Rohan Gandhi

rohangandhi202@g.ucla.edu | https://www.linkedin.com/in/rohan-gandhi-202/ | rohangandhi202.com

EDUCATION

University of California, Los Angeles | Bachelor of Science in Computer Science and Engineering

June 2025

Relevant Courses: Computing Theory, Algorithms and Complexity, Computer Imaging, Computer Vision

WORK EXPERIENCE/INTERNSHIPS

Hardware Quality Assurance Engineering Intern

June 2024 - May 2025

Hudl | Lincoln, Nebraska

- Spearheaded quality assurance process for the deployment of Focus Point cameras for thousands of users in July 2024.
- Contributed to product roadmap discussions by aligning testing efforts with customer expectations for 6 products.
- Collaborated with cross-functional teams every 2 weeks to validate updates to the Hudl Focus app.
- Designed Detox and Antioch automation tests in TypeScript, to reach our goal of 90% hit rate for API tests.
- Conducted in-depth analysis of test results, identifying and resolving issues to improve product quality.

Software Quality Assurance Engineering Intern

June 2023 - September 2023

Hudl | Lincoln, Nebraska

- Managed end-to-end quality assurance for Auth0 and Hudl Team Profiles, ensuring functionality for millions of users.
- Authored and executed 30+ UI/API tests using Gherkin and Cucumber to deliver a seamless user experience.
- Maintained daily production deployments via GitHub and Alyx3 configuration management systems.
- Participated in planning meetings to provide 3 quality assurance best practices and contribute to product decisions.

Product Manager Intern

June 2022 - September 2022

TechFabric | Gilbert, Arizona

- Collaborated with 2 cross-functional teams and 3 stakeholders to define product requirements and plan delivery.
- Coordinated the Discovery phase to understand client requirements and developed a comprehensive one-year roadmap.
- Acquired hands-on experience in utilizing key tools including Azure DevOps, Teamwork, Jira, and Miro.

LEADERSHIP EXPERIENCES

Projects Director | Creative Labs | University of California, Los Angeles

May 2024 - June 2025

- Directed 6 project teams to successfully deliver a cutting-edge software development project within an 8-week timeframe.
- Orchestrated the presentation of over 60 project members, engaging 100+ students through interactive demonstrations.

Corporate Director | Engineering Society at UCLA | University of California, Los Angeles

June 2023 - June 2025

- Organized a high-impact networking event, connecting ESUC's 4 corporate sponsors with 50+ Engineering students.
- Oversaw the Industry Liaison Committee, serving as a pivotal link between UCLA faculty and 40 student leaders.
- Raised over \$20,000 from Corporate Sponsors to fund events such as Engineers Week and Engineering Welcome Day.

PROJECTS

Basketball Stats Data Pipeline Project

July 2025

- Built a data pipeline in Python to scrape NBA stats using BeautifulSoup and pandas, enabling analysis of live web data
- Transformed HTML tables into DataFrames by handling missing values and formatting fields for downstream modeling

Energy Delay Product Optimization | University of California, Los Angeles

April 2025 - June 2025

- Optimized a high-speed circuit for a 4-bit Carry Look-Ahead Adder, reducing propagation delay to the final carry output.
- Employed logical effort analysis and transistor sizing to minimize delay by simulating EDP across varying VDD values.

Morse Code Translator | University of California, Los Angeles

April 2025 - June 2025

- Created a Morse Code communication system on FPGA boards to enable real-time message encoding and decoding.
- Developed an interface using buttons, switches, and a terminal connection to allow input, transmission, and display of messages between FPGA boards in both Morse and alphanumeric formats via UART.

SKILLS

Languages & Frameworks: Python, C/C++, Verilog, Cucumber, Gherkin, TypeScript, React, Node.js, Express, SQL, R Platforms & Tools: GitHub, Jira, Vivado, Cadence, AutoCAD, SnowFlake, Xilinx SDK, VSCode, Antioch, TeamCity, Figma Engineering Processes: Agile, Scrum, CI/CD pipelines, User Stories, Github Actions, Unit Tests, Regression Testing