

Sender Receiver Communication Configuration

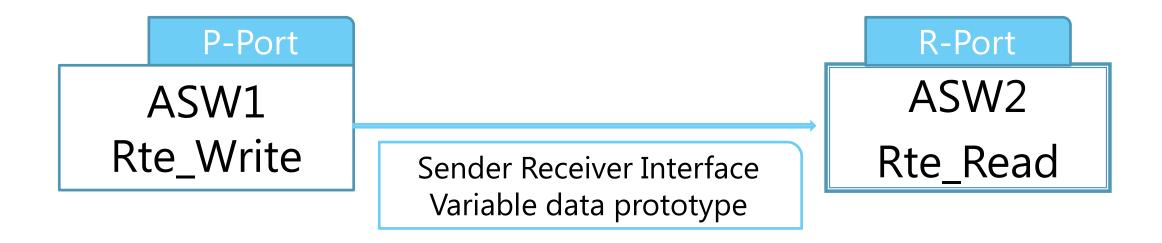
KPIT

Agenda

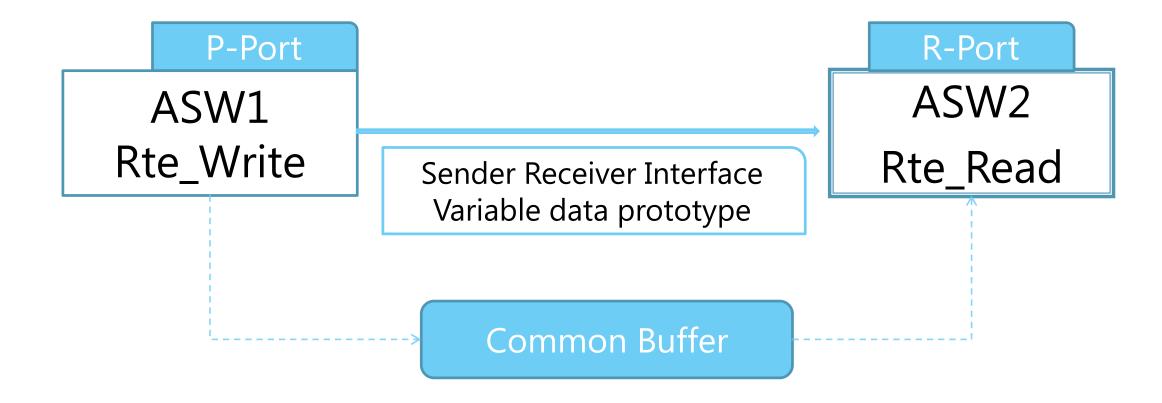
- Introduction to Sender Receiver Communication
- Sender Receiver Communication Explicit
- Sender Receiver Communication Implicit
- Basic Entities required for Sender Receiver Communication
- ☐ How to configure Intra ECU communication for SR Communication
- ☐ How to configure Inter ECU communication for SR Communication
- ☐ How to configure Ecu Extract for the configured System Description
- Practice on Sender Receiver communication



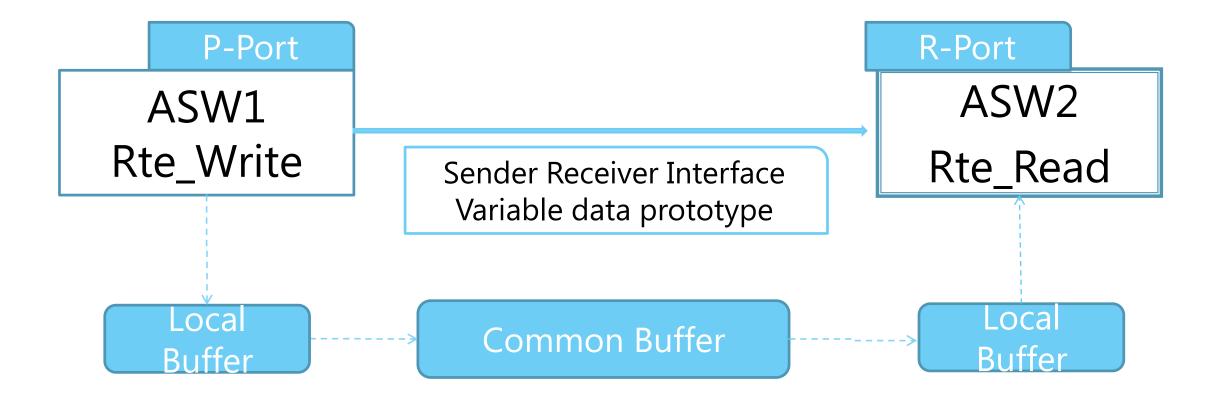
Introduction to Sender Receiver Communication



Explicit Communication



Implicit Communication



Additional properties of Sender Receiver

- Multiple Receivers and Senders (1:1,1:n,n:1)
- Update Flag
- Handle Never Received Flag
- Initialization Value
- Invalid Value
- Alive Timeout
- Inter Runnable variable [Implicit/Explicit]
- Queued and Non Queued Communication.



