DevOps

Continuous Integration

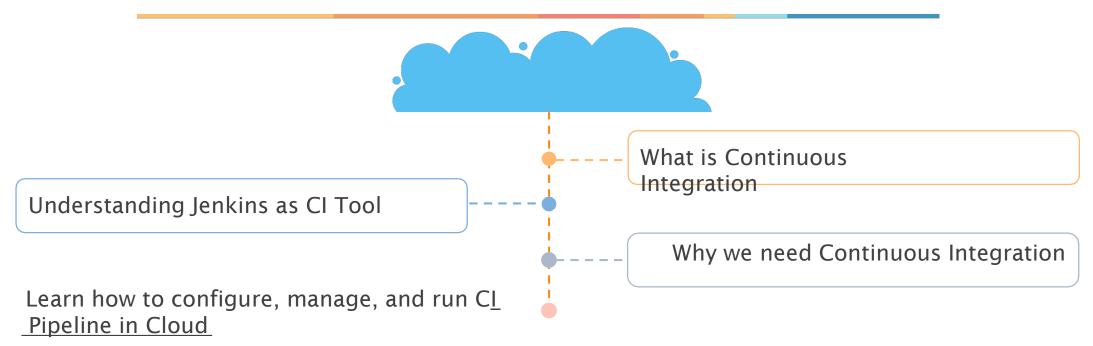


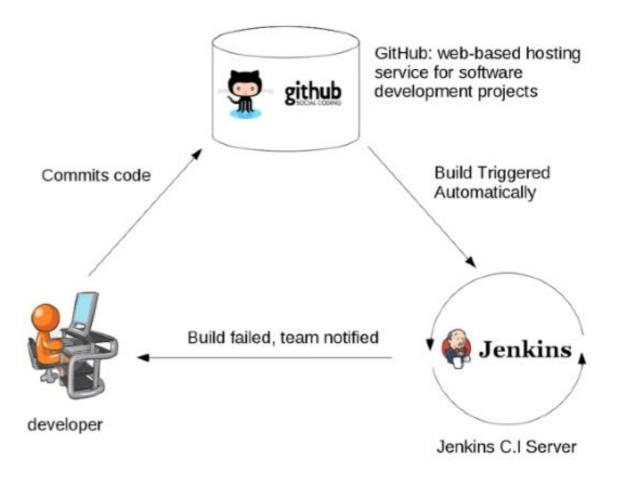






What's in It for Me





What is Continuous Integration?

- Developers commit code to a shared repository on a regular basis.
- Version control system is being monitored.
 When a commit is detected, a build will be triggered automatically.
- If the build is not green, developers will be notified immediately.

Continuous Integration

Triggers an automated build Shares code and unit tests by 2 system to get the latest code merging changes into a from the shared repository shared version control repository Integrates the changes made by software Process of automating developers with the the build and testing of code team's code base Eliminates long waiting periods to minimize merge conflicts, hard to fix bugs, diverging code 7 Popular CI tools in strategies, and the market are duplicated efforts Jenkins, TeamCity, Travis CI, Bamboo, 6 Requires development team's code to be and CodeShip merged with a shared version control branch continuously to avoid problems 4

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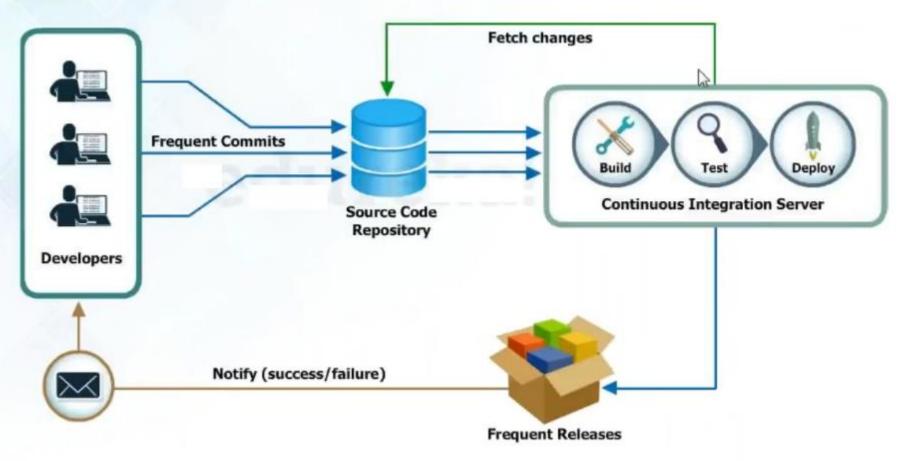
Continuous Integration (Contd.)



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Continuous Integration (Contd.)

Continuous Integration (CI) is a development practice that requires developers to integrate code into a shared repository several times a day. Each check-in is then verified by an automated build, allowing teams to deploy code quickly to production.



Why do we need Continuous Integration?

