UNIVERSITY OF MUMBAI DEPARTMENT OF COMPUTER SCIENCE

M.Sc. Computer Science – Semester IV

ROBOTICS

JOURNAL 2022-2023

SEAT NUMBER _____





UNIVERSITY OF MUMBAI

DEPARTMENT OF COMPUTER SCIENCE

CERTIFICATE

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Subject In-charge	-			Head of Departm	
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Aim: Making Raspberry pi headless, and reaching it from the network using wifi and SSH...

Components: SD Card -16 Gb, Desktop

Procedure:

Step I. Go to www.raspberry.com and click on software tab. Download raspberry pi imager for windows. And connect SD card to laptop.



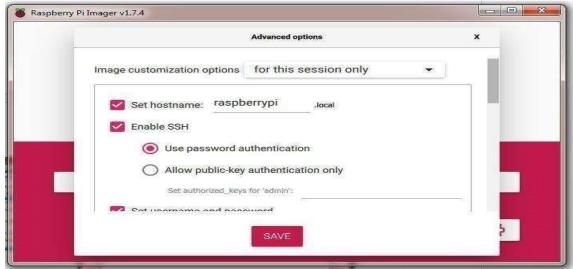
Step II. Select operating system (raspberry pi OS 32-bit)



Step III. Select Storage



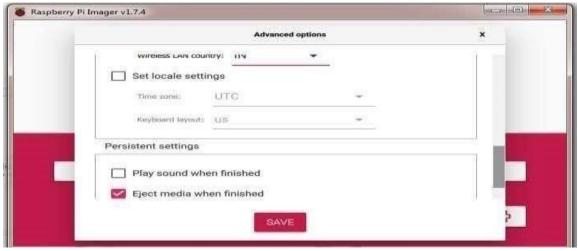
Step IV. Click on Setting Icon. and set hostname. Click to enable SSH



Step V. Click to configure wireless LAN. And select country.



Step VI. Click to save.



Step VII. Click on write.



Step VIII. Click on yes.

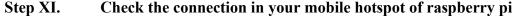


Step IX. Verifying raspberry pi.



Step X. Click on continue







Step XII. On cmd prompt execute these command:

- a. ping raspberrypi
- b. ssh admin@raspberrypi

```
Microsoft Windows [Version 18.8.19844.1889]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Admin>ping raspberrypi

Pinging raspberrypi.iocal [2489:48c2:2a:1473:e49d:39f2:eea5:8b9d] with 32 bytes of data:
Reply from 2489:48c2:2a:1473:e49d:39f2:eea5:8b9d: time-4ms
Reply from 2489:48c2:2a:1473:e49d:39f2:eea5:8b9d:
Packets: Sent = 4, Received = 4, Lost = 0 (6% loss).
Approximate round trip times in milli-secods:
Minimum - 4ms, Maximum - 15ms, Average = 8ms

C:\Users\Admin>ssh admin@raspberrypi
admin@raspberrypi 5:15:84-v7+ #1613 SMP Thu Jan 5 11:59:48 GMT 2023 armv7l
The programs included with the Debian GNU/Linux system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.

Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent
permitted by applicable law.
Last login: Tue Apr 18 09:40:59 2023
admin@raspberrypi > 8
```

Aim: Using sftp upload files from PC

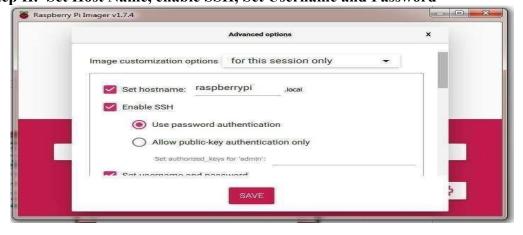
Software required: FileZilla,

GitHub Procedure:

