Assignment 4

```
In [1]: #All the necessary codes imported from the library

import library as lib #importing library of functions
```

Q1 LU decomposition using Doolittle and crout

```
In [6]: #Doolittle algorith
        M = lib.matrixtxt('input.txt') #storing the given matrix
        b = lib.matrixtxt('values.txt') #storing the RHS of equation
        print ("Using Doolittle, ")
        lib.LUDoolite(M) #calling function for LU using Doolittle
        L = lib.LUDoolite.L #storing L and U from the function
        U = lib.LUDoolite.U
        #calling forward backward subsitution to calculate x and printing it simultaneously
        print("The values of x1,x2,x3,x4 from Doolittle algorithm are ", lib.forwardbackward(L, U, b), " respectively ")
        Using Doolittle,
        Lower Triangular
        [1, 0, 0, 0]
        [0.0, 1, 0, 0]
        [0.5, 1.5, 1, 0]
        [0.5, -0.5, -3.0, 1]
        Upper Triangular
        [2.0, 1.0, 3.0, -2.0]
        [0, 1.0, -2.0, 0.0]
        [0, 0, 0.5, 1.0]
        [0, 0, 0, 6.0]
        The values of x1,x2,x3,x4 from Doolittle algorithm are [[1.0], [-1.0], [1.0], [2.0]] respectively
```

```
In [7]: #Crout's algorithm to calculate Lu
print ("\nNow using Crout, ")
M = lib.matrixtxt('input.txt') #storing the matrix
lib.LUCrout(M) #calling LU crout
L2 = lib.LUCrout.L #storing L and U from the function
U2 = lib.LUCrout.U
d = lib.matrixtxt('values.txt') #storing RHS

#calling forward backward on L and U, and simultaneously printing the result
print("The values of x1,x2,x3,x4 from Crout algorithm are ", lib.forwardbackward(L2,U2,d), " respectively ")
```

```
Now using Crout,
Lower Triangular
[2.0, 0, 0, 0]
[0.0, 1.0, 0, 0]
[1.0, 1.5, 0.5, 0]
[1.0, -0.5, -1.5, 6.0]

Upper Triangular
[1, 0.5, 1.5, -1.0]
[0, 1, -2.0, 0.0]
[0, 0, 1, 2.0]
[0, 0, 0, 1]
The values of x1,x2,x3,x4 from Crout algorithm are [[1.0], [-1.0], [1.0], [2.0]] respectively
```

Q2 Calculating inverse using LU decomposition

```
In [4]: #storing identity matrix
        I = lib.matrixtxt('identity.txt')
        #storing the matrix given
        A = lib.matrixtxt('inverse.txt')
        print ("The given matrix is " , A, "\n")
        #calling the function to calculate inverse
        X = lib.inverseLU(A,I)
        print ("\nTo verify we multiply inverse by original matrix to get an identity matrix")
        #verifying the calculated inverse by multiplying with matrix
        verification = lib.multiplysquare(X,A)
        The given matrix is [[0.0, 2.0, 8.0, 6.0], [0.0, 0.0, 1.0, 2.0], [0.0, 1.0, 0.0, 1.0], [3.0, 7.0, 1.0, 0.
        0]]
        Lower Triangular
        [1, 0, 0, 0]
        [0.0, 1, 0, 0]
        [0.0, 0.5, 1, 0]
        [0.0, 0.0, -0.25, 1]
        Upper Triangular
        [3.0, 7.0, 1.0, 0.0]
        [0, 2.0, 8.0, 6.0]
        [0, 0, -4.0, -2.0]
        [0, 0, 0, 1.5]
        The inverse of the given matrix is
        [0.33333333333333, -0.250000000000000, -1.8333333333333, 1.6666666666666667]
        [0.0, 0.0833333333333337, 0.83333333333333, -0.6666666666666667]
        [-0.0, 0.1666666666666666, -0.33333333333333, -0.3333333333333333]
        [0.0, -0.08333333333333333, 0.16666666666666, 0.66666666666666]
        To verify we multiply inverse by original matrix to get an identity matrix
        The product of
        [0.33333333333333, -0.250000000000000, -1.8333333333333, 1.6666666666666667]
        [0.0, 0.08333333333333337, 0.833333333333333, -0.6666666666666667]
        [-0.0, 0.166666666666666, -0.33333333333333, -0.33333333333333333333
        [0.0, -0.08333333333333333, 0.16666666666666, 0.66666666666666]
        and
        [3.0, 7.0, 1.0, 0.0]
        [0.0, 2.0, 8.0, 6.0]
        [0.0, 1.0, 0.0, 1.0]
```

```
[0.0, 0.0, 1.0, 2.0] is [1.0, 0, 0, 0] [0, 1.0, 0, 0] [0, 0, 1.0, 0] [0, 0, 0, 1.0]
```

Q3 Solving the given equation using Cholesky decomposition

```
Lower Triangular
[3.16, 0, 0, 0]
[0.32, 3.45, 0, 0]
[0.0, -0.09, 3.08, 0]
[0.79, 0.25, 0.01, 2.31]
Upper Triangular
[3.16, 0.32, 0.0, 0.79]
[0, 3.45, -0.09, 0.25]
[0, 0, 3.08, 0.01]
[0, 0, 0, 2.31]
The values of x1,x2,x3,x4 are:
0.1
0.2
0.3
0.4
```