Rohit Gajawada

U.S. Citizen Atlanta, GA 30309

+1-832-903-9441rohitgajawada@gatech.edu rohitgajawada.github.io

EDUCATION

Georgia Institute of Technology, Atlanta, Georgia

Aug '19 - May '21

Master of Science in Computer Science

International Institute of Information Technology (IIIT-H), Hyderabad, India

Aug '15 - May '19

Bachelors of Technology in Computer Science and Engineering (Honors in Computer Vision)

GPA: 8.41/10.0

TECHNICAL SKILLS

Programming Languages ML/DL/CV Other Libraries and Tools Python, C, C++, MATLAB, Bash, Java, HTML, CSS, JavaScript PyTorch, Keras, TensorFlow, OpenCV, scikit-learn, scikit-image

Git, LaTeX, OpenGL, WebGL, SQL, PyGame

EXPERIENCE

Graduate Researcher - Computational Perception Laboratory, Georgia Tech

Sept '19 - Present

• Working on few shot learning for object recognition using shape priors from 3D reconstruction with Prof. James M. Rehg.

Machine Learning Intern - Computer Vision Center, Universitat Autònoma de Barcelona

May '18 - July '18

- Worked on unsupervised domain adaptation for end-to-end imitation learning for autonomous driving.
- Implemented CycleGAN, UNIT, WDGRL and LSD-seg based methods for domain adaptation.
- Trained models in PyTorch and CARLA Simulator, deployed in real world using Jetson TX2 and Raspberry Pi.

Undergraduate Researcher - Center for Visual Information Technology, IIIT-H

Mar '17 - Apr '19

- Developed a full binarization method for deep CNNs that attains an increase of upto 8% in accuracy and 21% in compression.
- Developed a distribution-aware approach for binarizing deep CNNs that attains an increase of 2.5% in accuracy.
- Created a style transfer based data augmentation method for spoof detection resulting in upto 3% increase in TDR.

Teaching Assistant - Georgia Tech, IIIT-H

Jan '18 - Present

• Courses: Computer Vision (Spring '20, Spring '19), Graphics (Spring '18)

PROJECTS

Eye Gaze Detection using Attention Modeling

(PyTorch, Python)

- Implemented a deep learning model that follows the gaze of people and identifies salient objects in an image.
- The model does this by extracting head pose and gaze orientation of faces detected by a SSD detector.

Automatic Top View Registration of Sports Videos

(Python)

- Created a semi-supervised method via camera augmentations that uses pix2pix to make edge map and homography pairs.
- For a query camera view image, KNN with HOG matching is done to get the optimal top view homography.

Sketch Based Image Retrieval

(MATLAB)

• Implemented an edge grouping based SBIR system that uses a RankSVM, graph cuts, energy filtering and k-NN.

BrickBreaker, Bloxorz and 3D Aquarium

(C++, OpenGL, JS, WebGL)

• Built a 2D game, a 3D game and a 3D aquarium simulator which incorporate physics, lighting and shaders.

Distributed Chat Room

(Java)

• Created a client-server setup that maintains multi-threaded chat rooms between many clients.

Digital Image Processing Toolbox

(MATLAB, Python)

• Implemented several algorithms for seam carving, resampling, blending, transformation, compression and filtering.

PUBLICATIONS

- Hybrid Binary Networks: Optimizing for Accuracy, Efficiency and Memory, A. Prabhu, V. Batchu, R. Gajawada, S. Munagala, A. Namboodiri, WACV 2018
- Distribution-Aware Binarization of Neural Networks for Sketch Recognition, A. Prabhu, V. Batchu, S. Munagala, R. Gajawada, A. Namboodiri, WACV 2018
- Universal Material Translator: Towards Spoof Fingerprint Generalization, R. Gajawada*, A. Popli*, T. Chugh, A. Namboodiri, A.K. Jain, ICB 2019

SELECTED COURSEWORK

Computer Vision, Machine Learning, Software Engineering, Digital Image Processing, ML with Limited Supervision, Optimization Methods, Artificial Intelligence, Graphics, Reinforcement Learning, Data Structures, Algorithms, Operating Systems