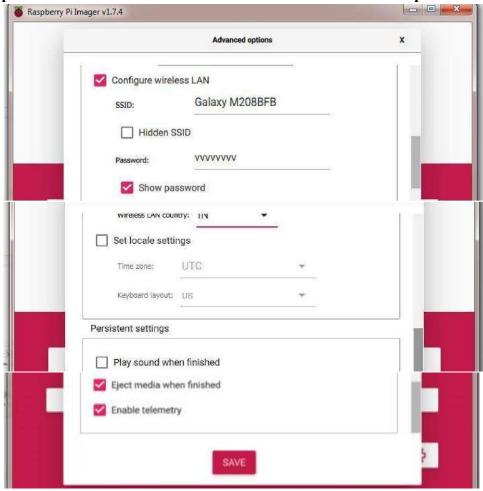
Step I. Install the Raspberry Pi Imager

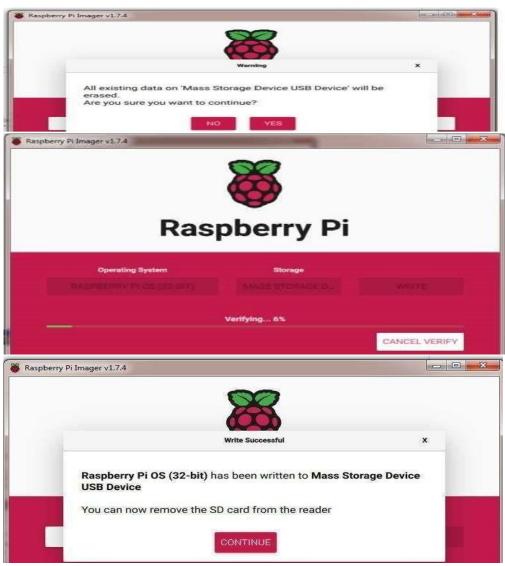


Step II. Set Host Name, enable SSH, Set Username and Password



Step III. Set SSID and Password of hotspot which is used





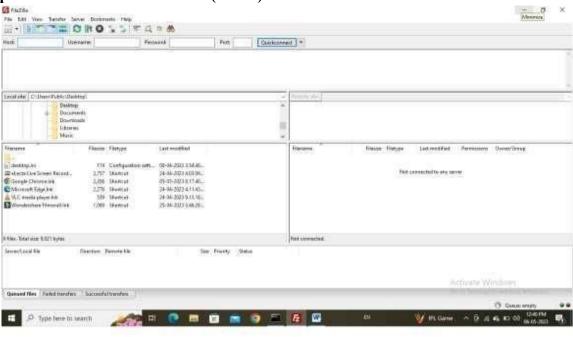
Step IV. Connection Raspberry Pi WIFI and laptop WIFI to mobile device

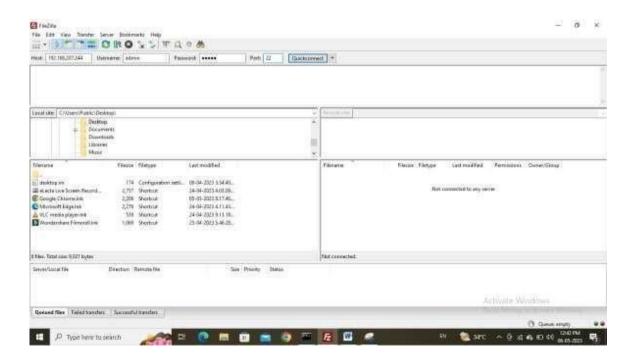


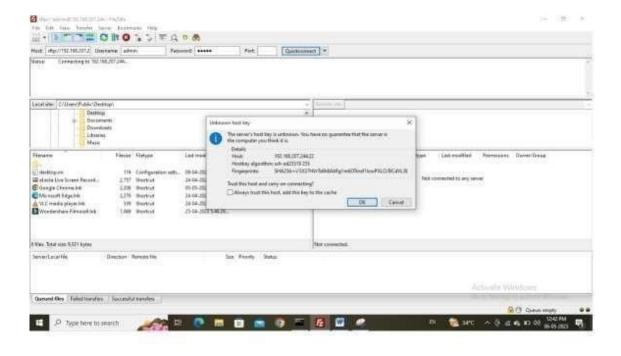
- Step V. Open CMD and tyepe following command
 - a. ping raspberrypi or ping 162.168.207.244
 - b. ssh admin@ raspberrypi or ssh admin@ 162.168.207.244 and type password of Admin

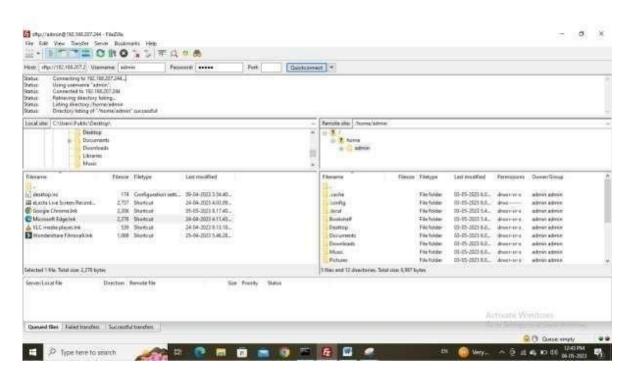
```
👞 admin@raspberrypi: ~
Request timed out.
Ping statistics for 192.168.207.244:
     Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
C:\Users\Admin>ping 192.168.207.244
Pinging 192.168.207.244 with 32 bytes of data:
Reply from 192.168.207.244: bytes=32 time=21ms TTL=64
Reply from 192.168.207.244: bytes=32 time=11ms TTL=64
Reply from 192.168.207.244: bytes=32 time=9ms TTL=64
Reply from 192.168.207.244: bytes=32 time=10ms TTL=64
ping statistics for 192.168.207.244:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 9ms, Maximum = 21ms, Average = 12ms
:\Users\Admin>ssh admin@192.168.207.244
The authenticity of host '192.168.207.244 (192.168.207.244)' can't be established.
ECDSA key fingerprint is SHA256:qZw2aLXcb81PnFDfJMHtKANxs5KbGF1/X9PLVqS/Hb0.
Are you sure you want to continue connecting (yes/no/[fingerprint])? yes Narning: Permanently added '192.168.207.244' (ECDSA) to the list of known hosts. admin@192.168.207.244's password:
_inux raspberrypi 6.1.21-v7+ #1642 SMP Mon Apr 3 17:20:52 BST 2023 armv7l
The programs included with the Debian GNU/Linux system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.
Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent
permitted by applicable law.
Last login: Wed May 3 06:07:06 2023
admin@raspberrypi:~ $
```

