

Rohan Bhujbal

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EDUCATION

University of Birmingham,

M.Sc. Advanced Computer Science,

Birmingham, UK

Expected Graduation: September 2024

- o **Related Coursework:** Advanced Networking, Algorithms and Complexity, Computer Vision and Imaging, Designing and Managing Secure Systems, Human-Computer Interaction, Mobile and Ubiquitous Computing

K.R.T. Arts, B.H. Commerce & A.M. Science College,

B.Sc. Computer Science,

Nashik, India

Graduation Date: October 2022

- o **CGPA: 9.26**
- o **Related Coursework:** Data Structures and Algorithms, Object-Oriented Programming, Computer Networking, Discrete Mathematics, Software Testing, Software Design, Statistics and Applications

EXPERIENCE

K.R.T. Arts, B.H. Commerce & A.M. Science College

Teaching Assistant

Nashik, India

January 2021 – May 2021

- Supported professor in teaching Object-Oriented Programming concepts using Java to a class of 60+ students
- Led 10+ lab sessions, graded 100+ assignments, and guided students during weekly office hours

PROJECTS

Unity Game Portfolio, [Link](#)

Portfolio Project,

Birmingham, UK

March 2024

- Developed an immersive RPG adventure game using Unity and C#, showcasing proficiency in game development
- Designed and implemented engaging gameplay mechanics, character interactions
- Created visually appealing 3D environments, character models, and animations using Unity
- Deployed the game as a WebGL build, making it accessible through a web browser for easy portfolio sharing

Blog Aggregator Server, [github](#)

Personal Project,

Birmingham, UK

January 2024 – February 2024

- Developed a Go-based web server with full CRUD functionality, allowing users to create, read, update, and delete RSS feed subscriptions
- Utilized PostgreSQL and SQLC for efficient storage and retrieval of RSS feed data, user preferences, and subscriptions for 500+ users
- Implemented features for users to follow and unfollow RSS feeds added by other users, enabling personalized content aggregation.

Full Stack Chat Application: GO-React-Full-stack-Chat,

Web Application for chat,

Birmingham, UK

November 2023 – January 2024

- Developed a real-time chat application using Go for the backend and React for the frontend
- Implemented Web Socket communication using Gorilla Web Socket library for seamless real-time messaging
- Designed and built a responsive and intuitive user interface using React and Material-UI components

ACTIVITIES AND LEADERSHIP

University of Birmingham,

Student Representative,

Birmingham, UK

September 2023 – Present

- Served as the elected student representative for the CS Department with 100+ members
- Offered valuable student perspectives and feedback on society initiatives, events, and curriculum, contributing to 5+ policy changes

SKILLS

Programming: Go, Java, JavaScript, C#, SQL, HTML, CSS

Databases: MySQL, PostgreSQL

Tools and Technologies: Git, Docker, Fiber, React