EE 789 : Assignment 1

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1 Shift and Subtract Algorithm for Division

2(a) Describe the algorithm using Aa, and write a testbench for the design.

1.1 Pseudo Code For the Algorithm

```
shift_and_subtract_divison(a : unsigned 8-bit, b : unsigned 8-bit)
returns -> quotient : unsigned 8-bit
   curr_quotient: unsigned 8-bit
   curr_remainder: unsigned 8-bit
   count: unsigned 8-bit
   curr_b : 8-bit
   count = 0
   curr_quotient = 0
   curr_remainder = 0
   curr_b = b
   while count is < 8 \{
        if curr_remainder is >= b{
            //add next bit from dividend to remainder and also subtract divisor
             curr_remainder = (((curr_remainder << 1) | (a >> (7 - count) & 1)) - b
            //mask the corresponding bit in quotient to 1
            curr_quotient = (curr_quotient | (1 << (7 - count))</pre>
        } else{
            // add the next bit from dividend to remainder
            curr_remainder = ((curr_remainder << 1) | (a >> (7 - count) & 1)
        count = count + 1
        curr_b = curr_b >> 1
   quotient = curr_quotient
}
```

1.2 Test Vector Generation

The strategy used to generate the test vectors, was to include at least one number from each of the 25 interval of ten numbers [0-10], [10-20]...[240-250], and the final interval of [250-255], a python script was used to generate 52 values of a and b, each having two representatives of each interval and both were shuffled randomly following this python script. In addition to this, we make sure b does not have zero (to prevent **Division By Zero Exception**)

```
import random
# for a
1 = [i + random.randint(0, 9) for i in range(0, 250, 10)]
1.extend([i + random.randint(0, 9) for i in range(0, 250, 10)])
1.append(250 + random.randint(0, 5))
1.append(250 + random.randint(0, 5))
random.shuffle(1)
print(1)
# for b
l = [i + random.randint(0, 9) for i in range(10, 250, 10)]
l.extend([i + random.randint(0, 9) for i in range(0, 250, 10)])
1.append(250 + random.randint(0, 5))
1.append(250 + random.randint(0, 5))
\# to make sure there is no zero for b (divide by zero exception prevention)
1.append(0 + random.randint(1, 9))
1.append(0 + random.randint(1, 9))
random.shuffle(1)
print(1)
```

```
rohankalbag@Rohan:-/ee789-litb/assignment-1/divider$ python3 test_generator.py
[48, 181, 113, 215, 102, 42, 156, 253, 55, 236, 234, 133, 27, 126, 174, 226, 62, 107, 250, 60, 166, 13, 95, 177, 29, 73, 91, 112, 201, 17, 36, 84, 186, 141, 78, 128, 86,
4, 191, 143, 229, 248, 9, 217, 130, 104, 162, 246, 33, 263, 153, 59]
[117, 29, 111, 3, 233, 57, 227, 120, 49, 218, 184, 148, 130, 16, 38, 146, 1, 153, 19, 58, 250, 209, 138, 101, 210, 240, 90, 94, 4, 239, 120, 28, 100, 205, 77, 192, 22
8. 190, 162, 253, 68, 80, 30, 163, 185, 173, 46, 86, 157, 179, 69, 247]
```

1.3 Description of Algorithm using the AA language

```
$volatile sub_shifted := (new_rem >= b)
        $volatile new_quot := (curr_quotient | (1 << (7 - count)))</pre>
        next_count := (count + 1)
        next_remainder := ($mux sub_shifted (new_rem - b) new_rem)
        next_quotient := ($mux sub_shifted new_quot curr_quotient)
        next_b := (curr_b >> 1)
        $if continue_flag $then
            $place [loopback]
        $else
             quotient := curr_quotient
        $endif
    }
}
1.4 C Testbench Used
#include <signal.h>
#include <stdio.h>
#include <stdlib.h>
#include <stdint.h>
#include <pthread.h>
#include <pthreadUtils.h>
#include <Pipes.h>
#include <pipeHandler.h>
#ifndef SW
#include "vhdlCStubs.h"
#endif
int main(int argc, char *argv[])
       uint8_t a[52] = {48, 181, 113, 215, 102, 42, 156, 253, 55, 236, 234, 133, 27, 126,

→ 174, 226, 62, 107, 250, 60, 166, 13, 95, 177, 29, 73, 91, 112, 201, 17, 36, 84,

        → 186, 141, 78, 128, 86, 4, 191, 143, 229, 248, 9, 217, 130, 194, 162, 246, 33,
        uint8_t b[52] = {117, 29, 111, 3, 233, 57, 227, 120, 49, 218, 184, 148, 130, 16,
       → 38, 146, 1, 153, 19, 58, 250, 209, 138, 101, 210, 240, 90, 94, 4, 239, 120, 28,
        → 100, 205, 72, 77, 192, 228, 190, 162, 253, 68, 80, 30, 163, 185, 173, 46, 86,

→ 157, 179, 69, 247};

       uint16_t c;
       int pass_tests = 0;
       int curr_testcase = 0;
       while (curr_testcase < 52)</pre>
       {
               c = shift_and_subtract_div(a[curr_testcase], b[curr_testcase]);
               if (c == a[curr_testcase] / b[curr_testcase])
               {
```

pass_tests += 1;

1(b) Generating the VHDL and verifing it using the GHDL simulator and the C test-bench.

make

After compilation, use tmux and make two terminals for the docker container and run the following

```
# terminal 1
./testbench_hw
# terminal 2
./ahir_system_test_bench --wave=waveform.ghw
```

1.5 Terminal Output Obtained for ./testbench_hw

```
PASS: div(229, 253) == 0

PASS: div(248, 68) == 3

PASS: div(9, 80) == 0

PASS: div(217, 30) == 7

PASS: div(134, 163) == 0

PASS: div(194, 185) == 1

PASS: div(194, 185) == 1

PASS: div(162, 173) == 0

PASS: div(246, 46) == 5

PASS: div(246, 46) == 5

PASS: div(246, 46) == 5

PASS: div(233, 86) == 0

PASS: div(203, 157) == 1

PASS: div(153, 179) == 0

PASS: div(59, 69) == 0

PASS: div(59, 69) == 0

PASS: div(59, 69) == 0
```

1.6 GTKWave Waveform generated by GHDL Simulation

Using the screenshot of waveform.ghw generated while solving this assignment

```
# use on host system to view waveform gtkwave waveform.ghw
```

Signals for last few multiplications is attached below, corresponding to those shown in above terminal

