Introduction Data Model System Design Basic Operations Other functionality Experimental Analysis Synchronization among Heterogeneous Data Streams

## Storage for Heterogeneous Data Stream

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#### Data Streams

- What is Data Stream?
- Chronological Data
- Immutable Data
- Unbounded/Infinite Data
- Storage consideration Scalable
- Retrieving/Querying on Stored Data

## Heterogeneous Data Streams

- Data Stream from different sources
- Different incoming rate
- Query Pattern Finding
- Storage consideration

#### **Definition**

- Designing a System for Efficient and Scalable Storage of Heterogeneous Data Stream
- Enable range data queries
- Support pattern finding

# Symbolic Representation

Traditional Symbolic Representation Problem

 Paper [1] claims that none of the older techniques provides, lower bound guarantees

Contribution of the paper[1]

Convert Time Series to Symbols with lower bound guarantee.

#### Lower Bound

#### Given

- Database represented by Symbols {a, b, c, d}
- Query Q which is similar to {b, c}

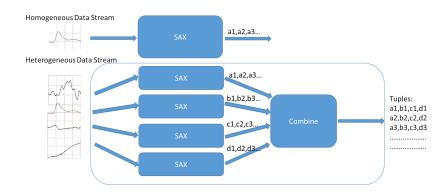
#### Aim

Find all series which are similar to Q

#### Output with Lower Bound

- Possible: {a, b, c}, {b, c}, {b, c ,d}
- Never: {a, b}, {c} or {a, d}

#### Black Box



## Two Step Process

#### Step 1:

 Transform Time Series to Piecewise Aggregate Approximation (PAA) representation

#### Step 2:

Symbolize the PAA representation into a discrete string

Given N point Time Series

■ C : C1 , C2 , C3 , C4 upto Cn

Convert to w dimensional vector space (w much less than n)

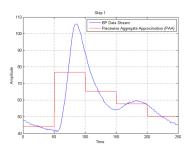
■ C : C1 , C2 , C3 , C4 upto Cw

Where C= 
$$\sum_{j=\frac{n(i-1)}{w}+1}^{\frac{n*i}{w}}$$
 Cj

## Step 2: Example

Given MIT Dataset (EEG,BP, ECG, Resp)

- Data Stream = BP, Data Points = 250 pts/ sec
- Window Size = 1 sec, Pane Size = 0.20 sec (5 Panes per Window)

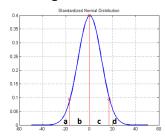


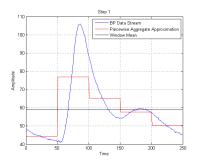
## Step 2: Discretization

Let a, b, c, d be the symbols Desirable:All the symbols to be used with equal probability How ?

■ Step 2.1 : Z-Score computation

■ Step 2.2 : Symbol Assignment



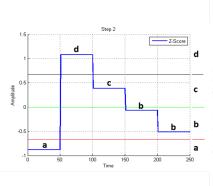


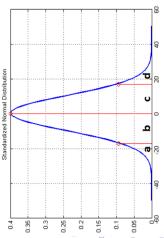
Z-Score Amplitude -0.5 100 200 250 Time

Step1: Std Deviation =16.6024



# Step2: Example - Symbol Assignment





# Inspiration

- Inspired from Google Big Table and Azure Storage
- Exploiting the fact that the data is immutable
- Input stream data is in chronological order
- Design supports range queries as a first class operation
- Support for parallel query processing

# Key Changes to BigTable

- SSTable (Key:Value Store) to BSTStore (Range Store)
- Simplified Write, TabletServer need not manage write
- No requirement for Memtable
- New Component: Write Master
  - Responsible for writing content
  - Enables Run Time monitor
  - Source for stream processing (d-stream, time stream)



#### Idea borrowed from Azure

#### Important idea borrowed from Azure

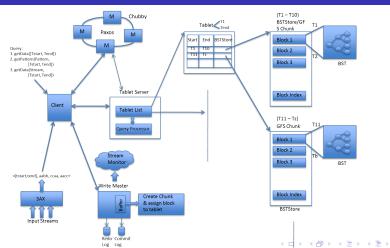
- Notion of Sealing the nodes/chunks, making it immutable
- At given time only one unsealed tablet (read performance improvement)

#### Input Data to the System

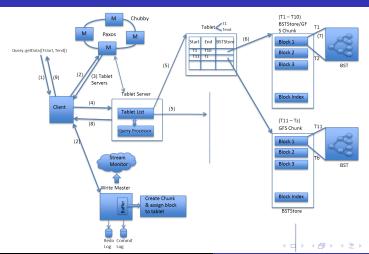
As per SAX output, can be tuple in any format



