Review

- So far we have discussed linear algebra and matrix theory from a data science perspective
- We will provide some geometric interpretations now
- This section covers the following
 - Vectors
 - Notion of distance
 - Projections
 - Hyperplanes
 - Halfspaces
 - Eigenvalues and eigenvectors



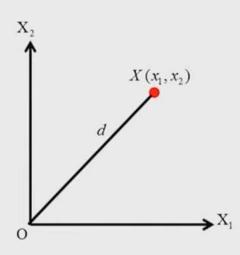
Vectors and lengths

Consider

$$X = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- X is a data point in a 2 dimensional plane with x_1 and x_2 as the distances along the X_1 and X_2 axes respectively.
- X can also be considered as a vector between the origin and the data point
- The length (magnitude) of this vector is

$$d = \sqrt{x_1^2 + x_2^2}$$



Vectors and lengths: Example

• Consider the point A = (3,4) in a two dimensional plane

$$A = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$
$$d = \sqrt{3^2 + 4^2} = 5 \text{ units}$$

- Important: Geometric concepts are easier to visualize in 2D or 3D
- Difficult to do so in the higher dimensions
- However, the fundamental mathematics remain the same irrespective of the dimension of the vector



Vectors and distances

• Consider another example with two points X^1 and X^2

$$X^{1} = \begin{bmatrix} x_{1}^{2} \\ x_{2}^{1} \end{bmatrix} X^{2} = \begin{bmatrix} x_{1}^{2} \\ x_{2}^{2} \end{bmatrix}$$

The distance between these two can be calculated

$$l = |X^{2} - X^{1}|_{2}$$

$$l = \sqrt{(x_{1}^{2} - x_{1}^{1})^{2} + (x_{2}^{2} - x_{2}^{1})^{2}}$$

$$l = \sqrt{(X_{2} - X_{1})^{T}(X_{2} - X_{1})}$$

$$P(x_{1}^{2} - x_{1}^{1}, x_{2}^{2} - x_{2}^{1})$$

$$X_{2}$$

$$X_{2}^{2}(x_{1}^{2}, x_{2}^{2})$$

$$X_{3}^{2} - X_{4}^{1}$$

$$X_{4}^{2} - X_{4}^{1}$$

$$X_{5}^{2} - X_{1}^{2}$$

Vectors and distances: Example

- What is the distance between points *A* and *B*, where *A* is (2,7) and *B* is (5,3)
- Using the concept of distance introduced before

$$A = \begin{bmatrix} 2 \\ 7 \end{bmatrix}, B = \begin{bmatrix} 5 \\ 3 \end{bmatrix}$$
$$l = \sqrt{(5-2)^2 + (3-7)^2}$$
$$l = 5 \text{ units}$$



Unit vector

- A unit vector is a vector with magnitude 1 (distance from origin)
- Unit vectors are used to define directions in a coordinate system
- Any vector can be written as a product of a unit vector and a scalar magnitude

$$A = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$
 Magnitude of A: $|A| = \sqrt{3^2 + 4^2} = 5$
$$\hat{a} = \frac{A}{|A|} = \begin{bmatrix} 3/5 \\ 4/5 \end{bmatrix}$$



Orthogonal vectors

- Two vectors are orthogonal to each other when their dot product is 0
- Dot product (scalar product) of two n dimensional vectors A and B

$$A.B = \sum_{i=1}^{n} a_i b_i$$

• Thus the vectors A and B are orthogonal to each other if and only if

$$A.B = \sum_{i=1}^{n} a_i b_i = A^T B = 0$$



Orthogonal vectors: Example

• Consider the vectors v_1 and v_2 in 3D space. Identify if they are orthogonal to each other

$$v_{1} = \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix}$$

$$v_{1} = \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix}$$

$$v_{2} = \begin{bmatrix} 2 \\ 5 \\ 2 \end{bmatrix}$$

$$R \text{ Code}$$

$$v_{1} = c(1,-2,4)$$

$$v_{2} = c(2,5,2)$$

$$N = t(v_{1})\% *\% v_{2}$$

Console Output > N
[,1]
[1,] 0

Taking the dot product of the vectors

$$v_1. v_2 = V_1^T V_2 = [1 - 2 \, 4] \begin{vmatrix} 2 \\ 5 \\ 2 \end{vmatrix} = 0$$

