Border Layout Demo

```
import java.applet.Applet;
import java.awt.*;
//import java.awt.color.*;
import java.awt.event.*;
/* <applet code = "BorderLayoutDemo" width=200 height=200>
   </applet>
public class BorderLayoutDemo extends Applet implements AdjustmentListener {
  Scrollbar hs1, hs2, vs1, vs2;
  TextField text1;
  public void init() {
    setLayout(new BorderLayout());
    hs1 = new Scrollbar(Scrollbar.HORIZONTAL, 1, 1, 1, 200);
    add("North", hs1);
    hs1.addAdjustmentListener(this);
    vs1 = new Scrollbar(Scrollbar.VERTICAL, 1, 1, 1, 200);
    add("West", vs1);
    vs1.addAdjustmentListener(this);
    hs2 = new Scrollbar(Scrollbar.HORIZONTAL, 1, 1, 1, 200);
    add("South", hs2);
    hs2.addAdjustmentListener(this);
    vs2 = new Scrollbar(Scrollbar.VERTICAL, 1, 1, 1, 200);
    add("East", vs2);
    vs2.addAdjustmentListener(this);
    text1 = new TextField(20);
    add("Center", text1);
  public void adjustmentValueChanged(AdjustmentEvent ae) {
    if (ae.getAdjustable() == hs1) {
      hs1.setValue(hs1.getValue());
      hs2.setValue(hs1.getValue());
      text1.setText("Horizontal Location" + hs1.getValue());
    if (ae.getAdjustable() == vs1) {
      vs1.setValue(vs1.getValue());
      vs2.setValue(vs1.getValue());
      text1.setText("Vertical Location" + vs1.getValue());
```

```
if (ae.getAdjustable() == hs2) {
    hs2.setValue(hs2.getValue());
    hs1.setValue(hs2.getValue());
    text1.setText("Horizontal Location" + hs2.getValue());
}

if (ae.getAdjustable() == vs2) {
    vs2.setValue(vs2.getValue());
    vs1.setValue(vs2.getValue());
    text1.setText("Vertical Location" + vs2.getValue());
}
}
```

Card Layout Demo

```
import java.applet.*;
import java.awt.*;
import java.awt.Button;
import java.awt.event.*;
<applet code="CardLayoutDemo" width=500 height=500>
</applet>
public class CardLayoutDemo extends Applet implements ActionListener {
  Button b1, b2, b3, b4;
  Panel p1;
  CardLayout buttonCardLayout;
  public void init() {
    p1 = new Panel();
    add(p1);
    buttonCardLayout = new CardLayout();
    p1.setLayout(buttonCardLayout);
    b1 = new Button("first button");
    b1.addActionListener(this);
    p1.add(b1, "first button");
    b2 = new Button("Second");
    b2.addActionListener(this);
    p1.add(b2, "Second");
    b3 = new Button("Third");
```

```
b3.addActionListener(this);
p1.add(b3, "third");

b4 = new Button("fourth");
b4.addActionListener(this);
p1.add(b4, "fourth");

}

public void actionPerformed(ActionEvent e) {
  buttonCardLayout.next(p1);
}
```

Checker

```
import java.applet.*;
import java.awt.*;
import java.awt.TextField;
import java.awt.event.*;
 <applet code="Checker" width=500 height=500>
 </applet>
public class Checker extends Applet implements ItemListener {
  Checkbox c1, c2, c3;
  TextField tf1;
  public void init() {
    c1 = new Checkbox("c1");
    add(c1);
    c1.addItemListener(this);
    c2 = new Checkbox("c2");
    add(c2);
    c2.addItemListener(this);
    c3 = new Checkbox("c3");
    add(c3);
    c3.addItemListener(this);
    tf1 = new TextField(20);
    add(tf1);
  @Override
```

```
public void itemStateChanged(ItemEvent e) {
   if (e.getItemSelectable() == c1) {
      tf1.setText("RED");
   }
   if (e.getItemSelectable() == c2) {
      tf1.setText("GREEN");
   }
   if (e.getItemSelectable() == c3) {
      tf1.setText("BLUE");
   }
}
```

