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Distributed System Lab LAB - 3

Aim: WAP to implement Vector Clock

```
Program:
#include<iostream>
#include<conio.h>
#define SIZE 10
using namespace std;
class node {
     public:
     int data[SIZE];
     node *next;
           node() {
                 for(int p=0; p<SIZE; p++) {</pre>
                       data[p] = 0;
                 }
                 next = NULL;
           node(int v[], int n1) {
                 for(int s = 0; s < n1; s++) {
                       data[s] = v[s];
                 }
                 next = NULL;
           friend class process;
}*start=NULL;
int main() {
     int n, events, sent, receive, sentE, recE, commLines = 0;
     node *temp;
     node *proc[SIZE];
     cout<<"Enter no. of processes: ";</pre>
     cin>>n;
     int vector[n] = \{0\};
     for(int i = 0; i < n; i++) {
           for(int v = 0; v < n; v++) {
```

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vector[v] = 0;
           }
           cout<<"Enter no. of events in process "<<i+1<<": ";</pre>
           cin>>events;
           for(int j = 1; j <= events; j++) {
                 vector[i] = j;
                 node *newnode = new node(vector,n);
                 if(start == NULL) {
                       start = newnode;
                       temp = start;
                 }
                 else {
                       temp->next = newnode;
                       temp = temp->next;
                 }
           }
           proc[i] = start;
           start = NULL;
      }
      cout<<"\nEnter the number of communication lines: ";</pre>
      cin>>commLines;
      node *tempS, *tempR;
      for(int i = 0; i < commLines; i++) {</pre>
           cout<<"\nEnter the sending process: ";</pre>
           cin>>sent;
           cout<<"\nEnter the receiving process: ";</pre>
           cin>>receive;
           cout<<"\nEnter the sending event number: ";</pre>
           cin>>sentE;
           cout<<"\nEnter the receiving event number: ";</pre>
           cin>>recE;
           tempS = proc[sent - 1];
           tempR = proc[receive - 1];
           for(int j = 1; j < sentE; j++)
                 tempS = tempS->next;
           for(int j = 1; j < recE; j++)
                 tempR = tempR->next;
           for(int j = 0; j < n; j++) {
                 tempR->data[j] = (tempR->data[j] < tempS->data[j]) ?
tempS->data[j] : tempR->data[j];
```

```
}
      }
      cout<<"\nThe resulting vectors are:\n\n";</pre>
      for(int k = 0; k < n; k++) {
            cout<<"Process "<<k + 1<<": ";</pre>
            node *temp1 = proc[k];
            while(temp1) {
                  cout<<"(";
                  for(int f = 0; f < n - 1; f++)
                       cout<<temp1->data[f]<<",";</pre>
                  cout<<temp1->data[n-1];
                  cout<<")";
                  temp1 = temp1->next;
            cout<<endl;</pre>
      }
      return 0;
}
```

Output:

```
Enter no. of processes: 3
Enter no. of events in process 1: 3
Enter no. of events in process 2: 2
Enter no. of events in process 3: 3
Enter the number of communication lines: 2
Enter the sending process: 1
Enter the receiving process: 3
Enter the sending event number: 2
Enter the receiving event number: 3
Enter the sending process: 3
Enter the sending process: 2
Enter the receiving process: 2
Enter the receiving event number: 1
Enter the receiving event number: 2
The resulting vectors are:

Process 1: (1,0,0)(2,0,0)(3,0,0)
Process 2: (0,1,0)(0,2,1)
Process 3: (0,0,1)(0,0,2)(2,0,3)
```