

ROHIT MUKHERJEE – A0091525H

Mini Project – A0091525H

ROHIT MUKHERJEE

Introduction

The aim of the project is to write a program in 8086 assembly using the Turbo Assembler (TASM) to perform manipulations on a particular array. These manipulations are as follows

- 1) Count the total number of elements in an array and display the count
- 2) Find numbers less than a particular threshold value specified, count the number of elements less than the threshold and then display them
- 3) Find all the odd numbers in the array and then calculate their average correct to one decimal place
- 4) Identify all non-prime numbers in the array and display their total count and the numbers themselves

Software used: TASM package, Notepad++, Turbo Debugger2

Problems encountered

- Memory management manually using CPU registers AX,BX,CX,DX and reusing registers (saving context by pushing register values into the stack)
- Common Errors such as comparing and working with same size registers (Eg: 8 bit with 8 bit, 16 bit with 16 bit)
- Displaying floating point numbers
- Error in jump statement due to too many lines of code between target section and jmp statement
- Getting comfortable with the flow of control in assembly programs, the use of interrupts and macros.

Solutions

- Memory management problems were solved by clearing registers using XOR between different code segments for different questions
- Use of the stack for pushing before macros/segments and then popping afterwards maintained data fidelity in the CPU registers
- After writing the first question, comparing registers of equal size became habit and this prevented errors such as “illegal expression”
- Implementing the division followed by remainder multiplication followed by division again (division algorithm) using registers allowed me to print floating point numbers (Q3)

- Using branched assembly selection statements allowed me to prevent jump statements from going out of reach

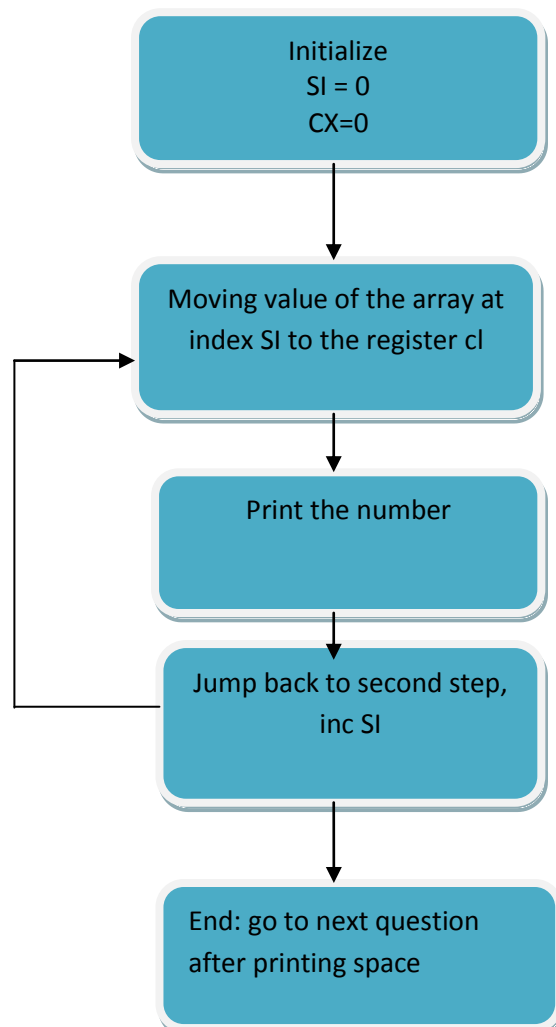
Learning Outcomes

- Understanding how high level languages are different from low level languages and how high level compilers such as g++ and gcc work
- Understanding the bridge between hardware and software and how the microprocessor is integrated with hardware and software simultaneously
- Assembly programming skill

Algorithm used:

