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#include "iostream"
#include <chrono>

using namespace std;
using namespace std::chrono;

void print_array(int *A,int size_of_array){
    /*
    Helper function
    Takes in array A of size size_of_array and prints the contents
    */
    for (int i=0;i<size_of_array;i++){
        cout<<A[i]<<" ";
    }
    cout<<endl;
}

void insertion_sort(int *A,int size_of_array){
    /*
    Takes in array A of size size_of_array and sorts via insertion_sort
    */
    int i,key;
    for (int j=1;j<size_of_array;j++){
        i=j-1;
        key=A[j];
        while (key<A[i] & i>-1) {
            A[i+1]=A[i];
            i=i-1;
        }
        A[i+1]=key;
    }
}

void merge(int *A,int l,int mid, int r){
    /*
    A[l:mid] is sorted,
    A[mid+1:r] is sorted
    */
    int n1=mid-l+1;
    int n2=r-mid;
    int left[n1];
    int right[n2];

    for (int i=0;i<n1;i++){
        left[i]=A[l+i];
    }
}

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    for (int j=0;j<n2;j++){
        right[j]=A[mid+j+1];
    }
    int i=0;
    int j=0;
    int k=l;
    while (i<n1 & j<n2){
        if (left[i]<right[j]){
            A[k]=left[i];
            i=i+1;
        }
        else{
            A[k]=right[j];
            j=j+1;
        }
        k=k+1;
    }

    while (i<n1){
        A[k]=left[i];
        k=k+1;
        i=i+1;
    }

    while (j<n2){
        A[k]=right[j];
        k=k+1;
        j=j+1;
    }
}

void merge_sort(int *A,int l,int r){
    /*
    Input: A[l...r].
    Initial call: l=0, r=len(A)-1.
    If len(A)==1, "if" condition at start would be false, and merge_sort would return A directly
    */
    int mid;
    if (l<r){
        mid=(int)(l+r-1)/2;
        merge_sort(A,l,mid);
        merge_sort(A,mid+1,r);
        merge(A,l,mid,r);
    }
}

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auto time_insertion_sort(int size_of_array){
    /*
    create array of size size_of_array, sorted in descending order - which is the worst case for insertion_
    call insertion_sort() and wrap the timing functions around it. return the time taken by insertion sort
    */
    int A[size_of_array];
    for (int j=size_of_array;j>0;j--){
        A[size_of_array-j] = j;
    }
    //print_array(A,size_of_array);
    //cout<<"Insertion Sort ";
    auto start = high_resolution_clock::now();
    insertion_sort(A,size_of_array);
    auto stop = high_resolution_clock::now();
    auto duration = duration_cast<nanoseconds>(stop - start);
    //cout << "time "<<duration.count() << " ns"<<endl;
    //print_array(A,size_of_array);
    return duration;
}

auto time_merge_sort(int size_of_array){
    /*
    create array of size size_of_array, sorted in descending order.
    call merge_sort() and wrap the timing functions around it. return the time taken by merge sort
    */

    int B[size_of_array];
    for (int j=size_of_array;j>0;j--){
        B[size_of_array-j] = j;
    }
    //print_array(B,size_of_array);
    //cout<<"Merge Sort ";
    auto start = high_resolution_clock::now();
    merge_sort(B,0,size_of_array-1);
    auto stop = high_resolution_clock::now();
    auto duration = duration_cast<nanoseconds>(stop - start);
    //cout << "time "<<duration.count() << " ns"<<endl;
    //print_array(B,size_of_array);
    return duration;
}

int main() {
    cout<<"size_of_array"<<"\t"<<"insert sort time"<<"\t"<<"merge sort time"<<endl;

    for (int size_of_array=2;size_of_array<50;size_of_array=size_of_array+1){
        auto insert_time=time_insertion_sort(size_of_array); // time taken by insertion sort
    }
}

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    auto merge_time=time_merge_sort(size_of_array); // time taken by merge sort
    cout<<size_of_array<<"\t"<<insert_time.count()<<"\t"<<merge_time.count()<<endl;
}
return 0;
}

```

Insertion sort code-

```

void insertion_sort(int *A,int size_of_array){
    /*
    Takes in array A of size size_of_array and sorts via insertion_sort
    */
    int i,key;
    for (int j=1;j<size_of_array;j++){
        i=j-1;
        key=A[j];
        while (key<A[i] & i>-1) {
            A[i+1]=A[i];
            i=i-1;
        }
        A[i+1]=key;
    }
}

```

Merge sort code-

```

void merge(int *A,int l,int mid, int r){
    /*
    A[l:mid] is sorted,
    A[mid+1:r] is sorted
    */
    int n1=mid-l+1;
    int n2=r-mid;
    int left[n1];
    int right[n2];

    for (int i=0;i<n1;i++){
        left[i]=A[l+i];
    }

    for (int j=0;j<n2;j++){
        right[j]=A[mid+j+1];
    }
    int i=0;
    int j=0;
    int k=l;
    while (i<n1 & j<n2){
        if (left[i]<right[j]){
            A[k]=left[i];
            i=i+1;
        }
        else{
            A[k]=right[j];
            j=j+1;
        }
        k=k+1;
    }

    while (i<n1){
        A[k]=left[i];
        k=k+1;
        i=i+1;
    }

    while (j<n2){
        A[k]=right[j];
        k=k+1;
        j=j+1;
    }
}

void merge_sort(int *A,int l,int r){

```

```

/*
Input: A[l...r].
Initial call: l=0, r=len(A)-1.
If len(A)==1, "if" condition at start would be false, and merge_sort would return A directly
*/
int mid;
if (l<r){
    mid=(int)(l+r-1)/2;
    merge_sort(A,l,mid);
    merge_sort(A,mid+1,r);
    merge(A,l,mid,r);
}
}

```

- Input has a been set a sequence in decreasing order, which is the worst case for insertion sort
- Input size n for which merge sort starts to beat insertion sort in terms of the worst-case running time-> $n=31$