 Detect problems or bugs, as early as possible, in the development life cycle.

 Since the entire code base is integrated, built and tested constantly, the potential bugs and errors are caught earlier in the life cycle which results in better quality software.

CI - Defined

"Continuous Integration is a software development practice where members of a team integrate their work frequently, usually each person integrates at least daily - leading to multiple integrations per day. Each integration is verified by an automated build (including test) to detect integration errors as quickly as possible" — Martin Fowler

Jenkins

Using Jenkins as Continuous Integration Tool



Continuous Integration is the most important part of DevOps that is used to integrate various DevOps stages. Jenkins is the most famous Continuous Integration tool,

What is Jenkins?

- Jenkins is an open source automation tool written in Java with plugins built for Continuous Integration purpose.
- Jenkins is used to build and test your software projects continuously making it easier for developers to integrate changes to the project, and making it easier for users to obtain a fresh build.
- It also allows you to continuously deliver your software by integrating with a large number of testing and deployment technologies.
- With Jenkins, organizations can accelerate the software development process through automation. Jenkins
 integrates development life-cycle processes of all kinds, including build, document, test, package, stage, deploy, static
 analysis and much more.
- Jenkins achieves Continuous Integration with the help of plugins. Plugins allows the integration of Various DevOps stages. If you want to integrate a particular tool, you need to install the plugins for that tool. For example: Git, Maven 2 project, Amazon EC2, HTML publisher etc.

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The History of Jenkins





- Hudson was started in 2004 at Sun by Kohsuke Kawaguchi as a hobby project.
- First release in 2005.
- Kohsuke worked on Hudson full time in early 2008.
- Became the leading Continuous Integration solution with a market share of over 70% in 2010.
- Renamed to Jenkins in 2011.

Jenkins

Java based

Open source automation server

Software development

Cross-platform tool

Jenkins is written in Java. It was forked from Hudson when Oracle bought Sun Microsystems It provides
hundreds of
plugins to support
build creation,
deployment, and
automation of any
software project

It helps automate non-human part of software development process with CI and continuous deployment (CD)

It is a crossplatform tool, and it offers configuration both through GUI interface and console commands

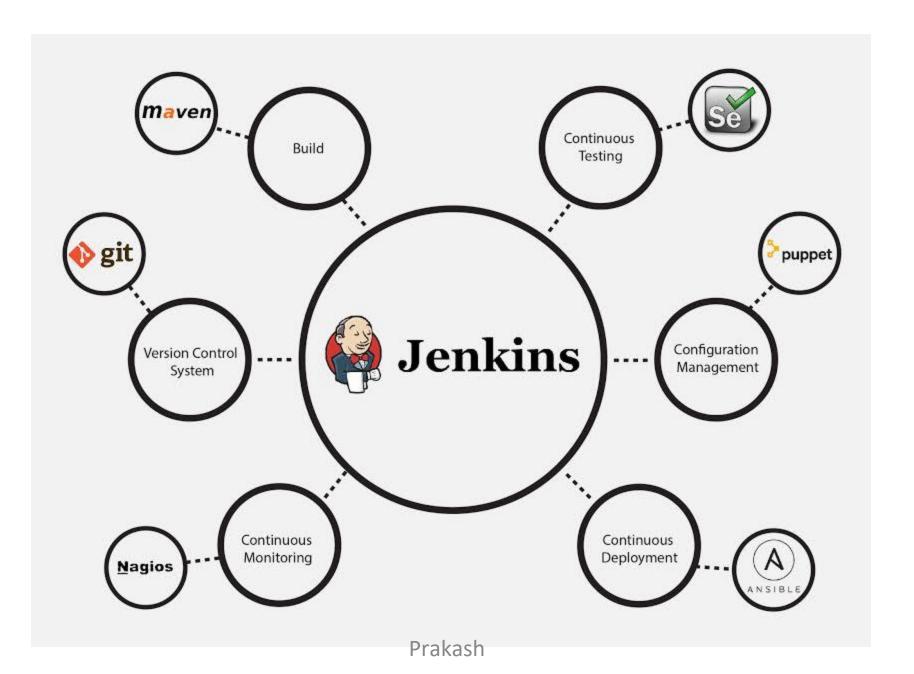
Jenkins

CI server Distributio n

Crossplatform

It can be used as a CI server or as a continuous delivery hub for a project It can easily distribute work across different machines and help trigger builds, tests, and deployments to multiple machines and platforms faster

It works on iOS, .Net, Android Development, Ruby, and Java The image below depicts that Jenkins is integrating various DevOps stages:



Advantages of Jenkins include:

- •It is an open source tool with great community support.
- •It is easy to install.
- •It has 1000+ plugins to ease your work. If a plugin does not exist, you can code it and share with the community.
- •It is free of cost.
- •It is built with Java and hence, it is portable to all the major platforms.

