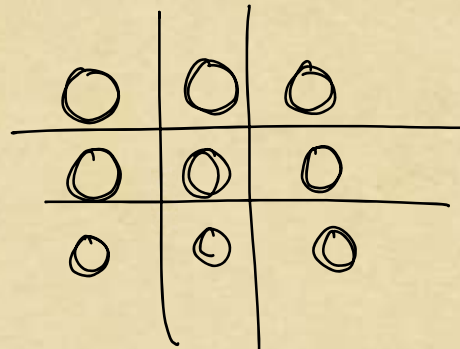
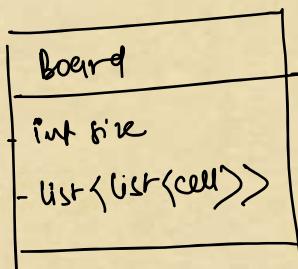
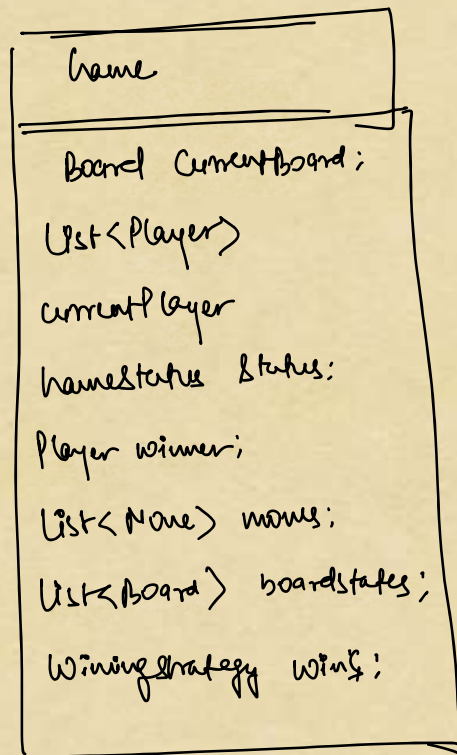
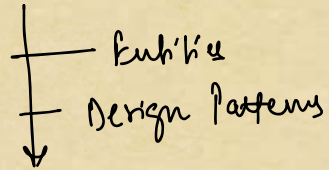
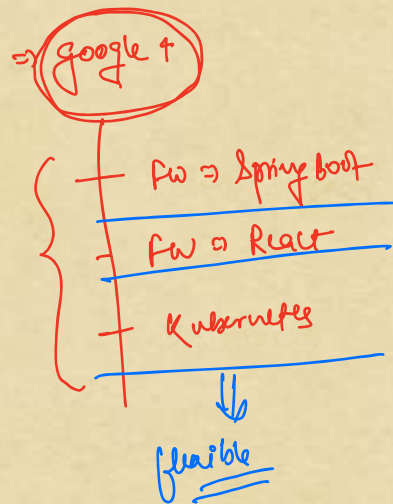
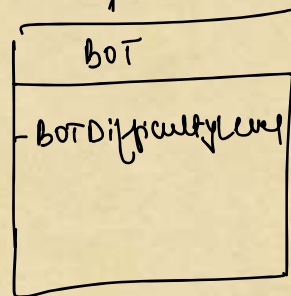
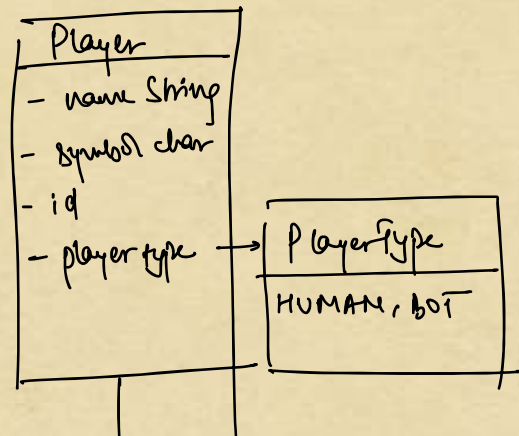
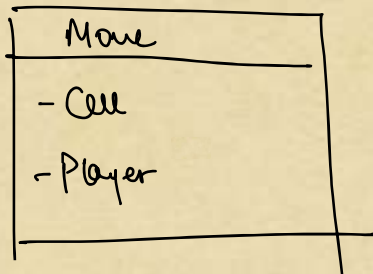
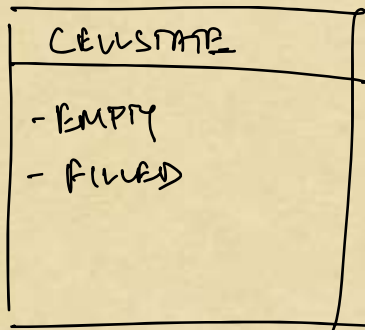
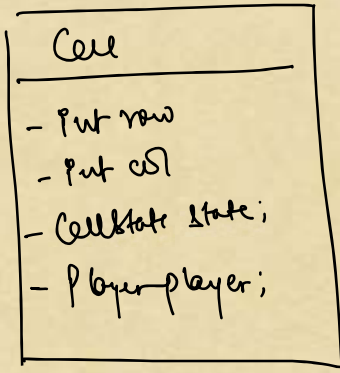


## ⇒ CLASS DIAGRAM :-





⇒ name ↓

Builder ⇒ validations

→ N size ⇒ (N-1) players

→ each player has unique symbol

→ max<sup>m</sup> + bot per game

⇒ Strategy

BotPlayingStrategy

WinningStrategy

