Information Collection Strategies in Memetic Cooperative Neuro-evolution for Time Series Prediction

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Introduction

Research Objective

 Explore memetic cooperative neuro-evolution methods that features the storage of global solutions/information for local search refinement

Contributions

- Methods that retain features of global search that would otherwise be lost in a single meme sharing scheme
- Improve prediction accuracy
- Pathway for future work in memetic cooperative neuroevolution

Background: Evolutionary Algorithms

- Evolutionary Algorithms (EA) are successful search and optimization techniques
- EAs used for training neural networks are known as Neuro-Evolutionary algorithms that provide a diversity of solutions
- Drawback is convergence costs as they are black-box optimization methods
- Gradient training methods provide solution intensification and are computationally cheap with regular occurrences of premature convergence

Background: Memetic Algorithms

- Memetic algorithms (MAs) are meta-heuristics that balance exploration and exploitation
- The term 'meme' refers to cultural information as opposed to genes
- MAs are capable of tackling largescale real-world problems with better efficiency than canonical evolutionary
- Global search provides diversity while local search provides refinement

Background: Memetic Neuro-evolution

- Previous work implemented a single meme synergy between Cooperative Coevolution and Stochastic Gradient Descent
- Throughout the memetic process, Global and Local Search will take turns refining a single solution according to below parameters
 - LSF: Local Search Frequency
 - How often to apply local search (save a meme in this study)
 - LSI: Local Search Intensity
 - How much refinement time

Proposed Information Collection Strategies

- Information collection refers to the storage of global solutions or memes.
 How the memes are stored
- This study explores 2 methods;
 - 1. Sequential Meme Collection
 - Concurrent Meme Collection

Method 1. Sequential Meme Collection

- The meme collection strategy extracts and concatenates the fittest individuals from all the subpopulations at a uniform rate in sequential order during the entire phase of evolution
- Uses Adaptive LSI see following slide.

Method 1. Adaptive Local Search Intensity

- Each meme will have different refinement durations according to when the meme was saved.
- Those memes collected <u>closer to the end of evolution</u> will have less refinement time than those collected earlier in the evolution cycle. <u>This is</u> <u>to ensure fair refinement time</u>.
 - T_{max}: Max evaluations allowed
 - T_{elapsed}: Evaluations so far

calculateLSI() =
$$lsf - \frac{(lsf \times \Gamma_{elapsed})}{\Gamma_{max}}$$

Method 1. Sequential Meme Collection

1. Initialization Step

- Initialize the subpopulations of CC that represent the weights of the neural network
- Assign fitness

2. Meme Collection Step

- Perform global search for <u>max evaluation time</u>
 - After every LSF evaluations, save the fittest CC solution to the meme collection

3. Refinement Step

- Each meme is refined with varying LSI
- Compare accuracy of each meme in collection and save the best meme as the current optimal solution

Symbols

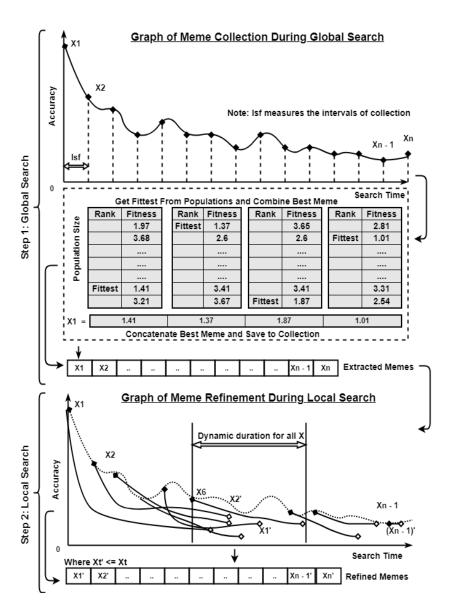
| Variable | Description | Variable | Description |
|--------------------|------------------------------------|----------------------------|---------------------|
| α | Mutation Rate | $arepsilon_{oldsymbol{t}}$ | Test Accuracy. |
| μ | Population Size | lsf | LS Frequency. |
| Γ_{max} | Max Evaluations. | lsi | LS Intensity. |
| $\Gamma_{elapsed}$ | Total Evaluations. | δ^* | Best Meme. |
| $\dot{\lambda}$ | Learning Rate. | L | sp Set. |
| γ | Optimization Time | sp | Sub-population. |
| i | # Input Neurons. | $w_{m{min}}$ | Lower Weight Limit. |
| h | # Hidden Neurons. | $w_{oldsymbol{max}}$ | Upper Weight Limit. |
| 0 | # Output neurons. | mc | Meme Collection. |
| $arepsilon_{min}$ | Required Minimum ε_t . | $e_{counter}$ | Elapsed Counter |
| ec | Elapsed Times | n | Top # of Memes |
| F | Sub-population Fitness | | |