Hence, the vectors are orthogonal

Orthonormal vectors

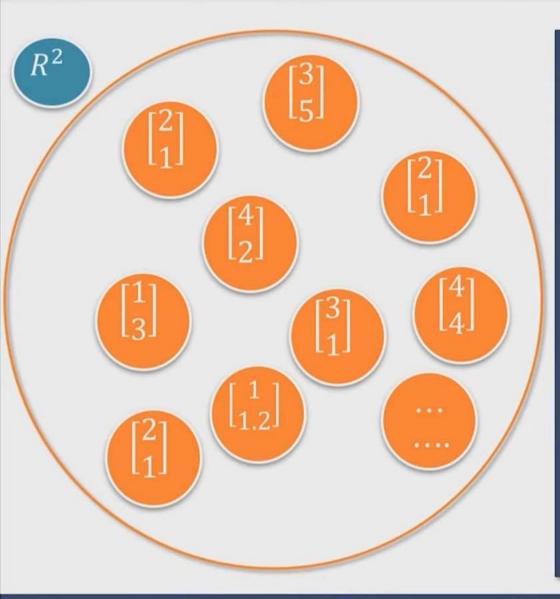
- Orthonormal vectors are orthogonal vectors with unit magnitude
- Example

$$v_1 = \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix} / \sqrt{1^2 + (-2)^2 + 4^2}$$

- $v_2 = \begin{bmatrix} 2 \\ 5 \\ 2 \end{bmatrix} / \sqrt{2^2 + 5^2 + 2^2}$
- Note that we have taken the vectors from the previous example and converted them into unit vectors by dividing them with their magnitudes.
- All orthonormal vectors are orthogonal



Basis vectors



Let us consider two vectors
$$v_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
 and $v_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$$\begin{bmatrix} 2 \\ 1 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 2v_1 + 1v_2$$

$$\begin{bmatrix} 4 \\ 4 \end{bmatrix} = 4 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 4 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 4v_1 + 4v_2$$

$$\begin{bmatrix} 1 \\ 3 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 1v_1 + 3v_2$$

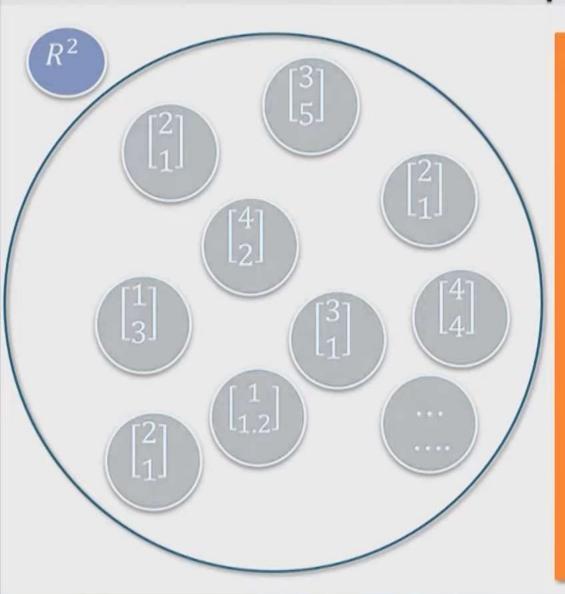
 v_1 and v_2 are the basis vectors for R^2

Basis vectors

- Basis vectors are set of vectors that are independent and span the space
- Example:
 - Two vectors $v_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $v_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$
 - Can span R^2 and are independent and hence form the basis for the R^2 space.



Basis vectors are not unique



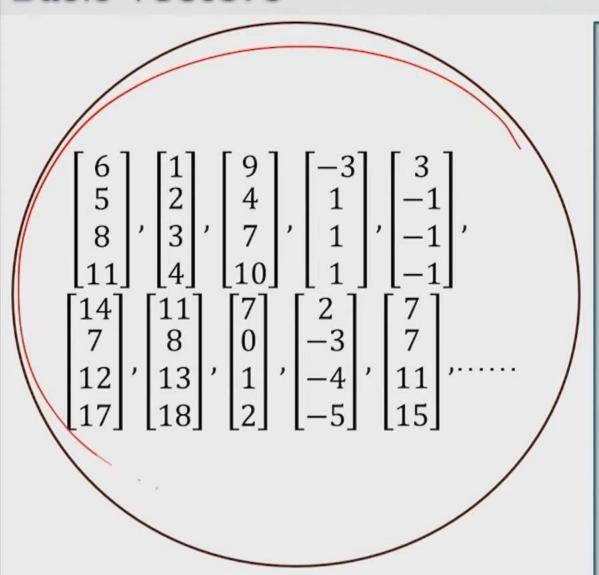
Consider two vectors
$$v_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$
 and $v_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$

$$\begin{bmatrix} 4 \\ 4 \end{bmatrix} = 4 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 0 \begin{bmatrix} 1 \\ -1 \end{bmatrix} = 4v_1 + 0v_2$$

$$\begin{bmatrix} 1 \\ 3 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + (-1) \begin{bmatrix} 1 \\ -1 \end{bmatrix} = 2v_1 + (-1)v_2$$

