CMP-5014Y Coursework 2 - Word Auto Completion with Tries

Student number: 100251167. Blackboard ID: afz18mcu

Wednesday $29^{\rm th}$ April, 2020 13:24

Contents

1	Part 1: Form a Dictionary and Word Frequency Count	2
	1.1 Dictionary Finder	2
	1.2 Analyse the Worst Case Runtime Complexity	
2	Part 2: Implement a Trie Data Structure	3
	2.1 Add function	3
	2.2 Contains function	
	2.3 Breadth First Search	
	2.4 Depth First Search	
	2.5 SubTrie	
	2.6 GetAllWords	
		•
3	Part 3: Word Auto Completion Application	8
4	Code Listing	10
	4.1 Part 1: DictionaryFinder	10
	4.2 Part 2: TrieNode	
	4.3 Part 2: Trie	
	4.4 Part 3: AutoCompletionTrieNode	
	4.5 Part 3: AutoCompletionTrie	
	4.6 Part 3: AutoCompletion	
5	Answer	28
_	5.1 Part 3: latr Matches cay	28

1 Part 1: Form a Dictionary and Word Frequency Count

An algorithm that takes as input a list of words and returns a dictionary of words and the frequency count of each word after sorting them alphabetically.

1.1 Dictionary Finder

```
Algorithm 1: Dictionary Finder
Require: readWordsFromCSV
Require: AbsoluteFilePath
  wordRead \leftarrow readWordsFromCSV(AbsoluteFilePath)
  dictionaryFill \leftarrow new\ TreeMap
  sort(wordRead)
                                                                                   \triangleright sorting the words
  for each word in wordRead do
     if dictionaryFill contains word then
        +1 to occurrences of the word in dictionaryFill
     else
        put word at 1 in dictionaryFill
     end if
  end for
  for each key in keySet of dictionaryFill do
     print key and Number of times it occurred
  end for
```

1.2 Analyse the Worst Case Runtime Complexity

We want to form the worst case runtime complexity function for DictionaryFinder. The fundamental operation happens once on every loop. The time-complexity of the for loop is O(n) and Collections.sort is a modified mergesort, therefore it is n log(n), so for any given n, we perform.

$$f(n) = \sum_{i=1}^{n} \log(n) + \sum_{i=1}^{n} 1 + \sum_{j=1}^{n} 1$$
 (1)

$$f(n) = \sum_{i=1}^{n} \log(n) + 2\sum_{i=1}^{n} n$$
 (2)

$$f(n) = n\log(n) + 2n \tag{3}$$

$$f(n) = O(n\log(n)) \tag{4}$$

2 Part 2: Implement a Trie Data Structure

Here we create a trie data structure to hold string keys and also create methods to manipulate the trie.

2.1 Add function

The add function adds a key to the trie and returns true if add was successful i.e. returns false if key already exist in the trie

```
Algorithm 2: boolean add (String key)
Require: root := new TrieNode
Require: offSpring
Require: getOffSpring
                                                          ⊳ gets the offSpring with the specific character
Require: boolean isEnd
                                                            ▷ checks if its the last character in the string
  TrieNode\ rootTemp \leftarrow root
                                                                  > creating a copy of root to use in add
  for i in length of key do
                                                           ▶ iterate through the length of the String key
     TrieNode\ nextNode \leftarrow rootTemp.getOffSpring(key(charAt(i)))
     if nextNode is null then
         nextNode \leftarrow TrieNode.makeNode(key(charAt(i)))
         rootTemp.toCharArray(nextNode)
     end if
     rootTemp \leftarrow nextNode
  end for
  rootTemp.isEnd \leftarrow true
  return rootTemp.isEnd
```

2.2 Contains function

The contains function returns true if the word passed is in the trie a whole word and not just a prefix.

```
Algorithm 3 : boolean contains(String key)

Require: boolean isEnd

Require: root := new \ TrieNode

Require: getOffSpring

TrieNode \ rootTemp \leftarrow root

if rootTemp \ is \ null \ and \ rootTemp.isEnd \ then \ return \ true

end if

for i in length of key do

TrieNode \ nodeNext \leftarrow rootTemp.getOffSpring(key(charAt(i)))

if nodeNext is null then return \ false

else

rootTemp \leftarrow nodeNext \ return \ true

end if
end for
return \ true
```