Choice Demo

```
import java.applet.Applet;
import java.awt.*;
import java.awt.event.*;
/* <applet code = "ChoiceDemo" width=200 height=200> </applet>
import java.awt.Label;
public class ChoiceDemo extends Applet implements ItemListener{
    Choice ch1;
    Label 11;
    @Override
    public void init() {
        ch1 = new Choice();
        ch1.addItem("Green1");
        ch1.addItem("Green2");
        ch1.addItem("Green3");
        ch1.addItem("Green4");
        ch1.addItem("Green5");
        ch1.addItemListener(this);
        add(ch1);
        11 = new Label(" ");
        add(l1);
    @Override
    public void itemStateChanged(ItemEvent e) {
```

Grid Bag Demo

```
import java.applet.Applet;
import java.awt.*;
import java.awt.Button;
/* <applet code = "GridBagDemo" width=200 height=200>
   </applet>
public class GridBagDemo extends Applet {
 Button b1, b2, b3, b4, b5, b6;
 GridBagLayout gb1;
 GridBagConstraints gbc;
 @Override
 public void init() {
   gb1 = new GridBagLayout();
    setLayout(gb1);
   gbc = new GridBagConstraints();
   b1 = new Button(" f1");
    gbc.fill = GridBagConstraints.BOTH;
    gbc.anchor = GridBagConstraints.CENTER;
   gbc.gridwidth = 1;
   gbc.weightx = 1.00;
    gb1.setConstraints(b1, gbc);
   add(b1);
    b2 = new Button("SecondButton");
    gbc.gridwidth = GridBagConstraints.REMAINDER; // To fill remainder display area
    gb1.setConstraints(b2, gbc);
    add(b2);
   b3 = new Button("ThirdButton");
   gbc.weightx = 0.0; // To specify horizontal stretch of the component . Default value =
   gbc.weighty = 1.0; // To specify Vertical stretch of the component . Default value = 0
   gbc.gridheight = 2; // To specify no of rows in the display area for add the component
    gbc.gridwidth = 1; // To specify no of Columns in the display area for add the component
    gb1.setConstraints (b3,gbc);
    add(b3);
```

```
b4 = new Button("FourthButton");
  gbc.gridwidth = GridBagConstraints.REMAINDER;
  gbc.gridheight = 1;
  gb1.setConstraints (b4,gbc);
  add(b4);
 b5 = new Button("FifthButton");
 gbc.gridwidth = GridBagConstraints.REMAINDER;
  gbc.gridheight = 1;
  gb1.setConstraints (b5,gbc);
  add(b5);
 b6 = new Button("SixButton");
 gbc.gridwidth = GridBagConstraints.REMAINDER;
 gbc.gridheight = 1;
  gb1.setConstraints (b6,gbc);
  add(b6);
}
```

Keyboard Demo

```
import java.awt.*;
import java.applet.*;
import java.awt.event.*;
<applet code = keyboarddemo width=300 height=300>
</applet>*/
public class keyboarddemo extends Applet implements KeyListener
       String msg = "";
       int x=10, y=20;
       public void init()
               addKeyListener(this);
               requestFocus(); // request for input focus defined by component class
       }
       public void keyPressed(KeyEvent ke)
              showStatus("key down");
       public void keyReleased(KeyEvent ke)
               showStatus("Key Up");
       public void keyTyped(KeyEvent ke)
              msg+=ke.getKeyChar();
               repaint();
```

```
public void paint(Graphics g)
{
     g.drawString(msg,x,y);
}
```

List Event Demo

}

```
import java.applet.*;
import java.awt.*;
import java.awt.TextArea;
import java.awt.event.*;
/* <applet code = "ListEvents" width=200 height=200>
   </applet>
public class ListEvents extends Applet implements ActionListener, ItemListener {
  TextArea ta1;
  List 11;
  @Override
  public void init() {
    11 = new List();
    11.add("rohan1");
    11.add("rohan2");
    11.add("rohan3");
    11.add("rohan4");
    add(11);
    ta1 = new TextArea();
    add(ta1);
  @Override
  public void actionPerformed(ActionEvent e) {
    ta1.append("ActionEvent " + e.getActionCommand() + "\n");
  @Override
  public void itemStateChanged(ItemEvent e) {
    List 11 = (List) e.getItemSelectable();
    ta1.append("ItemEvent " + l1.getSelectedItem() + "\n");
  }
```