Jenkins Key Metrics:

Following are some facts about Jenkins that makes it better than other Continuous Integration tools:

- Adoption: Jenkins is widespread, with more than 147,000 active installations and over 1 million users around the
 world.
- **Plugins:** Jenkins is interconnected with well over 1,000 plugins that allow it to integrate with most of the development, testing and deployment tools.

Without - Continuous Integration With Jenkins

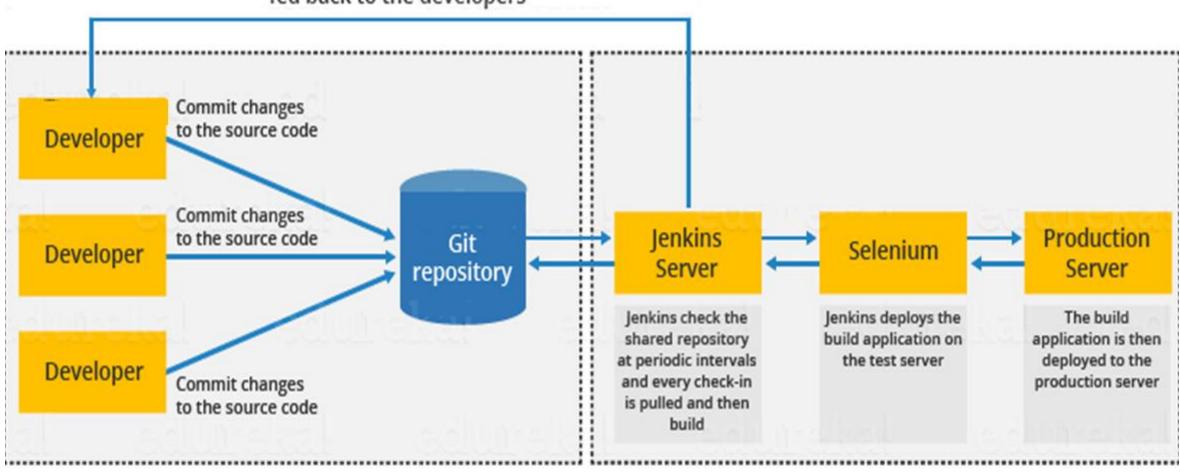
Let us imagine a scenario where the complete source code of the application was built and then deployed on test server for testing. It sounds like a perfect way to develop a software, but, this process has many flaws. I will try to explain them one by one:

- •Developers have to wait till the complete software is developed for the test results.
- •There is a high possibility that the test results might show multiple bugs. It was tough for developers to locate those bugs because they have to check the entire source code of the application.
- •It slows the software delivery process.
- •Continuous feedback pertaining to things like coding or architectural issues, build failures, test status and file release uploads was missing due to which the quality of software can go down.
- •The whole process was manual which increases the risk of frequent failure.

It is evident from the above stated problems that not only the software delivery process became slow but the quality of software also went down. This leads to customer dissatisfaction. So to overcome such a chaos there was a dire need for a system to exist where developers can continuously trigger a build and test for every change made in the source code. This is what CI is all about. Jenkins is the most mature CI tool available so let us see how Continuous Integration with Jenkins overcame the above shortcomings.

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Build and test results are fed back to the developers



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The above diagram is depicting the following functions:

- •First, a developer commits the code to the source code repository. Meanwhile, the Jenkins server checks the repository at regular intervals for changes.
- •Soon after a commit occurs, the Jenkins server detects the changes that have occurred in the source code repository. Jenkins will pull those changes and will start preparing a new build.
- •If the build fails, then the concerned team will be notified.
- •If built is successful, then Jenkins deploys the built in the test server.
- •After testing, Jenkins generates a feedback and then notifies the developers about the build and test results.
- •It will continue to check the source code repository for changes made in the source code and the whole process keeps on repeating.

Before Jenkins	After Jenkins
The entire source code was built and then tested. Locating and fixing bugs in the event of build and test failure was difficult and time consuming, which in turn slows the software delivery process.	Every commit made in the source code is built and tested. So, instead of checking the entire source code developers only need to focus on a particular commit. This leads to frequent new software releases.
Developers have to wait for test results	Developers know the test result of every commit made in the source code on the run.
The whole process is manual	You only need to commit changes to the source code and Jenkins will automate the rest of the process for you.

Continuous Integration Using Jenkins

- Builds can be triggered from a commit in version control system or scheduling a cron job or by other
 - builds in the queue
- Support version control systems like CVS, Subversion, Git, Perforce, Clearcase
- · Can be integrated with bug tracking databases Jira, Bugzilla, Sonar Quality Gate
- Integrates with testing tools like Nunit, Junit, TestLink, Celenium Capability Axis, qTest, QMetry for Jira, Sonar
- Integrates with build tools like NAnt, EasyAnt, Ansible, Ant, Maven, Gradle, Visual Studio Code Metrics,
 - SaltStack, Python, Ruby, Shell and Windows commands
- Integrates with config tools like Chef, Puppet, Ansible, Vagrant, IBM Rational, SaltStack
- Has plugins for Puppet Enterprise Pipeline, Ansible, OctopusDeploy, Docker Pipeline, Google Deployment Manager, Amazon Web Services, Parkware, Azure, Microsoft .Net, OpenStack

Continuous Integration Using Jenkins (Contd.)

