Rohan Patil

Senior UX Designer | https://rohan12patil.github.io

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EXPERIENCE

TATA CONSULTANCY SERVICES, London Area, UK

DEC 2012 - PRESENT

Senior UX Designer | UX Researcher | Atomic Design

EDUCATION

B.E Computer Science Engineering,

AUG 2008 - JULY 2012

Visvesvaraya Technological University, Karnataka, India

PROJECTS

Mobile & iPad Apps

Client: Pfizer, UK

Role: UX Engineer, Lead

- I am a UX Designer, designing for Mobile & We. I play a key role in defining the overall user journey & how users interact on the apps.
 Primary responsibilities include, Interacting with clients & stakeholders to gather requirements, defining the user journeys, participating in client workshops, building user personas & scenarios, conducting end-user testing and creating high fidelity wireframes or mock ups to establish the design concepts.
- Preparing Visual designs & prototypes for the apps.
- Developing responsive UI for hybrid apps using advanced HTML5 & CSS3

Hybrid Mobile App

Client: Deutsche Bank, Frankfurt Germany

Role: UX Engineer

- Performed UX improvements, ideation, designing of new interactions in the existing mobile banking application.
- Created Low Fidelity Screen Designs for new scenarios.

UX SKILLS

User Research,
Wireframing,
Rapid Prototyping,
Design Thinking,
Responsive Web
Design,
UI Development,
User Interviews

PROGRAMMING

HTML5, CSS3, SCSS
Javascript,
RWD
Progressive Web
Apps

DESIGN TOOLS

Adobe XD, Figma,
Zeplin
JIRA,
VS Code Editor,
Git, Github

METHODOLOGIES

Agile, Waterfall • Supporting other sister projects for finalizing UX interactions.

Responsive Web Application

Client: Eaton Corporation, Cleveland, USA

Role: UX Engineer, Onsite [Cleveland, Ohio, USA]

- Requirement Gathering & Analysis,
- Participated in Design Workshop finalizing interactions & design elements.
- Prepared rapid prototypes for UI Components using Atomic Design
- Prepared Wireframe Mockups for Mobile, Tablet & Desktop form factors.
- Developed UI using Bootstrap & trained offshore developers in Responsive Web Design.
- Specialized in fixing cross browser compatible UI issues
- Unit Testing, Bug Fixing for device specific issues.
- Crafted Style guides & coding standards for the dev team.

Dashboard Web Application - Tablet

Client: Eaton Corporation, Pittsburgh, USA

Role: UX Engineer

- Requirement Gathering
- Conducted User Research,
- Created Low Fidelity Wireframes for Tablet & Desktop.
- Designed & Developed Reusable UI Components.
- Architecting the Front End Code Base using javascript.
- Improved Application Performance by incorporating Memory Management.
- Trained Junior Developers & performed code reviews.
- Performed Unit Testing & Bug Fixes.

Hybrid Mobile Application - SafeSPEC

Client: DUPONT, USA

Role: Front End Developer & UX Designer

Tech Stack: Apache Cordova, HTML, CSS, JS, JQuery Mobile

- Requirement Gathering
- Proof of Concepts for Custom Plugins using Cordova
- Created Low Fidelity Wireframes for Mobile & Tablet
- Developed Application UI code using HTML, CSS, JS, JQuery Mobile.
- Performed Unit Testing & Bug Fixes.
- Application Deployment to App Store & Play Stores.
- Post Production, provided support for enhancements in both design & development areas.

OTHER ACTIVITIES

- Participated in Adobe's Experience Enhancement Competition for Adobe XD, provided vital inputs from both developer & designer point of view.
- Active practitioner of TCSs 4D Design Process, created voiceover for 4D design process video for Adobe's Design Competition.
- Designed Android Watch Prototypes for TCS Japan client
- Worked on designing Google Glass Interface for Japanese Client & presented the demo at the Innovation Lab.