Mouse Demo

```
import java.awt.*;
import java.applet.*;
// Handling Mouse events
import java.awt.event.*;
/* <applet code="mousedemo" width = 300 height=100> </applet> */
public class mousedemo extends Applet implements MouseListener
       String msg="";
       int x=10, y=20;
       public void init()
               addMouseListener(this);
       }
       public void mouseClicked(MouseEvent e)
               msg = "Mouse Clicked";
               repaint();
       }
       public void mouseEntered(MouseEvent e)
       {
               msg = "Mouse Entered";
               repaint();
       }
       public void mouseExited(MouseEvent e)
               msg = "Mouse Excited";
               repaint();
       }
       public void mousePressed(MouseEvent e)
       {
               msg = "Mouse Pressed";
               repaint();
       }
       public void mouseReleased(MouseEvent e)
       {
               msg = "Mouse Released";
               repaint();
       }
       public void paint(Graphics g)
               g.drawString(msg,x,y);
```

Panel Demo

```
import java.awt.*;
import java.awt.event.*;
/* <applet code = "PanelDemo" width=200 height=200>
   </applet>
public class PanelDemo extends Applet implements ItemListener, ActionListener {
  Label label1;
  Button b1, b2, b3, b4, b5, b6;
  Checkbox chkb1, chkb2, chkb3, chkb4;
  public void init() {
    setLayout(new BorderLayout());
    Panel pn1 = new Panel();
    chkb1 = new Checkbox("Red", true);
    pn1.add(chkb1);
    chkb2 = new Checkbox("Blue", false);
    pn1.add(chkb2);
    chkb3 = new Checkbox("Green", false);
    pn1.add(chkb3);
    chkb1.addItemListener(this);
    chkb2.addItemListener(this);
    chkb3.addItemListener(this);
    pn1.setBackground(Color.green);
    add(pn1, "North");
    Panel pn2 = new Panel();
    pn2.setLayout(new GridLayout(3, 2));
    // for (int i = 0; i < 6; i++) {
    // pn2.add(new Button("Button" + i));
    b1 = new Button("Button - 1");
    pn2.add(b1);
    b2 = new Button("Button - 2");
    pn2.add(b2);
    b3 = new Button("Button - 3");
    pn2.add(b3);
    b4 = new Button("Button - 4");
    pn2.add(b4);
    b5 = new Button("Button - 5");
    pn2.add(b5);
    b6 = new Button("Button - 6");
    pn2.add(b6);
```

```
b1.addActionListener(this);
  b2.addActionListener(this);
  b3.addActionListener(this);
  b4.addActionListener(this);
  b5.addActionListener(this);
  b6.addActionListener(this);
  add(pn2, "Center");
 Panel p3 = new Panel();
 label1 = new Label("
                                                    ");
  p3.add(label1);
  p3.setBackground(Color.magenta);
  add(p3, "South");
public void itemStateChanged(ItemEvent ie) {
 if (ie.getItemSelectable() == chkb1) {
    label1.setText("Checkbox 1 Selected");
  if (ie.getItemSelectable() == chkb2) {
    label1.setText("Checkbox 2 Selected");
 if (ie.getItemSelectable() == chkb3) {
    label1.setText("Checkbox 3 Selected");
@Override
public void actionPerformed(ActionEvent e) {
  if (e.getSource() == b1) {
    label1.setText("Button 1 Selected");
 if (e.getSource() == b2) {
    label1.setText("Button 2 Selected");
 if (e.getSource() == b3) {
    label1.setText("Button 3 Selected");
  if (e.getSource() == b4) {
    label1.setText("Button 4 Selected");
  if (e.getSource() == b5) {
    label1.setText("Button 5 Selected");
  if (e.getSource() == b6) {
    label1.setText("Button 6 Selected");
```

```
}
}
```

Radio Selection Demo

```
import java.applet.*;
import java.awt.*;
import java.awt.TextField;
import java.awt.event.*;
 * <applet code="RadioSelection" width=500 height=500>
 * </applet>
public class RadioSelection extends Applet implements ItemListener {
  CheckboxGroup chgp;
  Checkbox ch1, ch2, ch3;
  TextField t1;
  public void init() {
    chgp = new CheckboxGroup();
    ch1 = new Checkbox("1", false, chgp);
    add(ch1);
    ch1.addItemListener(this);
    ch2 = new Checkbox("2", false, chgp);
    add(ch2);
    ch2.addItemListener(this);
    ch3 = new Checkbox("3", false, chgp);
    add(ch3);
    ch3.addItemListener(this);
    t1 = new TextField();
    add(t1);
  @Override
  public void itemStateChanged(ItemEvent e) {
    if (e.getItemSelectable() == ch1) {
      t1.setText("Radio Button 1 Selected");
    if (e.getItemSelectable() == ch2) {
      t1.setText("Radio Button 2 Selected");
    if (e.getItemSelectable() == ch3) {
```

```
t1.setText("Radio Button 3 Selected");
}
}
```

