

2-Week POC Sprint Plan

Project Scope & Deliverables

What We CAN Deliver:

Core Metrics:

- 2-point shots (made/missed)
- 3-point shots (made/missed)
- Assists (passes within 2 seconds of made basket)
- Steals and blocks

Video Processing:

- 15-minute basketball match clips
- Automated event detection and timestamping

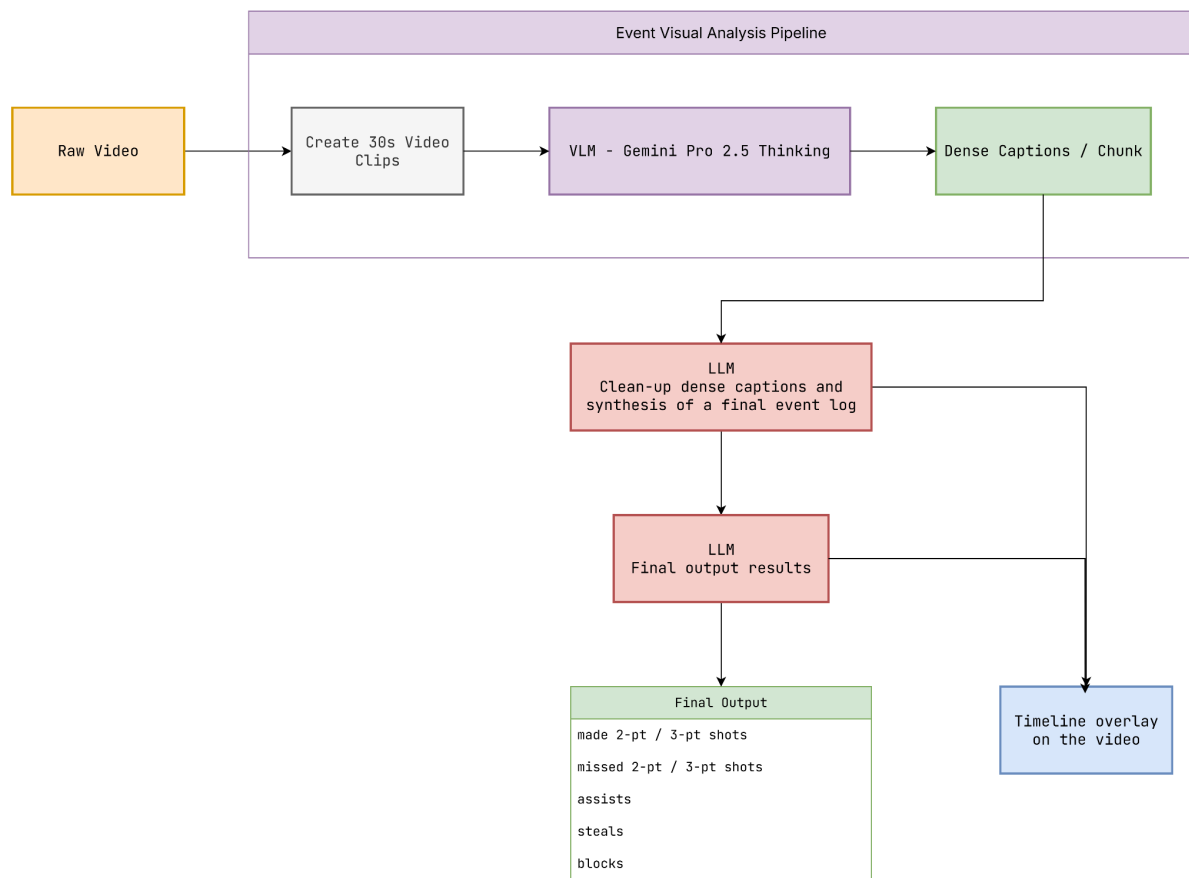
What We Will NOT Include:

- Player/team identification (no BLE/tagging system)
- Individual player statistics
- Team-level aggregate scores

Final Deliverables:

1. **Processing Script:** Automated pipeline for any basketball video input
 2. **Summary Report:** Structured output with detected events and statistics
 3. **Annotated Video:** Original footage with event overlays at specific timestamps
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High Level Architecture



The system processes raw basketball videos through a multi-stage pipeline:

- **Video Segmentation:** Split into 30-second processable chunks
- **VLM Analysis:** Gemini Pro 2.5 Thinking generates dense captions
- **Event Synthesis:** LLM cleans and structures events into final logs
- **Output Generation:** Creates both JSON reports and timeline video overlays

Week 1: Single Video Clip Processing Pipeline

Core Objective

Build and validate the fundamental processing pipeline for 30-second video segments, establishing the foundation for dense caption generation and event extraction.