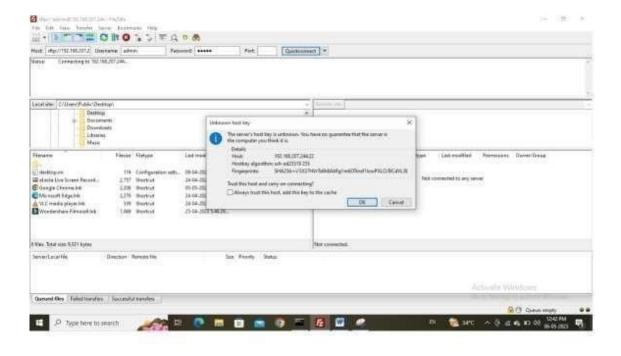
Step VI. Download the FileZilla (Client)

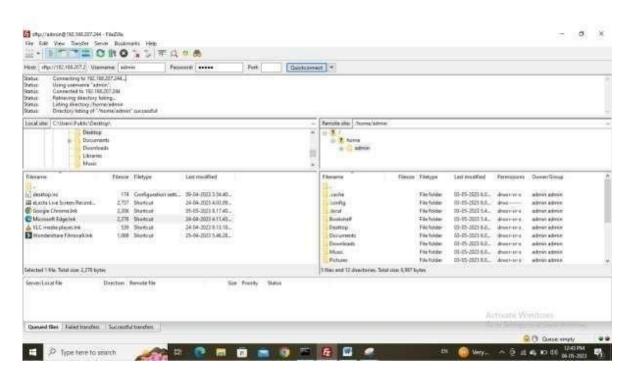


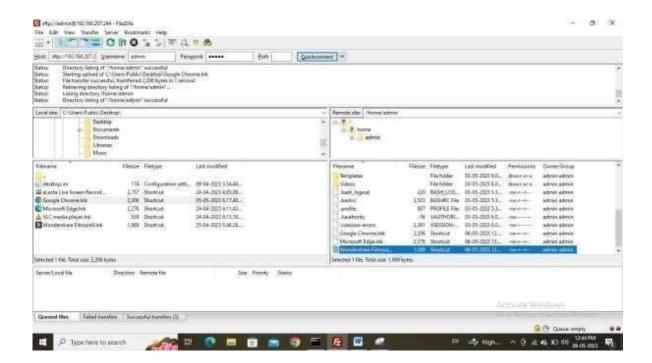












Aim: Write a python code to test motors

```
Source Code:
```

```
import RPi.GPIO as GPIO import time
GPIO.setmode(GPIO.BOARD)
GPIO.setwarnings(False)button=12
DC_motor_a=7
DC_motor_b=11

GPIO.setup(DC_motor_a,GPIO.OUT)
GPIO.setup(DC_motor_b,GPIO.OUT)
GPIO.setup(button,GPIO.IN,pull_up_down=GPIO.PUD_UP)

while(1):
    if GPIO.input(button)==GPIO.LOW:
        GPIO.output(DC_motor_a,GPIO.HIGH)
        GPIO.output(DC_motor_b,GPIO.LOW)time.sleep(0.1)

else: GPIO.output(DC_motor_a,GPIO.LOW)
    GPIO.output(DC_motor_b,GPIO.LOW)
    if GPIO.output(DC_motor_b,GPIO.HIGH)
    time.sleep(0.1)
```

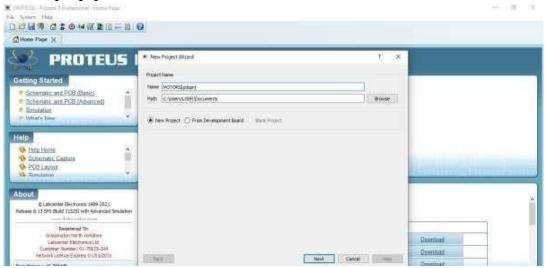
Aim: Write a script to follow a predetermined path.