Scroll Bar Demo

```
import java.applet.Applet;
import java.awt.*;
import java.awt.event.*;
/* <applet code = "ScrollBar" width=200 height=200>
   </applet>
public class ScrollBar extends Applet implements AdjustmentListener
       TextField text1;
       Scrollbar scroll1, scroll2;
       public void init()
               text1 = new TextField(20);
               add(text1);
               scroll1 = new Scrollbar(Scrollbar.HORIZONTAL , 1,10,1,100);
               add(scroll1);
               scroll1.addAdjustmentListener(this);
               scroll2 = new Scrollbar(Scrollbar.VERTICAL, 1,10,1,100);
              add(scroll2);
               scroll2.addAdjustmentListener(this);
       }
       public void adjustmentValueChanged(AdjustmentEvent ae)
               if(ae.getAdjustable() == scroll1)
                      scroll1.setValue(scroll1.getValue());
                      text1.setText("Horizontal position" + scroll1.getValue());
               }
               if(ae.getAdjustable() == scroll2)
                      scrol12.setValue(scrol12.getValue());
                      text1.setText("Vertical position" + scroll2.getValue());
       }
}
```

Frame Demo

```
import java.applet.*;
import java.awt.*;
import java.awt.Button;
import java.awt.TextField;
import java.awt.event.*;
```

```
* <applet code="FrameDemo" width=500 height=500>
* </applet>
public class FrameDemo extends Applet implements ActionListener {
  Button b;
  TextField tf;
  @Override
  public void init() {
    Frame f = new Frame();
    f.setLayout(new GridLayout(2, 2));
    f.setSize(200, 200);
    b = new Button("btn 1");
    f.add(b);
    b.addActionListener(this);
    tf = new TextField(20);
    f.add(tf);
    f.show();
  @Override
  public void actionPerformed(ActionEvent e) {
    if (e.getSource() == b) {
      tf.setText("Button Clicked");
  }
```

Frame Apllication

```
import java.applet.*;
import java.awt.*;
import java.awt.Button;
import java.awt.TextField;
import java.awt.event.*;

public class FrameApplication extends Frame implements ActionListener {

   Button b;
   TextField tf;

   public FrameApplication() {
      tf = new TextField(20);
   }
}
```

```
add(tf);
  b = new Button("button 1");
  add(b);
  b.addActionListener(this);
  addWindowListener(
    new WindowAdapter() {
      @Override
      public void windowClosing(WindowEvent e) {
        System.exit(0);
  );
  setVisible(true);
@Override
public void actionPerformed(ActionEvent e) {
  if (e.getSource() == b) {
    tf.setText("Button Clicked");
  }
public static void main(String[] args) {
  FrameApplication fa = new FrameApplication();
  fa.setSize(500, 500);
  fa.setLayout(new FlowLayout());
  fa.show();
```

Frame Application 2

```
import java.applet.*;
import java.awt.*;
import java.awt.Button;
import java.awt.TextArea;
import java.awt.event.*;

class Frame11 extends Frame implements ActionListener {

  public Frame11() {
    Frame f1 = new Frame("Frame Demo");
    f1.setSize(200, 200);

    addWindowListener(
        new WindowAdapter() {
        @Override
```

```
public void windowClosing(WindowEvent e) {
        System.exit(0);
  );
 borderlayout();
  setVisible(true);
@Override
public void actionPerformed(ActionEvent e) {
  gridlayout();
public void borderlayout() {
 Button e1, e2, e3, e4;
 e1 = new Button(" btn 1");
 e2 = new Button(" btn 2");
 e3 = new Button(" btn 3");
 e4 = new Button(" btn 4");
 TextArea ta = new TextArea("Press any button to change layout.");
  add("Center", ta);
 add(e1, BorderLayout.EAST);
  add(e2, BorderLayout.WEST);
  add(e3, BorderLayout.NORTH);
 add(e4, BorderLayout.SOUTH);
 e1.addActionListener(this);
 e2.addActionListener(this);
 e3.addActionListener(this);
 e4.addActionListener(this);
 setVisible(true);
public void gridlayout() {
  setLayout(new GridLayout(3,4));
  addWindowListener(new WindowAdapter(){
      @Override
      public void windowClosing(WindowEvent e) {
          System.exit(0);
  });
```

```
setVisible(true);
}

public class FrameApplication2{
  public static void main(String[] args) {
    Frame11 f1 = new Frame11();
  }
}
```