Over 1000 Jenkins Plugins



Integration with over 100 DevOps Tools



Orchestration of the DevOps Toolchain



End-to-End CD Pipeline Management

Code & Commit

Build & Config

Scan & Test

Release

Deploy









StarTeam

artifactory

















































































Jenkins Architecture

- Jenkins is a set of Java classes that model the concepts of a build system in a straight-forward fashion
- · There are classes like Project, Build, that represents what the name says
- There are interfaces and classes that model code that performs a part of a build, such as SCM for accessing source code control system, Ant for performing an Ant-based build, Mailer for sending out e-mail notifications
- Jenkins classes are bound to URLs by using Stapler. Stapler is a HTTP request handling server.

Jenkins Architecture in Detail

Views

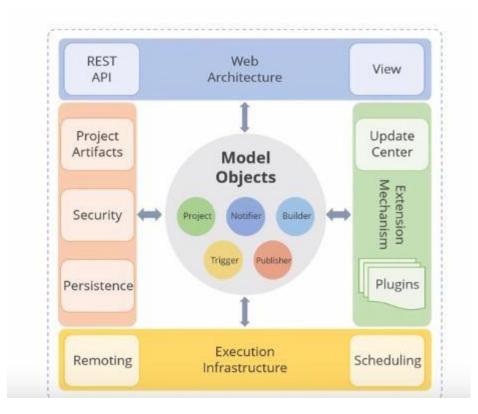
- Jenkins' model objects have multiple "views" that are used to render HTML pages about each object.
- Jenkins uses Jelly as the view technology.

Persistence

Jenkins uses the file system to store its data. Directories
are created inside \$JENKINS_HOME in a way that models
the object model structure.

Plugins

 Jenkins' object model is extensible and it supports the notion of "plugins," which can plug into those extensibility points and extend the capabilities of Jenkins.



Step 1. Launch an instance (Amazon Linux), Login to the instance, install and setup java environment

sudo yum install -y git java-1.8.0-openjdk-devel aws-cli

sudo alternatives --config java

In this command change version of java to the latest version.

Step 2. Install Apache Maven

sudo wget http://repos.fedorapeople.org/repos/dchen/apache-maven/epel-apache-maven.repo -O /etc/yum.repos.d/epel-apache-maven.repo

sudo sed -i s/\\$releasever/6/g /etc/yum.repos.d/epel-apache-maven.repo

yum install -y apache-maven

mvn --version

Step 4. Install Jenkins

wget -O /etc/yum.repos.d/jenkins.repo http://pkg.jenkins-ci.org/redhat-stable/jenkins.repo

rpm --import http://pkg.jenkins-ci.org/redhat-stable/jenkins-ci.org.key

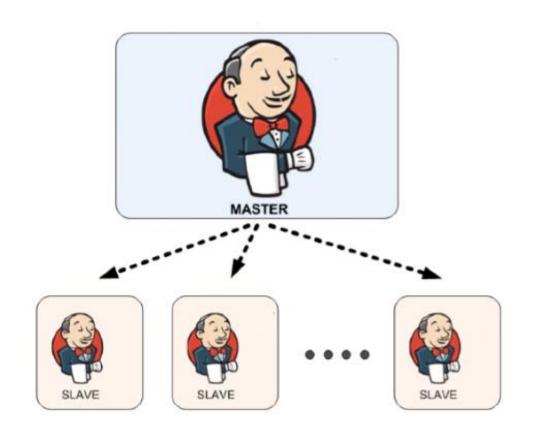
sudo yum install jenkins

sudo service jenkins start

sudo chkconfig --add jenkins

That's it! Now you can go to URL http://<instance ip>:8080

Jenkins' Master and Slave Architecture



Master:

