

Assignment 4

Dated Dec 16th, 2024

Problem Statement

A program in C to perform addition and multiplication for polynomials, where the no. of terms is given by the user.

Algorithm

Input

read_pol() function fills up the array passed into it up to terms t.

Output

display_pol() function displays the polynomial in order.

We start by defining a structure 'Poly', that contains 'coef', and 'expo'. It's a term.

Step 1: Start.

Step 2: Input the polynomial array p[] and the total number of terms t.

Step 3: For i from 0 to t - 1, perform the following:

Step 3.1: Print the coefficient p[i].coef and exponent p[i].expo in the format coef x^expo.

Step 3.2: If i < t - 1, print " + " to separate terms.

Step 4: Print a newline after all terms are displayed.

Step 5: Stop.

Step 6: [End of function display_pol defined at Step 1.]

Algorithm for read_poly()

Step 7: Start.

Step 8: Input the polynomial array p[].

Step 9: Declare an integer variable terms.

Step 10: Prompt the user to input the total number of terms in the polynomial and store it in terms.

Step 11: If terms >= TERMS, display an error message and terminate the program.

Step 12: Display a message instructing the user to input coefficients and exponents in

descending order.

Step 13: For i from 0 to terms - 1, perform the following:

Step 13.1: Prompt the user to input the coefficient and exponent of the $i + 1$ th term.

Step 13.2: Store the values in $p[i].coef$ and $p[i].expo$.

Step 13.3: If input is invalid, display an error message and terminate the program.

Step 14: Return terms.

Step 15: Stop.

Step 16: [End of function `read_poly` defined at Step 7.]

Algorithm for `add_poly()`

Step 17: Start.

Step 18: Input arrays $p1[]$ and $p2[]$, integers $t1$ and $t2$, and the result array $p3[]$.

Step 19: Declare three integers: i , j , and k , all initialized to 0.

Step 20: While $i < t1$ and $j < t2$, perform the following:

Step 20.1: If $p1[i].expo == p2[j].expo$, perform the following:

Step 20.1.1: Set $p3[k].coef = p1[i].coef + p2[j].coef$.

Step 20.1.2: Set $p3[k].expo = p1[i].expo$.

Step 20.1.3: Increment i , j , and k .

Step 20.2: Else if $p1[i].expo > p2[j].expo$, perform the following:

Step 20.2.1: Set $p3[k].coef = p1[i].coef$.

Step 20.2.2: Set $p3[k].expo = p1[i].expo$.

Step 20.2.3: Increment i and k .

Step 20.3: Else, perform the following:

Step 20.3.1: Set $p3[k].coef = p2[j].coef$.

Step 20.3.2: Set $p3[k].expo = p2[j].expo$.

Step 20.3.3: Increment j and k .

Step 21: While $i < t1$, copy remaining terms of $p1[]$ into $p3[]$ and increment i and k .

Step 22: While $j < t2$, copy remaining terms of $p2[]$ into $p3[]$ and increment j and k .

Step 23: Return k (the total number of terms in $p3[]$).

Step 24: Stop.

Step 25: [End of function add_poly defined at Step 17.]

Algorithm for mul_poly()

Step 26: Start.

Step 27: Input arrays p1[] and p2[], integers t1 and t2, and the result array p4[].

Step 28: Declare an integer k and initialize it to 0.

Step 29: For i from 0 to t1 - 1, perform the following:

Step 29.1: For j from 0 to t2 - 1, perform the following:

Step 29.1.1: Compute the product of coefficients: $p4[k].coef = p1[i].coef * p2[j].coef$.

Step 29.1.2: Compute the sum of exponents: $p4[k].expo = p1[i].expo + p2[j].expo$.

Step 29.1.3: Increment k.

Step 30: For i from 0 to k - 1, perform the following:

Step 30.1: For j from i + 1 to k - 1, perform the following:

Step 30.1.1: If $p4[i].expo == p4[j].expo$, perform the following:

Step 30.1.1.1: Add coefficients: $p4[i].coef += p4[j].coef$.

Step 30.1.1.2: Shift terms of p4[] left from index j to k - 1.

Step 30.1.1.3: Decrement k and j.

Step 31: Return k (the total number of terms in p4[]).

Step 32: Stop.

Step 33: [End of function mul_poly defined at Step 26.]

Algorithm for main()

Step 34: Start.

Step 35: Declare integers t1, t2, and t3, all initialized to 0.

Step 36: Call read_poly() with p1[] and store the result in t1.

Step 37: Display the first polynomial using display_pol(p1, t1).

Step 38: Call read_poly() with p2[] and store the result in t2.

Step 39: Display the second polynomial using display_pol(p2, t2).

Step 40: Call add_poly(p1, p2, t1, t2, p3) and store the result in t3.

Step 41: Display the addition result using display_pol(p3, t3).

Step 42: Call `mul_poly(p1, p2, t1, t2, p4)` and store the result in `t3`.

Step 43: Display the multiplication result using `display_pol(p4, t3)`.

Step 44: Stop.

[End of function `main` defined at Step 34.]