Dialog Demo

```
import java.applet.Applet;
import java.awt.*;
import java.awt.Button;
import java.awt.TextField;
import java.awt.event.*;
import javax.swing.Action;
/* <applet code = "DialogDemo" width=400 height=400>
  <param name = width value = 200>
  <param name = height value = 150>
   </applet>
public class DialogDemo extends Applet implements ActionListener {
  Button b;
  TextField t;
  @Override
  public void init() {
    Frame f = new Frame();
    f.setSize(500, 500);
    f.show();
    Dialog d = new Dialog(f, "First Dialog", false);
    d.setLayout(new GridLayout(2, 2));
    d.setSize(200, 200);
    b = new Button("click me");
    d.add(b);
    b.addActionListener(this);
    t = new TextField(20);
    d.add(t);
    d.show();
  }
  @Override
```

```
public void actionPerformed(ActionEvent e) {
   if (e.getSource() == b) {
      t.setText("Button clicked");
   }
}
```

Menu Demo

```
import java.applet.*;
import java.awt.*;
import java.awt.event.*;
import java.awt.MenuItem;
import java.awt.TextArea;
/* <applet code = "MenuDemo" width = 300 height=300>
    <param name = width value = 100>
    <param name = height value =100>
   </applet> */
public class MenuDemo extends Applet implements ActionListener{
    Frame f1;
    TextArea t1;
   MenuItem m1;
    @Override
    public void init() {
        f1 = new Frame("Demo");
        f1.setSize(500,500);
        t1 = new TextArea(" ", 80,40);
        f1.add(t1);
        MenuBar mb = new MenuBar();
        f1.setMenuBar(mb);
        Menu file = new Menu("file");
        m1= new MenuItem("file");
        file.add(m1);
        m1.addActionListener(this);
        file.add(new MenuItem("new.."));
        file.add(new MenuItem("new..1"));
        file.add(new MenuItem("new.2"));
        file.add(new MenuItem("new.3"));
        mb.add(file);
```

```
Menu edit = new Menu("edit");
    edit.add(new MenuItem("cut"));
    edit.add(new MenuItem("copy"));
    edit.add(new MenuItem("paste"));
    edit.add(new MenuItem("-"));
   // mb.add(edit);
   Menu sub = new Menu("Special");
    sub.add(new MenuItem("ft"));
    sub.add(new MenuItem("st"));
    sub.add(new MenuItem("td"));
    edit.add(sub);
    edit.add(new CheckboxMenuItem("debug",true));
    edit.add(new CheckboxMenuItem("testing",true));
    mb.add(edit);
    f1.show();
@Override
public void actionPerformed(ActionEvent e) {
    if(e.getSource() == m1){
        t1.append("file menu item clicked");
```