2.3 Breadth First Search

Returns a string representing a breadth first traversal

Algorithm 4: String outputBreadthFirstSearch Require: root Require: offSpring ▶ an array of Trienodes with fixed size of 26 Require: add() $Queue < TrieNode > queue \leftarrow new \ LinkedList >$ queue used to add items to the end of the linked-list $ArrayList < Character > characterArrayList \leftarrow new\ ArrayList$ queue.add(root)while !queue.isEmpty do $TrieNode\ currentNode \leftarrow queue.remove()$ if currentNode.offSpring! = null then for i in the length of the offSpring do if currentNode.offSpring[i] != null then queue.add(currentNode.offSpring[i])end if end for character Array List. add (current node. char Value Letter)end if end while $StringBuilder\ buildString \leftarrow new\ StringBuilder(characterArrayList.size)$ for Character characterBFS in characterArrayList do buildString.append(characterBFS)end for return buildString.toString()

2.4 Depth First Search

Returns a string representing a pre-order depth first traversal (which means it visits every node in the binary tree)

Algorithm 5 : String outputDepthFirstSearch

```
Require: root
Require: offSpring
  Stack < TrieNode > s \leftarrow new \ Stack < TrieNode > > Stack to keep track of which nodes need to be
  visited
  Stack < Integer > sInt \leftarrow new \ Stack <>
  String\ word \leftarrow ""
                                                                                      ⊳ empty string, word
  TrieNode\ tempTN \leftarrow root
  if root is null then
  return null
  end if
  s.push(root)
                                                                      > pushes the current node to the top
  while !s.isEmpty do
     tempTN \leftarrow s.pop
                                                     ▶ removes the object which is at the top of the stack
     if !sInt.isEmpty then
         word \leftarrow word + (char)(sInt.pop +' a')
     end if
     for i in the length of the off Spring of tempTN do \triangleright where i=tempTN.off Spring.length - 1, i is
  greater than or equal to 0 and i decrements
         if tempTN.offSpring[i] is not null then
            s.push(tempTN.offSpring[i])
            sInt.push(i)
         end if
     end for
  end while
  return word
```

2.5 SubTrie

Returns a new trie rooted at the prefix, or null if the prefix is not present in this trie

```
Algorithm 6: Trie getSubTrie(String prefix)
Require: root
Require: offSpring
Require: qetOffSpring
  Trie\ subTrie \leftarrow new\ Trie
                                                                                      ▷ creating a new trie
  TrieNode\ tempTN \leftarrow root
  if " ".equals(prefix) or prefix.isEmpty then
  return null
  end if
  for i in length of prefix do
     int\ subTrieInt \leftarrow (int)prefix.charAt(i) - 97 \triangleright gets the character from the next node and converts
  it to an integer and then removes 97(ascii value for a)
                                                            ▶ basically converts a to z to 0 to 25 and then
  storing the next at that index
     if tempTN.offSpring[subTrieInt] is null then
  return null
     end if
     subTrie.root \leftarrow tempTN.getOffSpring(prefix.charAt(i))
     tempTN \leftarrow tempTN.offSpring[subTrieInt]
  end for
  return subTrie
```

2.6 GetAllWords

Returns a list containing all words in the trie.

```
      Algorithm 7: List getAllWords

      Require: root

      Require: charValueLetter
      \triangleright The character that is stored inside the node

      List allWords \leftarrow new ArrayList
      for each\ getWords(TrieNode)\ in\ offSpring\ of\ root\ do

      if getWords\ is\ not\ null\ then

      getWords\ (allWords\ ,\ getWords\ .charValueLetter\ +\ "",\ getWords)

      end if

      end for

      return allWords
```

Algorithm 8: void getAllWords(List allWords, String words, TrieNode getWords)

B Part 3: Word Auto Completion Application

Algorithm 9: AutoCompletion Require: readWordsNewLine▷ reads the file and gets rid of the new line Require: readFromCSV Require: getWordFrequency ▷ same as subTrie but returns the frequency Require: add ▶ add function Require: qetAllWords $PrintWriter\ writeToFile \leftarrow new\ PrintWriter(lotrMatches.csv)$ > writes the matches along with their probabilities to lotrMatches.csv $ArrayList < String > lotrQueries \leftarrow readWordsNewLine(lotrQueries)$ \triangleright loads the queries into an arraylist $AutoCompletionTrie\ autoTrie \leftarrow new\ AutoCompletionTrie$ for each word in readFromCSV(lotr.csv) do autoTrie.add(word)▷ adds the words from lotr.csv into an AutoCompletionTrie end for for each query in lotrQueries do $AutoCompletionTrie\ newSubTrie \leftarrow autoTrie.getSubTrie(query) > push\ each\ query\ into\ another$ AutoCompletionTrie for efficiency $int\ totalFrequencies \leftarrow 0$ $ArrayList < String > wordsToSort \leftarrow newSubTrie.getAllWords$ ▶ pushing all the words from newSubTrie into an arraylist for i in the size of wordsToSort do ▷ i increments] wordsToSort.set(i, query + wordsToSort.get(i)) \triangleright returns the element at the given position, i in wordsToSort end for if autoTrie.qetWordFrequency(query) is greater than 0 then \triangleright if the frequency of a query if more than 0 wordsToSort.add(query)▶ adds the query to wordsToSort end if $wordsToSort.sort((String\ word1,String\ word2) -> -Integer.compare(autoTrie.getWordFrequency(word2))$ (autoTrie.getWordFrequency(word2))))▷ sort the words using a lambda and Integer.compare to compare the frequency of the words for each newWord in wordsToSort do totalFrequencies = totalFrequencies + autoTrie.getWordFrequency(newWord) \triangleright add the frequency of the newWord to the totalFrequenices for the specific query end for writeToFile.print(query)▶ prints the queries to lotrMatches.csv for i in Math.min of 3 or the size of words ToSort do \triangleright only prints the top three frequencies or less if the prefix appears less times writeToFile.print(wordsToSort.qet(i))prints the words at i writeToFile.print(float)autoTrie.getWordFrequency(Probability of the word)probability of the number of times each word is likely in autoTrie(probability is calculated by dividing the number of occurences for each word by the totalFrequency) end for end for