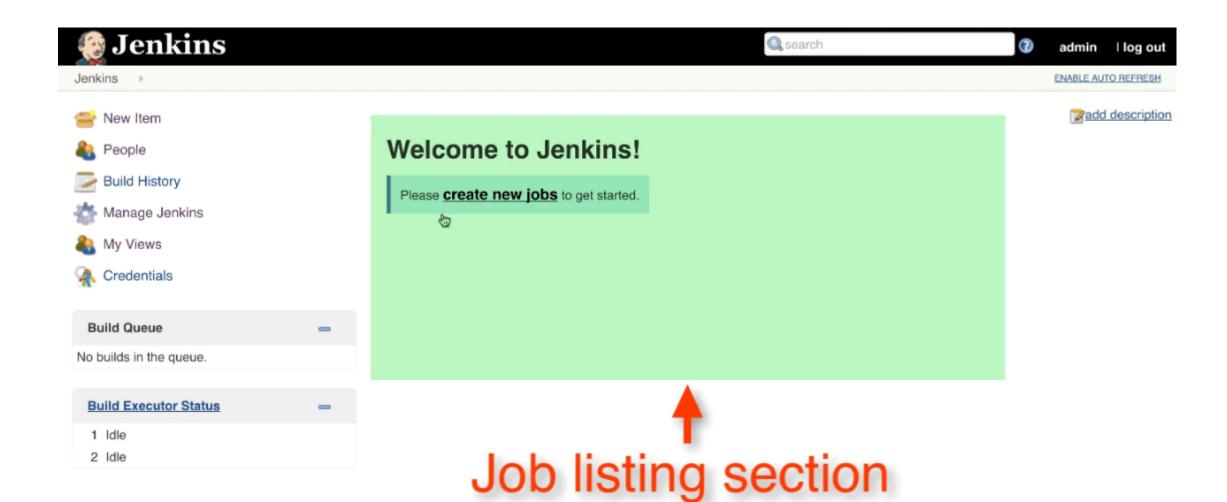
- Schedule build jobs.
- Dispatch builds to the slaves for the actual job execution.
- Monitor the slaves and record the build results.
- Can also execute build jobs directly.

Slave:

 Execute build jobs dispatched by the master.

Plugin

 A Plugin, like plugins on any other system, is a piece of software that extends the core functionality of the core Jenkins server.



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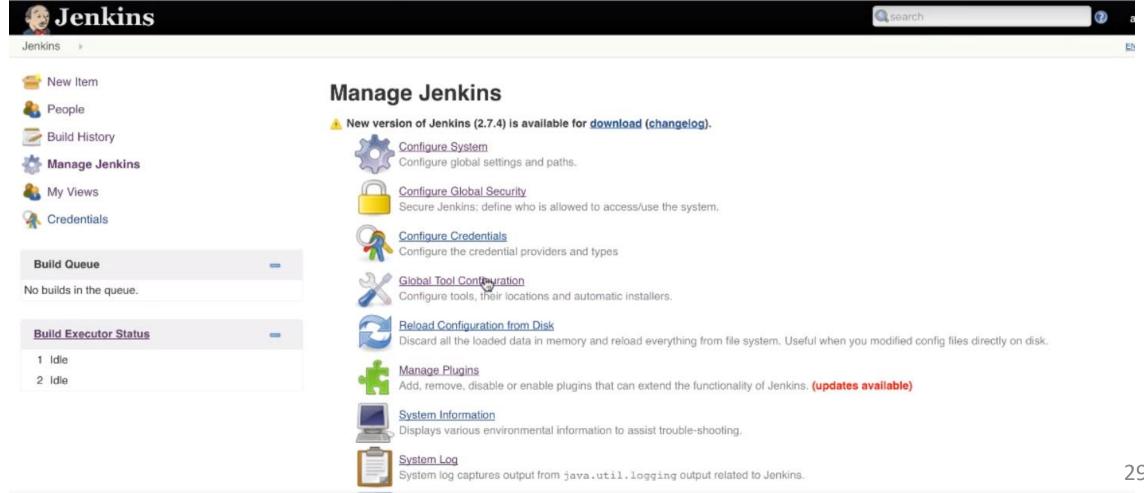
Key Takeaways

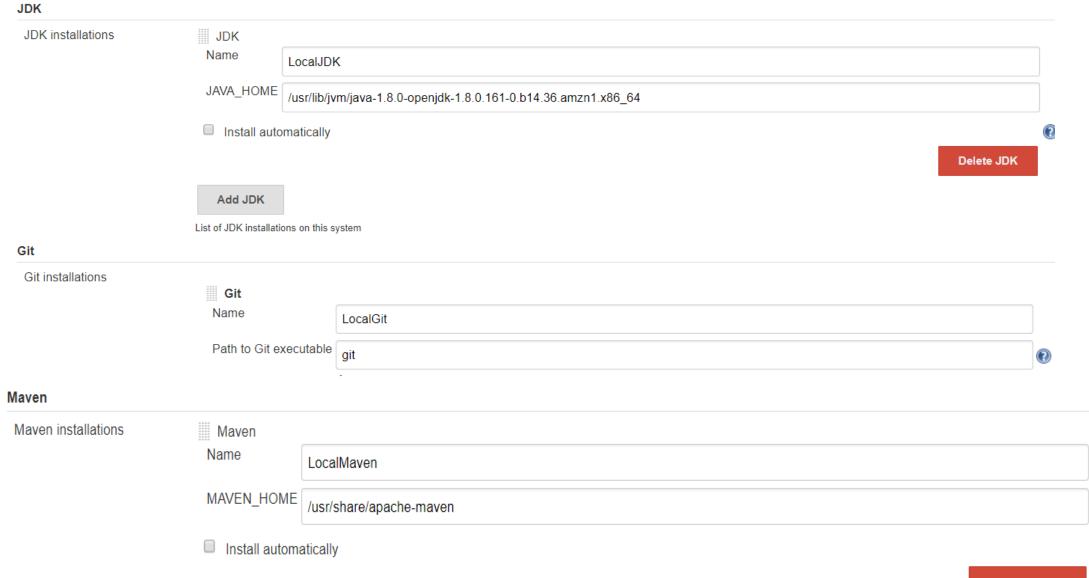
- Continuous Integration automates the build and testing of code for every commit to version control.
- Tools used for Continuous Integration are Jenkins, TeamCity, Travis CI, Bamboo, and CodeShip.
- Jenkins is a cross-platform tool and offers configuration both through GUI interface and console commands.
- TeamCity is a Java-based build management and continuous integration server.