Test Menu Demo

```
import java.applet.*;
import java.awt.*;
import java.awt.event.*;

class MyMenu extends Frame {

   String msg = " ", drashape = " ", fillcolor = " ";

   public MyMenu() {
      setSize(300, 200);
      setTitle("Menu Application");

      MenuBar mb = new MenuBar();
      setMenuBar(mb);

      Menu shape = new Menu("Shape");
      Menu color = new Menu("Color");
      mb.add(color);
      mb.add(shape);
```

```
MenuItem s_rec, s_sq, s_cir;
 MenuItem c_red, c_blue, c_green;
  shape.add(s_rec = new MenuItem("Rectangle"));
  shape.add(s_sq = new MenuItem("Square"));
  shape.add(s_cir = new MenuItem("Circle"));
  color.add(c red = new MenuItem("Red"));
  color.add(c_blue = new MenuItem("Blue"));
  color.add(c_green = new MenuItem("Green"));
 MyMenuHandler h = new MyMenuHandler(this);
 s_rec.addActionListener(h);
 s sq.addActionListener(h);
 s cir.addActionListener(h);
 c_red.addActionListener(h);
 c blue.addActionListener(h);
  c_green.addActionListener(h);
@Override
public void paint(Graphics g) {
 if (drashape == "rect" && fillcolor == "red") {
   g.setColor(Color.RED);
   g.drawRect(50, 50, 100, 100);
   g.fillRect(51, 51, 101, 101);
 if (drashape == "rect" && fillcolor == "green") {
   g.setColor(Color.GREEN);
   g.drawRect(50, 50, 100, 100);
   g.fillRect(51, 51, 101, 101);
 if (drashape == "rect" && fillcolor == "blue") {
   g.setColor(Color.BLUE);
   g.drawRect(50, 50, 100, 100);
   g.fillRect(51, 51, 101, 101);
 if (drashape == "cir" && fillcolor == "red") {
   g.setColor(Color.RED);
   g.drawOval(50, 50, 100, 100);
   g.fillOval(51, 51, 101, 101);
  }
 if (drashape == "cir" && fillcolor == "green") {
```

```
g.setColor(Color.GREEN);
     g.drawOval(50, 50, 100, 100);
     g.fillOval(51, 51, 101, 101);
   if (drashape == "cir" && fillcolor == "blue") {
     g.setColor(Color.BLUE);
     g.drawOval(50, 50, 100, 100);
     g.fillOval(51, 51, 101, 101);
   }
class MyMenuHandler implements ActionListener, ItemListener {
 MyMenu mymenu;
 public MyMenuHandler(MyMenu mymenu) {
    this.mymenu = mymenu;
 @Override
 public void actionPerformed(ActionEvent e) {
   String arg = (String) e.getActionCommand();
   if (arg.equals("Rectangle")) {
     mymenu.drashape = "rect";
   if (arg.equals("Circle")) {
     mymenu.drashape = "cir";
   if (arg.equals("Red")) {
     mymenu.fillcolor = "red";
   if (arg.equals("Green")) {
     mymenu.fillcolor = "green";
   if (arg.equals("Blue")) {
     mymenu.fillcolor = "blue";
    }
   mymenu.repaint();
 @Override
 public void itemStateChanged(ItemEvent e) {
   mymenu.repaint();
```

```
public class TestMenu {
  public static void main(String[] args) {
    MyMenu mm = new MyMenu();
    mm.show();
  }
}
```

Add Number Key

```
import java.awt.*;
import java.awt.event.*;
public class AddNumberKey extends Frame implements KeyListener
{
        TextField tf1,tf2,tf3;
        public AddNumberKey()
            tf1=new TextField(10);
            tf2=new TextField(10);
            tf3=new TextField(10);
            setLayout(new FlowLayout());
            add(tf1);
            add(tf2);
            add(tf3);
            tf2.addKeyListener(this);
        /* addWindowListener(new WindowAdapter(){
            public void windowClosing(WindowEvent we){
                System.exit(0);
            }});*/
        public void keyPressed(KeyEvent e)
          if(e.getKeyCode()==KeyEvent.VK_ENTER)
                String s1=tf1.getText();
                String s2=tf2.getText();
                int a=Integer.parseInt(s1);
                int b=Integer.parseInt(s2);
                tf3.setText(String.valueOf(a+b));
        public void keyTyped(KeyEvent e)
```

```
public void keyReleased(KeyEvent e)
{
    }
    public static void main(String a[])
    {
        Frame f=new AddNumberKey();
        f.setSize(200,200);
        f.setVisible(true);
    }
}
```

Adapter Class Demo

```
import java.applet.*;
import java.awt.*;
import java.awt.Color;
import java.awt.event.*;
import javafx.scene.input.MouseEvent;
/* <applet code = AdapterClassDemo width = 300 height=100> </applet> */
public class AdapterClassDemo extends Applet {
 @Override
  public void init() {
    setBackground(Color.YELLOW);
    addMouseListener(new MyMouseAdapter(this));
class MyMouseAdapter extends MouseAdapter {
  AdapterClassDemo acd;
  public MyMouseAdapter(AdapterClassDemo acd) {
    this.acd = acd;
  public void mousePressed(MouseEvent e) {
    acd.setBackground(Color.red);
    acd.repaint();
  public void mouseReleased(MouseEvent e) {
    acd.setBackground(Color.green);
    acd.repaint();
```