Source Code

```
#include <stdio.h>
#include <stdlib.h>

#define TERMS 512

typedef struct {
    int coef;
    int expo;
} Poly;

Poly p1[TERMS];
Poly p2[TERMS];
Poly p3[TERMS];
Poly p4[TERMS];

void display_pol(Poly p[], int t)
{
    for (int i = 0; i < t; i++) {
        printf("%dx^%d", p[i].coef, p[i].expo);
        if (i < t - 1) {
            printf(" + ");
        }
    }
    puts("\n");
}

int read_poly(Poly p[])
{
    int terms = 0;

    printf("Input total no. of terms in the polynomial: ");
    scanf("%d", &terms);

    if (terms >= TERMS) {
        printf("error: Unsupported no. of terms. %d is limit.\n", TERMS);
        exit(1);
    }

    printf("Input coefficient and exponent in descending order:\n");
    for (int i = 0; i < terms; i++) {
        printf("Coef <space> exponent of %dth term: ", i + 1);
        if (scanf("%d%d", &p[i].coef, &p[i].expo) != 2) {
```

```

        printf("error: Invalid input.\n");
        exit(1);
    }
}

return terms;
}

int add_poly(Poly p1[], Poly p2[], int t1, int t2, Poly p3[])
{
    int i = 0;
    int j = 0;
    int k = 0;

    while (i < t1 && j < t2) {
        if (p1[i].expo == p2[j].expo) {
            p3[k].coef = p1[i].coef + p2[j].coef;
            p3[k].expo = p1[i].expo;

            i++;
            j++;
            k++;
        } else if (p1[i].expo > p2[j].expo) {
            p3[k].coef = p1[i].coef;
            p3[k].expo = p1[i].expo;

            i++;
            k++;
        } else {
            p3[k].coef = p2[j].coef;
            p3[k].expo = p2[j].expo;

            j++;
            k++;
        }
    }

    // Leftover terms are now added to the array
    while (i < t1) {
        p3[k].coef = p1[i].coef;
        p3[k].expo = p1[i].expo;

        i++;
        k++;
    }

    while (j < t2) {
        p3[k].coef = p2[j].coef;
        p3[k].expo = p2[j].expo;
    }
}

```

```

        j++;
        k++;
    }

    return k;
}

int mul_poly(Poly p1[], Poly p2[], int t1, int t2, Poly p4[])
{
    int k = 0;

    // Initialize result polynomial
    for (int i = 0; i < t1; i++) {
        for (int j = 0; j < t2; j++) {
            p4[k].coef = p1[i].coef * p2[j].coef;
            p4[k].expo = p1[i].expo + p2[j].expo;
            k++;
        }
    }

    // Combine terms with the same exponent
    for (int i = 0; i < k; i++) {
        for (int j = i + 1; j < k; j++) {
            if (p4[i].expo == p4[j].expo) {
                p4[i].coef += p4[j].coef;
                for (int m = j; m < k - 1; m++) {
                    p4[m] = p4[m + 1];
                }
                k--;
                j--;
            }
        }
    }

    return k;
}

int main(void)
{
    int t1 = 0;
    int t2 = 0;
    int t3 = 0;

    t1 = read_poly(p1);
    printf("1st polynomial: ");
    display_pol(p1, t1);

    t2 = read_poly(p2);

```

```

    printf("2nd polynomial: ");
    display_pol(p2, t2);


    t3 = add_poly(p1, p2, t1, t2, p3);
    printf("Resultant polynomial addition: ");
    display_pol(p3, t3);

    t3 = mul_poly(p1, p2, t1, t2, p4);
    printf("Resultant polynomial multiplication: ");
    display_pol(p4, t3);

    return 0;
}

```

Output



vboxuser@linuxman-System: /media/sf_Downloads

```

vboxuser@linuxman-System:/media/sf_Downloads$ gcc -std=c99 -O3 -pedantic -g
Input total no. of terms in the polynomial: 3
Input coefficient and exponent in descending order:
Coef <space> exponent of 1th term: 3 2
Coef <space> exponent of 2th term: 2 1
Coef <space> exponent of 3th term: 1 0
1st polynomial: 3x^2 + 2x^1 + 1x^0

Input total no. of terms in the polynomial: 3
Input coefficient and exponent in descending order:
Coef <space> exponent of 1th term: 6 2
Coef <space> exponent of 2th term: 4 1
Coef <space> exponent of 3th term: 2 0
2nd polynomial: 6x^2 + 4x^1 + 2x^0

Resultant polynomial addition: 9x^2 + 6x^1 + 3x^0

Resultant polynomial multiplication: 18x^4 + 24x^3 + 20x^2 + 8x^1 + 2x^0

```



```
vboxuser@linuxman-System:/media/sf_Downloads$ ./a.out
```

```
Input total no. of terms in the polynomial: 3
```

```
Input coefficient and exponent in descending order:
```

```
Coef <space> exponent of 1th term: 4 3
```

```
Coef <space> exponent of 2th term: 3 2
```

```
Coef <space> exponent of 3th term: 2 1
```

```
1st polynomial:  $4x^3 + 3x^2 + 2x^1$ 
```

```
Input total no. of terms in the polynomial: 5
```

```
Input coefficient and exponent in descending order:
```

```
Coef <space> exponent of 1th term: 4 4
```

```
Coef <space> exponent of 2th term: 5 3
```

```
Coef <space> exponent of 3th term: 7 2
```

```
Coef <space> exponent of 4th term: 3 1
```

```
Coef <space> exponent of 5th term: 2 0
```

```
2nd polynomial:  $4x^4 + 5x^3 + 7x^2 + 3x^1 + 2x^0$ 
```

```
Resultant polynomial addition:  $4x^4 + 9x^3 + 10x^2 + 5x^1 + 2x^0$ 
```

```
Resultant polynomial multiplication:  $16x^7 + 32x^6 + 51x^5 + 43x^4 + 31x^3 + 12x^2 + 4x^1$ 
```

Discussion

Global variables should be used to the least. However, it has been applied here to reduce the complexity of using pointers and tricky lines.

Teacher's signature