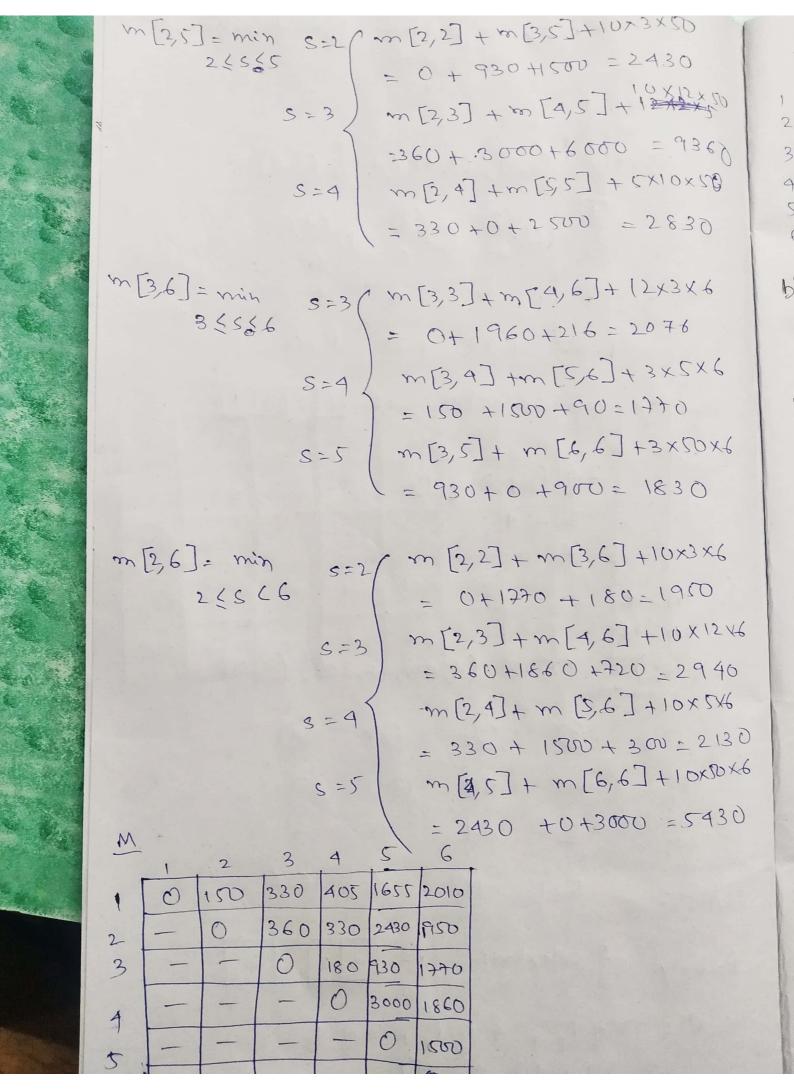
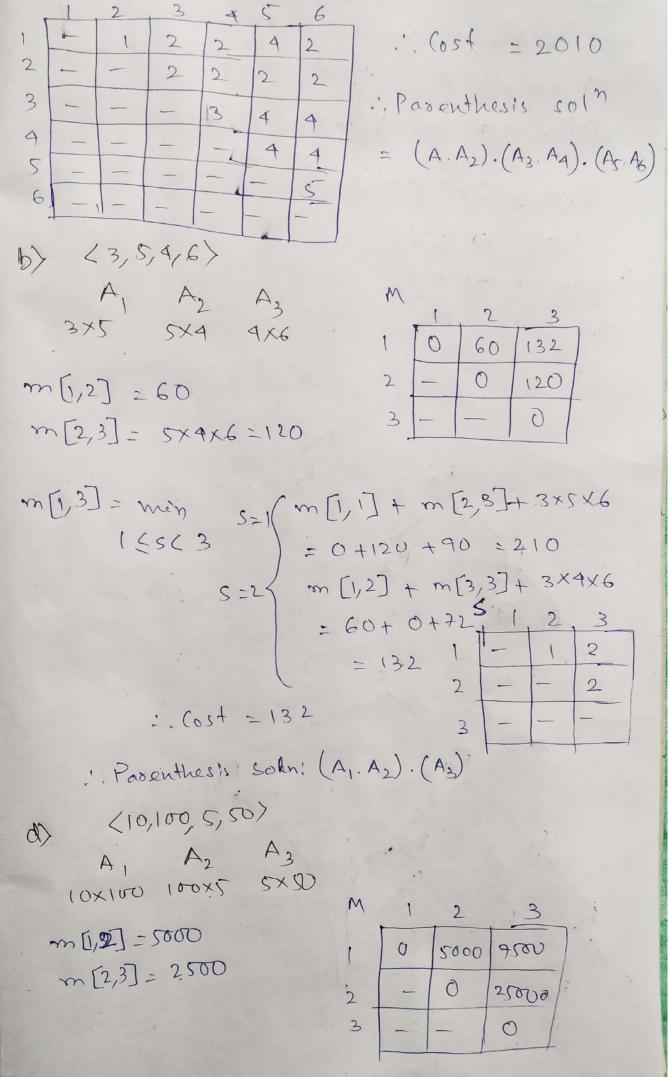
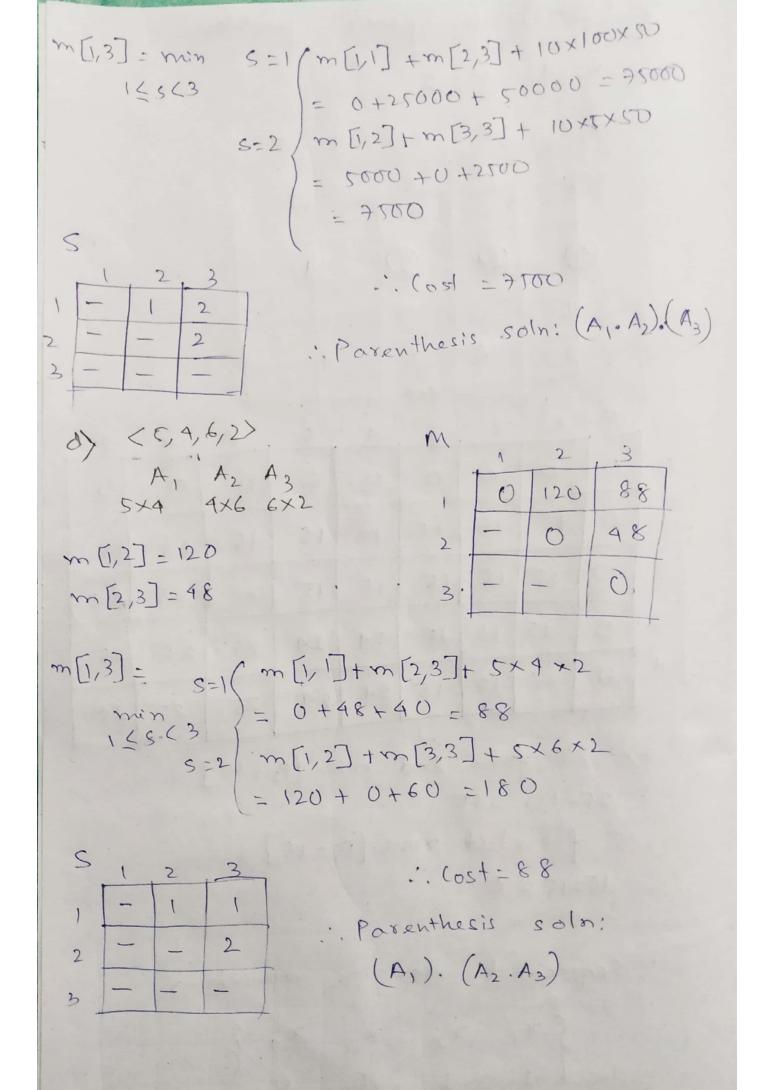
Name-Rohan Gehosh Batch- BCS2B 1d- 181001001122 Algo-Assignment (2.1) Matrix Chain multiplication.
a) <5, 10,3, 12,5,50,6 A, A<sub>2</sub> A<sub>3</sub> A<sub>4</sub> A<sub>5</sub> A<sub>6</sub> 5×10 10×3 3×12 12×5 5×50 50×6 m[1,3] = min (m[1] + m[2,3] + 5x10x12 1 < 5 < 3 < 9 = 0 + 360+ 600= 960 S=2 m[1,2]+m[3,3] +5x3x12 = 150+0+180=330 m[,4]=min  $1 \le s \le 4$  s=1  $m[,1] + m[,4] + 5 \times 10 \times 5$   $1 \le s \le 4$   $m[,2] + m[,3] + 5 \times 3 \times 5$   $m[,2] + m[,3] + m[,4] + 5 \times 12 \times 5$   $m[,3] + m[,4] + 5 \times 12 \times 5$   $m[,3] + m[,4] + 5 \times 12 \times 5$ · 330+ 0+300=630 m[2,4] = min  $2 \le 5 \le 2$  = 0 + 180 + 150 = 330 = 360 + 0 + 600 = 900

