

# Variables and Strings

# What You Will Learn

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- Variables
- Strings
- String formatting
- Built-in functions
- Methods

# Variables

- Case sensitive. (Case matters!)
  - Fruit and fruit are different variables.
- Must start with a letter.
  - Can *contain* numbers.
- Underscores allowed in variable names
- Not allowed:
  - +
  - -

# Variables

- Variables are:
  - storage locations that have a name
  - name-value pairs

```
name    = 'john'
```

```
name    = 'smith'
```

# Valid and Invalid Variable Names

```
alplabets = 'ABC'
```

```
i_use_underScore = 'ABC'
```

```
IHave2digits = 'ABC'
```

```
-useHyphen= 'ABC'
```

```
+usePlus = 'ABC'
```

```
2digits = 'ABC'
```

# Strings

- Represent text
- Surrounded by quotes

```
fruit = 'apple'
```

```
fruit = "apple"
```

# Using Quotes within Strings

```
sentence = 'She said, "That is a great tasting apple!"'
```

```
sentence = "That's a great tasting apple!"
```

# Using Quotes within Strings

```
double = "She said, \"That's a great tasting apple!\""
```

```
single = 'She said, "That\'s a great tasting apple!"'
```



# Indexing

```
String:    a p p l e  
Index:     0 1 2 3 4
```

```
a = 'apple'[0]
```

```
e = 'apple'[4]
```

```
fruit = 'apple'
```

```
first character = fruit[0]
```

# Functions

- A function is a section of reusable code that performs an action.
- A function has a name and is called, or executed, by that name.
- Optionally, functions can accept arguments and return data.

# The print() Function

```
fruit = 'apple'  
print(fruit)  
print('orange')
```

```
apple  
orange
```

# The len() Function

```
fruit = 'apple'  
fruit_len = len(fruit)  
print(fruit_len)
```

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# Nesting Functions

```
fruit = 'apple'  
print(len(fruit))
```

5

# Nesting Functions

```
print(len('apple'))
```

5

# String Methods

# Basic OOP

- Everything in Python is an object.
- Every object has a type.
- 'apple' is an object of type "str".
- 'apple' is a string object.
- fruit = 'apple'.
  - fruit is a string object.
- Methods are functions run against an object.
  - `object.method()`



# The lower() String Method

```
fruit = 'Apple'  
print(fruit.lower())
```

```
apple
```

# The upper() String Method

```
fruit = 'Apple'  
print(fruit.upper())
```

APPLE

# String Concatenation

# String Concatenation

```
print('I ' + 'love ' + 'Python.')
```

```
print('I' + ' love' + ' Python.')
```

I love Python.

I love Python.

# String Concatenation

```
print('I' + 'love' + 'Python.')
```

```
IlovePython.
```

# String Concatenation

```
first = 'I'  
second = 'love'  
third = 'Python'  
  
sentence = first + ' ' + second + ' ' +  
third + '.'  
print(sentence)
```

I love Python.

# Repeating Strings

```
print('-' * 10)
```

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# Repeating Strings

```
happiness = 'happy' * 3  
print(happiness)
```

```
happy happy happy
```



# The str() Function

```
version = 3  
print('I love Python ' + str(version) + '.')
```

I love Python 3.

# The str() Function

```
version = 3
print('I love Python ' + version + '.')
```

```
File "string_example.py", line 2, in <module>
    print('I love Python ' + version)
TypeError: Can't convert 'int' object to str implicitly
```

# Formatting Strings

# Formatting Strings

```
print('I {} Python.'.format('love'))  
print('{} {} {}'.format('I', 'love', 'Python.'))
```

I love Python.

I love Python.

# Formatting Strings

```
print('I {0} {1}.    {1} {0}s me.'.format('love', 'Python'))
```

I love Python. Python loves me.

# Formatting Strings

```
first = 'I'  
second = 'love'  
third =  
'Python'  
print('{} {} {}'.format(first, second, third))  
I love Python.
```

# Formatting Strings

```
version = 3  
print('I love Python {}'.format(version))
```

I love Python 3.

# Formatting Strings

```
print('{0:8} | {1:8}'.format('Fruit', 'Quantity'))  
print('{0:8} | {1:8}'.format('Apple', 3))  
  
print('{0:8} | {1:8}'.format(Oranges, 10))
```

Fruit		Quantity
Apple		3
Oranges		10



# Formatting Strings

```
print('{0:8} | {1:<8}'.format('Fruit', 'Quantity'))  
print('{0:8} | {1:<8}'.format('Apple', 3))  
print('{0:8} | {1:<8}'.format('Oranges', 10))
```

```
Fruit      | Quantity  
Apple      | 3  
Oranges    | 10
```

# Formatting Strings

```
print('{0:8} | {1:<8}'.format('Fruit', 'Quantity'))  
print('{0:8} | {1:<8.2f}'.format('Apple', 2.33333))  
print('{0:8} | {1:<8.2f}'.format('Oranges', 10))
```

Fruit		Quantity
Apple		2.33
Oranges		10.00

# Formatting Strings Alignment

< Left

^ Center

> Right

# Formatting Strings - Data Types

f Float

.Nf N = The number of decimal places

Example:

{ : .2f }

# Getting User Input

`input()` Accepts Standard Input

`input('Prompt to display')`

# Getting User Input

```
uname = input('Enter your name: ')\nprint('{} is a nice name.'.format(uname))
```

```
Enter your name: Pankaj\nPankaj is a nice name.
```

# Summary

- Variables are names that store values.
- Variables must start with a letter, but may contain numbers and underscores.
- Assign values to variables using the `variable_name = value` syntax.

# Summary

- Strings are surrounded by quotation marks.
- Each character in a string is assigned an index.
- A function is reusable code that performs an action.



# Summary

- Built-in functions:
  - `print()`: Displays values.
  - `len()`: Returns the length of an item.
  - `str()`: Returns a string object.
  - `input()`: Reads a string.

# Summary

- Everything in Python is an object.
- Objects can have methods.
- Methods are functions that operate on an object.

# Summary

- String methods:
  - `upper()`: Returns a copy of the string in uppercase.
  - `lower()`: Returns a copy of the string in lowercase.
  - `format()`: Returns a formatted version of the string.