Anonymos Class Demo

```
import java.awt.*;
import java.applet.*;
import java.awt.event.*;
/* <applet code = AdapterClassDemo width = 300 height=100> </applet> */
public class AnonymousClassDemo extends Applet
    public void init()
        setBackground(Color.yellow);
        addMouseListener(new MouseAdapter()
            public void mousePressed(MouseEvent me)
                    setBackground(Color.red);
                    repaint();
            public void mouseReleased(MouseEvent me)
                    setBackground(Color.green);
                    repaint();
        } );
    }
```

UnBound Method

```
import java.awt.*;
class UseBoundsMethod extends Frame
       Label 11;
       TextField t1;
       Button b1;
       UseBoundsMethod()
              setSize(500,500);
              setVisible(true);
              setLayout(null);
               11=new Label("Enter Number");
              11.setBounds(100,100,120,10);
              add(11);
               t1=new TextField(10);
               t1.setBounds(220,100,100,20);
              add(t1);
               //b1=new Button("Ok");
```

```
public static void main(String[] args)
{
     UseBoundsMethod obj=new UseBoundsMethod();
}
```

Radio Button

```
import java.applet.Applet;
import java.awt.*;
import java.awt.event.*;
/* <applet code = DoubleSquare height=500 width=500 > </applet>
public class DoubleSquare extends Applet implements ItemListener {
  TextField t1, t2;
  Label 11, 12;
  CheckboxGroup chgp;
  Checkbox c1, c2;
  public void init() {
    t1 = new TextField(20);
    add(t1);
    String val1 = t1.getText();
    11 = new Label("Type a number");
    add(11);
    12 = new Label("Result");
    t2 = new TextField(20);
    add(t2);
    String val2 = t2.getText();
    chgp = new CheckboxGroup();
    c1 = new Checkbox("Double", false, chgp);
    add(c1);
    c1.addItemListener(this);
    c2 = new Checkbox("Square", false, chgp);
    add(c2);
    c2.addItemListener(this);
```

```
public void itemStateChanged(ItemEvent i) {
  if (i.getItemSelectable() == c1) {
    int v1 = Integer.parseInt(t1.getText());
    //double d = v1;
    //t2.setText(String.valueOf(d));

  t2.setText(String.valueOf(v1 + v1));
  }

if (i.getSource() == c2) {
  int v1 = Integer.parseInt(t1.getText());
  t2.setText(String.valueOf(v1 * v1));
  }
}
```

IceCram

```
import java.awt.*;
import java.awt.event.ItemEvent;
import java.awt.event.ItemListener;
import java.awt.event.WindowAdapter;
import java.awt.event.WindowEvent;
import javax.xml.soap.Text;
public class IceCreamBill extends Frame {
  IceCreamBill() {
    setTitle("ICE CREAM BILL");
    Choice choice = new Choice();
    choice.addItem("Choco-Chip Flavour-120");
    choice.addItem("Coconut Flavour-105");
    choice.addItem("Vanilla Flavour-80");
    add(choice);
    Label label = new Label("Quantity:");
    TextField textField = new TextField();
    add(label);
    add(textField);
    TextField textField1 = new TextField();
    Label label1 = new Label("Total:");
    add(label1);
    add(textField1);
    setVisible(true);
    setSize(400, 400);
```

```
setLayout(new FlowLayout());
  choice.addItemListener(
   new ItemListener() {
     @Override
      public void itemStateChanged(ItemEvent e) {
        int index = choice.getSelectedIndex();
        int quantity = Integer.parseInt(textField.getText());
        if (index == 0) {
          int total = 120 * quantity;
          textField1.setText(Integer.toString(total));
        } else if (index == 1) {
          int total = 105 * quantity;
          textField1.setText(Integer.toString(total));
        } else if (index == 2) {
          int total = 80 * quantity;
          textField1.setText(Integer.toString(total));
  );
 addWindowListener(
   new WindowAdapter() {
     @Override
      public void windowClosing(WindowEvent e) {
        super.windowClosing(e);
        dispose();
  );
public static void main(String[] args) {
  IceCreamBill iceCreamBill = new IceCreamBill();
```