Basic Entities required for Sender Receiver [Intra]

Application SW Component (Receiver) [R-port] [1..*]

- Events [Timing Event, Data Received Event, Data Received Error Event]
- Receiver Runnable [Runnable entity]
- Variable access
- R-Port

Application SW Component (Sender) [P-port][1..1]

- Events [Timing Event, Data send completed Event, Data Write completed Event]
- Receiver Runnable [Runnable entity]
- Variable access
- P-Port

Sender Receiver Interface

- Variable Data Prototype
- Init Value [Optional]

Data type

Connector



Basic entities required for Sender Receiver [Inter]

Application SW Component (Receiver) [R-port] [1..*]

- Events [Data Received Event, Data Received Error Event]
- Receiver Runnable [Runnable entity]
- Variable access
- R-Port

Application SW Component (Sender) [P-port][1..1]

- Events [Data Send Completed Event]
- Receiver Runnable [Runnable entity]
- Variable access
- P-Port

Sender Receiver Interface

- Variable Data Prototype
- Init Value [Optional]

Data type

Com signal Mapping

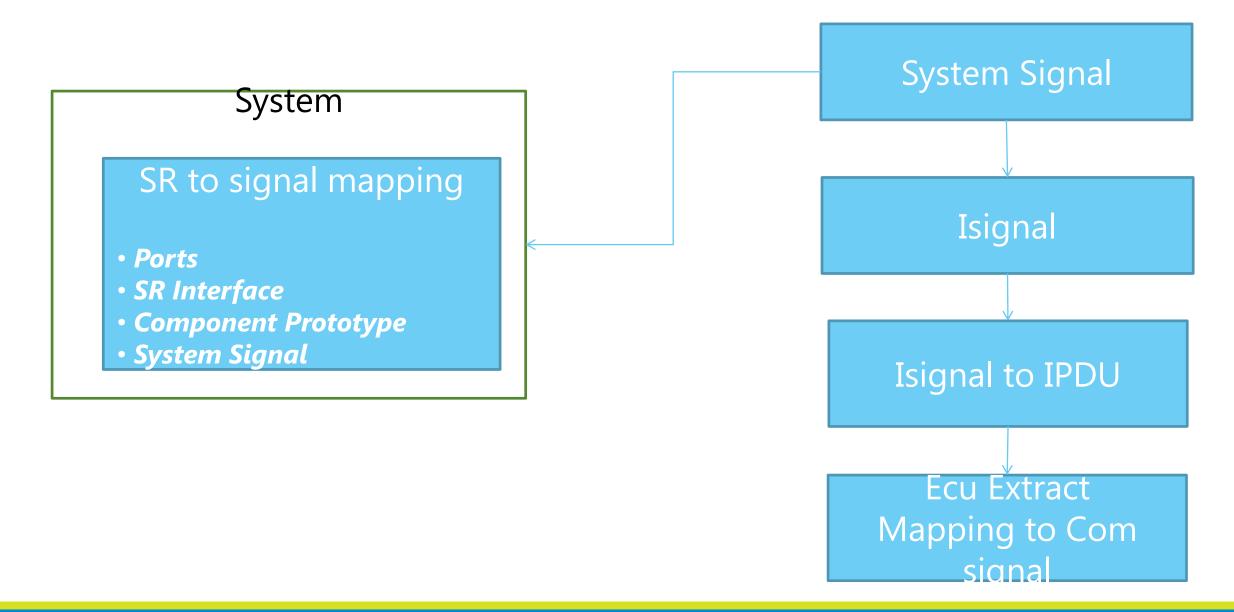


Basic entities for Ecu description

- Rte
 - Rte Event To Task Mapping
 - Position in Task
 - Task Reference
 - Event reference
- Os
 - Alarm
 - Task Reference
 - Event Reference
 - Counter reference
 - Counter
 - Os Second per tick
 - Task
 - Task Priority
- Com
 - Com Signals

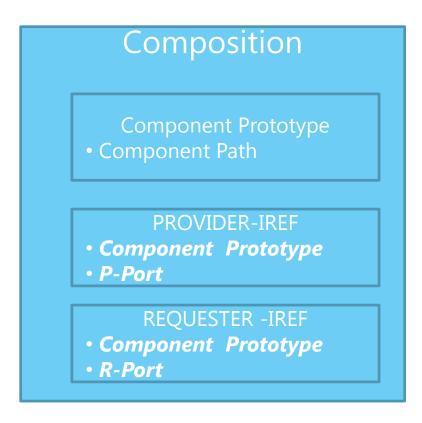


Com Signal Mapping



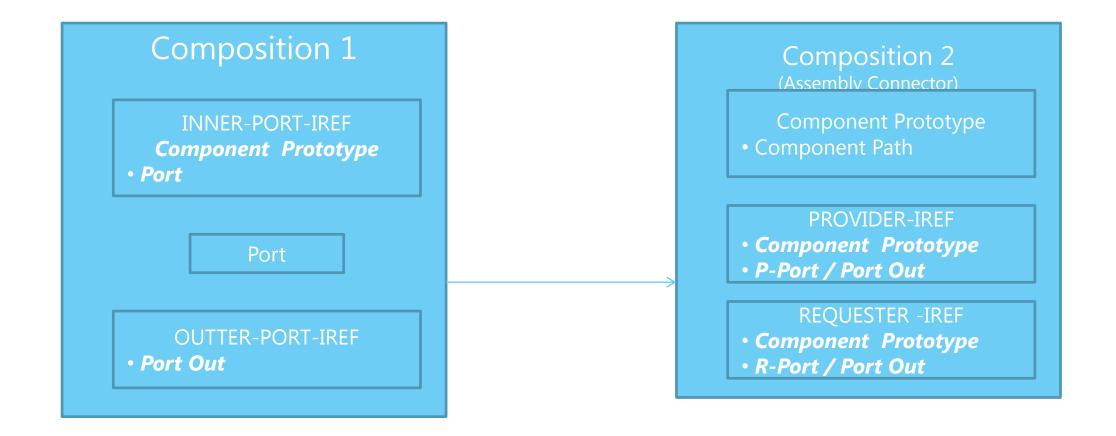
Assembly Connector

Assembly Connector



Delegation Connector

Delegation Connector





Questions



Thank You

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