- 1) Counting the number of elements in the array and displaying them

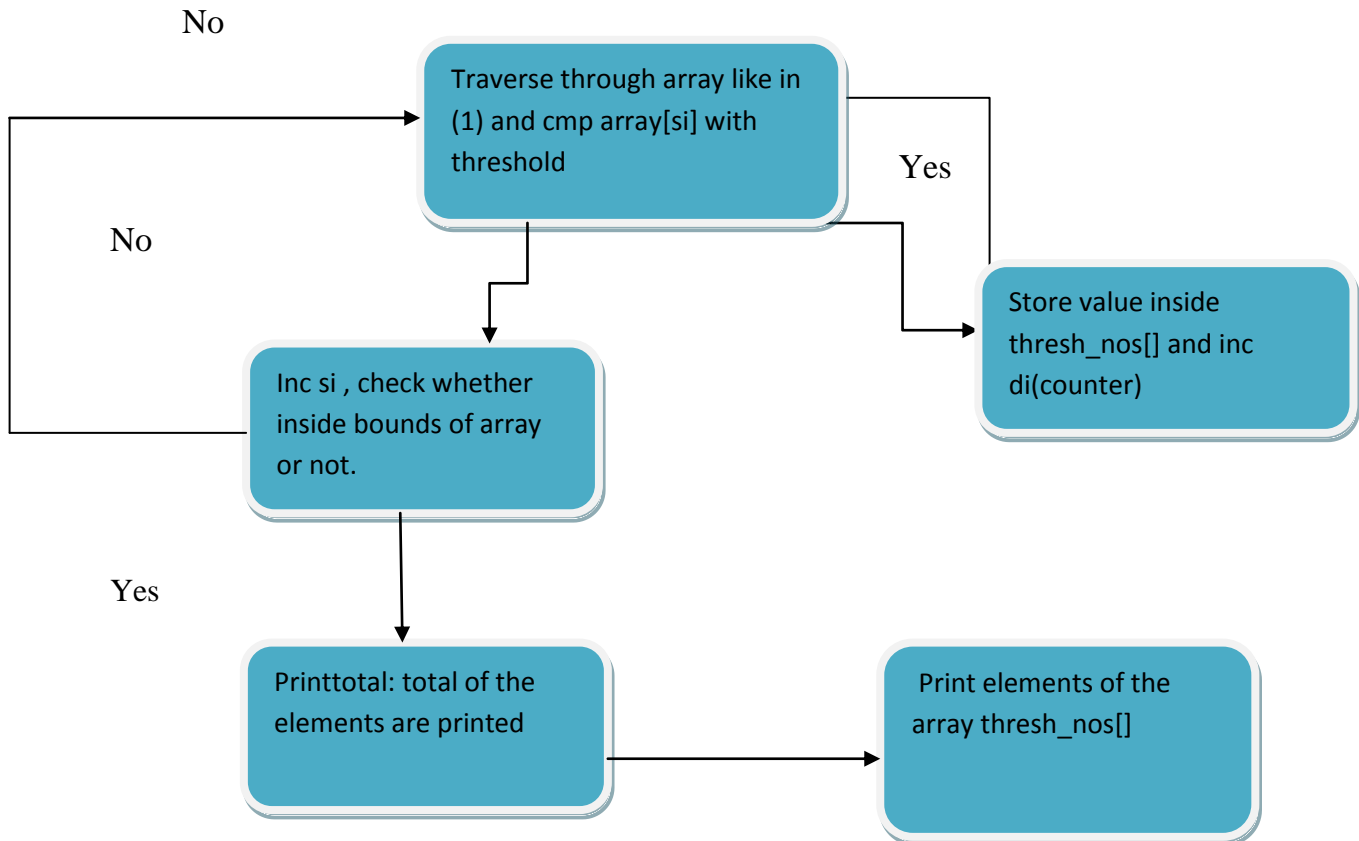
\$ indicates the current address being pointed at, therefore a simple \$-array was sufficient to get the size of the array. The algorithm for printing is as follows:



- 2) Identify all numbers less than threshold and display them to the user. If there are none, display a message

Algorithm for printing elements:

Traverse array and compare elements against the threshold value, if it is less, than add it to another array, and increase counter. After traversing through entire array, check the count of numbers inside the new array. If it is zero, print out message otherwise display the entire array.



- 3) Identify ODD numbers count them and compute their average. Display your result.

Algorithm for printing odd numbers:

- Initialize the registers AX,BX,CX,DX to 0 using XOR
- Loop through the array storing array[si] in cl
- We check if its odd/even by performing bitwise AND with 01b
- If odd, we send it to code segment oddno.
 Oddno: store odd number in oddnos[], increment di
 Sum up the odd numbers so far, go to next element
- If even, we proceed to next element. This is continued till end of array is reached
- We check if oddtotal is zero, if so we display message to the user
- If not, we display the total number of odd elements (oddnos)
- We then loop through the array oddnos[] like Q1 and output them

Algorithm to print average of odd numbers

- The sum of the numbers are stored in odd_avg
- We move to it register ax, then perform a div operation with oddtotal
- The quotient is stored in al, remainder in ah
- We print the quotient using MACRO printnumbers al
- We multiply the remainder(ah) with 10
- Divide using oddtotal
- The value obtained is the first decimal place, it is printed after a decimal point

