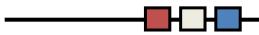


VIRTUAL TAPE DEVICE DRIVER



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- SYSTEM REQUIREMENT AND SPECIFICATION
- SYSTEM DESIGN
- SYSTEM IMPLEMENTATION
- SOFTWARE TESTING
- CONCLUSION & FUTURE ENHANCEMENTS



INTRODUCTION

Magnetic Tape

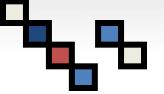
- Medium for storage
- Primary and reliable way to backup and archive data

Tape Drive

To read and write magnetic tapes

NDMP

 Used to backup data from Network Attached Storage (NAS) makes use of tapes



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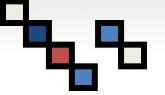
Properties of tape

• Sequential-access of data

Very low average seek times

Capacity- few megabytes to hundreds of gigabytes

Low unit cost and long archival stability

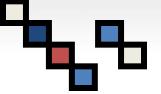




Why virtualize a tape drive? Motivation for our project

During testing and validation of backup/storage specific applications, a physical tape is not always feasible due to the following time, space and cost factors:

- Slow average seek times
- Expensive
- Virtual Tape Libraries (VTL) available are not open sourced





Aim of our project

- To develop a pseudo tape driver for OpenSolaris which emulates a raw file as a tape
- Provide all the functionalities such as open, close, read, write, rewind, forward, seek, etc
- Use in quick testing in development environments (especially NAS and/or NDMP)

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SYSTEM REQUIREMENT SPECIFICATION

• Environment/Operating System:

OpenSolaris

• Tools:

Sun Studio

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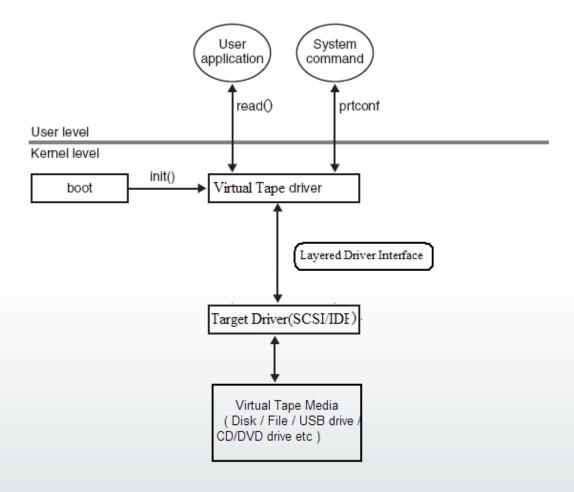
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SYSTEM DESIGN

Architecture





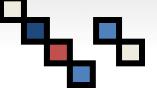
• Application program:

When an application program in the User Land attempts to access a tape device the corresponding pseudo-driver is invoked

• Virtual/Pseudo Tape Driver:

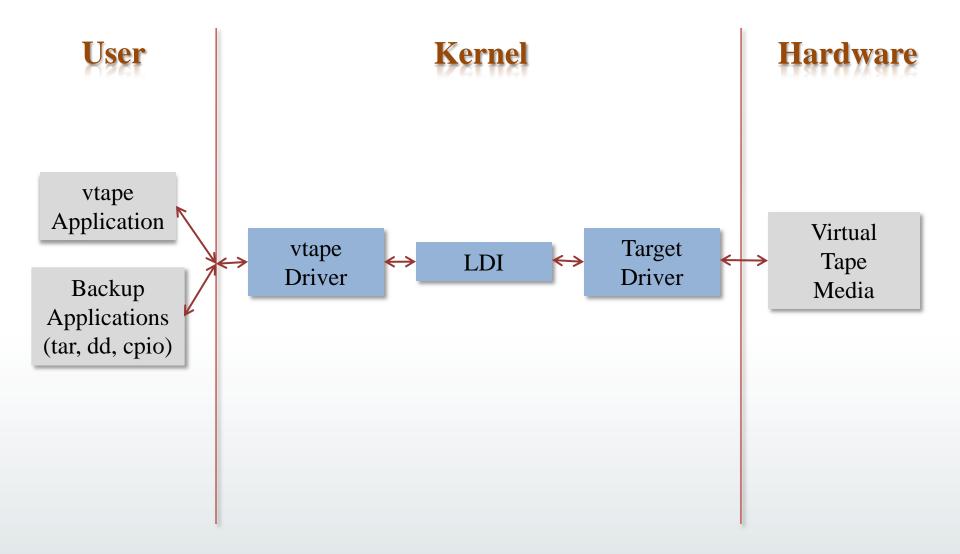
- Loading and unloading the driver
- Auto configuring the device
- Providing I/O services for the driver

