

Selection Sort

```
#include <bits/stdc++.h>
using namespace std;
```

```
// Function for Selection sort
```

```
void selectionSort(int arr[], int n)
{
```

```
    int i, j, min_idx;
```

```
    // One by one move boundary of
    // unsorted subarray
```

```
    for (i = 0; i < n - 1; i++) {
```

```
        // Find the minimum element in
        // unsorted array
```

```
        min_idx = i;
```

```
        for (j = i + 1; j < n; j++) {
```

```
            if (arr[j] < arr[min_idx])
                min_idx = j;
```

```
        }
```

```
        // Swap the found minimum element
        // with the first element
```

```
        if (min_idx != i)
```

```
            swap(arr[min_idx], arr[i]);
```

```
    }
```

```
}
```

```
// Function to print an array
```

```
void printArray(int arr[], int size)
```

```
{
```

```
    int i;
```

```
    for (i = 0; i < size; i++) {
```

```
        cout << arr[i] << " ";
```

```
        cout << endl;
```

```
    }
```

```
}
```

```
int main()
```

```
{
```

```
    int arr[] = { 64, 25, 12, 22, 11 };
```

```
    int n = sizeof(arr) / sizeof(arr[0]);
```

```
    // Function Call
```

```
    selectionSort(arr, n);
```

```
    cout << "Sorted array: \n";
```

```
    printArray(arr, n);
```

```
    return 0;
```

```
}
```

Bubble Sort

```
#include <bits/stdc++.h>
using namespace std;
```

```
// An optimized version of Bubble Sort
```

```
void bubbleSort(int arr[], int n)
```

```
{
```

```
    int i, j;
```

```
    bool swapped;
```

```
    for (i = 0; i < n - 1; i++) {
```

```
        swapped = false;
```

```
        for (j = 0; j < n - i - 1; j++) {
```

```
            if (arr[j] > arr[j + 1]) {
```

```
                swap(arr[j], arr[j + 1]);
```

```
                swapped = true;
```

```
            }
```

```
        }
```

```
        // If no two elements were swapped
        // by inner loop, then break
```

```
        if (swapped == false)
```

```
            break;
```

```
    }
```

```
}
```

```
// Function to print an array
```

```
void printArray(int arr[], int size)
```

```
{
```

```
    int i;
```

```
    for (i = 0; i < size; i++)
```

```
        cout << " " << arr[i];
```

```
}
```

```
// Driver program to test above functions
```

```
int main()
```

```
{
```

```
    int arr[] = { 64, 34, 25, 12, 22, 11, 90 };
```

```
    int N = sizeof(arr) / sizeof(arr[0]);
```

```
    bubbleSort(arr, N);
```

```
    cout << "Sorted array: \n";
```

```
    printArray(arr, N);
```

```
    return 0;
```

```
}
```

Merge Sort

```
#include <bits/stdc++.h>
using namespace std;

// Merges two subarrays of array[].
// First subarray is arr[begin..mid]
// Second subarray is arr[mid+1..end]
void merge(int array[], int const left, int const mid,
           int const right)
{
    int const subArrayOne = mid - left + 1;
    int const subArrayTwo = right - mid;
    // Create temp arrays
    auto *leftArray = new int[subArrayOne],
        *rightArray = new int[subArrayTwo];
    // Copy data to temp arrays leftArray[] and
    rightArray[]
    for (auto i = 0; i < subArrayOne; i++)
        leftArray[i] = array[left + i];
    for (auto j = 0; j < subArrayTwo; j++)
        rightArray[j] = array[mid + 1 + j];
    auto indexOfSubArrayOne = 0,
    indexOfSubArrayTwo = 0;
    int indexOfMergedArray = left;
    // Merge the temp arrays back into
    array[left..right]
    while (indexOfSubArrayOne < subArrayOne
        && indexOfSubArrayTwo <
    subArrayTwo) {
        if (leftArray[indexOfSubArrayOne]
            <=
            rightArray[indexOfSubArrayTwo]) {
                array[indexOfMergedArray]
                    =
                    leftArray[indexOfSubArrayOne];
                indexOfSubArrayOne++;
            }
            else {
                array[indexOfMergedArray]
                    =
                    rightArray[indexOfSubArrayTwo];
                indexOfSubArrayTwo++;
            }
            indexOfMergedArray++;
    }

    // Copy the remaining elements of
    // left[], if there are any
    while (indexOfSubArrayOne < subArrayOne) {
        array[indexOfMergedArray]
```

```
        =
        leftArray[indexOfSubArrayOne];
        indexOfSubArrayOne++;
        indexOfMergedArray++;
    }
    // Copy the remaining elements of
    // right[], if there are any
    while (indexOfSubArrayTwo < subArrayTwo) {
        array[indexOfMergedArray]
            =
            rightArray[indexOfSubArrayTwo];
            indexOfSubArrayTwo++;
            indexOfMergedArray++;
    }
    delete[] leftArray;
    delete[] rightArray;
}

// begin is for left index and end is right index
// of the sub-array of arr to be sorted
void mergeSort(int array[], int const begin, int const
end)
{
    if (begin >= end)
        return;

    int mid = begin + (end - begin) / 2;
    mergeSort(array, begin, mid);
    mergeSort(array, mid + 1, end);
    merge(array, begin, mid, end);
}

// UTILITY FUNCTIONS
// Function to print an array
void printArray(int A[], int size)
{
    for (int i = 0; i < size; i++)
        cout << A[i] << " ";
    cout << endl;
}

int main()
{
    int arr[] = { 12, 11, 13, 5, 6, 7 };
    int arr_size = sizeof(arr) / sizeof(arr[0]);

    cout << "Given array is \n";
    printArray(arr, arr_size);

    mergeSort(arr, 0, arr_size - 1);

    cout << "\nSorted array is \n";
    printArray(arr, arr_size);
    return 0;
}
```