Configure Jenkins to work Maven, Java and GIT

- Go to Manage Jenkins then select Global Tool Configuration
- As you see we need to setup couple of things like JDK, GIT, Maven etc. So Jenkins to know where to locate those tools while build process.

Load Statistics



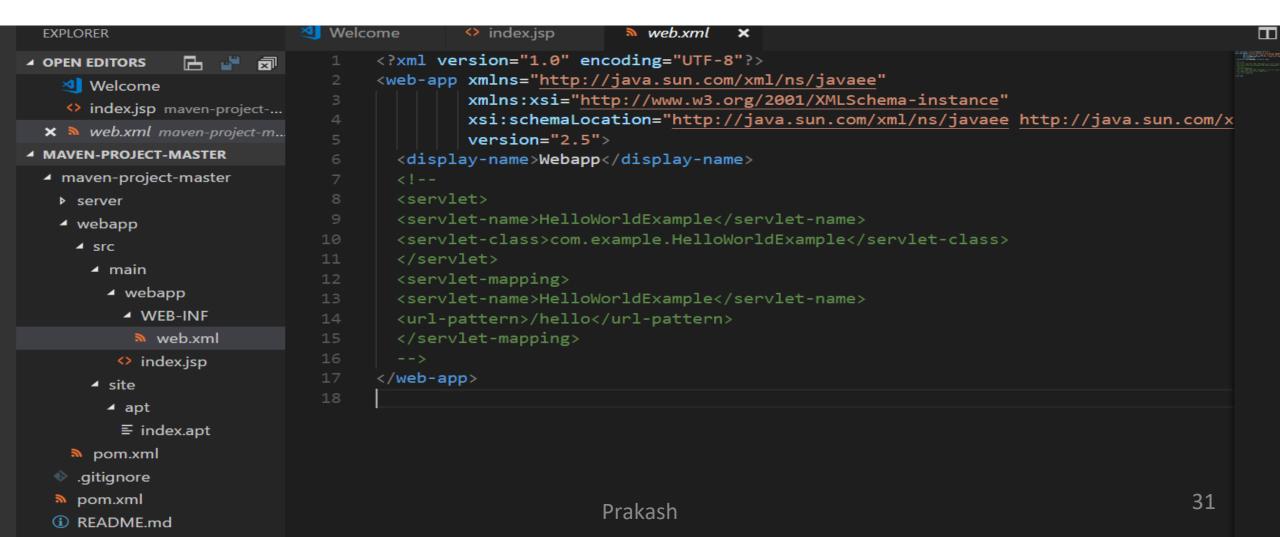


First Maven Based Project:

Github repo UTR https://github.com/prakashk0301/maven-project.git

Web.xml: it will tell you how to deploy your application

Index.jsp: Html page information ,which we can see after successful deployment.



Maven pom.xml file

- Describe the software project being built, including
 - The dependencies on other external modules.
 - The directory structures.
 - The required plugins.
 - The predefined targets for performing certain tasks such as compilation and packaging.