Components: Raspberry pi Board3, L293D, Simple DC Motor, Button

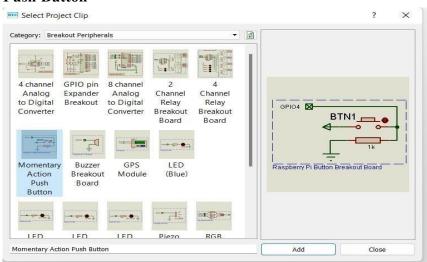
Steps:

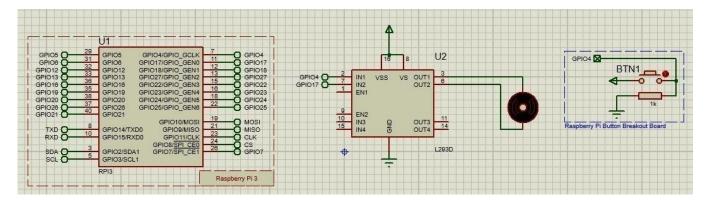
Process of Creation of Project

Step I. Go to Proteus, select new project, and change the name of the project and Save As Motors.psdprj



- Step II. Create schema as Default, do not create PCB input and then Create Firmware Project Raspberry Pi -> Click Finish
- Step III. Implementation of the Circuit from terminal mode (default, power, ground) and now go to Source code -> Right-Click on RPI3(U1) and click on Add Peripheral then Action Push Button



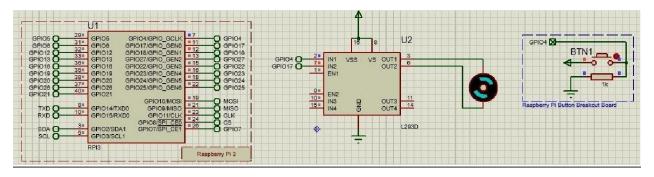


Source Code:

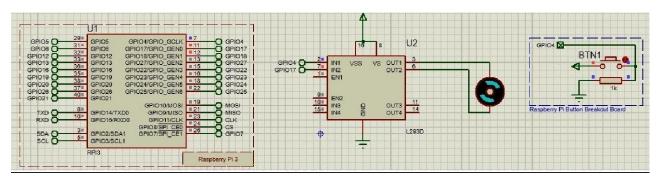
```
import RPi.GPIO as GPIO import
time
GPIO.setmode(GPIO.BOARD)
GPIO.setwarnings(False)button=12
DC motor a=7
DC motor b=11
GPIO.setup(DC motor a,GPIO.OUT)
GPIO.setup(DC motor b,GPIO.OUT)
GPIO.setup(button,GPIO.IN,pull up down=GPIO.PUD UP)
while(1):
      if GPIO.input(button)==GPIO.LOW:
              GPIO.output(DC motor a,GPIO.HIGH)
              GPIO.output(DC motor b,GPIO.LOW)
              time.sleep(0.1)
      else:
      GPIO.output(DC motor a,GPIO.LOW)
      GPIO.output(DC motor b,GPIO.HIGH)time.sleep(0.1)
```

Conclusion: The movement of the motors are used to represent motion on a path given output –

Motors moving in Clockwise direction



Motors moving in anticlockwise direction



Aim: Develop Python code for testing the sensors.

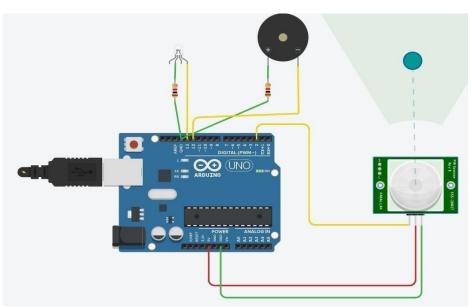
Components: PIR Sensor, Resistor, Piezo, Arduino Uno R3, LED RGB

Step:

Step I. Place the component in TinkerCad.

Step II. Type the following code

Output:



Aim: Add the sensors to the robot object and develop the line follower behaviour code

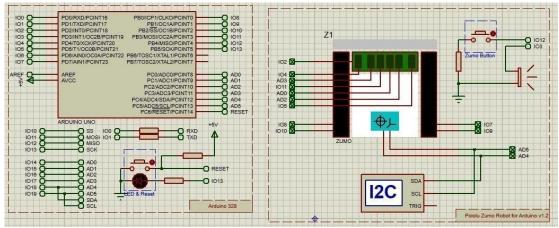
Components: Ardinuo, Button, Zumo robot, Proteus 8.13 simulator

