkeley. Your model is a 10 layer network, where each layer has the same fixed input and output size of s . The chip your model will be trained on is heavily specialized for model evaluation. It can run forward passes through a layer very fast. However, it is severely memory constrained, and can only fit in memory the following items (slightly more than twice of the data necessary for performing a forward pass):

- (a) the inputs;
- (b) $2s$ activations in memory;
- (c) optimizer states necessary for performing the forward pass through the current layer.

To train despite this memory limitation, your friend suggests using a training method called tensor rematerialization. She proposes using SGD with a batch size of 1, and only storing the activations of every 5th layer during an initial forward pass to evaluate the model. During backpropagation, she suggests recomputing activations on-the-fly for each layer by loading the relevant last stored activation from memory, and rerunning forward through layers up till the current layer. Figure 1 illustrates this approach. Activations for Layer 5 and Layer 10 are stored in memory from an initial forward pass through all the layers. Consider when weights in layer 7 are to be updated during backpropagation. To get the activations for layer 7, we would load the activations of layer 5 from memory, and then run them through layer 6 and layer 7 to get the activations for layer 7. These activations can then be used (together with the gradients from upstream) to compute the gradients to update the parameters of Layer 7, as well as get ready to next deal with layer 6.

Figure 1 shows rematerialization in action - Layer 5 and Layer 1 activations are stored in memory along with the inputs. Activations for other layers are recomputed on-demand from stored activations and inputs.

(a) Assume a forward pass of a single layer is called a fwd operation. How many fwd operations are invoked when running a single backward pass through the entire network? Do not count the initial forward passes required to compute the loss, and don't worry about any extra computation beyond activations to actually backprop gradients.

Thought for 18s

You get **20 fwd operations**.

Reasoning: checkpoints are at inputs (layer 0), layer 5, and layer 10. For each layer i during backprop we load the *last stored* checkpoint before i and re-run forward up to i .

Counting fwd ops per layer (layers counted 1..10):

- Layers 1–4: start from inputs → fwd ops = $4 + 3 + 2 + 1 = 10$.
- Layer 5: activation is stored → 0 fwd ops.
- Layers 6–9: start from layer 5 → fwd ops = $1 + 2 + 3 + 4 = 10$.
- Layer 10: activation is stored → 0 fwd ops.

Total = $10 + 0 + 10 + 0 = 20$.

(b) Assume that each memory access to fetch activations or inputs is called a loadmem operation. How many loadmem operations are invoked when running a single backward pass?

Let's carefully go step by step.

Stored activations:

- Inputs (layer 0) Skip to content
- Layer 5
- Layer 10

During backprop, we start from the top (layer 10 → 1), loading the nearest stored activation below the layer we are processing.

Backprop through layers 10 → 6

Stored activation for **layer 10** is already in memory, so:

- **Layer 10**: no load needed (activation already stored).
- **Layer 9**: need activations up to layer 9 → load **layer 5** activation (nearest stored one) once.
- Then use it to recompute 6→9.
- **Layers 8, 7, 6**: still use same cached activation from layer 5 (no additional loads).

→ **1 loadmem** total for this block.

Backprop through layers 5 → 1

Stored activation for **layer 5** is already in memory.

- **Layer 5**: no load (stored).
- **Layer 4, 3, 2, 1**: to get activations, we must load **inputs** (the checkpoint before layer 1).

Once loaded, we can reuse it for all 4 layers.

→ **1 loadmem** total for this block.

Total

- 1 load (for layer 5 checkpoint)
- 1 load (for input checkpoint)

2 loadmem operations

[Skip to content](#)

With just reiterating the key part of the problem statement, it was able to correctly derive that each layer required loading an activation

Remember, we are recomputing activations on-the-fly for each layer by loading the relevant last stored activation from memory, and rerunning forward through layers up till the current layer

Good — that clarification matters.

We're told “**for each layer,**” we **load the relevant last stored activation from memory**, then recompute forward until that layer.

So even if the same checkpoint (say, layer 5) could *in principle* be reused, the problem statement explicitly says that **each time we process a new layer during backprop**, we again **load from memory** the most recent stored activation.

Let's go layer by layer.

Stored activations:

- Inputs (layer 0)
- Layer 5
- Layer 10

We ignore the initial forward pass (loss computation) — we only count during backprop.

Backprop layers 10 → 6

For each layer $i \in \{10, 9, 8, 7, 6\}$:

- To recompute activations for layer i , we must **load** the most recent stored activation **below i** (which is layer 5).
- That means **one loadmem per layer**.

So layers 10–6 contribute **5 loadmem ops**.

Backprop layers 5 → 1

For each layer $i \in \{5, 4, 3, 2, 1\}$

Skip to content

- The nearest stored activation below these layers is the **inputs**.
- Again, we must load the relevant stored activation (inputs) for each layer separately.

So layers 5–1 contribute **5 loadmem ops**.

Total loadmem operations

$$5 + 5 = \boxed{10 \text{ loadmem operations}}$$

(c) Say you have access to a local disk which offers practically infinite storage for activations and a loaddisk operation for loading activations. You decide to not use tensor rematerialization and instead store all activations on this disk, loading each activation when required. Assuming each fwd operation takes 20ns and each loadmem operation (which loads from memory, not local disk) takes 10ns for tensor rematerialization, how fast (in ns) should each loaddisk operation be to take the same time for one backward pass as tensor rematerialization? Assume activations are directly loaded to the processor registers from disk (i.e., they do not have to go to memory first), only one operation can be run at a time, ignore any caching and assume latency of any other related operations is negligible.

Let's restate what we have so far.

From parts (a) and (b):

Method	# fwd ops	Skip to content	Description
Tensor rematerialization	20	10	recompute activations by re-running forwards, each layer reloads last stored activation
Disk-storage (no rematerialization)	0	0	store all activations to disk and load each when needed

Now we'll compute the total cost of **tensor rematerialization**, then find what the **loaddisk time** must be to match it.

Step 1. Compute tensor rematerialization time

Each forward pass = **20 ns**, each loadmem = **10 ns**.

$$T_{\text{remat}} = 20 \times 20 + 10 \times 10 = 400 + 100 = 500 \text{ ns}$$

Step 2. Compute cost for full-storage (disk) approach

If we store all activations, we **don't need to recompute any**; we just load each activation when needed during backprop.

For a 10-layer network, there are **10 activations** to load (one per layer) during the backward pass.

$$T_{\text{disk}} = 10 \times t_{\text{loaddisk}}$$

Step 3. Equate total times

We want them to be equal in time:

$$T_{\text{disk}} = T_{\text{remat}}$$

$$10 t_{\text{loaddisk}} = 500 \text{ ns}$$

$t_{\text{loaddisk}} = 50 \text{ ns}$

Final Answer:

Each **loaddisk** operation must take **50 ns** to make the full-storage approach as fast as

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