## **Rohit Das**

Deep Learning Engineer

**Summary**Rohit Das is a Generative AI Engineer specializing in 3D Reconstruction, Texture Generation, RAG application using Generative AI

Experience Bifrost Al 2023/09 - Present

Al Engineer (Intern)

Remote

https://www.bifrost.ai

Deployed cutting-edge models across multiple products, with a primary focus on texture generation from textual input.

Significantly optimized time efficiency, decreasing computational time from hours to mere minutes.

CI3D- Colour Imaging 3D Lab

2022/02 - 2023/07

Junior Researcher

Taipei City, Taiwan

Topic of Research -Texture Estimation from One Shot Image

## Projects FasTEX - Fast Text to Texture Generation

Generate textures suitable for mesh inpainting

- This innovation stands out as the fastest solution in the market.
- However, it is essential to acknowledge the identified drawback related to interpolation issues.

Blender, Neural Rendering, Stable Diffusion, ControlNet

## **ChatPDF**

Talk with your PDF

- Leveraging the Mistral 7B model, ChatPDF introduces an innovative approach to augment PDF interactivity, incorporating features such as summarization and interactive questioning.
- To address cold start issues, the project wisely stores data in a Vector Database, ensuring efficient retrieval and utilization.
- A current drawback in the code lies in its synchronous prompt processing during each iteration, hindering user interaction; an enhancement is needed to make the system asynchronous, allowing users to send multiple prompts without interruptions

RAG, LLM, ChromaDB

## Education National Taiwan Normal University

2021-2023

Computer Science and Information Engineering

3.8

Masters

Skills	RAG	Stable Diffusion	Neural Rendering	LLM
	Intermediate	Intermediate	Intermediate	Intermediate

LanguagesEnglishHindiChineseExpertExpertElementary