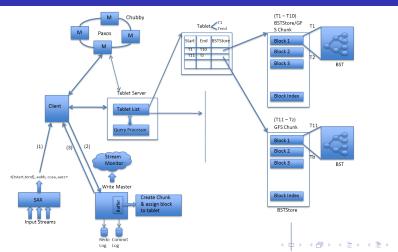
# Design



## Read



## Write



#### Write

#### Steps for Push operation:

- Get Tablet server with latest Tablets
- Update corresponding Tablet/Add new tablet
- Update chubby and Tablet server with new Range

# Compaction

- Create new chunk from two consecutive chunks
- Update tablet, tablet server and chubby
- Delete old chunks

#### Old Data

- Infrequent occurrence
- How?
  - Find the appropriate chunk
    - Break the chuck
- Tradeoff between space and efficiency

## Failure Recovery

- Similar to Big Table
- If a write master fails, new write master is elected and it reads the redo and commit logs of the old write master.

Given MIT Dataset (four data streams EEG,BP, ECG, Resp)

- Data Points = 250 per second
- Window Size = 1 sec
- Pane Size = 0.2 sec (5 Panes per Window)
- $\blacksquare$  Symbols = a, b, c, d

Query Q over

- Data Stream = BP
- Sequence = dcbbbdbba

# Query Example

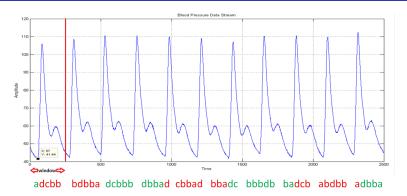
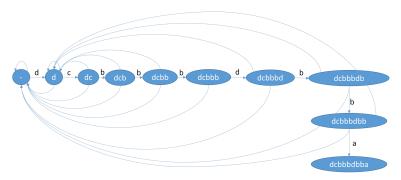


Figure: Query:dcbbbdbba



# String Matching KMP

# State Diagram



## Drawback of Naive Approach

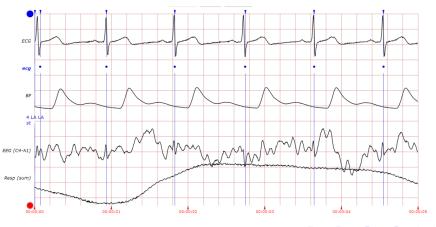
- Under the naive approach, each data stream is assumed to be independent.
- As a result, we might not be able to capture some important dependency among streams.
- Hence, we plan to add synchronization among the heterogeneous data streams.

## Drawback of Naive Approach

- Suppose you have two data streams: EEG and BP. BP is having a minor fluctuation in window W while EEG is having major fluctuation in the same time window.
- Naive approach with constant window pane size will treat the two streams as independent and hence will be unable to capture any dependency.
- However under our proposed model, EEG will govern the window pane length and will be able to capture the corresponding change in BP.



## Drawback of Naive Approach



## **Improvement**

- Introduce notion of model for on the fly learning and prediction of the window pane length and fluctuation.
- Keep the window pane length adaptable as per the fluctuations in the heterogeneous data stream.
- Govern the data summarization and approximation as per the data stream having maximum fluctuations.

# Description

 Synchronization module will work closely with the summarization module to pass data to the persistence layer

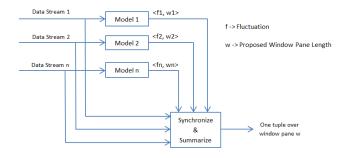


Figure: Synchronization Model

#### Main Idea

- Maintain n models, one for each data stream.
- For each data stream, the model will:
  - Quantify the fluctuations (using mean and standard deviation).
  - Propose window pane length based on the fluctuations.

## Window Pane Length Computation

- In model, say over time T, we have N data points.
- On N data points, try to fit window panes of different length starting from 1 up to length W.
- For each window pane length, calculate the error introduced due to window approximation.
- Finalize W as the maximum value below the permissible error rate.
- Calculate Wfinal by scaling W to T by formula: (W/N) \* T
- Maintain Wfinal as the proposed window pane length for the input data stream.



#### Summarization

- Summarization module takes feedback from each model regarding the window pane length.
- From these feedback, summarization module chooses model with maximum fluctuations. From the chosen model, the proposed window pane length is retrieved.
- Content from all data streams is individually averaged as per retrieved window pane length.
- A single tuple is created with all the averaged values to achieve synchronization.



#### Conclusion

- We have successfully designed an efficient data storage and retrieval system for heterogeneous data streams.
- Through our experimental analysis, we successfully verified that our system was capable to efficiently handle pattern queries.
- By adding synchronization among the data streams, we can capture the dependency relationship that may exist among the heterogeneous data streams.

#### References

- 1 Jessica Lin, Eamonn Keogh, Stefano Lonardi, Bill Chiu, A Symbolic Representation of Time Series, with Implications for Streaming Algorithms, DMKD' 03, June 13, 2003
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- 4 https://bitbucket.org/rohankarwa/sax

Need for Synchronization Improvement Synchronization System Design

#### Thank You

Questions?