wrkShpPedSlides 5/12/15, 12:59 AM

Pedigree Package

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Install PedModule

Do this only once

```
In [1]:
        Pkg.clone("https://github.com/reworkhow/PedModule.jl.git")
        INFO: Cloning PedModule from https://github.com/reworkhow/PedModule.jl.git
        INFO: Computing changes...
        using PedModule
In [2]:
In [3]: ;cat pedFile
        1 0 0
        2 0 0
        3 0 0
        4 1 2
        5 1 2
        6 1 3
In [4]: ped = PedModule.mkPed("pedFile")
        ped.idMap
Out[4]: Dict{Any,Any} with 6 entries:
          "4" => PedNode(3,"1","2",0.0)
          "1" => PedNode(1, "0", "0", 0.0)
          "5" => PedNode(4,"1","2",0.0)
          "2" => PedNode(2,"0","0",0.0)
          "6" => PedNode(6,"1","3",0.0)
          "3" => PedNode(5,"0","0",0.0)
```

wrkShpPedSlides 5/12/15, 12:59 AM

```
In [5]: Ai = PedModule.AInverse(ped)
Out[5]: 6x6 sparse matrix with 22 Float64 entries:
                  [1, 1]
                              2.5
                  [2, 1]
                              1.0
                  [3, 1]
                              -1.0
                             -1.0
                  [4, 1]
                  [5, 1]
                              0.5
                  [6, 1]
                              -1.0
                  [1, 2]
                             1.0
                              2.0
                  [2, 2]
                  [3, 2]
                             -1.0
                  [4, 2]
                             -1.0
                  [2, 3]
                             -1.0
                  [3, 3]
                          =
                              2.0
                  [1, 4]
                              -1.0
                             -1.0
                  [2, 4]
                              2.0
                  [4, 4]
                              0.5
                  [1, 5]
                  [5, 5]
                              1.5
                  [6, 5]
                          = -1.0
                             -1.0
                  [1, 6]
                  [5, 6]
                             -1.0
                  [6, 6]
                             2.0
In [6]: | full(Ai)
Out[6]: 6x6 Array{Float64,2}:
           2.5
                  1.0
                      -1.0
                             -1.0
                                     0.5
                                          -1.0
           1.0
                  2.0
                      -1.0
                             -1.0
                                     0.0
                                            0.0
          -1.0
                        2.0
                              0.0
                                     0.0
                                            0.0
                -1.0
          -1.0
                -1.0
                        0.0
                               2.0
                                     0.0
                                            0.0
           0.5
                  0.0
                        0.0
                               0.0
                                     1.5
                                          -1.0
          -1.0
                  0.0
                        0.0
                                            2.0
                               0.0
                                    -1.0
         A = round(inv(full(Ai)), 2)
In [7]:
Out[7]: 6x6 Array{Float64,2}:
               0.0
          1.0
                    0.5
                           0.5
                                   0.0
                                          0.5
          0.0
               1.0
                    0.5
                           0.5
                                  -0.0
                                        -0.0
          0.5
               0.5
                    1.0
                           0.5
                                   0.0
                                          0.25
                    0.5
                                          0.25
          0.5
               0.5
                           1.0
                                   0.0
          0.0
               0.0
                           0.0
                                   1.0
                                          0.5
                     0.0
          0.5
               0.0
                    0.25
                           0.25
                                   0.5
                                          1.0
```

wrkShpPedSlides 5/12/15, 12:59 AM