Steps: Process of Creation of Project

Step I. Go to Proteus and select new project,

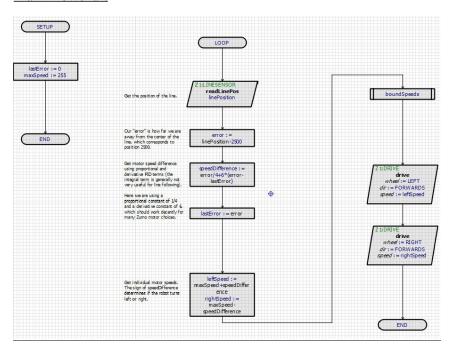
Step II. Change the name of the project and save As Linefollower.psdprj that save it and Export Complied Library (open sample of Arduino Zuno line follower)

Step III. Upload this HEX file in Arduino

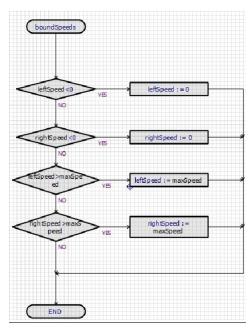


Flowchart of Project

Main Flowchart



Subroutine Flowchart

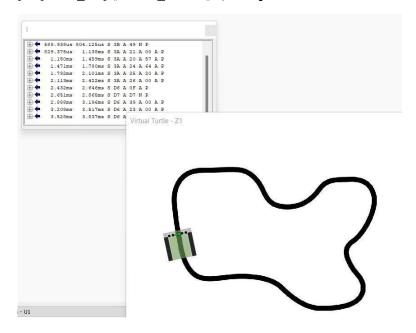


Source Code

```
#pragma GCC push options
#pragma GCC optimize
("Os")
#include <core.h> // Required by cpu#include
<cpu.h> #include <TimerOne.h>
#include <L3G.h> // Required by Z1:DRIVE #include
<LSM303.h> // Required by Z1:DRIVE#include <Wire.h>
// Required by Z1:DRIVE #include <Servo.h> //
Required by Z1:DRIVE#include <Zumo.h>
#pragma GCC pop options
// Peripheral
ConstructorsCPU &cpu =
Cpu;
TimerOne &timer1 = Timer1;
DRIVE Z1 DRIVE = DRIVE (8, 10, 7, 9);
LINESENSOR Z1 LINESENSOR = LINESENSOR (4, A3, 11, A0, A2, 5, 2); COMPASS
Z1 COMPASS = COMPASS ();
GYRO Z1 GYRO = GYRO ();
void peripheral setup ()
 Z1 DRIVE.begin ();
 Z1 LINESENSOR.begin ();
 Z1 COMPASS.begin ();
 Z1 GYRO.begin ();
```

```
}
void peripheral loop() {
//---CONFIG END--- //
Flowchart Variables long
var linePosition;long
var error;
long var lastError;
long var speedDifference;long
var_leftSpeed;
long var rightSpeed;long
var maxSpeed; float
var magX; float
var magY; float
var magZ;
// Flowchart Routinesvoid
chart SETUP() {
var lastError=0,var maxSpeed=255;
}
void chart LOOP() { var linePosition=Z1 LINESENSOR.readLinePos();
var error=var linePosition-2500; var speedDifference=var error/4+6*(var error-
var lastError); var lastError=var error;
var leftSpeed=var maxSpeed+var speedDifference,var_rightSpeed=var_maxSpeedvar_speedDifference;
 chart boundSpeeds(); Z1 DRIVE.drive(1,1,var_leftSpeed);
 Z1 DRIVE.drive(2,1,var rightSpeed);
void chart boundSpeeds() {
       if(var leftSpeed<0) {
       var leftSpeed=0;
        }
       else {
               if(var rightSpeed<0) {
               var rightSpeed=0;
               } else { if(var leftSpeed>var maxSpeed) {
               var leftSpeed=var maxSpeed;
               } else { if(var rightSpeed>var maxSpeed)
               { var rightSpeed=var maxSpeed;
}
```

// Entry Points and Interrupt Handlers
void setup () { peripheral_setup(); chart_SETUP(); }void loop () {
peripheral_loop(); chart_LOOP(); } Output

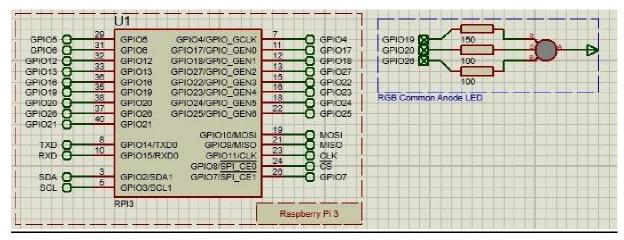


Aim: Using Light strip to develop and debug the line follower robot

Components: Raspberry pi, strip RGB LED Circuit

Procedure:

Circuit connection (open samples and select Raspberry Pi Tri Colour LED)

