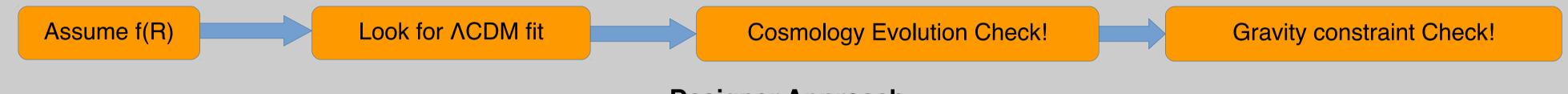
Standard Approach



Designer Approach

Take Scale factor evolution a(t)

Gravity constraint Check!