write To File.close

4 Code Listing

4.1 Part 1: DictionaryFinder

Listing 1: DictionaryFinder.java

```
1 package CW2;
3 import java.io.*;
  import java.util.*;
5
6 /**
7
    * @author ajb
9
    */
  public class DictionaryFinder {
10
11
12
       ArrayList < String > wordRead;
13
       TreeMap < String , Integer > dictionaryFill;
14
15
       public DictionaryFinder()
16
       {
       }
17
18
19
       /**
20
        * Reads all the words in a comma separated text document into an
           \hookrightarrow Array
21
        * @param
22
        */
23
24
       public static ArrayList < String > readWordsFromCSV(String file) throws
          → FileNotFoundException
25
       {
26
            Scanner sc=new Scanner(new File(file));
27
            sc.useDelimiter(" |,");
28
            ArrayList < String > words = new ArrayList < > ();
29
            String str;
30
            while(sc.hasNext())
31
            {
32
                str=sc.next();
33
                str=str.trim();
34
                str=str.toLowerCase();
35
                words.add(str);
            }
36
37
            return words;
       }
38
39
40
       public static void saveCollectionToFile(Collection<?> c,String file)
          41
       {
```

```
42
            PrintWriter printWriter = new PrintWriter(file);
            for(Object w: c)
43
44
           {
45
                printWriter.println(w.toString());
46
47
           printWriter.close();
48
       }
49
50
       public void formDictionary() throws Exception
51
52
            // reading the words from lotr.csv into the arraylist, wordRead
53
            wordRead = readWordsFromCSV
54
                ("C:\\Users\\rohan\\IdeaProjects\\CW2\\src\\TextFiles\\lotr.csv");
            // sort the wordRead alphabetically
55
            Collections.sort(wordRead);
56
            // dictionaryFill is a new TreeMap
57
            dictionaryFill = new TreeMap();
58
59
60
           //for each word in the arraylist, wordRead
61
            for(String word : wordRead)
62
63
                //if dictionaryFill contains the word then add 1 to the
                   \hookrightarrow frequency of the word
                if (dictionaryFill.containsKey(word))
64
65
                    dictionaryFill.put(word, dictionaryFill.get(word)+1);
66
67
68
                // else it leaves the frequency at 1
                else
69
70
                {
71
                    dictionaryFill.put(word, 1);
72
                }
73
           }
74
           // for each key in the keySet of dictionaryFill, print out the
75
              \hookrightarrow word with its frequency
            for(String key : dictionaryFill.keySet())
76
                System.out.println(key + " : " + dictionaryFill.get(key));
77
78
       }
79
80
       public void saveToFile() throws IOException
81
       {
82
            try (BufferedWriter writeToFile = new BufferedWriter(new
              → FileWriter
83
            ("C:\\Users\\rohan\\IdeaProjects\\CW2\\src\\TextFiles\\Output.txt")))
84
85
                for (Map.Entry < String, Integer > entry :
                   → this.dictionaryFill.entrySet()) {
                    System.out.println("Word = " + entry.getKey() + ", Value
86
                       \hookrightarrow = " + entry.getValue());
```

```
writeToFile.write(entry.getKey() + " = " +
87

    entry.getValue() + " times, \n");
88
                }
            }
89
90
        }
91
        public static void main(String[] args) throws Exception
92
93
94
            DictionaryFinder df=new DictionaryFinder();
            ArrayList < String > in = readWordsFromCSV
95
            ("C:\\Users\\rohan\\IdeaProjects\\CW2\\src\\TextFiles\\lotr.csv");
96
            df.formDictionary();
97
            df.saveToFile();
98
        }
99
100 }
```