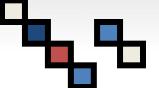
The above operations are accomplished using the services of the corresponding driver with the help of the Layered Driver Interfaces (LDI).



Deployment Diagram

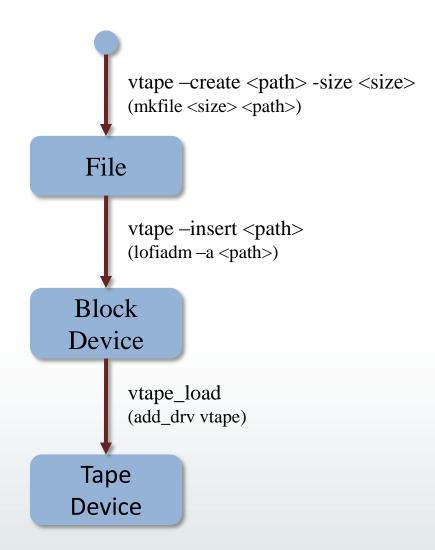


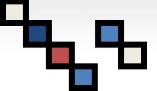






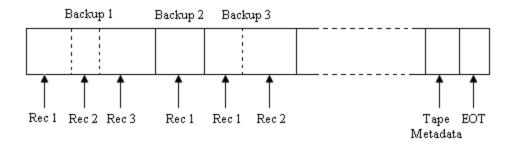
File to Tape Device Transition

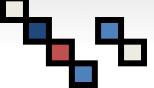






Structure of the tape



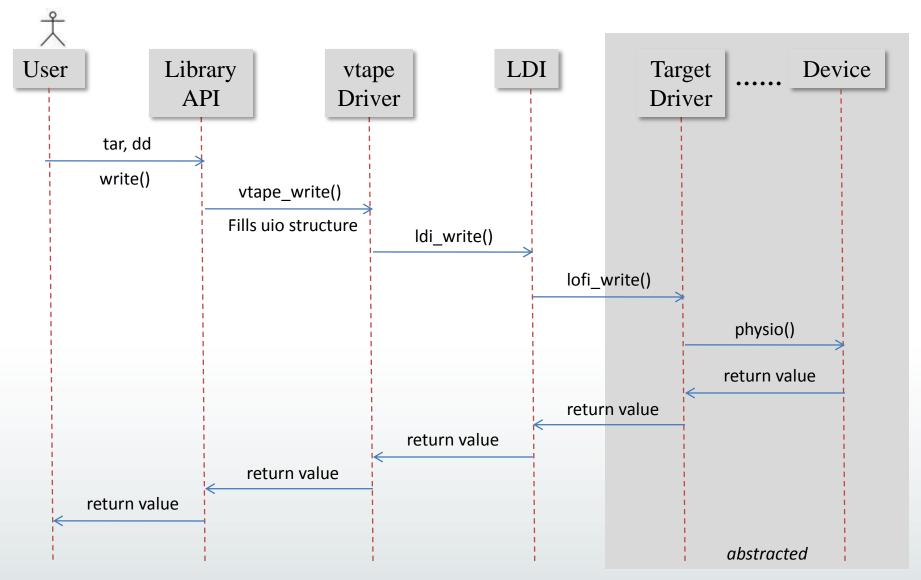




Sequence Diagrams

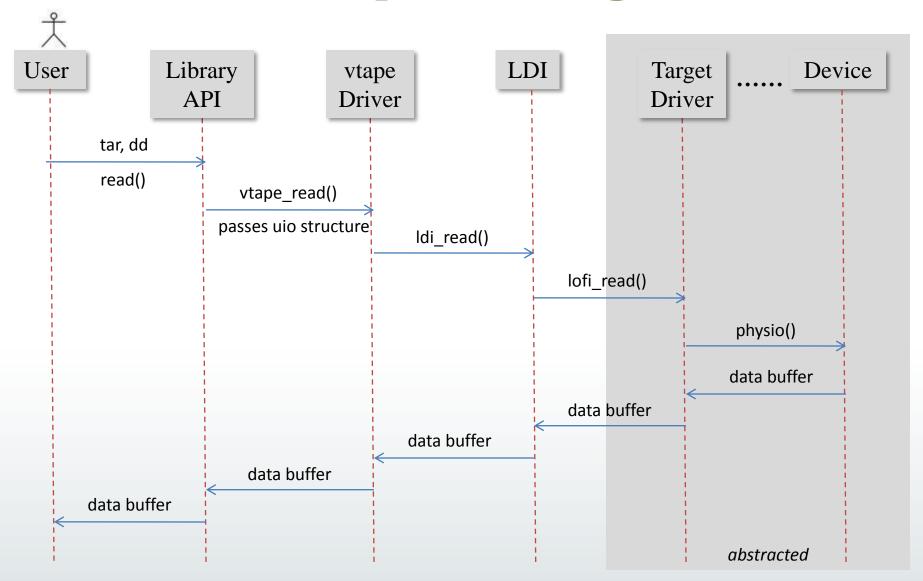


Write Sequence Diagram



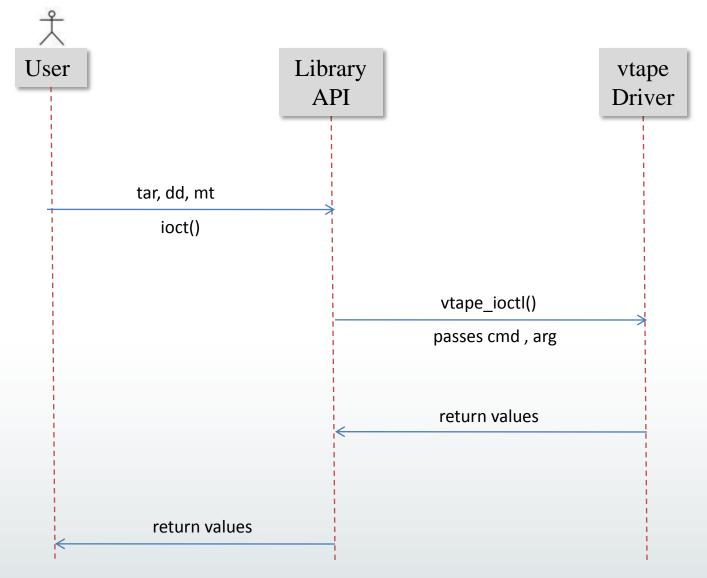


Read Sequence Diagram





IOCTL Sequence Diagram



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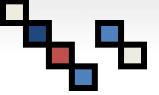


SYSTEM IMPLEMENTATION

Goals

- Writing a character device driver
- Make use of Layered Device Interface
- Writing a user land application for creating a virtual tape media

Writing user land utilities to perform operations over the tape



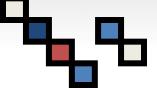


Writing Hardware Configuration File

vtape.conf

• property=value

```
Ex.:- name="vtape" parent="pseudo" instance=1
    vtape targ="/dev/lofi/1";
```





Implementation of the Device Driver



Structures implemented in the Driver

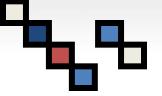



```
static struct cb_ops vtape_cb_ops = {
statianteustruction produnkage modfinkage open */
                                       /* devo rev, */
                     lldry modldry Friefent */
static str
             nodlary,
hpod<u>n</u>ariverops,
                                       /* read */
                                        /* identify */
            Firmal Tape driver",
         vitabe_dev_ops
                                       /**iopuobe */
                                       /***devmaph*/*/
          "vtape_attach,
                                       /* mmap */
/* detach */
/* segmap */
          nodev,
         vtape_detach,
                                       /**poteset */
         moddow,
          ddi-propeocb_ops,
                                       /* streamtab */
                                       /**chpower */
          CHELL,
                                       /* aread */
         nodev,
    };
         nodev
                                       /* awrite */
   };
```



vtape_state: soft-state structure

```
typedef struct vtape_state {
          ldi_handle_t
                                            lh;
          ldi_ident_t
                                            li;
          dev_info_t
                                             *dip;
          minor_t
                                             minor;
          int
                                            flags;
          kmutex_t
                                            lock;
          int
                                             write_oft;
                                            read_oft;
          int
          int
                                             entry_flag;
          int
                                            rec_size;
          int
                                            eom_oft;
          offset_t
                                             oft;
          int
                                            fileno;
          int
                                            readfileno;
          int
                                            fileflag;
          file_table_struct
                                            files[MAX_NO_OF_FILES];
    }vtape_state_t;
```



