	Rohit Kulkarni 41346  Page No.:  Page No.:
	TITLE: Parallel Searching Algorithm.
1	PROBLEM STATEMENT. Design & implement parallel algorithm utilizing all resources available for Binary Search for sorted array  Best-first search that Ctraversal of graph to reach a target & in shortest possible path)
	LEARNING OBJECTIVES: To understand the parallel search algorithms specifically binary & best fit search.
	Students will understand parallel search algorithms & implement them successfully.
	SIW & HIW REQUIREMENTS:
	64 bit os Unix/Linus, i3 or higher processor
	CUDA, nucc, gcc, CPU, Google colaborators Reybeard, mouse, monitor
	THEORY
	Binary Search [Sorted Array] Binary Search is a fast search algorithm with a runtime complexity of O(logn).
· (:)	It works on the principle of divide & conquer, it also requires a sorted array.
1	BS looks for a particular item by comparing the middlemost item of collection.
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If a match occurs, then the idex is returned If the middle is greater than item, then the Hern is searched for the subarray to the lest vi) otherwise, it is searched to the right. vii) For the ordered array that is the input, & 'x processors, we part our array in x+1 parts viii) For kex processors, split the array into n/k groups & assign a processor to eath group & Thus the time complexity is Ollog n @ Best First Search i) Best first search is an algorithm that traverses a graph to reach a target in the shortest possible pot ii) Unlike BFS, DFS, best first searth follows an evaluation function to determine which node is the most appropriate to traverse next. iii) In the parallel formulations of BFS, different processors concurrently expand the nodes in The open list. of However, in this case, the sequential termination Criterion fails; and the open list access issue severly limit performance. Confidence Confidence HILL SURVEY OLDER DATE FOR THE NAME OF THE PARTY OF THE P