Learning Through Interaction:

A Feedback-Driven Image Captioning System

Enhancing Image Understanding through User Interaction

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Motivation

User Specific Images with less annotated training data

How do we fix this?

Maybe **you** can fix this

We propose an IC model with Adaptive Attention integrated with interactive userfeedback

Why is there a need for more enhanced models?

• 1. Assistive Technologies:

Helping visually impaired individuals understand their surroundings by describing scenes with user inputs like "Explain objects in the room."

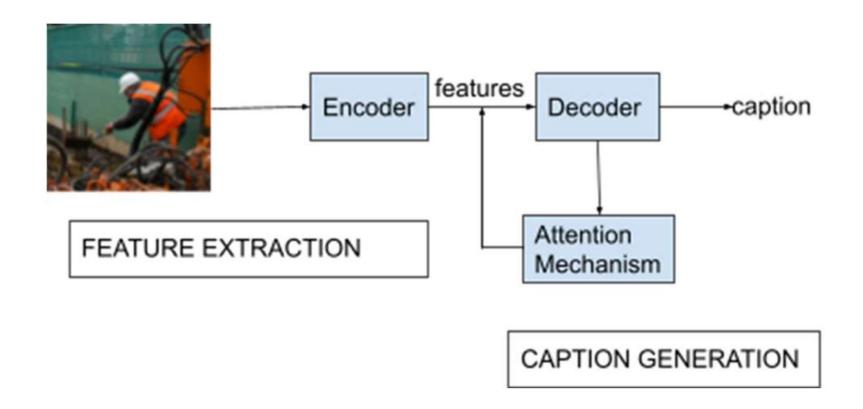
2. Content Creation:

Social media caption generation based on user prompts like "Make it funny."

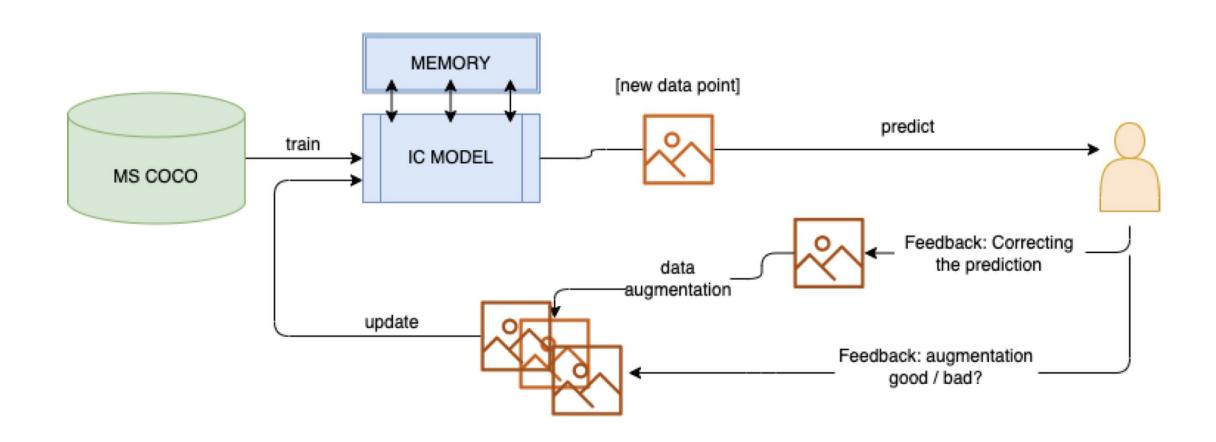
Our Approach and Intuition

- Implementing Adaptive Attention Mechanism
- Integrating a user feedback framework

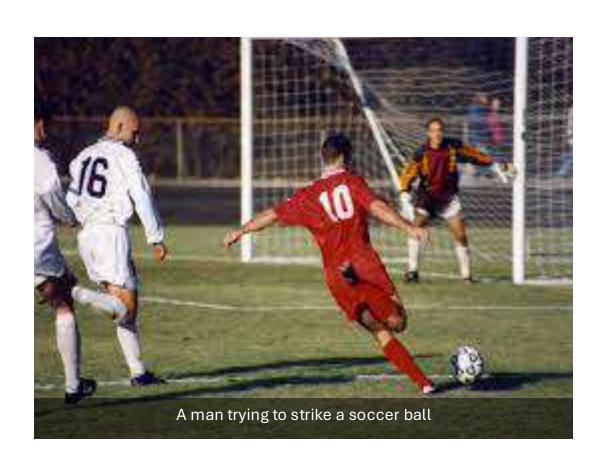
General Architecture

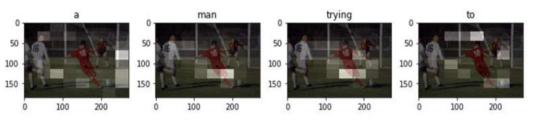


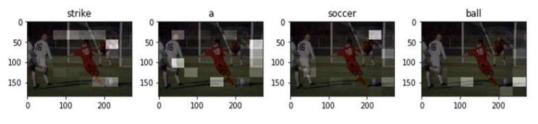
How does the user feedback work?