4.2 Part 2: TrieNode

Listing 2: TrieNode.java

```
1 package CW2;
  import java.util.*;
4
5 public class TrieNode
6 {
7
       //the character that is stored inside the node
8
       public char charValueLetter;
9
       // variable to check if this is the last character in the string
10
       public boolean isEnd;
11
       // variable to check whether the node has been node
12
       public boolean visitedNode;
13
       //creating an array of fixed size 26
14
       public TrieNode[] offSpring;
15
16
       public TrieNode()
17
       {
18
            // initialize the array of fixed size 26
19
            this.offSpring = new TrieNode[26];
20
            //sets both the booleans to false
21
           this.isEnd = false;
22
           this.visitedNode = false;
23
            // iterates through the length of the array and sets all the
              \hookrightarrow elements to null
24
            for(int i = 0; i < offSpring.length; i++)</pre>
25
                offSpring[i] = null;
       }
26
27
28
       public TrieNode(char c)
29
       {
30
            charValueLetter = c;
31
       }
32
33
       public static TrieNode makeNode(char cNode)
34
35
            //create a new TrieNode
36
            TrieNode newTrieN = new TrieNode();
37
            newTrieN.isEnd = false;
38
            newTrieN.charValueLetter = cNode;
39
40
           return newTrieN;
       }
41
42
43
       // getting the offSpring with the specific character
44
       public TrieNode getOffSpring (char cOffSpring)
45
       {
```

```
for(int i = 0; i < offSpring.length; i++)</pre>
46
47
48
                //make sure its not invalid or null and is equal to the the
                   \hookrightarrow specific character, then adding and updating each item
                   \hookrightarrow in the array
49
                if (offSpring[i] != null && offSpring[i].charValueLetter ==
                   → cOffSpring)
50
                    return offSpring[i];
            }
51
52
            return null;
53
       }
54
55
       // gets character from next node and converts it to an integer and
          \hookrightarrow then removes 97(cos ascii for a)
56
       // basically turning a to z to 0 to 25 and then storing next at that
          → index
       public void toCharArray(TrieNode nextNode)
57
58
59
            int node = (int)nextNode.charValueLetter - 97;
60
            offSpring[node] = nextNode;
61
       }
62
63
       public char getCharValueLetter()
64
65
            return charValueLetter;
66
       }
```

