

- finalize()
- final vs finally vs finalize
- try with resources
- AutoCloseable
- Comparable
- Comparators
- Diff b/w comparable vs comparator
- Iterable
- Semaphore Code
- Functional Interface and Lambda

⇒ Finalize

⇒ finalize() ⇒ method, that is invoked GC, when GC comes to destroy the object it calls finalize()

↓
present in object
and we need to override

↓
used to free resources being used by obj, that GC is cleaning

Person

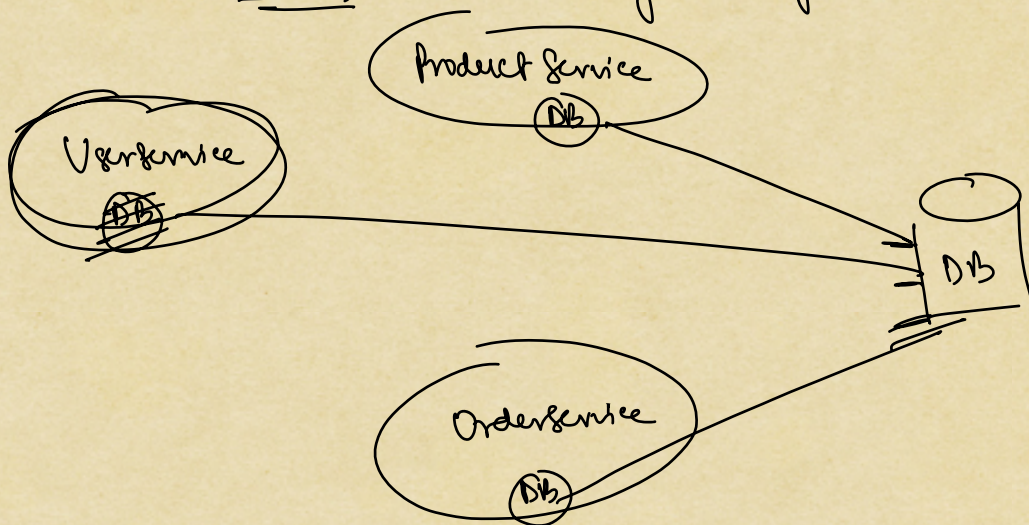


file

UserService

DbConn ← used (x--)
\$4
↻

→ destructor → destroys the object



finalize ⇒ object



class Person {

@Override

public void finalize() {

}

}

non-mandatory / good to have

→ finalise() ⇒ not used in industry anymore

↓
deprecated

∴ finally ⇒ block

↓
use for cleaning up resources

→ works with try/catch/both and definitely executes.

∴ final ⇒ keyword

- ↓
- variables ⇒ const post object creation
 - methods ⇒ cant override
 - classes ⇒ cant inherit.

⇒ try with resources

Resources → implement "AutoCloseable" are only
usable in try with resources.

try {

Scanner sc = new _____
sc.nextLine();

}

finally {

sc.close();

}

try (Scanner sc = new Scanner(System.in)) {
sc.nextLine();

}

→ moment the code block completes it automatically closes and cleans up the resources.

* Heavy use in industry

→ DB Connections

→ Msg queue connections

→ File I/O or File O/P Streams.

⇒

AutoCloseable

close()

↓

resource should implement AutoCloseable

for which we want auto-cleanup

⇒ Comparable!

Comparable Interface

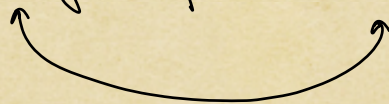
compareTo (? 0) {
 == comparing logic

}

Car implement Comparable

↓

carobj1.compareTo(carobj2);



eCommerce

Product

price

sales

name

margin

compareTo ()

3.