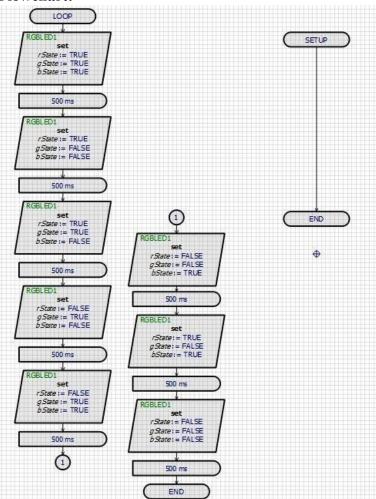


Source code in python

```
from goto import
with gotofrom stddef import *
import var import pio import
resource
from datetime import datetime
# Peripheral Configuration Code (Do Not
Edit)#--- CONFIG BEGIN---
import cpu import
FileStoreimport timer
import VFP import
Generic
def peripheral setup ():
# Peripheral Constructors pio.cpu=cpu.CPU ()
       pio.storage=FileStore.FileStore()
       pio.timer=timer.Timer()
       pio.server=VFP.VfpServer ()
       pio.RGBLED1=Generic.RgbLedCa (pio.GPIO19, pio.GPIO20, pio.GPIO26)pio.storage.begin ()
       pio.server.begin (0)
```

```
# Install interrupt
handlersdef peripheral loop
():
       pio.timer.poll()
       pio.server.poll ()
#---CONFIG END---
def variables setup ():
# Flowchart
Variablespass #
Flowchart Routines
       @with goto
def chart SETUP (): return
       @with goto
def chart LOOP ():
       pio.RGBLED1.set (True, True, True)sleep((500)*0.001)
       pio.RGBLED1.set (True, False,
       False)sleep((500)*0.001) pio.RGBLED1.set (True, True,
       False) sleep((500)*0.001)
       pio.RGBLED1.set (False, True,
       False)sleep((500)*0.001) pio.RGBLED1.set (False,
       True, True) sleep((500)*0.001)
       pio.RGBLED1.set (False, False,
       True)sleep((500)*0.001) pio.RGBLED1.set (True, False,
       True) sleep((500)*0.001)
       pio.RGBLED1.set (False, False,
       False)sleep((500)*0.001) return
# Main
functiondef main
():
# Setup
       variables setup ()
       peripheral setup ()
       chart SETUP ()
# Infinite loop
       while True:
       peripheral loop ()
       chart LOOP ()
# Command line execution
       if___name___= ' main ' :main()
```

Flowchart:



Output:

Figure of the led showing blue color

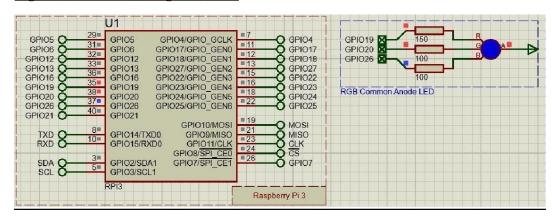


Figure of the led showing red color

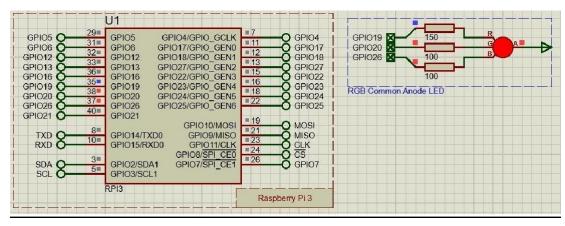


Figure of the led showing green color

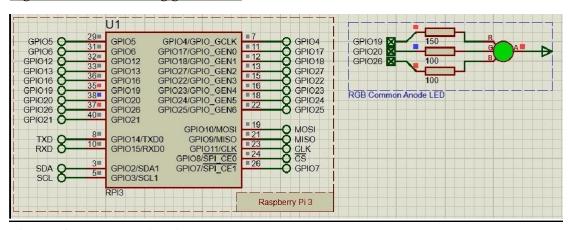
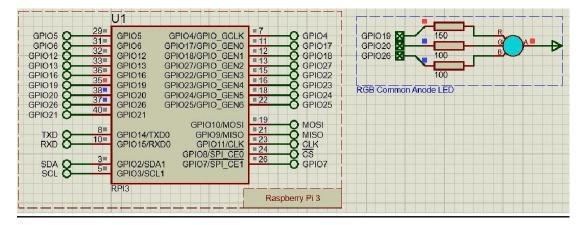


Figure of the led showing lightblue color



Conclusion: Hence we have programmed the RBG strip led for the observation of various colors used to identify the paths.

Aim: Create an obstacle avoidance behaviour for robot and test it.

