

PROBLEM-1

ROHAN DEEPAK PASPALLU

Topic: $B(x, y)$

40093648

Introduction

$B(x, y)$ denotes the beta function also known as the Euler's beta function. Beta function is a function which is defined for the values defined in a certain specific limits of a function. The formula of $B(x, y)$ is:

- $B(x, y) = \frac{(x-1)!(y-1)!}{(x+y-1)!}$ **For positive integers[?]**
- $B(x, y) = \int_0^1 \frac{t^{x-1}}{(1-t)^{y-1}} dt$ **For positive real numbers**

Properties of Beta Function

- Beta function is symmetric: $B(x, y) = B(y, x)$
- Beta function in terms of Gamma functions as: $B(x, y) = \frac{\Gamma(x)\Gamma(y)}{\Gamma(x+y)}$
- When x and y are positive then it follows the form of gamma function.
- There can be multiple parameters in the beta function (i.e. not necessarily x and y).

Domain and Co-Domain

- The domain of the Beta function depends on the limits of the integral function, having a higher limit as well as a lower limit during which the required output of a given function can be obtained.
- The co-domain of a function depends on the domains. Here we have to manipulate the co-domains in the predefined form by solving the given problem and converting it into a beta function which can be executed only in some particular domain. Various examples of co-domains are:
 - $B(x, y) = \int_0^{\frac{\pi}{2}} (\sin \theta)^{2x-1} (\cos \theta)^{2y-1} d\theta$
 - $B(x, y) = \int_0^{\infty} \frac{t^{x-1}}{(1+t)^{x+y}} dt$

Requirements**1. First Requirement**

- **ID** = FR1
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Easy
- **Description** = The function requires two variable inputs x and y to perform the functionality on them.
- **Rationale** = x and y

2. Second Requirement

- **ID** = FR2
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Easy
- **Description** = The function requires the two variables to have a domain of \mathbb{R}^+ (i.e. positive real numbers).
- **Rationale** = $x \geq 0$ and $y \geq 0$

3. Third Requirement

- **ID** = FR3
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Easy
- **Description** = The output of the requirement is also in \mathbb{R}^+
- **Rationale** = $B(x, y) \geq 0$

4. Fourth Requirement

- **ID** = FR4
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Easy
- **Description** = If the values are positive integers Z^+ (including zero) the values do not have any issue. As, we can use gamma function to calculate $B(x,y)$.
- **Rationale** = $\{\forall x, y \in Z^+ \mid B(x, y) = \frac{\Gamma x \Gamma y}{\Gamma(x+y)}\}$

5. Fifth Requirement

- **ID** = FR5
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Difficult
- **Description** = But, if the values are real numbers then we have to perform integration according to the specific function which needs to be mentioned to calculate that. Here, there is a compulsion for a function to be present.
- **Rationale** = $\{\forall x, y \in R^+ \mid B(x, y) = \int_0^1 \frac{t^{x-1}}{(1-t)^{y-1}} dt\}$

6. Sixth Requirement

- **ID** = FR6
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Easy
- **Description** = The range of positive real variables is declared between the range of 0 to 1.
- **Rationale** = $\{\forall x, y \in [0, 1] \mid B(x, y) = \int_0^1 \frac{t^{x-1}}{(1-t)^{y-1}} dt\}$

7. Seventh Requirement

- **ID** = FR7
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Difficult
- **Description** = If we want to include negative values we can do that by including Image of a specific negative number.
- **Rationale** = $x < 0$ and $y < 0$

8. Eighth Requirement

- **ID** = FR8
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Easy
- **Description** = There should be no other inputs other than the numeric values.
- **Rationale** = $x, y \in R^+$

9. Ninth Requirement

- **ID** = FR9
- **Type** = Functional Requirements
- **Version** = 1.0
- **Difficulty** = Easy
- **Description** = The two input variables can have similar as well as distinct values.
- **Rationale** = $x = y$ or $x \neq y$

Assumptions

1. x and y are positive real numbers $x, y \in R^+$
2. For $x, y \in Z^+$ its easier to compute $B(x, y)$
3. There is no requirement for functions to calculate $B(x, y)$.

Algorithm-1

Stirling's approximation (or Stirling's formula) is an approximation for factorials. It is a good approximation, leading to accurate results even for small values of n .

The Stirling's approximation equation is represented as:

$$B(x, y) = \frac{\Gamma x \Gamma y}{\Gamma(x+y)}$$

$$\Gamma x = \sqrt{\frac{2\pi}{x}} \left(\frac{x}{e}\right)^x$$

Advantages:

- The algorithm has a domain for all the positive real numbers.
- The algorithm can compute most of the values available.
- The algorithm acts as an approximation for the integration function.
- Reduces the complexity of an integration code.

Disadvantages:

- The algorithm cannot give accurate results.
- Though the complexity is reduced, but it's much more complex compared to the later algorithm.
- Debugging the code is a bit difficult.
- For smaller values the difference between the actual answer and the required answer is quite different. But, as the size of numbers increases the difference becomes less.

Algorithm 1 Calculate Beta Function using Simpson's approximation

Require: value: $x > 0$ & $y > 0$

▷ where $x, y \in \mathcal{R}^+$

Ensure: $result = Beta(x, y)$

1: **procedure** CALCULATE SQUAREROOT($value$)

2: $squareroot \leftarrow math.sqrt(value)$

3: **return** $squareroot$

▷ It returns the squareroot

4: **end procedure**

5: **procedure** CALCULATE POWER($value1, value2$)

6: $power \leftarrow math.power(value1, value2)$

7: **return** $power$

▷ It returns the base to the power

8: **end procedure**

9: **procedure** CALCULATE GAMMA($value$)

10: $value2 \leftarrow (\frac{value}{e})^{value}$

11: $gamma \leftarrow CALCULATE SQUAREROOT(value) CALCULATE POWER(value, value2)$

12: **return** $gamma$

▷ It returns the gamma value

13: **end procedure**

14: **procedure** CALCULATE BETA(x, y)

15: $value1 \leftarrow CALCULATE GAMMA(x)$

16: $value2 \leftarrow CALCULATE GAMMA(y)$

17: $z \leftarrow x + y$

18: $value3 \leftarrow CALCULATE GAMMA(z)$

19: $beta \leftarrow \frac{value1 * value2}{value3}$

20: **return** $beta$

▷ It returns the beta value

21: **end procedure**

22: $result \leftarrow CALCULATE BETA(x, y)$

▷ Final result of $Beta(x, y)$

PROBLEM-3**ROHAN DEEPAK PASPALLU****Topic:** $B(x, y)$ **40093648****Algorithm-2**

Beta function makes the use of gamma function to perform the computation of the positive integers

$$B(x, y) = \frac{\Gamma x \Gamma y}{\Gamma(x+y)}$$

$$\Gamma x = (x - 1)!$$

Advantages:

- The algorithm gives the most accurate answers.
- The algorithm is easier to implement and debug.
- The execution takes place faster.
- Performs better functionality for the Beta function

Disadvantages:

- The algorithm can only be implemented for positive numbers.
- The values fed to the algorithm can only be positive integers.
- The algorithm doesn't consider integer values.

Algorithm 2 Calculate Beta Function using factorial

Require: value: $x > 0$ & $y > 0$

▷ where $x, y \in \mathbb{Z}^+$

Ensure: $result = Beta(x, y)$

1: **procedure** CALCULATEFACTORIAL($value$)

2: $value2 \leftarrow value - 1$

3: **if** $value2 \neq 1$ **then**

4: $fact \leftarrow \text{CALCULATEFACTORIAL}(value2)$

5: **return** $fact$

▷ It returns the factorial

6: **else**

7: **return** 1

8: **end if**

9: **end procedure**

10: **procedure** CALCULATEGAMMA($value$)

11: $value2 \leftarrow value - 1$

12: $gamma \leftarrow \text{CALCULATEFACTORIAL}(value2)$

13: **return** $gamma$

▷ It returns the gamma value

14: **end procedure**

15: **procedure** CALCULATEBETA(x, y)

16: $value1 \leftarrow \text{CALCULATEGAMMA}(x)$

17: $value2 \leftarrow \text{CALCULATEGAMMA}(y)$

18: $z \leftarrow x + y$

19: $value3 \leftarrow \text{CALCULATEGAMMA}(z)$

20: $beta \leftarrow \frac{value1 * value2}{value3}$

21: **return** $beta$

▷ It returns the beta value

22: **end procedure**

23: $result \leftarrow \text{CALCULATEBETA}(x, y)$

▷ Final result of $Beta(x, y)$

Bibliography

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