

DFT.C

```
#include<stdio.h>
#include<math.h>

void main()
{
    int k,n,N;
    float static X[100],X_Real[100],X_Imag[100];

    printf("\n Enter the number samples in the sequence X(n)=");
    scanf("%d",&N);
    printf("Enter the number samples of sequence X(n)\n");

    for(n=0;n<N;n++)
    {
        printf("X(%d)=",n);
        scanf("%f",&X[n]);
    }

    for(k=0;k<N;k++)
    {
        X_Real[k] = X_Imag[k]=0.0;
        for(n=0;n<N;n++)
        {
            X_Real[k]=X_Real[k]+X[n]*cos((2*M_PI*k*(n-N))/N);
            X_Imag[k]=X_Imag[k]+X[n]*sin((2*M_PI*k*(n-N))/N);
        }
        X_Imag[k]=X_Imag[k]*(-1.0);
    }

    printf("\nThe %d point DFT of given sequence is:\n",N);
    printf("\n\n\tReal X(k)\t\tImaginary X(k)\n");
    for(k=0;k<N;k++)
        printf("\nX(%d)= %f\t\t%f",k,X_Real[k],X_Imag[k]);

}
/*
Enter the number samples in the sequence X(n)=4
Enter the number samples of sequence X(n)
X(0)=1
X(1)=2
X(2)=3
X(3)=4
The 4 point DFT of given sequence is:
    Real X(k)      Imaginary X(k)
X(0)= 10.000000    -0.000000
X(1)= -2.000000    2.000000
X(2)= -2.000000    -0.000000
X(3)= -2.000000    -2.000000
```