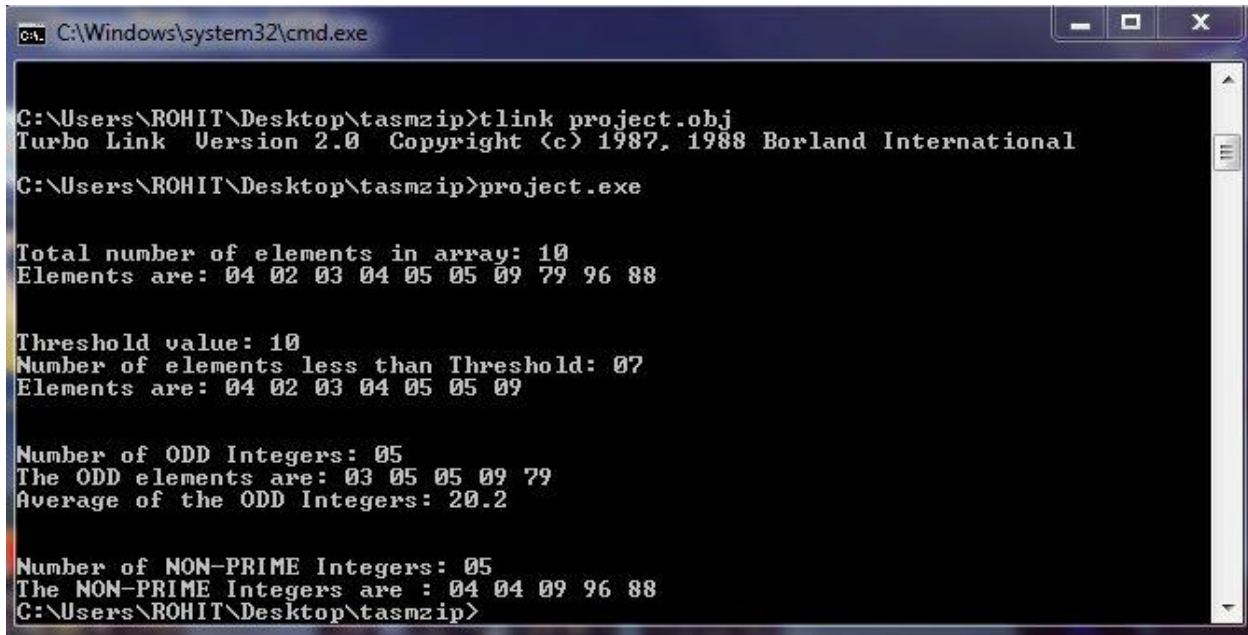
4) Identify all non-prime numbers in your array and display them

Algorithm used

- Algorithm is based on mathematical lemma that when $c = a * b$ then atleast a or b have to be less than or equal to the $\text{sqrt}(c)$ if the other exceeds $\text{sqrt}(c)$
- Since the highest value that can be stored is 255, biggest prime number square in this limit is 169 ($13 * 13$). Therefore, the prime factors for integers in $[0, 255]$ are in the range $\text{primes} = \{2, 3, 5, 7, 11, \text{ and } 13\}$.
- Therefore the most efficient way in terms of time complexity in checking non-prime is to try to divide using the above set of prime factors. If divisible, then non-prime, otherwise it is a prime number.
- We check whether each element in array is divisible by $\text{primes}[0]$, if not, we try $\text{primes}[1]$ and so on. The array is traversed in reverse as stack operations occur in LIFO
- If indivisible, we send control to the prime segment which increases $\text{si}(\text{counter})$
- If divisible, we push it into a stack for non-primes and increase our counter
- We check the total number of composite (di), if zero we print message
- Otherwise, we print all the non-prime numbers from the stack

