DETECTION OF ACCIDENTS UNDER LOW LIGHT CCTV MONITORING CONDITIONS IN TUNNELS

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Abstract: The goal of this project is to automatically detect and monitor unexpected events on CCTVs in tunnels. These events include (1) Wrong- Way Driving (WWD), (2) Stop, (3)Person out of vehicle in tunnel, and (4) Fire. To accomplish this, we will introduce and apply an Object Detection and Conventional Object Tracking (ODCT) algorithm. Bounding Box (BBox) results from Object Detection are accepted as input by ODTS, and ID numbers are assigned to each moving and detected object by comparing the BBoxes of the current and previous video frames. The system can keep up with a moving target, which is difficult to do with more traditional object detection frameworks. Average Precision (AP) values of 0.8479, 0.7161, and 0.9085 were obtained for target objects of cars, people, and fires, respectively, when a deep learning model in ODTS was trained with a dataset of images in tunnels. Next, four accident videos were used to evaluate the **ODTS-based Tunnel CCTV Accident Detection System's** trained deep learning model. Consequently, the system is able to identify any incident within 10 seconds. It was accomplished that ODTS's detection capacity could be increased automatically as the training dataset grew in size and complexity without requiring any changes to the code.

Keywords: CNN, Object detection, framework, IMOT INTRODUCTION

The use of object detection technology has led to accurate measurements and locations of specific objects in still images and moving video. Numerous uses have surfaced, most notably in autonomous vehicles, security and surveillance systems, cancer diagnosis, and other fields. Furthermore, in the field of image processing, object tracking can be accomplished through the use of identification and tracking the locations of identified objects over time. However, object detection in a single, static image is a prerequisite to tracking those objects. The success of object tracking, then, should rest heavily on the quality of the object detection used. Successful applications of this object tracking technology include monitoring traffic camera footage for accidents and criminal activity, tracing moving pedestrians, monitoring a specific area for security purposes. The purpose of this paper is to present the results of a case study on the analysis and control of traffic conditions using automatic object detection within the domain of traffic control. Here are the

summaries, in the order given. Based on, engineers at Google created a system to monitor traffic around autonomous vehicles. The Convolutional Neural Network in this system is responsible for both vehicle detection and classification (CNN). The vehicle object is followed by adjusting the centre of tracking to correspond with the location of the vehicle in the image, a technique developed by the vehicle object tracking algorithm.

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After the system determines the distance between the driving car and the visualised vehicle objects, a localised image, resembling a bird's-eye view, is displayed on the monitor, incorporating the objects' vehicle locations. The system's procedure makes it possible to see the vehicle's position from an outside perspective, which aids the self-driving system. It achieves a vertical tolerance of 1.5 m and a horizontal tolerance of 0.4 m at the camera to precisely localise the vehicle's object. In, researchers combined convolutional networks (CNNs) and support vector machines (SVMs) to create a detection system that can track moving vehicles on highways and streets using satellite imagery. This system takes the satellite image as an input value, runs it through a CNN to extract features, and then runs a support vector machine (SVM) binary classifier on the features to detect the vehicle BBox. In addition, a system was created by Arinaldi, Pradana, and Gurusinga to calculate an approximation of vehicle speed, categorise vehicles according to type, and assess traffic density.

The BBox information is gleaned from video or image-based object detection in this system. Gaussian Mixture Model SVM and quicker RCNN were used to evaluate the algorithm used in the system. Then, it seems that R-CNN with a higher processing speed accurately identified the location and type of vehicle. Simply put, deep learningbased object detection is a more effective method than algorithm-based object detection. All of the development scenarios presented in this paper are focused on object data, and they all achieve

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remarkable results thanks to deep learning. It was challenging for any of them to give the detected objects permanent identifiers and continue tracking them with the same identifier as time went on.

As a result, an effort is made to design an object detection and tracking system in this paper (ODTS), that, by combining an object tracking algorithm with a deep learning-based object detection process, can obtain data on the motion of target objects. In the following paragraphs, we'll provide a comprehensive breakdown of the ODTS process. As part of ODTS, we will also consider a system to identify tunnel accidents. This system monitors CCTV footage in a specific area and tracks moving objects to identify any unforeseen incidents.