67 }

4.3 Part 2: Trie

Listing 3: Trie.java

```
1 package CW2;
3 import java.util.*;
4 import java.lang.*;
6
  public class Trie {
       TrieNode root = new TrieNode();
8
9
10
       //adds a key to trie and returns true if the addition was successful
          \hookrightarrow i.e. returns false if key already exist in the Trie
11
       public boolean add(String key)
12
13
            TrieNode rootTemp = root;
14
            for (int i = 0; i < key.length(); i++)</pre>
15
16
                // charAt returns the character at the specified index
17
                TrieNode nextNode = rootTemp.getOffSpring(key.charAt(i));
18
                if (nextNode == null)
19
                ₹
20
                    nextNode = TrieNode.makeNode(key.charAt(i));
21
                    rootTemp.toCharArray(nextNode);
22
                }
23
                rootTemp = nextNode;
24
25
            rootTemp.isEnd = true;
26
            return rootTemp.isEnd;
       }
27
28
29
30
       public boolean contains(String key)
31
32
            TrieNode rootTemp = root;
33
            if (rootTemp != null && rootTemp.isEnd )
34
                return true;
35
            for(int i = 0; i < key.length(); i++)</pre>
36
            {
37
                TrieNode nodeNext = rootTemp.getOffSpring((key.charAt(i)));
38
                if (nodeNext == null)
39
                    return false;
40
                else
41
                {
42
                    rootTemp = nodeNext;
43
                    return true;
                }
44
45
            }
```

```
46
           return true;
47
       }
48
49
       // returns a string representing a breadth first traversal
       public String outputBreadthFirstSearch()
50
51
52
            Queue < TrieNode > queue = new LinkedList <>();
           ArrayList < Character > characterArrayList = new ArrayList <>();
53
            queue.add(root);
54
            //while the linkedlist is full, we take the item in front of the
55
              \hookrightarrow queue and add it to the list
            // add items that aren't in the list to the back of the queue.
56
57
            while (!queue.isEmpty())
58
           {
59
                TrieNode currentNode = queue.remove();
                //check that offSpring has another element
60
                if (currentNode.offSpring != null)
61
62
63
                    for(int i = 0; i < currentNode.offSpring.length; i++)</pre>
64
                    {
65
                        if (currentNode.offSpring[i] != null)
66
                             queue.add(currentNode.offSpring[i]);
67
68
                    characterArrayList.add(currentNode.charValueLetter);
                }
69
70
           }
71
           // StringBuilders is like an array of strings.
72
           // creating a new stringbuilder of the size of characterArrayList
73
           StringBuilder buildString = new
              → StringBuilder(characterArrayList.size());
           //adding each character in characterArrayList to buildString
74
           for ( Character characterBFS : characterArrayList)
75
76
                buildString.append(characterBFS);
77
           return buildString.toString();
78
       }
79
80
       //returns a string representing a pre-order depth first traversal
81
       // make it recursive
82
       public String outputDepthFirstSearch()
83
84
           if (root == null)
85
                return null;
            // create a stack for DFS i.e. which nodes to visit
86
           Stack<TrieNode> s = new Stack<TrieNode>();
87
           Stack<Integer> sInt = new Stack<>();
88
           String word = "";
89
90
           // push the current node to top
91
           s.push(root);
92
           TrieNode tempTN = root;
93
            while (!s.isEmpty())
```

```
{
94
95
                 // removes the object at the top of the stack
96
                 tempTN = s.pop();
97
                 if(!sInt.isEmpty())
98
                     word = word + (char)(sInt.pop() + 'a');
99
                 for (int i = tempTN.offSpring.length - 1; i >= 0; i--)
100
                 {
                     if (tempTN.offSpring[i] != null)
101
102
                     {
103
                         s.push(tempTN.offSpring[i]);
104
                         sInt.push(i);
105
                     }
106
                 }
107
            }
108
            return word;
        }
109
110
111
112
        // returns a new Trie rooted at the prefix
113
        public Trie getSubTrie (String prefix)
114
115
             //create a new TrieNode
116
            Trie subTrie = new Trie();
117
            TrieNode tempTN = root;
             if (" ".equals(prefix) || prefix.isEmpty())
118
119
                 return null;
120
            for (int i = 0; i < prefix.length(); i++)</pre>
121
122
                 // same concept as toCharArray
                 int subTrieInt = (int)prefix.charAt(i) - 97;
123
124
                 if(tempTN.offSpring[subTrieInt] == null)
125
                 {
126
                     return null;
127
                 }
128
                 subTrie.root = tempTN.getOffSpring(prefix.charAt(i));
129
                 tempTN = tempTN.offSpring[subTrieInt];
130
            }
131
            return subTrie;
132
            // searches letters in trie if yes creates a new trie
133
            // assign root to characters of the prefix
        }
134
135
136
        // returns a list containing all words in the Trie
137
        public List getAllWords()
138
        {
139
            List allWords = new ArrayList();
140
            for (TrieNode getWords : root.offSpring )
            {
141
142
                 if (getWords != null)
143
                     getAllWords(allWords, getWords.charValueLetter + "",
```

```
→ getWords);
144
            }
145
            return allWords;
        }
146
147
148
        public void getAllWords (List allWords, String words, TrieNode
           → getWords)
        {
149
            if (getWords.isEnd)
150
                 allWords.add(words);
151
            for (TrieNode tempNode : getWords.offSpring)
152
153
            {
154
                 if (tempNode != null)
                     getAllWords(allWords, words + tempNode.charValueLetter,
155
                        → tempNode);
            }
156
        }
157
158
159
        public static void main(String[] args) {
160
            Trie newTrie = new Trie();
            newTrie.add("cheers");
161
162
            newTrie.add("cheese");
163
            newTrie.add("chat");
164
            newTrie.add("cat");
165
            newTrie.add("bat");
166
167
            System.out.println(newTrie.outputBreadthFirstSearch());
168
            System.out.println(newTrie.outputDepthFirstSearch());
            System.out.println(newTrie.getSubTrie("ch").getAllWords());
169
170
            System.out.println(newTrie.getAllWords());
171
172
        }
173 }
```