Screenshots

Main Screenshot



```
C:\Windows\system32\cmd.exe

C:\Users\ROHIT\Desktop\tasmzip>tlink project.obj
Turbo Link Version 2.0 Copyright (c) 1987, 1988 Borland International

C:\Users\ROHIT\Desktop\tasmzip>project.exe

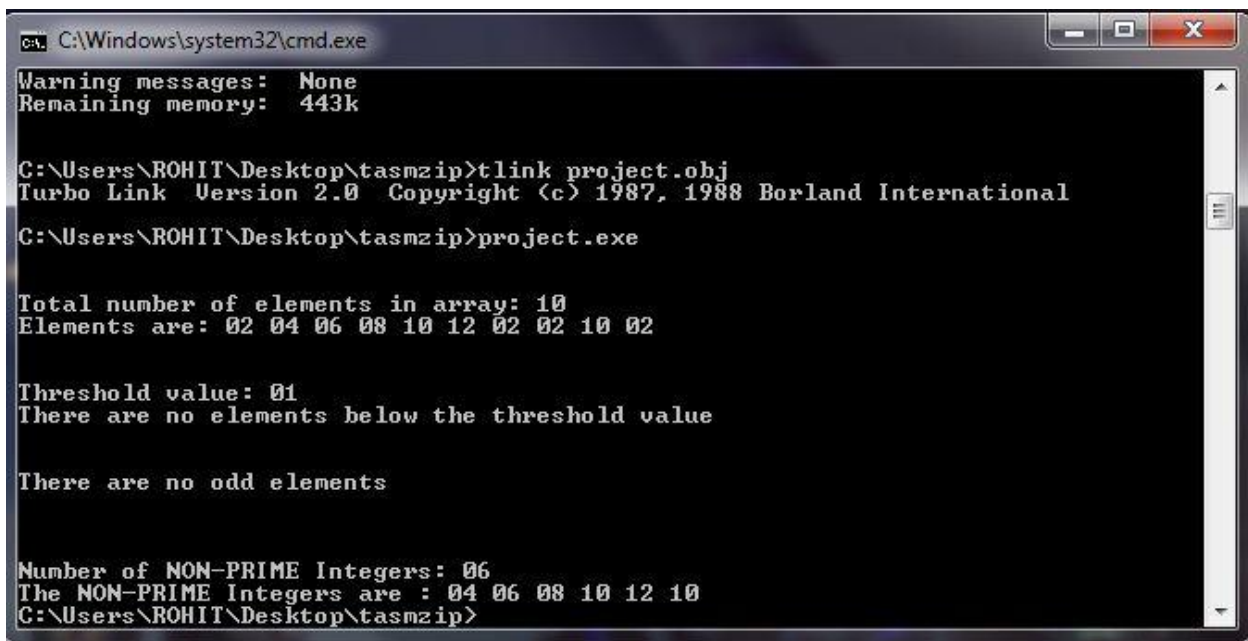
Total number of elements in array: 10
Elements are: 04 02 03 04 05 05 09 79 96 88

Threshold value: 10
Number of elements less than Threshold: 07
Elements are: 04 02 03 04 05 05 09

Number of ODD Integers: 05
The ODD elements are: 03 05 05 09 79
Average of the ODD Integers: 20.2

Number of NON-PRIME Integers: 05
The NON-PRIME Integers are : 04 04 09 96 88
C:\Users\ROHIT\Desktop\tasmzip>
```

Array=[4,2,3,4,5,5,9,79,96,88] and threshold=10



```
C:\Windows\system32\cmd.exe

Warning messages: None
Remaining memory: 443k

C:\Users\ROHIT\Desktop\tasmzip>tlink project.obj
Turbo Link Version 2.0 Copyright (c) 1987, 1988 Borland International

C:\Users\ROHIT\Desktop\tasmzip>project.exe

Total number of elements in array: 10
Elements are: 02 04 06 08 10 12 02 02 10 02

Threshold value: 01
There are no elements below the threshold value

There are no odd elements

Number of NON-PRIME Integers: 06
The NON-PRIME Integers are : 04 06 08 10 12 10
C:\Users\ROHIT\Desktop\tasmzip>
```

Array=[2,4,6,8,10,12,2,2,10,2] and threshold =1

```
C:\Windows\system32\cmd.exe
Remaining memory: 443k

C:\Users\ROHIT\Desktop\tasmzip>tlink project.obj
Turbo Link Version 2.0 Copyright (c) 1987, 1988 Borland International

C:\Users\ROHIT\Desktop\tasmzip>project.exe

Total number of elements in array: 10
Elements are: 04 06 08 10 12 08 08 09 12 20

Threshold value: 01
There are no elements below the threshold value

Number of ODD Integers: 01
The ODD elements are: 09
Average of the ODD Integers: 09

Number of NON-PRIME Integers: 10
The NON-PRIME Integers are : 04 06 08 10 12 08 08 09 12 20
C:\Users\ROHIT\Desktop\tasmzip>
```

Array=[4,6,8,10,12,8,8,9,12,20] and threshold =1

```
C:\Windows\system32\cmd.exe
Remaining memory: 443k

C:\Users\ROHIT\Desktop\tasmzip>tlink project.obj
Turbo Link Version 2.0 Copyright (c) 1987, 1988 Borland International

C:\Users\ROHIT\Desktop\tasmzip>project.exe

Total number of elements in array: 10
Elements are: 02 02 02 02 02 03 07 03 07 03

Threshold value: 12
Number of elements less than Threshold: 10
Elements are: 02 02 02 02 02 03 07 03 07 03

Number of ODD Integers: 05
The ODD elements are: 03 07 03 07 03
Average of the ODD Integers: 04.6

There are no NON-PRIME elements
C:\Users\ROHIT\Desktop\tasmzip>
```