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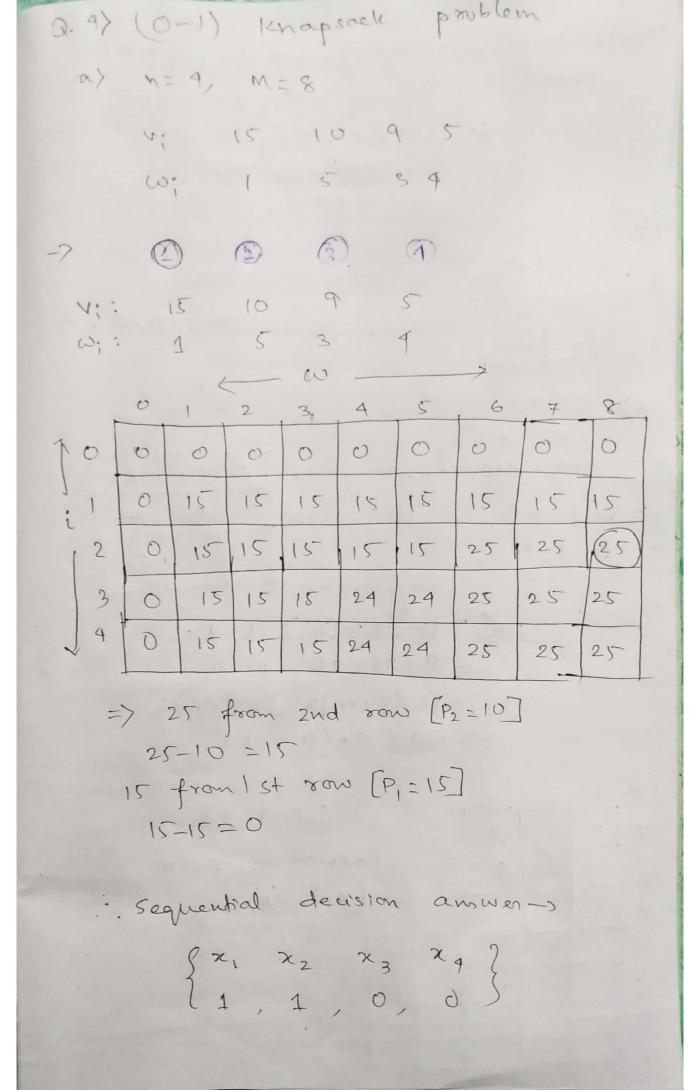
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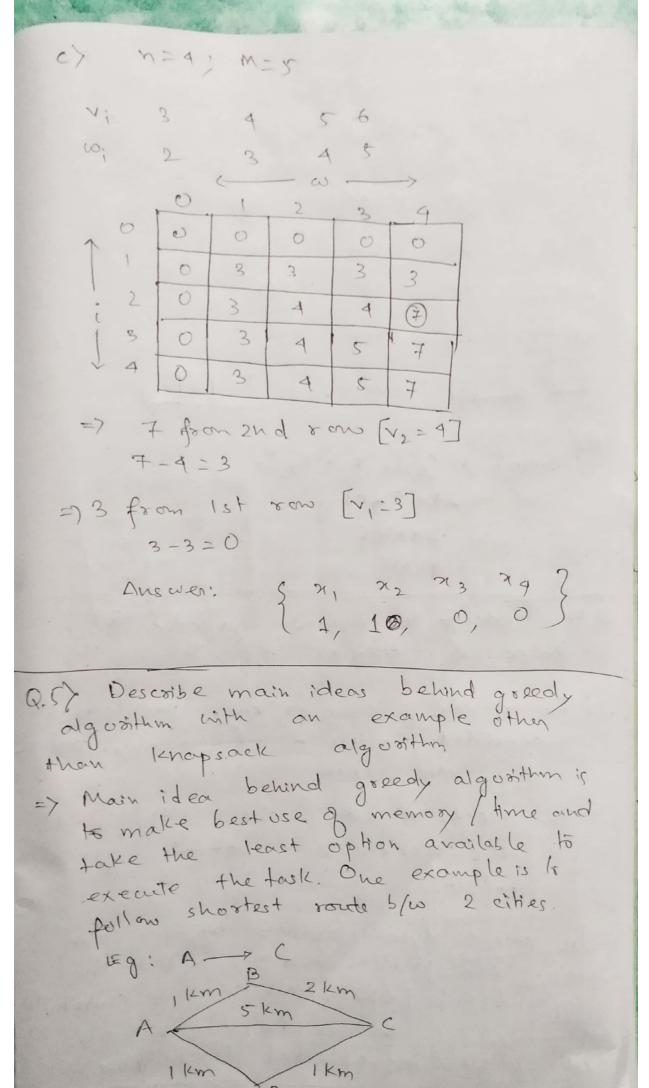


