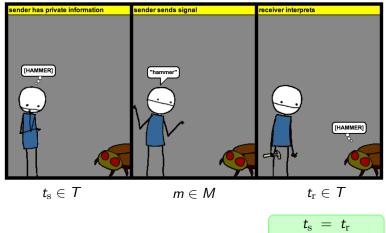
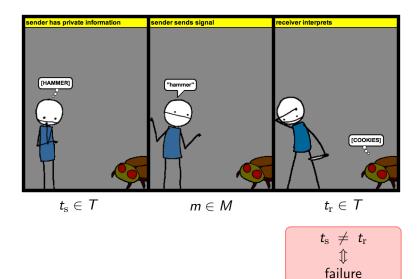
Lewis games (type matching)

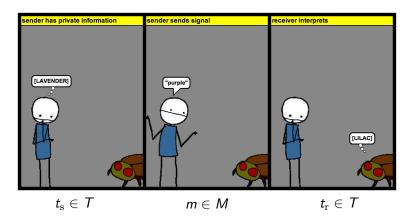


$$egin{array}{ccc} t_{
m s} &=& t_{
m r} \ &\updownarrow \ & {
m success} \end{array}$$

Lewis games (type matching)



Similarity maximizing games



 $egin{array}{c} ext{success} \ & \propto \ ext{similarity}(t_{ ext{s}},t_{ ext{r}}) \end{array}$

Similarity maximizing games

Example