Entry Points



Loadable Module Entry Points

• _init()

- _info()
- _fini()



Autoconfiguration Entry Points

- **vtape_attach()**: The kernel calls the driver's attach() entry point to attach each instance of a device that is bound to the driver.
 - Allocating a soft-state structure for the device instance (ddi_soft_state_zalloc())
 - Initializing per-instance mutexes (mutex_init())
 - Creating minor device nodes for the device instance (ddi_create_minor_node())
 - Reporting that the device instance has attached (DDI_SUCCESS)



vtape_detach()

- The detach() entry point is called to detach an instance of a device that is bound to the driver
- It frees the resources that were allocated in attach() entry point

vtape_info()

Gets the driver information. DDI_INFO_DEVT2DEVINFO / DDI_INFO_DEVT2INSTANCE can be passed as commands and getinfo() returns the dev_info_t pointer / the instance number associated with the device info pointer respectively.



Device Access Entry Points

vtape_open()

vtape_close()



I/O Request Handling

vtape_write()

The vtape_write(9F) function takes the data written to the vtape device in the vtape_write() entry point and writes that data to the vtape_targ device. The ldi_write(9F) function uses the layered driver handle for the vtape_targ device to write the data to the vtape_targ device.

vtape_read()

The vtape_read function reads data from the vtape device in the vtape_read() entry point and writes that data to the console. The ldi_read9F) function uses the layered driver handle for the vtape_targ device to write the data to the vtape_targ device. Succesive reads will retrieve successive backup files on the media. This is done by updating the uio_offset to current read position.



vtape_ioctl()

MTIOCLTOP- Magnetic Tape operation

```
struct mtlop
                              short
                                        mt_op;
                              short
                                        pad[3];
                              int64_t
                                         mt count;
};
  MTFSF-
                     Forward space over Filemark
2. MTBSF-
                     Backward space over FIlemark
                     Forward space over Record
  MTFSR-
4. MTBSR-
                     Forward space over Record
5. MTREW-
                     Rewind
6. MTERASE-
                     Erase
7. MTTELL-
                     Tell current position
                     Seek to specified position
8. MTSEEK-
9. MTWEOF-
                     Write EOF
10. MTEOM-
                     Write EOM
```



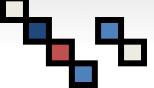
MTIOCGET- Status of device

```
struct mtget {
                            /* type of magnetic tape device */
    short
          mt_type;
/* The following two registers are device dependent */
    short mt_dsreg;
                            /* "drive status" register */
                            /* "error" register */
    short mt_erreg;
/* Optional error info */
    daddr_t mt_resid;
                            /* residual count */
                            /* file number of current position */
    daddr_t mt_fileno;
                            /* block number of current position */
    daddr_t mt_blkno;
    ushort_t mt_flags;
    short
             mt bf;
                            /* optimum blocking factor */
```



MTIOCGETDRIVETYPE- Configuration of device

```
struct mtdrivetype {
     char
                  name[64];
     char
                  vid[25];
                                                /* Vendor id and product id */
                                                /* Drive type for driver */
     char
                  type;
                                                /* Block size */
     int
                  bsize;
     int
                  options;
                                                /* Drive options */
                                                /* Max read retries */
     int
                  max_rretries;
                                                /* Max write retries */
     int
                  max wretries;
     uchar t
                  densities[MT NDENSITIES]; /* Density Codes, low->hi */
     uchar t
                  default_density;
                                                /* Default density chosen */
                  speeds[MT_NSPEEDS];
                                                /* Speed codes, low->hi */
     uchar t
                                                /* Seconds for non-motion */
     ushort t
                  non motion timeout;
                                                /* Seconds for data to from tape */
     ushort t
                  io timeout;
     ushort t
                  rewind timeout;
                                                /* Seconds to rewind */
     ushort t
                  space_timeout;
                                                /* Seconds to space anywhere */
                  load_timeout;
                                                /* Seconds to load tape and ready */
     ushort t
                                                /* Seconds to unload */
                  unload timeout;
     ushort t
     ushort t
                  erase timeout;
                                                /* Seconds to do long erase */
};
```