Hence, this v_1 and v_2 are also basis vectors for R^2

Basis vectors

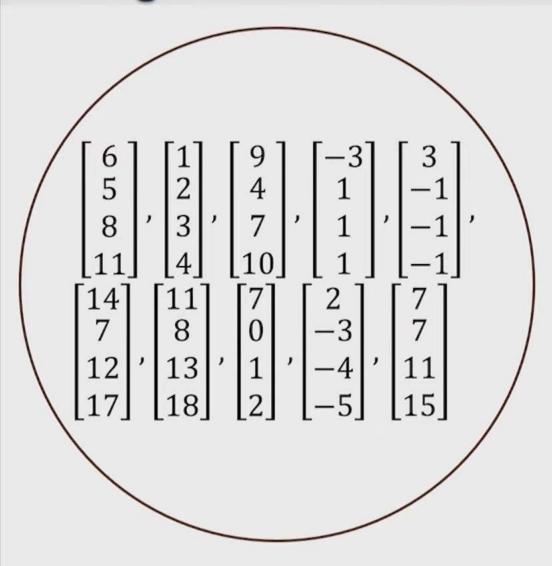


Consider two vectors
$$v_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$$
 and $v_2 = \begin{bmatrix} 4 \\ 1 \\ 2 \\ 3 \end{bmatrix}$

$$\begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} + 0 \begin{bmatrix} 4 \\ 1 \\ 2 \\ 3 \end{bmatrix} = 1v_1 + 0v_2$$

$$\begin{bmatrix} 7 \\ 7 \\ 11 \\ 15 \end{bmatrix} = 3 \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} + 1 \begin{bmatrix} 4 \\ 1 \\ 2 \\ 3 \end{bmatrix} = 3v_1 + 1v_2$$

Finding basis vectors



To find basis vectors of the given set of vectors, arrange the vectors as shown below

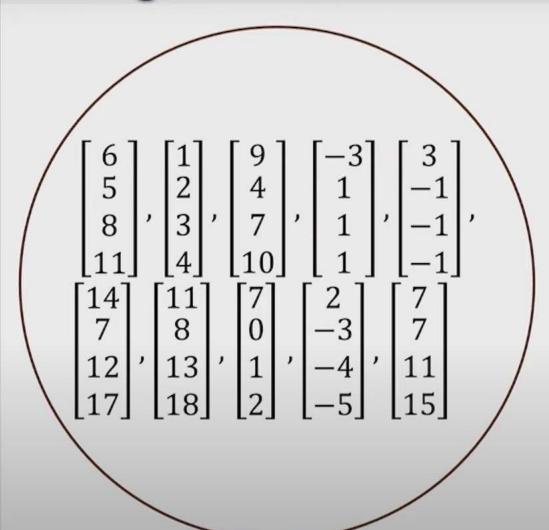
$$\begin{bmatrix} 6 & 1 & 9 & -3 & 3 & 14 & 11 & 7 & 2 & 7 \\ 5 & 2 & 4 & 1 & -1 & 7 & 8 & 0 & -3 & 7 \\ 8 & 3 & 7 & 1 & -1 & 12 & 13 & 1 & -4 & 11 \\ 11 & 4 & 10 & 1 & -1 & 17 & 18 & 2 & -5 & 15 \end{bmatrix}$$







Finding basis vectors



Evaluate the rank of the matrix

$$\begin{bmatrix} 6 & 1 & 9 & -3 & 3 & 14 & 11 & 7 & 2 & 7 \\ 5 & 2 & 4 & 1 & -1 & 7 & 8 & 0 & -3 & 7 \\ 8 & 3 & 7 & 1 & -1 & 12 & 13 & 1 & -4 & 11 \\ 11 & 4 & 10 & 1 & -1 & 17 & 18 & 2 & -5 & 15 \end{bmatrix}$$

Rank of the matrix is 2

Any two independent columns can be picked from the above matrix as basis vectors