Method 1. Sequential Meme Collection

```
Algorithm 1: Sequential Strategy
1 Step 1: Population Initialization
s = h + o; \Gamma_{elapsed} = 0;
3 for y \in \{1,..., s\} do
         L(y) = \operatorname{rand}(\mu, w_{max}, w_{min});
         F(y) = \text{eval}(L(y));
         \Gamma_{elapsed} = \Gamma_{elapsed} + |L(y)|;
7 Step 2: Collection (Global Search)
8 while \Gamma_{elapsed} < \Gamma_{max} do
         while (\Gamma_{elapsed} - e_{counter}) < (lsf + 1) do
               for y \in \{1,..,s\} do
                     for j \in \{1,...,\mu\} do
11
                          L(y) = \text{evolve}(L(y)); \Gamma_{elapsed} += \mu \times (\gamma + 1);
12
         \delta^* = \text{getBestSolution}(L);
13
         mc = mc \cup \delta^*;
         ec = ec \cup \Gamma_{elapsed};
16 Step 3: Refinement (Local Search)
17 for u \in \{1,..,|mc|\} do
         \Gamma_{elapsed} = ec(u);
         lsi = lsf - \frac{(lsf \times \Gamma_{elapsed})}{\Gamma_{max}}
```

 $\varepsilon_t = \text{bpnn}(\delta^*, \lambda, mc(u), lsi);$

21 evalMemes (mc);



Method 2. Concurrent Meme Collection

 This meme collection strategy collects a list of the fittest individuals from the subpopulations <u>at the same time</u> at the end of the exploration phase

Method 2. Concurrent Meme Collection

1. Initialization Step

- Initialize the subpopulations of CC that represent the weights of the neural network
- Assign fitness

2. Meme Collection Step

- Perform global search for <u>max evaluation time</u>
- At the end of max evaluations, save the best N solutions from CC populations into the meme collection

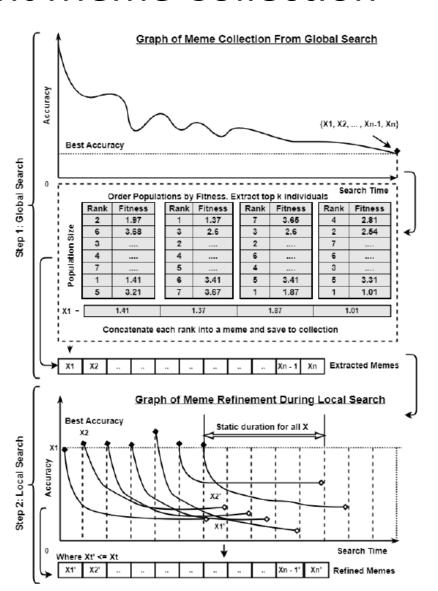
3. Refinement Step

- Each meme is refined with same LSI
- Compare accuracy of each meme in collection and save the best meme as the current optimal solution

Method 2. Concurrent Meme Collection

Algorithm 2: Concurrent Strategy

```
1 Step 1: Population Initialization
2 s = h + o; \Gamma_{elapsed} = 0;
3 for y \in \{1,..., s\} do
        L(y) = \operatorname{rand}(\mu, w_{max}, w_{min});
      F(y) = \text{eval}(L(y));
       \Gamma_{elapsed} = \Gamma_{elapsed} + |L(y)|;
7 Step 2: Collection (Global Search)
   while \Gamma_{elapsed} < \Gamma_{max} do
         while (\Gamma_{elapsed} - e_{counter}) < (lsf + 1) do
              for y \in \{1,..,s\} do
                    for j \in \{1,...,\mu\} do
                        L(y) = \text{evolve}(L(y)); \Gamma_{elapsed} += \mu \times (\gamma + 1);
14 L = \operatorname{orderAsc}(L);
15 mc = \text{getTopSolutions}(L, n);
16 Step 3: Refinement (Local Search)
17 for u \in \{1,..,\mu\} do
      \varepsilon_t = \text{bpnn}(\delta^*, \lambda, mc(u), lsi);
19 evalMemes (mc):
```