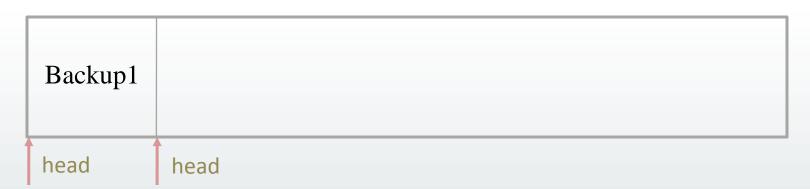
Representation of Tape Operations



Initial Tape Representation



tar -cvf /dev/rmt/Onode backup1





Similarly after backing up 3 more files:

Backup1	Backup2	Backup3	Backup4	
A	head			head

mt –f /dev/rmt/0node rewind

Backup1	Backup2	Backup3	Backup4	
head				head



mt –f /dev/rmt/0node fsf 3

Backup1	Backup2	Backup3	Backup4	
head			head	

mt -f /dev/rmt/0node bsf 2

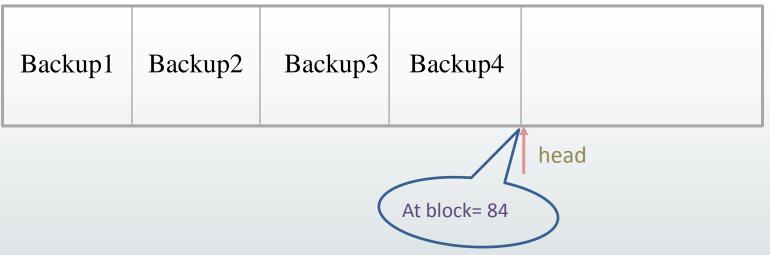
Backup1	Backup2	Backup3	Backup4	
	head		head	



mt –f /dev/rmt/0node seek 84

Backup1	Backup2	Backup3	Backup4	
A	head			head

mt -f /dev/rmt/0node tell





mt –f /dev/rmt/0node weof 1

Backup1	Backup2	Backup3	Backup4	E O F	
					netreedad

mt –f /dev/rmt/0node erase

	Backup1	Backup2	Backup3	Backup4	E O F	
7	head		head			

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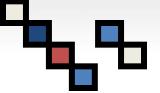
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SOFTWARE TESTING

Drivers should be rigorously tested in the following areas:

- Configuration Testing
- Functionality Testing
- Error Handling
- Testing Loading and Unloading
- DDI/DKI Compliance Testing
- Installation and Packaging Testing



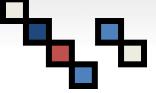
Tape Drivers



Tape drivers should be tested by performing several operations shown below:

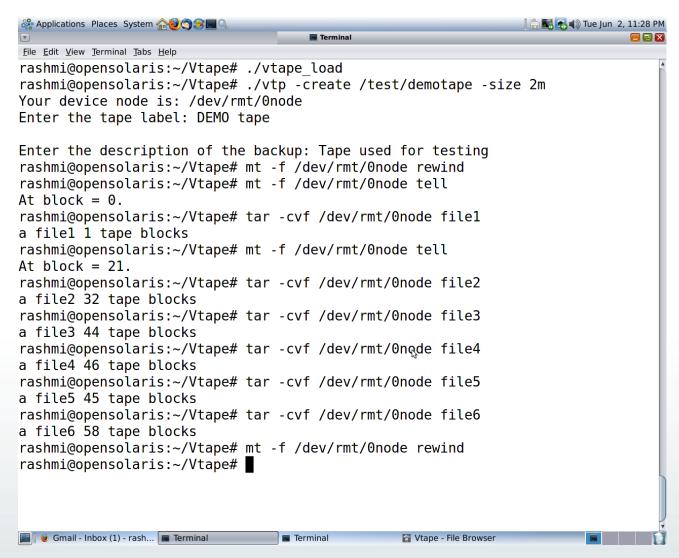
- cpio() & tar()- archive and restore
- mt()- I/O controls that are specific to tape drivers.
- **dd**()- to write an entire disk partition to tape. Next, the data is read back, and the data is written to another partition of the same size. Then the two copies are compared.