A lightweight version of a tracking-by-detection framework for MOT, where objects are detected at each frame and their bounding boxes are used as tracking targets. This work, in contrast to many batch-based tracking approaches, is primarily geared towards online tracking, where the tracker is only shown detections from the immediately preceding and following frames. Real-time tracking is facilitated, and greater adoption of applications like pedestrian tracking for autonomous vehicles is encouraged, with a focus on efficiency. The goal of the MOT problem is to link detections in different frames of a video sequence, so it can be thought of as a data association problem. Trackers use a wide variety of techniques to model the behaviour and appearance of objects in the scene to aid the data association process.

This paper's methods were inspired by data from a recently established visual MOT benchmark. First, many of the best-performing methods on the MOT benchmark—like Multiple Hypothesis Tracking (MHT) and Joint Probabilistic Data Association (JPDA)—are making a comeback. Second, the best-performing tracker is the only one that doesn't employ the Aggregate Channel Filter (ACF) detector, implying that the other trackers' performance may be limited by poor detection quality. Most effective trackers are also too slow for use in real-time situations, suggesting a clear trade-off between the two qualities.

II. BACKGROUND

E. S. Lee et al. The ability to detect vehicles on the road is crucial for understanding driving environments, and pinpointing the location of a detected vehicle can aid in hazard assessment and collision avoidance. However, there are few works on partially visible vehicle detection, and the method for localising partially visible vehicles has not been investigated. This paper proposes a new

framework for detecting and localising vehicles with a partial appearance using stereo vision and geometry. A v-disparity map is created by first processing the raw data from the stereo camera. With the help of v-disparity, we can first identify objects in an image, and then use that information to generate candidates for vehicles based on our understanding of where they might be. Validation via deep learning-based methods finishes off vehicle detection.

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L. Cao et al. Vehicle detection in satellite images is a new area of study with potential military and commercial uses. However, it remains an unsolved problem, primarily because of the high degree of complexity introduced by the wide range of imaging conditions, the dynamic nature of objects within classes, and the limited resolution of current methods. In light of the recent breakthroughs in deep learning for feature representation, this paper explores the potential for using deep neural features for accurate vehicle detection. In addition, new classification methodology is required to explicitly deal with the intra-class variations, which has become necessary due to the exponential increase in the volume of data.

Arinaldi et al. In this article, we introduce a computer-vision-based system for analysing traffic videos. The system is meant to mechanically collect crucial data for regulators and policymakers. counts, vehicle types categorised, estimated speeds derived from video, and lane usage monitoring are all examples of such data. Vehicle recognition and classification in traffic videos constitute the heart of such a system. Both the MoG + SVM system and Faster RCNN, a recently popular deep learning architecture for object detection in images, are implemented as models for this task. We show experimentally that Faster RCNN outperforms MoG in detecting vehicles that are stationary, overlapping, or operating in low light. When comparing performance for the task of visually classifying vehicle types, the faster RCNN also trumps SVM.

III. EXISTING SYSTEM

Vehicles are currently identified and categorised using a Convolutional Neural Network in the current system (CNN). The vehicle object is followed by adjusting the centre of tracking to correspond with the location of the vehicle in the image, a technique developed by the vehicle object tracking algorithm. After the system determines the distance between the driving car and the visualised vehicle objects, a localised image, resembling a

bird's-eye view, is displayed on the monitor, incorporating the objects' respective vehicle locations.

IV. PROPOSED SYSTEM

In the system that we have proposed, an effort has been made to generate an object detection and tracking system (ODTS) with yolo that is able to obtain information about the motion of target objects along with their names. This is accomplished by combining an object tracking algorithm with a process that is based on deep learning for object detection. It is taken for granted that ODTS has received sufficient training to carry out object detection on a given image frame in an accurate manner. ODTS acquires new sets of coordinates whenever it gets a certain number of frames of video at a particular time interval c. This results in the detection of n BBoxes. BBoxT of things that were detected by the trained object detection system on the specified image frame at the given time T. The object detection module will simultaneously categorise each detected object according to its associated kind or class. by denoted notation BBoxT. the

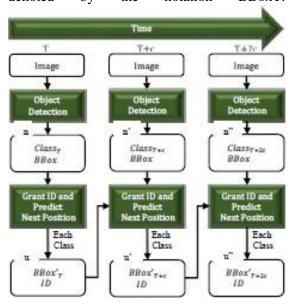


Fig 1: Faster R-CNN (Regional Convolution Neural Network), YOLO model

V. RESULTS

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An app alerts authorities of noisy tunnel issues. This method will capture tunnel footage and feed it to our system. CCTV and regular cameras record at 25 frames per second, so the video will too. After achieving the frame rate, it is split up to obtain the frame rate for 1 second. The lighting must be adjusted to extract the colour feature. The input image is 800*800. After extracting the colour feature and modifying the lighting, the frame will be presented to a fire detection classifier. We must change our colour. RGB images have yellow fire. Fire detection is difficult if a yellow cloth or car is present. To identify fire, we'll use YCbCr colour modification to extract the Mean, Median, and Standard Deviation.