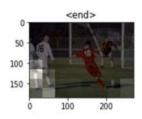


Why Adaptive Attention?

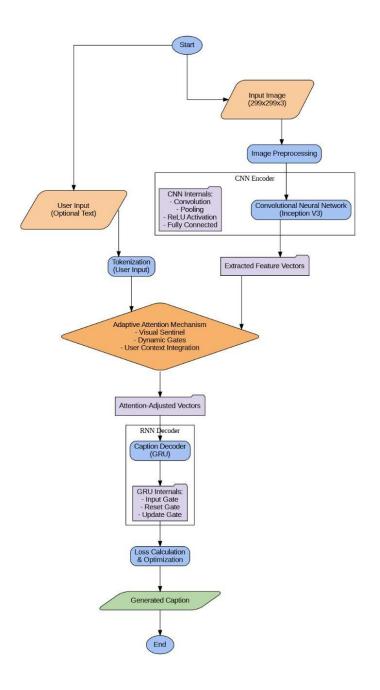






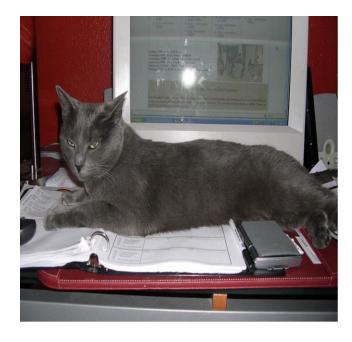


Architecture Deep Dive



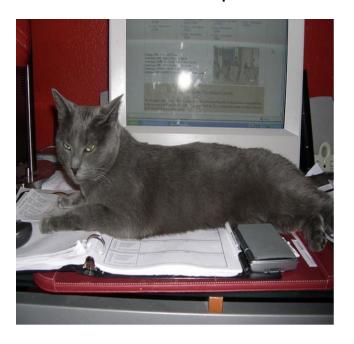
Achievements

Without user input



A grey cat lying in front of a computer monitor

With user input



An angry grey cat lying in front of a computer screen

Achievements

Without user input



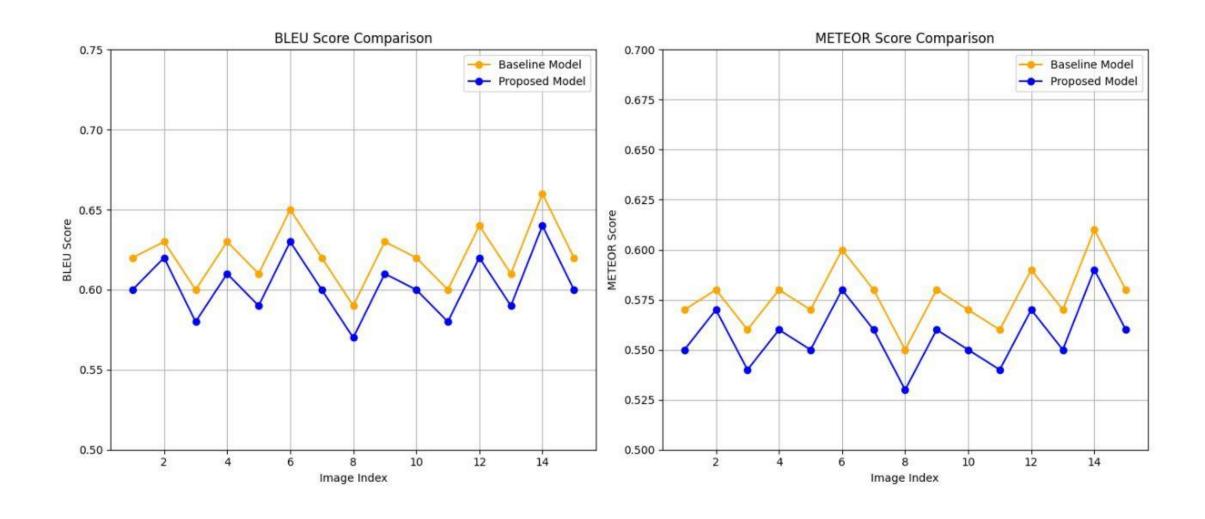
A car parked on the side of the road

With user input



A Ford car parked near a quiet street, illuminated by streetlights

Learnings



Challenges

- Large datasets like COCO do not always represent user-specific contexts or niche domains.
- Human feedback, while valuable, is limited in volume and variability.

Solution?

Data augmentation of user feedback

Further research

- Incorporating active learning techniques to select the most informative samples for memory replay.
- Extending the approach to support multilingual image captioning, beneficial in scenarios with limited annotated data.

Questions?

Thank you!