The above described test cases can be clearly seen in the screenshots which follow.

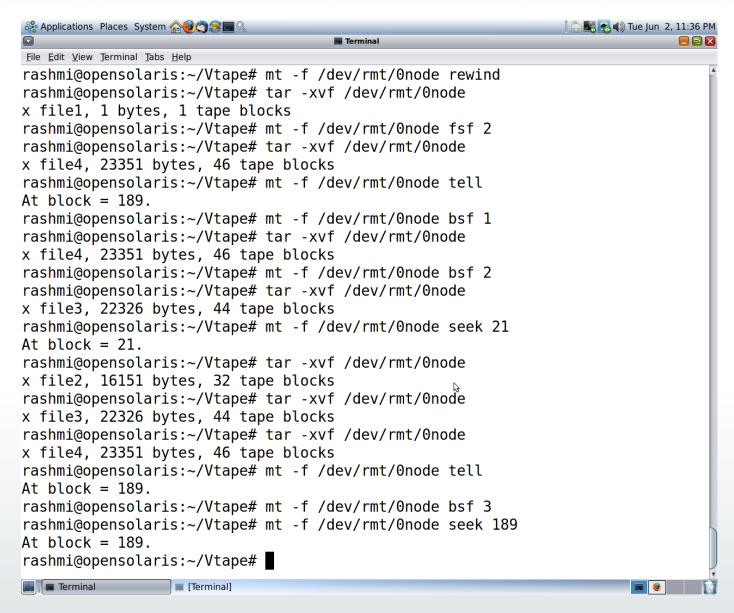


SCREENSHOTS

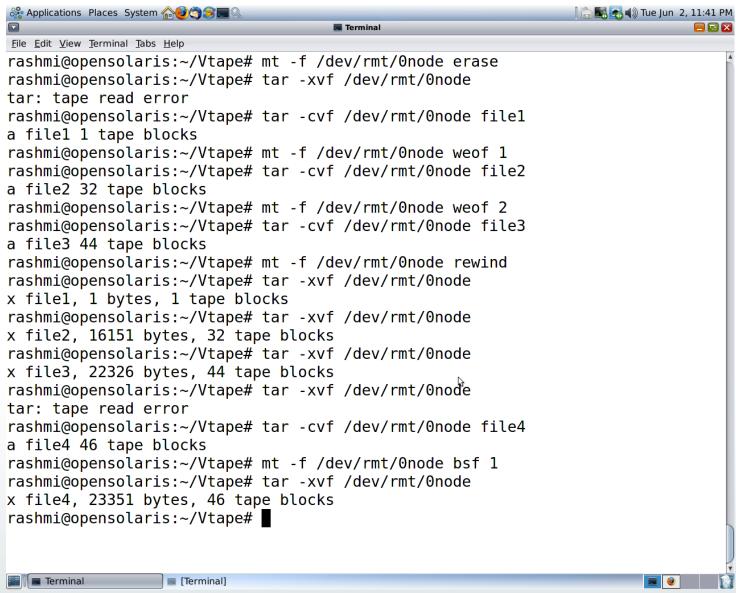












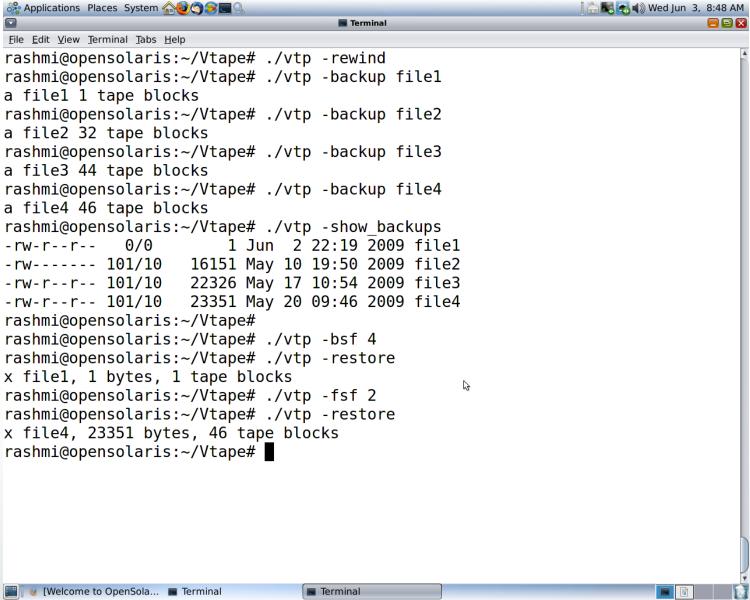


```
📗 🔚 📢 🜒 Tue Jun 2, 11:45 PM
                                     Terminal
File Edit View Terminal Tabs Help
rashmi@opensolaris:~/Vtape# mt -f /dev/rmt/Onode erase
rashmi@opensolaris:~/Vtape# dd if=file7 of=/dev/rmt/0node
103+1 records in
103+1 records out
rashmi@opensolaris:~/Vtape# mt -f /dev/rmt/Onode rewind
rashmi@opensolaris:~/Vtape# dd if=/dev/rmt/Onode of=restoredfile7
read: Unknown error
104+0 records in
104+0 records out
rashmi@opensolaris:~/Vtape# cmp file7 restoredfile7
cmp: EOF on file7
rashmi@opensolaris:~/Vtape# mt -f /dev/rmt/Onode config
"-", "tape", "CFGTAPE";
CFGTAPE = 2,0x0,1,0x1,4,0x68,0x00,0x3C,0x00,7,60,60,60,2,0,1124,2053;
rashmi@opensolaris:~/Vtape# mt -f /dev/rmt/Onode status
tape tape drive:
   residual= 0
                 ds = 0 er = 0
rashmi@opensolaris:~/Vtape#
   Terminal
                  [Terminal]
```

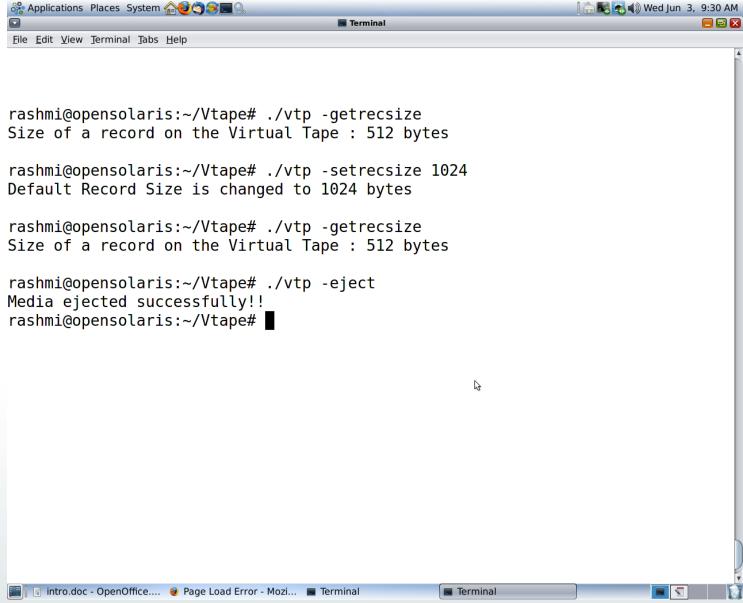


```
Applications Places System 🏫 🙋 🥱 🔙 🔾
