# **DATA STRUCTURE**

```
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COURSE CODE:CSA0312

```
MINIMUM AND MAXIMUM NUMBER IN A GIVEN ARRAY:
INPUT:
#include <stdio.h>
int main(){
int arr1[100];
int i,mx,mn,n;
printf("Input the number of elements to be stored in the array :");
scanf("%d", &n);
printf("Input %d elements in the array :\n", n);
for (i = 0; i < n; i++) {
printf("element - %d : ", i);
scanf("%d", &arr1[i]);
}
mx = arr1[0];
mn = arr1[0];
for (i = 1; i < n; i++) {
if (arr1[i] > mx) {
mx = arr1[i];
}
if (arr1[i] < mn) {
mn = arr1[i];
}
}
printf("Maximum element is : %d\n", mx);
printf("Minimum element is : %d\n\n", mn);
return 0;
```

### **OUTPUT:**

```
main.c
                                                  [] 🔅
                                                                ∝ Share
                                                                                            Output
                                                                                          Input the number of elements to be stored in the array :2
    int main(){
         int arr1[100];
                                                                                          Input 2 elements in the array :
                                                                                         element - 0 : 3
element - 1 : 4
         int i,mx,mn,n;
                                                                                          Maximum element is : 4
                                                                                          Minimum element is : 3
         printf("Input %d elements in the array :\n", n); for (i = 0; i < n; i++)
              printf("element - %d : ", i);
scanf("%d", &arr1[i]);
                                                                                          === Code Execution Successful ===
11
12
13
14
15
```

## SUM OF EVEN AND ODD IN AN ARRAY:

## **INPUT**:

```
#include <stdio.h>
int main() {
int arr[] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
int oddSum = 0, evenSum = 0;
int size = sizeof(arr) / sizeof(arr[0]);
for (int i = 0; i < size; i++) {
if (arr[i] % 2 == 0) {
evenSum += arr[i];
} else {
oddSum += arr[i];
}
}
printf("Sum of odd numbers: %d\n", oddSum);
printf("Sum of even numbers: %d\n", evenSum);
return 0;
}
```

### **OUTPUT:**

```
main.c
                                         [] 🔅
                                                     ∝ Share
                                                                             Output
                                                                  Run
  #include<stdio.h>
   int main(){
                                                                           Sum of odd numbers: 25
       int arr[]={1,2,3,4,5,6,7,8,9,10};
                                                                           Sum of even numbers: 30
       int oddSum=0,evenSum=0;
       int size=sizeof(arr)/sizeof(arr[0]);
       for (int i=0;i<size;i++){</pre>
                                                                           === Code Execution Successful ===
           if (arr[i]%2==0){
               evenSum+=arr[i];
               oddSum+=arr[i];
       printf("Sum of odd numbers: %d\n",oddSum);
       printf("Sum of even numbers: %d\n",evenSum);
```

## MERGE NUMBERS IN AN ARRAY:

```
INPUT:
#include <stdio.h>
void mergeNumbers(int arr[], int size, int num1, int num2) {
    arr[size] = num1;
    arr[size + 1] = num2;
}
int main() {
    int arr[100] = {1, 2, 3, 4, 5};
    int size = 5;
    int num1 = 6, num2 = 7;
    mergeNumbers(arr, size, num1, num2);
    for (int i = 0; i < size + 2; i++) {
        printf("%d ", arr[i]);
    }
    return 0;
}</pre>
```

## **OUTPUT:**

```
≪ Share
                                                                Run
                                                                          Output
main.c
  #include<stdio.h>
   void mergeNumbers(int arr[],int size,int num1,int num2){
                                                                         1 2 3 4 5 6 7
       arr[size]=num1;
       arr[size+1]=num2;
                                                                         === Code Execution Successful ===
6 int main(){
       int arr[100]={1,2,3,4,5};
       int size=5;
       int num1=6,num2=7;
       mergeNumbers(arr,size,num1,num2);
           printf("%d ",arr[i]);
```

#### **DUPLICTAE ELEMENTS IN A GIVEN ARRAY:**

```
INPUT:
```

```
#include <stdio.h>
int findDuplicate(int arr[], int size) {
for (int i = 0; i < size; i++) {
for (int j = i + 1; j < size; j++) {
if (arr[i] == arr[j]) {
return arr[i];
}
}
}
return -1;
}
int main() {
int arr[] = \{1, 2, 3, 4, 5, 3\};
int size = sizeof(arr) / sizeof(arr[0]);
int duplicate = findDuplicate(arr, size);
if (duplicate != -1) {
printf("Duplicate element: %d\n", duplicate);
} else {
printf("No duplicate element found.\n");
```

```
}
return 0;
}
```

## **OUTPUT**: