CMPT 280

Topic 4: Cursors

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References

• Textbook, Chapter 4

Cursor Interface

Do you remember what the methods in the cursor interface do?

- itemExists
- item
- goFirst
- goForth
- goLast
- goBefore
- goAfter
- before
- after

 Write a java interface for the cursor methods (don't worry about the javadoc for now).

```
public interface Cursor <I > {

    /**

    * Checks whether the cursor is positioned at an
    * element in the collection.

    *

    * @return true if the cursor is positioned at an
    * element, false otherwise.

    */

    boolean itemExists();

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    ...

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}
```

Write the methods that we need for iterating all of the elements in a linked list. We need:

- itemExists
- item
- goFirst
- goForth

Do we need any additional instance variables to support these methods?

Note: While we don't, strictly speaking, need to, the implementation of goForth is a lot easier if you've already implemented after and before.

Additional Pracatice

On your own, implement the remaining cursor methods. You can find the method stubs in the LinkedList.java file in the Lecture03 exercise solutions.

- goLast
- goBefore
- goAfter

You could also practice regression testing by writing the regression tests for all of the cursor methods.

- Using the LinkedList class, starting with an empty list, store 5 random numbers in the list, and then iterate over the list, and print out each number.
- Hint: Math.random() returns a random Double between 0.0 and 1.0.

- How would we record a cursor position for an ArrayedList?
- How could we represent the "before" and "after" positions?
- Add the required instance variables to ArrayedList.

- Implement the cursor methods for ArrayedList
- Additional Practice: On your own, write regression tests for the cursor methods of ArrayedList.

Next Class

- We'll be exploring an augmented linked list data structure: the doubly-linked list. This will allow us to build a much more feature-rich and robust list object.
- Next class reading: Chapter 5: Doubly Linked Lists.