4.4 Part 3: AutoCompletionTrieNode

Listing 4: AutoCompletionTrieNode.java

```
1 package CW2;
2
3 public class AutoCompletionTrieNode
4 {
5
       //the character that is stored inside the node
6
       public char charValueLetter;
7
       // variable to check if this is the last character in the string
8
       public boolean isEnd;
9
       // variable to check whether the node has been node
10
       public boolean visitedNode;
11
       //creating an array of fixed size 26
12
       public AutoCompletionTrieNode[] offSpring;
13
       int frequency = 0;
14
15
       public AutoCompletionTrieNode()
16
17
           // initialize the array of fixed size 26
18
           this.offSpring = new AutoCompletionTrieNode[26];
19
           //sets both the booleans to false
20
           this.isEnd = false;
21
           this.visitedNode = false;
22
           // iterates through the length of the array and sets all the
              \hookrightarrow elements to null
23
           for(int i = 0; i < offSpring.length; i++)</pre>
24
                offSpring[i] = null;
       }
25
26
27
       public AutoCompletionTrieNode(char c)
28
29
           charValueLetter = c;
30
       }
31
32
       public static AutoCompletionTrieNode makeNode(char cNode)
33
34
           //create a new TrieNode
           AutoCompletionTrieNode newTrieN = new AutoCompletionTrieNode();
35
36
           newTrieN.isEnd = false;
37
           newTrieN.charValueLetter = cNode;
38
39
           return newTrieN;
       }
40
41
42
       // getting the offSpring with the specific character
43
       public AutoCompletionTrieNode getOffSpring (char cOffSpring)
44
45
           for(int i = 0; i < offSpring.length; i++)</pre>
```

```
{
46
                //make sure its not invalid or null and is equal to the the
47
                   \hookrightarrow specific character, then adding and updating each item
                   \hookrightarrow in the array
                if (offSpring[i] != null && offSpring[i].charValueLetter ==
48
                   49
                     return offSpring[i];
50
            }
51
            return null;
52
       }
53
54
       // gets character from next node and converts it to an integer and
          \hookrightarrow then removes 97(cos ascii for a)
       // basically turning a to z to 0 to 25 and then storing next at that
55
          \hookrightarrow index
       public void toCharArray(AutoCompletionTrieNode nextNode)
56
57
       {
58
            int node = (int)nextNode.charValueLetter - 97;
59
            offSpring[node] = nextNode;
60
       }
61
62
       public char getCharValueLetter()
63
64
            return charValueLetter;
65
       }
66 }
```

