

# Interfacing LCD with TIVA Launchpad

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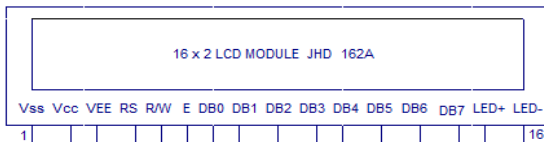
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# Introduction

- 16X2 is the most commonly used LCD Module
- It can display 32 ASCII characters in 2 lines
- We have used JHD162A module
- It can work in 4 bit and 8 bit mode



# Pin Configuration



Pin	Description
Vss	Ground
Vcc	Supply Voltage
Vee	Contrast Voltage
RS	Register Select
RW	Read/Write
E	Enable
D0-D7	Data Lines
LED+,LED-	Backlight Supply

# Control Pins

## ① Register Select

If RS=0 : Command Register

If RS=1 : Data Register

## ② Read/Write Select

If RW=0 : Write Mode

If RW=1 : Read Mode

## ③ Enable

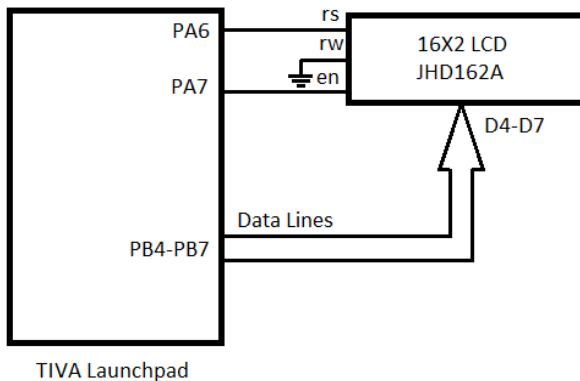
Used to latch the data present on data pins.

A high to low edge is required to latch the data.

## Data Lines:

- There are 8 data lines(D0-D7)
- In 8 bit mode all the data lines are used
- In 4 bit mode data lines(D4-D7) are used
- Characters are sent in ASCII format

# LCD Interfacing



# Important commands

Description	Hex
Function Set(8 bit interface,2 lines, 5*7 pixels)	38
Function Set(4 bit interface,2 lines, 5*7 pixels)	28
Clear Display Screen	01
Return Home (First line First block)	02
Display ON Cursor blinking	0F
Address for Line 1	80
Address for Line 2	C0
Display ON, Cursor OFF	0C
Increment Cursor	06



# LCD Initialization - 4 bit

To send LCD Commands

- 1 Initialize PORT A and PORT B as output PORTs.
- 2 Set RS=0, RW=0.
- 3 Send LCD command.
- 4 Generate high to low pulse on enable pin.

To send LCD Data

- 1 Initialize PORT A and PORT B as output PORTs.
- 2 Set RS=1, RW=0.
- 3 Send LCD data.
- 4 Generate high to low pulse on enable pin.

# LCD Initialization - 4 bit

For initializing LCD in 4 bit mode, following commands are sent to the LCD.

Function : `lcd_set_4bit()`

- 1 Make RS=0, RW=0.

```
GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x00);
```

- 2 Send 3 on Data lines(0x30)

```
GPIOPinWrite(GPIO_PORTB_BASE, GPIO_PIN_4 | GPIO_PIN_5 | GPIO_PIN_6  
| GPIO_PIN_7, 0x30);
```

- 3 Set the enable pin.

```
GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x80);
```

- 4 Call delay.

```
SysCtlDelay(67000);
```

- 5 Clear enable pin.

```
GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x00);
```

Repeat the above process thrice to set LCD in 4 bit mode.

# LCD Initialization - 4 bit

Function : lcdinit()

- ❶ lcd\_set\_4bit();
- ❷ lcdcmd(0x33);
- ❸ lcdcmd(0x32);
- ❹ lcdcmd(0x28); (To set the LCD in 4 bit mode)
- ❺ lcdcmd(0x01); (To clear the display)
- ❻ lcdcmd(0x06); (To increment the cursor)
- ❼ lcdcmd(0x80); (To select the 1st row and 1st block)

# LCD Initialization - 4 bit

Function : `lcdcmd()`

For sending 8 bit data over 4 data lines, send the data in nibbles instead of bytes.

The command is stored in variable `cmd`.

## ① Masking of higher nibble -

```
temp = cmd;  
temp = temp & 0xF0;  
lcd_port &= 0x0F;  
lcd_port |= temp;
```

## ② Masking of lower nibble -

```
cmd = cmd & 0x0F;  
cmd = cmd<<4;  
lcd_port &= 0x0F;  
lcd_port |= cmd;
```

# LCD Initialization - 4 bit

```
void lcdcmd(unsigned char cmd)
{
    unsigned char temp;                //variable used for masking and storing value
    unsigned char lcd_port;
    temp = cmd;
    temp = temp & 0xF0;
    lcd_port &= 0x0F;
    lcd_port |= temp;
    GPIOPinWrite(GPIO_PORTB_BASE,GPIO_PIN_4 | GPIO_PIN_5 | GPIO_PIN_6 | GPIO_PIN_7,lcd_port); //sending higher 4 bits
    GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x00); //RS=0 --- Command Input
    GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x80); //enable high to low
    SysCtlDelay(67000);
    GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x00);

    cmd = cmd & 0x0F;
    cmd = cmd<<4;
    lcd_port &= 0x0F;
    lcd_port |= cmd;
    GPIOPinWrite(GPIO_PORTB_BASE,GPIO_PIN_4 | GPIO_PIN_5 | GPIO_PIN_6 | GPIO_PIN_7,lcd_port); //sending lower 4 bits
    GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x00); //RS=0 --- Command Input
    GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x80); //enable high to low
    SysCtlDelay(67000);
    GPIOPinWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x00);
}
```

# LCD Initialization - 4 bit

```
void lcddata(unsigned char cmd)
{
    unsigned char temp;    //variables used for sending higher and lower four bit
    unsigned char lcd_port;
    temp = cmd;
    temp = temp & 0xF0;
    lcd_port &= 0x0F;
    lcd_port |= temp;
    GPIOWrite(GPIO_PORTB_BASE,GPIO_PIN_4 | GPIO_PIN_5| GPIO_PIN_6 | GPIO_PIN_7,lcd_port); //sending higher 4 bits
    GPIOWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0xC0); //RS=1, enable high to low.
    SysCtlDelay(2);
    GPIOWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x40);

    cmd = cmd & 0x0F;
    cmd = cmd<<4;
    lcd_port &= 0x0F;
    lcd_port |= cmd;
    GPIOWrite(GPIO_PORTB_BASE,GPIO_PIN_4 | GPIO_PIN_5| GPIO_PIN_6 | GPIO_PIN_7,lcd_port); //sending lower 4 bits
    GPIOWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0xC0); // RS=1 , enable high to low.
    SysCtlDelay(2);
    GPIOWrite(GPIO_PORTA_BASE, GPIO_PIN_6 | GPIO_PIN_7, 0x40);
    SysCtlDelay(67000);
}
```