Benchmark Problems

- We apply the proposed methods to 5 time series benchmark problems
 - 1. Sunspot Time Series Dataset
 - 2. Santa Fe Laser Time Series Competition Data
 - 3. Mackey Glass Dataset
 - 4. Lorenz Dataset
 - 5. Taiwan Trading Index

| Dataset | Samples | Dim. and Time Lag | Train/Val/Test |
|-------------|---------|-------------------|-----------------|
| Laser | 1000 | D: 3, T: 2 | 194 / 166 / 166 |
| Lorenz | 1000 | D: 3, T: 2 | 299 / 99 / 99 |
| MackeyGlass | 1000 | D: 3, T: 2 | 299 / 99 / 99 |
| Sunspot | 2000 | D: 5, T: 3 | 399 / 132 / 132 |
| TWIExchange | 304 | D: 5, T: 1 | 177 / 55 / 55 |

Experiment Setup

- CC Population size: 300
- Max Evaluations: 100,000
- SGD Learning Rate: 0.1
- Method 1 Seq. Strategy
 - LSF: Save meme at every 5000 evaluations
 - LSI: Adaptive
- Method 2 Con. Strategy
 - LSF: Save meme at the end of evolution
 - LSI: 2000 epochs
- Feed-forward neural network used

Measuring Accuracy

- Fitness is measured via the Root Mean Squared Error (RMSE)
 - Yi : Actual Output
 - Yi^: Predicted output

$$RMSE = \sqrt{\frac{1}{N} \sum_{i=1}^{N} (y_i - \hat{y_i})^2}$$

Results and Analysis

PERFORMANCE FOR THE SUNSPOT PROBLEM

| Method | Mean ε_t | Best ε_t | Worst ε_t | Eval. $\Gamma_{elapsed}$ |
|------------|----------------------|----------------------|-----------------------|--------------------------|
| Sequential | 0.0127696 | 0.0107341 | 0.0195412 | 205,039 |
| Concurrent | 0.019353 | 0.014647 | 0.02512103 | 121,200 |
| MCNE [22] | 0.0478444 | 0.0246412 | 0.0671124 | 100,000 |

PERFORMANCE FOR THE TWI Exchange PROBLEM [31]

| Method | Mean ε_t | Best ε_t | Worst ε_t | Eval. $\Gamma_{elapsed}$ |
|------------|----------------------|----------------------|-----------------------|--------------------------|
| Sequential | 0.0394227 | 0.035412 | 0.0412148 | 272,318 |
| Concurrent | 0.0397674 | 0.0363142 | 0.0432614 | 121,200 |
| MCNE [22] | 0.0852743 | 0.0745214 | 0.0912457 | 100,000 |

PERFORMANCE FOR THE SANTA FE LASER PROBLEM [29]

| Method | Mean ε_t | Best ε_t | Worst ε_t | Eval. $\Gamma_{elapsed}$ |
|------------|----------------------|----------------------|-----------------------|--------------------------|
| Sequential | 0.069533 | 0.0571243 | 0.072142 | 269,421 |
| Concurrent | 0.0768557 | 0.0634781 | 0.0793412 | 121,200 |
| MCNE [22] | 0.194982 | 0.147142 | 0.2188464 | 100,000 |

Results and Analysis

PERFORMANCE FOR THE MACKEY GLASS PROBLEM [28]

| Method | Mean ε_t | Best ε_t | Worst ε_t | Eval. $\Gamma_{elapsed}$ |
|------------|----------------------|----------------------|-----------------------|--------------------------|
| Sequential | 0.00454625 | 0.00192641 | 0.0057482 | 271,031 |
| Concurrent | 0.00595269 | 0.00320041 | 0.00671213 | 121,200 |
| MCNE [22] | 0.0252556 | 0.012321489 | 0.03451222 | 100,000 |

PERFORMANCE FOR THE LORENZ PROBLEM [30]

| Method | Mean ε_t | Best ε_t | Worst ε_t | Eval. $\Gamma_{elapsed}$ |
|------------|----------------------|----------------------|-----------------------|--------------------------|
| Sequential | 0.073145 | 0.071354 | 0.078321 | 260,668 |
| Concurrent | 0.34457 | 0.32148871 | 0.3811421 | 121,200 |
| MCNE [22] | 0.0747062 | 0.075321 | 0.0793321 | 100,000 |

Discussion and Conclusion

- The sequential strategy had the best generalization performance in all the problems tested
- Adapting LSI seems to be useful in providing a better balance for solutions collected at different points of the global search
- Improved accuracy than the standalone methods but computationally expensive
- Using collected information/memes with later refinement can be useful in a memetic structure
- Refining solutions collection during evolution seems to be a better approach than those collected post evolution
- Future work can implement multiple local search methods on the pool of memes with a metaheuristic for controlling when and how to apply each local search method
- Other work can try reversing the roles where global search would provide refinement

The End. Thank you