Question 1: You have a client that sends messages from devices to the cloud. The message format is raw string, and cannot be changed. Will you recommend using EventArc for this system? Yes Good job! Correct. You can use code running in Cloud Functions to subscribe to Pub/Sub. Question 2: True or False: Cloud Functions can pull messages from Pub/Sub in addition to EventArc triggers. False Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes	②	Good job! Correct. EventArc uses only CloudEvents format for the messages.		
cannot be changed. Will you recommend using EventArc for this system? No Road job! Correct. You can use code running in Cloud Functions to subscribe to Pub/Sub. Question 2: True or False: Cloud Functions can pull messages from Pub/Sub in addition to EventArc triggers. False Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes	Questio	on 1:		
Will you recommend using EventArc for this system? Yes No Good job! Correct. You can use code running in Cloud Functions to subscribe to Pub/Sub. Question 2: True or False: Cloud Functions can pull messages from Pub/Sub in addition to EventArc triggers. True False Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes				
Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes				
Good job! Correct. You can use code running in Cloud Functions to subscribe to Pub/Sub. Question 2: True or False: Cloud Functions can pull messages from Pub/Sub in addition to EventArc triggers. True False Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes	0	Yes		
Correct. You can use code running in Cloud Functions to subscribe to Pub/Sub. Question 2: True or False: Cloud Functions can pull messages from Pub/Sub in addition to EventArc triggers. True False Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes	•	No		
True or False: Cloud Functions can pull messages from Pub/Sub in addition to EventArc triggers. True False Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes	•			
Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes				
Good job! Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes	•	True		
Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes	0	False		
Correct. You can use code, running anywhere, to publish messages to Pub/Sub. Question 3: A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes				
A code running on a VM instance needs to send a message to other services. Can it publish messages to Pub/Sub? Yes				
Pub/Sub? Yes	Ques	stion 3:		
	•) Yes		
	_			
○ No	С) No		