4.5 Part 3: AutoCompletionTrie

Listing 5: AutocompletionTrie.java

```
1 package CW2;
2
3 import java.util.*;
4 import java.lang.*;
5
6 public class AutoCompletionTrie
       AutoCompletionTrieNode root = new AutoCompletionTrieNode();
8
9
       int wordFrequency;
10
11
12
       //adds a key to trie and returns true if the addition was successful
          \hookrightarrow i.e. returns false if key already exist in the Trie
13
       public boolean add(String key /*,int addFrequency*/)
14
15
           AutoCompletionTrieNode rootTemp = root;
           for (int i = 0; i < key.length(); i++)</pre>
16
17
           {
18
                // charAt returns the character at the specified index
19
                AutoCompletionTrieNode nextNode =
                   → rootTemp.getOffSpring(key.charAt(i));
20
                if (nextNode == null)
21
                {
22
                    nextNode =
                       → AutoCompletionTrieNode.makeNode(key.charAt(i));
23
                    rootTemp.toCharArray(nextNode);
                }
24
                rootTemp = nextNode;
25
           }
26
27
           rootTemp.isEnd = true;
28
           rootTemp.frequency++;
29
           //rootTemp.frequency = addFrequency;
30
           return rootTemp.isEnd;
       }
31
32
33
       public boolean contains(String key)
34
       {
35
            AutoCompletionTrieNode rootTemp = root;
36
           if (rootTemp != null && rootTemp.isEnd )
37
                return true;
           for(int i = 0; i < key.length(); i++)</pre>
38
39
40
                AutoCompletionTrieNode nodeNext =
                   → rootTemp.getOffSpring((key.charAt(i)));
41
                if (nodeNext == null)
42
                    return false;
```

```
43
                else
44
                {
45
                    rootTemp = nodeNext;
46
                    return true;
47
                }
48
           }
49
           return true;
       }
50
51
52
       // returns a string representing a breadth first traversal
53
       public String outputBreadthFirstSearch()
54
55
           Queue < AutoCompletionTrieNode > queue = new LinkedList <> ();
56
            ArrayList < Character > characterArrayList = new ArrayList <>();
57
           queue.add(root);
           //while the linkedlist is full, we take the item in front of the
58
              \hookrightarrow queue and add it to the list
59
            // add items that aren't in the list to the back of the queue.
60
            while (!queue.isEmpty())
61
           {
62
                AutoCompletionTrieNode currentNode = queue.remove();
63
                //check that offSpring has another element
64
                if (currentNode.offSpring != null)
65
                {
66
                    for(int i = 0; i < currentNode.offSpring.length; i++)</pre>
67
                    {
68
                        if (currentNode.offSpring[i] != null)
69
                             queue.add(currentNode.offSpring[i]);
70
71
                    characterArrayList.add(currentNode.charValueLetter);
72
                }
73
           }
74
           // StringBuilders is like an array of strings.
75
           // creating a new stringbuilder of the size of characterArrayList
            StringBuilder buildString = new
76
              → StringBuilder(characterArrayList.size());
77
            //adding each character in characterArrayList to buildString
78
           for ( Character characterBFS : characterArrayList)
79
                buildString.append(characterBFS);
80
           return buildString.toString();
       }
81
82
83
       //returns a string representing a pre-order depth first traversal
       // make it recursive
84
85
       public String outputDepthFirstSearch()
86
87
           if (root == null)
88
                return null;
89
            // create a stack for DFS i.e. which nodes to visit
           Stack < AutoCompletionTrieNode > s = new
90
```

```
→ Stack < AutoCompletionTrieNode > ();
91
            Stack < Integer > sInt = new Stack <>();
92
             String word = "";
93
            // push the current node to top
94
            s.push(root);
95
             AutoCompletionTrieNode tempTN = root;
96
             while (!s.isEmpty())
97
            {
98
                 // removes the object at the top of the stack
99
                 tempTN = s.pop();
100
                 if(!sInt.isEmpty())
                     word = word + (char)(sInt.pop() + 'a');
101
102
                 for (int i = tempTN.offSpring.length - 1; i >= 0; i--)
103
104
                     if (tempTN.offSpring[i] != null)
105
                     {
106
                          s.push(tempTN.offSpring[i]);
107
                          sInt.push(i);
108
                     }
109
                 }
110
            }
111
            return word;
112
        }
113
114
        // returns a new Trie rooted at the prefix
        public AutoCompletionTrie getSubTrie (String prefix)
115
116
        ₹
117
             //create a new TrieNode
118
             AutoCompletionTrie subTrie = new AutoCompletionTrie();
119
             AutoCompletionTrieNode tempTN = root;
             if (" ".equals(prefix) || prefix.isEmpty())
120
121
                 return null;
122
            for (int i = 0; i < prefix.length(); i++)</pre>
123
124
                 // same concept as toCharArray
125
                 int subTrieInt = (int)prefix.charAt(i) - 97;
                 if(tempTN.offSpring[subTrieInt] == null)
126
127
                 {
128
                     return null;
129
                 }
130
                 subTrie.root = tempTN.getOffSpring(prefix.charAt(i));
131
                 tempTN = tempTN.offSpring[subTrieInt];
132
            }
133
            return subTrie;
134
            // searches letters in trie if yes creates a new trie
135
            // assign root to characters of the prefix
136
        }
137
138
        public ArrayList < String > getAllWords()
139
```

```
140
            ArrayList < String > allWords = new ArrayList();
141
             for (AutoCompletionTrieNode getWords : root.offSpring )
142
            {
143
                 if (getWords != null)
                     getAllWords(allWords, getWords.charValueLetter + "",
144
                        → getWords);
145
            }
146
            return allWords;
147
148
        }
149
150
151
        public void getAllWords(List allWords, String words,
           → AutoCompletionTrieNode getWords)
152
        {
153
            if (getWords.isEnd)
154
                 allWords.add(words);
            for (AutoCompletionTrieNode tempNode : getWords.offSpring)
155
156
            {
157
                 if (tempNode != null)
158
                     getAllWords(allWords, words + tempNode.charValueLetter,
                        → tempNode);
159
            }
        }
160
161
        // same concept as getSubTrie except in this case it returns the
162
           \hookrightarrow int, frequency rather than the subTrie.
163
        public int getWordFrequency(String word)
        ₹
164
165
            // creating anew autocompletiontrie called subTrie
             AutoCompletionTrie subTrie = new AutoCompletionTrie();
166
167
             // creating a temporary TrieNode
168
             AutoCompletionTrieNode tempTN = root;
169
             if (" ".equals(word) || word.isEmpty())
170
                 return 0;
171
            for (int i = 0; i < word.length(); i++)</pre>
172
173
                 // same concept as toCharArray
174
                 int subTrieInt = (int)word.charAt(i) - 97;
175
                 if(tempTN.offSpring[subTrieInt] == null)
176
177
                     return 0;
                 }
178
179
                 subTrie.root = tempTN.getOffSpring(word.charAt(i));
180
                 tempTN = tempTN.offSpring[subTrieInt];
            }
181
182
            // returns the frequency
183
            return tempTN.frequency;
        }
184
185 }
```