Components: Arduino uno, Zumo robot

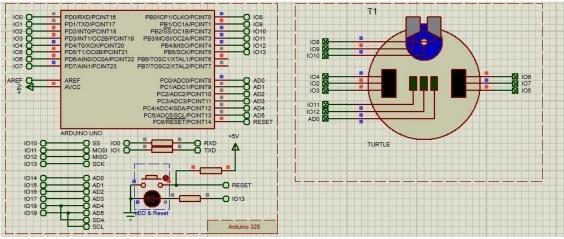
Theory: Description of Zumo robot- The Zumo robot for Arduino is an Arduino-controllable tracked robot platform. It includes two micro metal gearmotors coupled to a pair of silicone tracks, a stainless-steel bulldozer-style blade, an array of six infrared reflectance sensors for line following or edge detection, a buzzer for simple sounds and music, a 3-axis accelerometer, magnetometer, and gyro for detecting impacts and tracking orientation. The zumo is a more advanced turtle than the Funduino and can perform far better at line following and maze escape challenges but it does not have ultrasonic range finder and therefore is not as well suited to obstacle avoidance challenges.

Procedure:

To create and apply an environment for simulation (use sample Avoid Obstacles)

- 1) Draw the required route / obstacles in the graphics package of your choice. Remember that the scale is 1 pixel to 1 mm so drawing a 5-pixel wide line will equate to 5mm in the real world. Width of the line being followed can affect the algorithm (e.g., if all the sensors are never over the line) so it's important to give this some thought.
- 2) Save the graphic as a PNG file into the same directory as your Proteus project.
- 3) Edit the turtle component on your schematic and specify the graphic you have just saved as the obstacle map

Circuit:



Source code:

//---CONFIG_BEGIN---#pragma GCC push_options #pragma GCC optimize ("Os")

#include <core.h> // Required by cpu#include <cpu.h> #include <TimerOne.h> #include <Servo.h> // Required by T1: DRIVE#include <Turtle.h>

```
#pragma GCC pop options
// Peripheral
ConstructorsCPU &cpu =
Cpu;
TimerOne &timer1 = Timer1;
TurtleDrive T1 DRIVE = TurtleDrive (2, 4, 3, 6, 7, 5);
TurtleSonarHead T1 SH = TurtleSonarHead (8, 9, 10); TurtleLineHunter T1 LH =
TurtleLineHunter (11, 12, A0);
void peripheral setup () {
 T1 DRIVE.begin ();
 T1 SH.begin (); T1 LH.begin ();
void peripheral loop() {
//---CONFIG END--- //
Flowchart Variableslong
var speed; long var dir;
long var count; long
var range; long
var fast; long
var slow; long
var tstart;long
var tstop;
// Flowchart Routinesvoid
chart SETUP() {
var speed=180,var range=10,var dir=0;
 T1 SH.setAngle(0); T1 SH.setRange(25);
 T1 DRIVE.forwards(var speed);
void chart LOOP() {
 if(!(T1 LH(0,0,0))) {
 if(T1 LH(1,1,1)) {
    chart Correct();
    } else { if(T1_LH(0,1,1))
     T1 DRIVE.drive(1,1,5*var speed/4);
     T1 DRIVE.drive(2,1,var speed/2); var dir=10;
     chart Avoid();
     else \{ if(T1 LH(0,0,1)) \}
      T1 DRIVE.drive(1,1,5*var speed/4);
      T1 DRIVE.drive(2,0,var speed/5);
      var dir=30;
```

```
} else { if(T1_LH(1,1,0))
        T1 DRIVE.drive(2,1,5*var speed/4);
        T1 DRIVE.drive(1,1,var_speed/2); var_dir=-
         10;
        chart Avoid();
       else \{ if(T1 LH(1,0,0)) \}
          T1 DRIVE.drive(2,1,5*var speed/4);
          T1_DRIVE.drive(1,0,var_speed/5); var_dir=-
          30;
         } else {
          if(T1_LH(-1,1,-1)) {
           T1 DRIVE.forwards(var speed);
           var dir=0;
           chart_Avoid();
void chart Correct() {
 var count=0;
13:;
  if(var dir>0) { T1 DRIVE.drive(2,1,var speed);
  T1 DRIVE.drive(1,0,var speed/3);
 } else { if(var dir<0) {
   T1 DRIVE.drive(1,1,var speed);
   T1 DRIVE.drive(2,0,var speed/3);
  delay(1);
  var count=var count+1;
  if(var count<1000) {
   if (T1 LH(1,1,1)) goto 13;
  } else {
  T1 DRIVE.stop();
  var dir=0;
void chart Avoid() { if(T1 SH(var range,0)) {
  T1 DRIVE.backwards(2*var speed/3);delay(250);
```

```
T1 DRIVE.turn(80);
   do {
    delay(5);
  delay(500);
  T1 DRIVE.turn(80);
  var tstart=cpu.millis();
  while (!(T1 SH(1.5*var range,0))) {
  var tstop=cpu.millis(); var count=(var tstop-
  var tstart)/10;T1 DRIVE.stop();
  delay(500);
  T1 DRIVE.turn(-80);
  while (var count>0) {
    var count=var count-1;
    delay(5);
  T1 DRIVE.backwards(2*var speed/3);delay(300);
  T1 DRIVE.forwards(var speed/2);
// Entry Points and Interrupt Handlers
void setup () { peripheral setup(); chart SETUP(); }void loop () {
peripheral loop(); chart LOOP();
```