In our project we have total 3 pom.xml file

```
Welcome
                                                index.jsp
                                                                n pom.xml ×
<u>a</u>
       EXPLORER
                                       project xmlns="http://maven.apache.org/POM/4.0.0" xmlns:xsi="http://www.w3.org/200

■ OPEN EDITORS

                                                xsi:schemaLocation="http://maven.apache.org/POM/4.0.0 http://maven.apache

✓ Welcome

Ω
         index.jsp maven-project-...
                                          <modelVersion>4.0.0</modelVersion>
         naven-project-...
Y

▲ MAVEN-PROJECT-MASTER

                                          <parent>
                                            <groupId>com.example.maven-project</groupId>
          3
                                            <artifactId>maven-project</artifactId>
           main
                                            <version>1.0-SNAPSHOT</version>

✓ java
                                            <relativePath>../pom.xml</relativePath>
中

■ com

                                          </parent>

■ example
                                          <artifactId>webapp</artifactId>
                    Greeter.java
                                          <packaging>war</packaging>
           ▶ site
                                          <name>Webapp</name>
           ▶ test
                                          <description>Webapp.</description>
         nom.xml

■ webapp

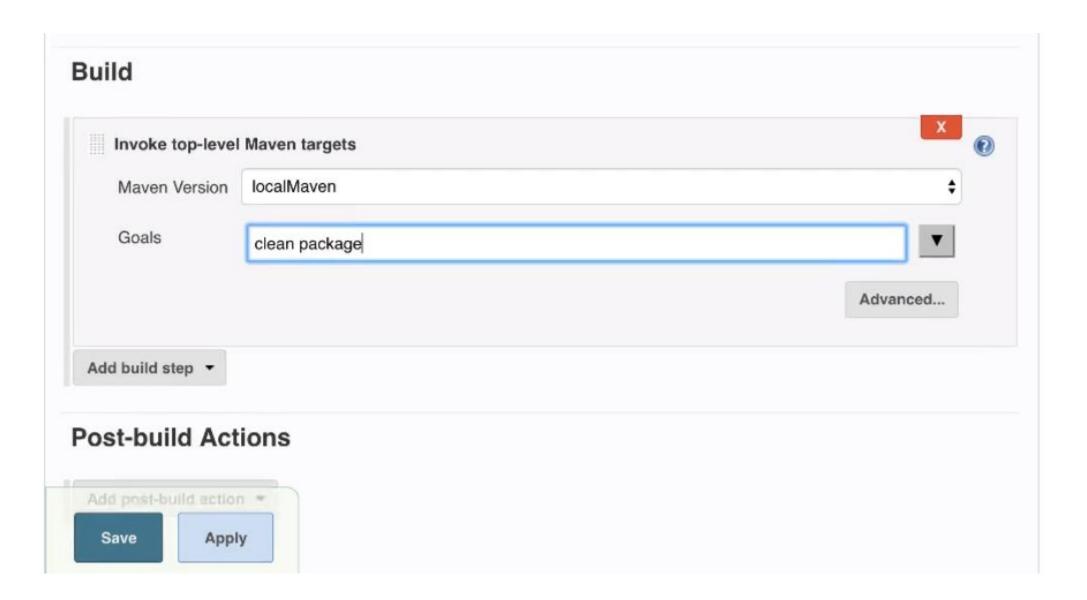
                                          <build>
                                            <finalName>${project.artifactId}</finalName>

■ main
                                            <plugins>

■ webapp

                                              <plugin>
               ■ WEB-INF
                                                <groupId>org.mortbay.jetty
                web.xml
                                                <artifactId>jetty-maven-plugin</artifactId>
              index.jsp
                                              </plugin>
            </plugins>
                                          </build>

■ apt
              ≡ index.apt
                                          <dependencies>
         nom.xml
        .gitignore
                                            <dependency> Prakash
        nom.xml
                                              <groupId>javax.servlet
```



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Jenkins has build our project in a workspace under a shared directory on the local box



```
Started by user admin

Building in workspace /Users/Shared/Jenkins/Home/workspace/maven-project

> git rev-parse --is-inside-work-tree # timeout=10

Fetching changes from the remote Git repository
```

Jenkins figured out the right order to build the job, First one is the root directory of our project

Cleaning the environment before building the job, Basically it is removing any artifact before building

```
Downloaded from central: <a href="https://repo.maven.apache.org/maven2/org/apache/maven/plugins/maven-clean-plugin/2.5/maven-clean-plugin-2.5.jar">https://repo.maven.apache.org/maven2/org/apache/maven/plugins/maven-clean-plugin/2.5/maven-clean-plugin-2.5.jar</a> (25 kB at [INFO] --- maven-clean-plugin:2.5:clean (default-clean) @ maven-project ---

Downloading from central: <a href="https://repo.maven.apache.org/maven2/org/apache/maven/maven-plugin-api/2.0.6/maven-plugin-api-2.0.6.pom">https://repo.maven.apache.org/maven2/org/apache/maven/maven-plugin-api/2.0.6/maven-plugin-api-2.0.6.pom</a> (1.5 kB at 182 kB, Downloaded from central: <a href="https://repo.maven.apache.org/maven2/org/apache/maven/maven-plugin-api/2.0.6/maven-plugin-api-2.0.6.pom">https://repo.maven.apache.org/maven2/org/apache/maven/maven-plugin-api/2.0.6/maven-plugin-api-2.0.6.pom</a> (1.5 kB at 182 kB, at 182 k
```

