Yash Rohatgi

Fullstack Developer

Yash Rohatgi

○ → https://github.com/rohatgiy

▦ → https://www.linkedin.com/in/yash-rohatgi-9a84b0172 /

✉ → yrohatgi@uwaterloo.ca

Languages: Java, Javascript, HTML/CSS, Racket, Dart, JSX, Python, C#

Technologies: Node.js, Express.js, React.js, Bootstrap, MongoDB, Git

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Projects

HoopsHub / Personal Project

https://github.com/rohatgiy/hoopshub

- Set reminders and find streams for upcoming NBA games
- Pop-up makes use of Bootstrap and custom CSS
- Uses Javascript for game time and streaming functionalities

MonoNote / Personal Project

https://play.google.com/store/apps/details?id=com.rohatgiy.MonoNote

- Lightweight note-taking app published to the Google Play Store
- Built using Flutter framework, programmed in Dart
- Uses SQLite to store user notes

Move! / Personal Project

https://play.google.com/store/apps/details?id=com.rohatgiy.Move

- Simple mobile game, published to the Google Play Store
- Built using Unity game engine, programmed using C#
- Designed custom assets using Adobe Photoshop

Experience

Kumon of North America / Teaching Assistant

September 2018 - March 2020, Oakville, ON, Canada

- Responsible for managing centre when owner not present
- Data entry into SQL database
- Taught students math and English concepts

Education

University of Waterloo / Bachelor of Computer Science (BCS)

September 2020 - May 2025, Waterloo, ON, Canada

Abbey Park HS / Ontario Secondary School Diploma (OSSD)

September 2016 - June 2020, Oakville, ON, Canada

Awards

President's Scholarship of Distinction

- Awarded to students with 95%+ entrance average