4.6 Part 3: AutoCompletion

Listing 6: AutoCompletion.java

```
1 package CW2;
2
3 import java.io.*;
4 import java.util.*;
5
6 import static CW2.DictionaryFinder.readWordsFromCSV;
7
8 public class AutoCompletion
9 {
10
       // reads the queries from lotrQueries.csv and uses the new line
          \hookrightarrow character as a delimiter.
       public static ArrayList<String> readWordsNewLine(String file) throws
11
          → FileNotFoundException
12
       {
13
           Scanner sc=new Scanner(new File(file));
14
           sc.useDelimiter("\n");
15
           ArrayList < String > words = new ArrayList < >();
16
           String str;
17
           while(sc.hasNext())
18
           {
19
                str=sc.next();
20
                str=str.trim();
21
                str=str.toLowerCase();
22
                words.add(str);
23
           }
24
           return words;
25
       }
26
27
       public static void main(String[] args) throws Exception
28
29
           // PrintWriter prints the matches and their probabilities to the
              \hookrightarrow specified
30
           PrintWriter writeToFile= new PrintWriter
31
           ("C:\\Users\\rohan\\IdeaProjects\\CW2\\src\\TextFiles\\lotrMatches.csv
32
           // reading and pushing all the queries from lotrQueries.csv to
              → an arraylist called lotrQueries
33
           ArrayList < String > lotrQueries = readWordsNewLine
34
           ("C:\\Users\\rohan\\IdeaProjects\\CW2\\src\\TextFiles\\lotrQueries.csv
35
           //System.out.println(lotrQueries);
36
           // creating a new AutoCompletionTrie called autoTrie
37
           AutoCompletionTrie autoTrie = new AutoCompletionTrie();
38
           // for each word in the lotr.csv, add it to autoTrie
39
           for (String word: readWordsFromCSV
40
           ("C:\\Users\\rohan\\IdeaProjects\\CW2\\src\\TextFiles\\lotr.csv"))
41
                autoTrie.add(word);
42
           //System.out.println(autoTrie.getAllWords());
```

```
43
           //System.out.println(autoTrie.getWordFrequency("yellow"));
           // for each query in the arraylist, lotrQueries
44
45
           for (String query: lotrQueries)
46
           {
47
               // push the query into another AutoCompletionTrie called
                  → newSubTrie
48
               AutoCompletionTrie newSubTrie = autoTrie.getSubTrie(query);
               // initializing totalFrequencies to 0;
49
50
               int totalFrequencies=0;
               // prints out all the words in newSubTrie
51
               //System.out.println(newSubTrie.getAllWords());
52
               // pushing all the words in newSubTrie to an arraylist
53
                  → called, wordsToSort
               ArrayList < String > wordsToSort = newSubTrie.getAllWords();
54
55
               // for loop that goes through the size of the arraylist,
                  → wordsToSort
               for (int i =0; i < wordsToSort.size(); i++)</pre>
56
                   // returns the element at the given index after going
57
                      58
                   wordsToSort.set(i, query+wordsToSort.get(i));
               // if the frequency of a query is more than 0, it adds it to
59

→ the arraylist, wordsToSort

60
               if(autoTrie.getWordFrequency(query) > 0)
61
                   wordsToSort.add(query);
62
               // sort the words using a lambda and Integer.compare to
                  \hookrightarrow compare the frequency of the words and then sort.
63
               wordsToSort.sort((String word1, String
                  → word2) ->-Integer.compare(autoTrie.getWordFrequency(word1),
                  //for each newWord in wordsToSort add the frequency of the
64
                  → newWord to the totalFrequencies
65
               for (String newWord : wordsToSort)
66
67
                   totalFrequencies += autoTrie.getWordFrequency(newWord);
68
               // writeToFile.print() is used to write to lotrMatches.csv
69
               writeToFile.print(query+",");
70
               // for loop that only prints the top three frequencies or
71
                  \hookrightarrow less if the prefix appears less times
               for (int i = 0; i < Math.min(3,wordsToSort.size()); i++)</pre>
72
73
                   writeToFile.print(wordsToSort.get(i)+",");
74
75
                   // prints the probabilities of the number of time each
                      \hookrightarrow word is likely to occur
                   writeToFile.print((float)autoTrie.getWordFrequency
76
77
                            (wordsToSort.get(i))/totalFrequencies+",");
78
79
               // makes sure each query and its occurrences and its
                  → probabilities
80
               writeToFile.println();
```

5 Answer

5.1 Part 3: lotrMatches.csv

Listing 7: lotrMatches.csv

```
1 ab,about,0.56666666,above,0.3,able,0.1,
2 go,going,0.2777778,go,0.24074075,good,0.16666667,
3 the,the,0.626703,they,0.15395096,them,0.06811989,
4 mer,merry,0.94736844,merely,0.02631579,merrily,0.02631579,
5 fro,frodo,0.4909091,from,0.43636364,front,0.07272727,
6 gr,great,0.1969697,ground,0.18181819,grass,0.15151516,
7 gol,goldberry,0.6,golden,0.4,
8 sam,sam,1.0,
```