Server module: Jenkins is executing the sequence of build command such as compile, test for packaging

```
I TNFO I
[INFO] --- maven-clean-plugin:2.5:clean (default-clean) @ webapp ---
[INFO]
[INFO] --- maven-resources-plugin: 2.5: resources (default-resources) @ webapp ---
[debug] execute contextualize
[INFO] Using 'utf-8' encoding to copy filtered resources.
[INFO] skip non existing resourceDirectory /var/lib/jenkins/workspace/maven-project/webapp/src/main/resources
[INFO]
[INFO] --- maven-compiler-plugin:2.3.2:compile (default-compile) @ webapp ---
[INFO] No sources to compile
[INFO]
[INFO] --- maven-resources-plugin: 2.5: testResources (default-testResources) @ webapp ---
[debug] execute contextualize
[INFO] Using 'utf-8' encoding to copy filtered resources.
[INFO] skip non existing resourceDirectory /var/lib/jenkins/workspace/maven-project/webapp/src/test/resources
[INFO]
[INFO] --- maven-compiler-plugin:2.3.2:testCompile (default-testCompile) @ webapp ---
[INFO] No sources to compile
[INFO]
[INFO] --- maven-surefire-plugin: 2.11:test (default-test) @ webapp ---
[INFO] No tests to run.
[INFO] Surefire report directory: /var/lib/jenkins/workspace/maven-project/webapp/target/surefire-reports
Downloading from central: https://repo.maven.apache.org/maven2/org/apache/maven/surefire-junit3/2.11/surefire-jun
Progress (1): 1.7 kB
                                                            Prakash
```

After server module it prints out the Unit test report

```
TESTS

Results:

Tests run: 0, Failures: 0, Errors: 0, Skipped: 0

[INFO]

[TNFO] --- maven-war-plugin:2.2:war (default-war) @ webann ---
```

Lastly it package the Server module and producing the jar file under the server directory

Building the webapp module which is pretty similar to the server module

```
[INFO] Building Webapp 1.0-SNAPSHOT
Downloading from central: https://repo.maven.apache.org/maven2/org/apache/maven/plugins/maven-war-plugin/2.2/maven-war-plugin-2.2.pom
Progress (1): 4.1/6.5 kB
Progress (1): 6.5 kB
[INFO] --- maven-clean-plugin:2.5:clean (default-clean) @ webapp ---
[INFO]
[INFO] --- maven-resources-plugin: 2.5: resources (default-resources) @ webapp ---
[debug] execute contextualize
[INFO] Using 'utf-8' encoding to copy filtered resources.
[INFO] skip non existing resourceDirectory /var/lib/jenkins/workspace/maven-project/webapp/src/main/resources
[INFO]
[INFO] --- maven-compiler-plugin: 2.3.2:compile (default-compile) @ webapp ---
[INFO] No sources to compile
[INFO]
[INFO] --- maven-resources-plugin:2.5:testResources (default-testResources) @ webapp ---
[debug] execute contextualize
[INFO] Using 'utf-8' encoding to copy filtered resources.
[INFO] skip non existing resourceDirectory /var/lib/jenkins/workspace/maven-project/webapp/src/test/resources
[INFO]
[INFO] --- maven-compiler-plugin: 2.3.2:testCompile (default-testCompile) @ webapp ---
[INFO] No sources to compile
[INFO]
[INFO] --- maven-surefire-plugin:2.11:test (default-test) @ webapp ---
[INFO] No tests to run.
[INFO] Surefire report directory: /var/lib/ienkins/workspace/mayen-pakiash/webapp/target/surefire-reports
```

In the end it packages the webapp module and produces the webapp war file which can be further deploy to servlet container like tomcat, apache

```
Downloaded from central: <a href="https://repo.maven.apache.org/maven2/com/thoughtworks/xstream/xstream/1.3.1/xstream-1.3.1.jar">https://repo.maven.apache.org/maven2/com/thoughtworks/xstream/xstream/1.3.1/xstream-1.3.1.jar</a> (431 kB at 7.3 MB/s)
[INFO] Packaging webapp
[INFO] Assembling webapp [webapp] in [/var/lib/jenkins/workspace/maven-project/webapp/target/webapp]
[INFO] Processing war project
[INFO] Copying webapp resources [/var/lib/jenkins/workspace/maven-project/webapp/src/main/webapp]
[INFO] Webapp assembled in [31 msecs]
[INFO] Building war: /var/lib/jenkins/workspace/maven-project/webapp/target/webapp.war
[INFO] WEB-INF/web.xml already added, skipping
[INFO] -----
[INFO] Reactor Summary:
[INFO]
[INFO] Maven Project ...... SUCCESS [ 1.775 s]
[INFO] Server ...... SUCCESS [ 5.571 s]
[INFO] Webapp ...... SUCCESS [ 0.941 s]
[INFO] -----
[INFO] BUILD SUCCESS
[INFO] -----
[INFO] Total time: 8.578 s
[INFO] Finished at: 2018-02-16T23:46:18Z
[INFO] Final Memory: 21M/51M
[INFO] -----
Finished: SUCCESS
```

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<u>In workspace: It displays the directory structure of this workspace which Jenkins uses to built the project</u>