Key Activities

Data Collection & Preparation

- Gather 10-20 standardized basketball videos from YouTube

Dataset Creation

- Split each video into 30-second clips
- Create comprehensive ground truth annotations for evaluation:
 - Manual timestamping of all target events (shots, assists, steals, blocks)
 - Event classification and confidence scoring
 - Quality control through double-annotation process

Dense Captioning Pipeline Development

- Integrate Gemini Pro 2.5 Thinking API for video analysis
- Develop optimized prompts for basketball event detection:

None

Analyze this basketball clip for:

- Shot attempts (2pt/3pt, made/missed) with precise timing
- Assists (passes within 2s of made shots)
- Steals and blocks with clear descriptions

Provide exact timestamps and confident classifications.

- Implement video preprocessing for optimal VLM input
- Test and refine caption quality on sample clips

Week 1 Deliverables

- Working VLM integration with basketball-optimized prompts
- Ground truth evaluation framework
- Initial accuracy baseline on single-clip processing

Week 2: End-to-End Video Processing Pipeline

Core Objective

Scale the single-clip pipeline to full 15-minute videos, implement event synthesis, create visual overlays, and deliver a complete demo-ready system.

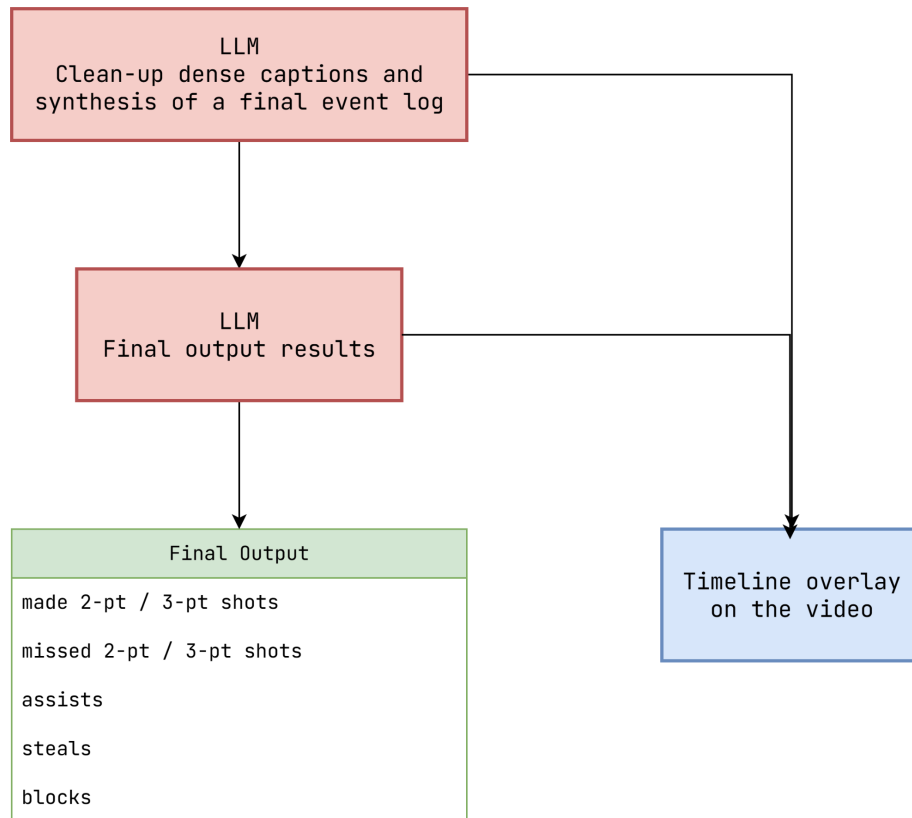
Key Activities

Full Video Processing Pipeline

- Extend 30-second pipeline to handle complete 15-minute videos

- Implement batch processing for multiple video segments
- Handle segment boundaries and event deduplication

Event Synthesis & Structured Output



- Deploy secondary LLM for caption cleaning and event structuring
- Convert natural language descriptions to standardized JSON format
- Implement temporal reasoning for event sequencing and validation

Video Overlay Generation

- Create timeline overlay system showing detected events
- Implement visual markers for different event types (color-coded)
- Add timestamp annotations and event descriptions

Week 2 Deliverables

- Complete end-to-end pipeline processing 15-minute videos
 - JSON output with structured events and summary statistics
 - Automated video overlay generation with timeline markers
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