Q.2) Greedy algorithm for fractional (co; P;): (2,3), (3,4), (4,5), (5,6) w: 2 3 4 5  $P_0/\omega_0 = 1.50 \quad 1.33 \quad 1.25 \quad 1.20$ Prosty of selection: 1= [123]4] Sol": 29 P1+39 P2 = 3+4 = 7.  $(\omega; P;) = (2,10), (4,40), (6,30), (3,50)$ (1) (2) (3) (4) P: 10 40 30 50 w;: 2 4 6 3 P./w. : 5 10 5 16.6 Priority of selection: i= |4|2|1|3] SOIN = 3 9 P4 + 4 9 P2 + 3 9 P3 = 50 + 40 + (3 x5)

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m=20 (w; P;): (18,25), (15,24), (10,10) (1) (2) P; : 25 24 18 10 Pi/w; : 1.38 1.6 1.5 Privary of selection: i= 231 :. Soln: 15 0 P2 + 5 0 P3 = 24+5×15 = 24+7.5 = 31.50 Q.3) Tradeoff b/w Dynamic, goedy 4 Divide 4 conquer algorithm. -> For divide & conquer, each problemis independent. So we can follow any order to solve them. In goedy algorithms, chouse the best Sub-problem of a greed given problem. In case of dynamic brogramming, we solve many cub problems and only select the optimal sub problems which will contribute solving larger problems, not all selected for purpose. Scanned with CamScanner





city A to city C as per greedy algorithm

to Example when greedy algorithm does not

yield our ophinal soln.

Suppose I have Rs. 100. I want to buy toffees. Shop A sells packet of 50 toffees for Rs. 50 and shop B sells packets of 70 toffees for Rs. 60 and now if I go by goedy algorithm I will go by shop B and have 70 toffees with Rs. 40/ left but it was optimal if I buy 2 packets from shop A to have 100 the toffees and no left money. This is more optimal in terms of toffee acquired.

\* Algorithm for min no. of denominations for given value of V, with supply of 21,2,5,10,20,50,100 500, 2000} currencies.

Eg: V=70 Output: 1, 50/ note and 1 20/ note.

=> () create an array ARR with all given denominations in descending order.

2) check the largest available denomination which is less than or equal to given value of v.

(3) create on counter array count of some sne as ARR and initialize all elements with 0.

DAt step 2, when we get the largest denominator we add I to the same index in count array as in ARR. E Subtract the min denomination found from V and the value of V is updated with it. 6) Same step is repeated from step 2. Desitive counters of adjoining element/ denomination in ARR array. As, we are manually creating the array without any sorting technique e involved, the time complexity will be O(cn) -> where cisthe time for each iteration of loop for the work inside it, n'is no. I times the loop will run, the total value of denomination. So, +(n) = O(n).