Fig 2: Loading Training Model

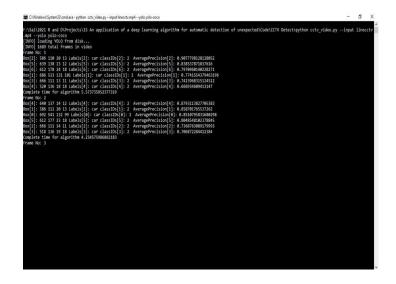


Fig 3: Video Separated as Frames

Fig 4: Analyzing Each Frame

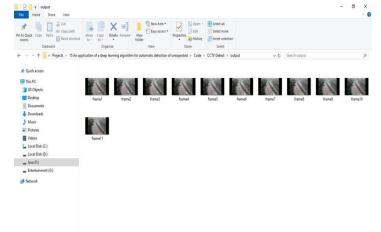


Fig 5: Output Frames

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Fig 6: Preprocess done

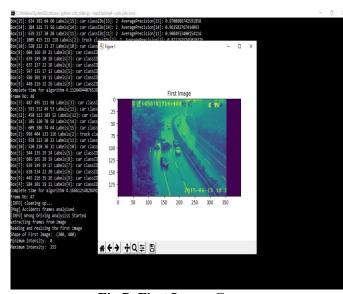


Fig 7: First Image Compare

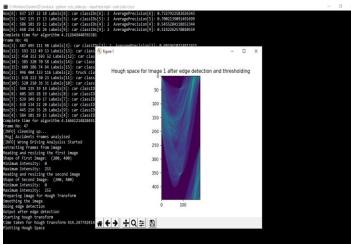


Fig 8: Second Image Compare

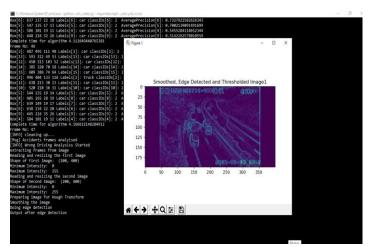


Fig 9: Space Count

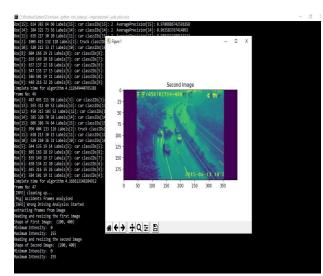


Fig 10: Smooth Detection

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Fig 11: Making Video

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Fig 12: Crash Detected

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Fig 13: UV orientation

Fig 14: Object & Crash Detection (Tunnel)

Table 1: Test Cases

S.no	Test Case	Excepted Result	Result
1.	Loading Yolo	Yolo names and Yolo configurationloaded from disk	Pass
2	Load CCTV video file disk	Loading CCTV video through cv2	Pass
3.	Split video into images	Splitting video into images and stored indisc	Pass
4.	Applying object detecting algorithm with CNN	For each image object detection algorithm applied	Pass
5.	Box the detected object	Round the vehicle object with names	Pass
6.	Get accident images	For moving vehicles accident Happenedname with crash images	Pass

VI. Conclusion

This research presents a new ODTS process using deep learning-based object detection network and object tracking algorithm to acquire and use dynamic information for a certain object class. ODTS object tracking employs SORT, which uses BBox information without an image, hence object identification performance is crucial. Unless the object tracking algorithm relies on object identification performance, constant object detection performance may not be necessary. ODTS-based Tunnel CCTV Accident Detection System was created. Deep learning object detection network training and system accident detection

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were tested. CADA distinguishes every cycle based on automobile object dynamics in this system. Experimenting with each accident photograph allowed detection in 10 seconds. Nevertheless, deep learning training improved Vehicle object detection and decreased Human object detection. Due to a lack of Fire objects, untrained films have a significant false detection rate. Yet, teaching No Fire objects reduces erroneous detections.

Further Enhancement

Securing the Fire picture should improve the deep learning object detection network's fire object identification performance. The ODTS can be utilised as a Tunnel CCTV Accident Detection System or to estimate vehicle speed or monitor

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illegal parking. Securing photos and fire and person objects improves system reliability. Moreover, applying and monitoring the tunnel management site could increase system reliability.

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