Output for obstacle avoidance using zumo robot:



Conclusion: Hence the obstacle is avoided using the Zumo robot

Aim: Detect faces with HAAR cascades Code: #!pip install opency python import cv2 #reading the image img = cv2.imread("face.jpg") #converting image to grayscale gray img = cv2.cvtColor(img, cv2.COLOR BGR2GRAY) #Loading the required haar-cascade.xml classifier file haar cascade = cv2.CascadeClassifier(cv2.data.haarcascades +"haarcascade frontalface default.xml") eye cascade = cv2.CascadeClassifier(cv2.data.haarcascades +"haarcascade eye.xml") faces rect = haar cascade.detectMultiScale(gray img, 1.3, 5)eyes = eye cascade.detectMultiScale(gray img) for(x, y, w,h) in faces rect: cv2.rectangle(img, (x,y), (x+w, y+h), (0,255,0), 1)for(ex, ey, ew ,eh) in eyes: cv2.rectangle(img, (ex,ey), (ex+ew, ey+eh), (0,255,0), 1) cv2.imshow('Detected faces', img)

cv2.imshow('Detected faces', img) cv2.waitKey(0)

Output: Hence the face detection is done using HAAR cascades in python



Aim: Using the robot to display its camera as a web app on a phone or desktop and then use camera to drive smart colour and face tracking behaviours.

Components: Proteus Simulator 8.9 and above, Lcd TFT, Button, Raspberry pi camera

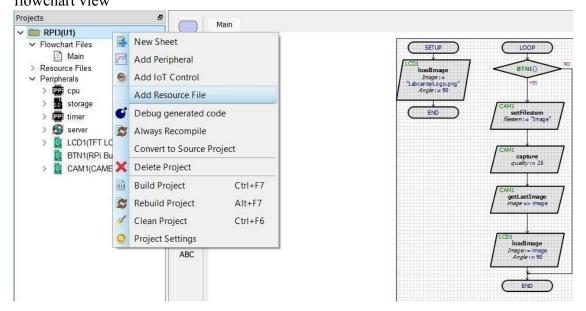
Procedure:

First the components from the library and place it in the schematic chart

Step I. Select new project from the tab, select flow chart project (Open sample and select TFT Display with Camera)

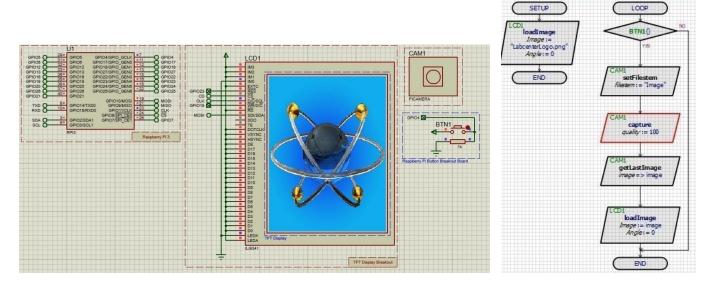
Step II.Create new folder and save the project by remaining as camera.psdrpj in proteus.

Step III. Select a picture and place it in the resource file by right clicking on raspberry pi in the flowchart view



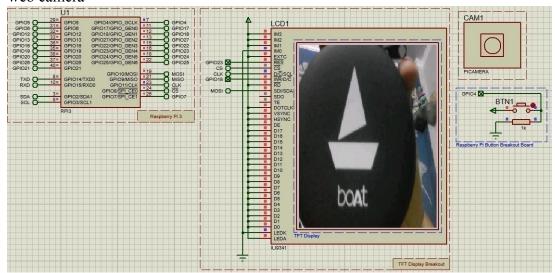
Step IV. Once you click on add resource it will take you to project folder place a bit map image in it. Example shown here is the Labcenterlogo.png

Save it and then run the simulation once you run the simulation you will see the output as shown below Before doing the above process complete the flow chart



Flowchart:

Step V. Once you click the button in the schematic view, we can see our image on the TFT LCD selected. For displaying your image, please keep the camera of the laptop on in case desktop use the web camera



The camera will click the image and display the real time image on the TFT display as shown above.

Conclusion: - Hence we have studied the camera function and displayed it using the webapp