                                                                  🔚 属 🎮 🜒 Wed Jun 3, 8:32 AM
                                      Terminal
File Edit View Terminal Tabs Help
rashmi@opensolaris:~/Vtape# ./vtp -eject /test/demotape1
Media ejected successfully!!
rashmi@opensolaris:~/Vtape#
rashmi@opensolaris:~/Vtape# ./vtp -insert /test/demotape2
Valid tape found!!
Do you want the tape to be inserted in REWIND-0 or NON-REWIND-1 mode? Enter yo
ur choice [0/1]:0
Your Device Node is: /dev/rmt/0node
rashmi@opensolaris:~/Vtape#
rashmi@opensolaris:~/Vtape# ./vtp -backup file1
a file1 1 tape blocks
rashmi@opensolaris:~/Vtape# ./vtp -backup file2 file3
a file2 32 tape blocks
a file3 44 tape blocks
rashmi@opensolaris:~/Vtape# ./vtp -backup file4
a file4 46 tape blocks
rashmi@opensolaris:~/Vtape# ./vtp -rewind
rashmi@opensolaris:~/Vtape# ./vtp -restore
x file1, 1 bytes, 1 tape blocks
rashmi@opensolaris:~/Vtape# ./vtp -restore
x file2, 16151 bytes, 32 tape blocks
x file3, 22326 bytes, 44 tape blocks
rashmi@opensolaris:~/Vtape# ./vtp -restore
x file4, 23351 bytes, 46 tape blocks
rashmi@opensolaris:~/Vtape#
   🥑 [Welcome to OpenSola... 🔳 Terminal
                                  Terminal
```









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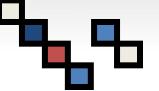
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CONCLUSION

Tape is the most reliable way to backup data

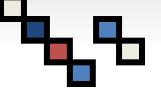
- Therefore the use of virtual will go a long way in assisting the research and development being carried out in this domain especially during testing
- We are also very proud to be a part of the open source community and very happy to contribute to OpenSolaris.
- We also found Virtual Tape Device Driver a very interesting and learning experience. It helped us learn the nuances of kernel programming and integrating our modules with the different kernel modules giving us an invaluable insight into the Solaris Kernel Architecture



FUTURE ENHANCEMENTS



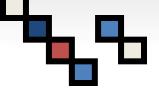
- To develop a GUI for our application to perform backup, restore and other ioctl-like operations on our virtual tape
- To emulate non-rewind version of tape (Multiple nodes for each instance)
- To write a single backup on multiple volumes of tapes (To have multiple instances of tape simultaneously)
- Emulation of our virtual tape on CD-ROM
- To integrate with NDMP protocol
- To make it compatible with both Little Endian and Big Endian Format



REFERENCES



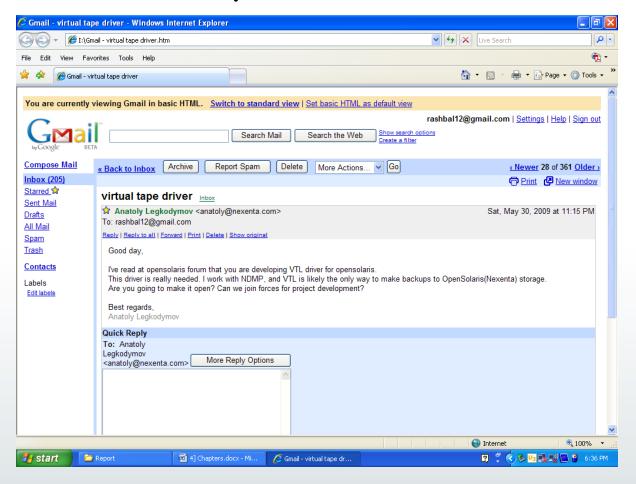
- Writing Device Drivers- http://docs.sun.com/app/docs/doc/816-4854/preface-1?l=en&q=device+drivers&a=view
- Device Driver Tutorials- http://docs.sun.com/app/docs/doc/817-5789
- Open Solaris source code- http://www.opensolaris.org/os/downloads/
- Man pages- ioctl(9E), mt(9F), mtio(7I), lofiadm, mkfs, tar, cpio, dd, copyin(), copyout, etc
- Device Drivers- Hands on Lab- <u>www.opensolaris.org/os/community/advocacy/events/techdays/beijing/Writing_Device_Drive</u> <u>rs_For_Solaris.pdf-lab</u>
- OpenGrok : Source Code Browser- http://src.opensolaris.org/source/
- Wikipedia
- Google Search

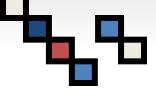


FEEDBACK



As the purpose of this project was to aid the Research and Development taking place in the field of data storage especially NDMP, this has already been satisfied during the course of our project. The mail below bears testimony to this fact.







#