Array=[2,2,2,2,2,3,7,3,7,3] and threshold=12


```

stk segment stack
    db 1024 DUP(?)
    tos label word
stk ends

;-----Constant/Variable
Declarations-----
data segment
    array db 2,2,2,2,2,3,7,3,7,3
    arraylength =($-array)
    primes db 2,3,5,7,11,13,17,19
    primeslength=($-primes)
    thresh_nos db arraylength dup(?)
    oddnos db arraylength dup(?)
    npnos db arraylength dup(?)
    nptotal db 1 dup(?)
    oddtotal db 1 dup(?)
    array_less db 20 DUP(?)
    odd_avg dw 1 dup(?)
    odd_count db 1 dup(?)

    threshold db 12

    prompt1 db "Total number of elements in array: $"
    prompt2 db "Number of elements less than Threshold: $"
    prompt3 db "Elements are: $"
    prompt4 db "Number of ODD Integers: $"
    prompt5 db "Average of the ODD Integers: $"
    prompt6 db "Number of NON-PRIME Integers: $"
    prompt7 db "The NON-PRIME Integers are : $"
    prompt_threshold db "Threshold value: $"
    prompt_oddelements db "The ODD elements are: $"
    prompt_oddnone db "There are no odd elements $"
    prompt_nonps db "There are no NON-PRIME elements $"
    prompt8 db "There are no elements below the threshold value $"
    temp_variable db 1 dup(?)
    primeFlag db 1 dup(?)
    decimalpoint db ".$"
    colon db ":@"
    comma db ",@"
    space db " $"
    newline db 0Dh,0Ah,"$"

data ends;

code segment
assume cs:code, ss:stk, ds:data

start: mov ax,stk ;initializing stack
        mov ss,ax
        mov sp,offset tos

```

```

mov ax,data      ;intiializing data segment
mov ds,ax        ;loaded into data segment

```

```

;-----MACROS

```

```

DEFINITION-----

```

```

;macro prints out single digit numbers, eg: 0-9

```

```

printchar  MACRO char
            push dx
            push ax
            mov ah, 2
            mov dl,char
            add dl, 30h;30h is the ascii for '0'
            int 21h
            pop dx
            pop ax
        ENDM

```

```

;macro prints out strings, eg: printstring newline will print a new line

```

```

printstring MACRO string
            push dx
            lea dx,string
            mov ah,9
            int 21h
            pop dx
        ENDM

```

```

;macro prints multiple digit numbers, this is required to display the internal ASCII code
in decimal

```

```

printnumbers MACRO number
            push ax
            mov ax, number
            mov dx, 0
            mov bx, 10
            div bx
            mov cx, dx
            mov dl, 0
            cmp dl, al
            printchar al
            printchar cl
            pop ax
        ENDM

```

```

;macro definitions end

```

```

;-----Q1 : Printing out

```

```

elements-----

```

```

xor ax,ax
xor bx,bx
xor cx,cx
printstring newline
printstring newline
;printing out the array length
printstring prompt1; prints out the prompt

```

```
    printnumbers arraylength;prints the length
```

```
;initializing registers si to 0 using XOR so it can be used as counter
```

```
xor si,si
```

```
mov cx,arraylength
```

```
printstring newline
```

```
printstring prompt3;printing out the prompt as per variables/constant section
```

```
printLoop: mov cl,array[si];moving each array element to cl
```

```
    printnumbers cx ;printnumbers macro called to print cx
```

```
    printstring space;sent space
```

```
    inc si
```

```
    cmp si,arraylength
```

```
    jnz printLoop
```

```
    je nextpart;moves on to the nexr question
```

```
nextpart: printstring newline
```

```
    ;printstring newline
```

```
    jmp Q2
```

```
;-----Q2-----
```

```
Q2:      ;initializing registers
```

```
    xor ax,ax
```

```
    xor bx,bx
```

```
    xor cx,cx
```

```
    xor si,si
```

```
    xor di,di
```

```
    ;threshold value is stored in cl
```

```
    mov cl,threshold
```

```
    ;odd_avg stores the total
```

```
    mov odd_avg,0
```

```
    printstring newline
```

```
    printstring newline
```

```
    printstring prompt_threshold
```

```
    printnumbers cx
```

```
    printstring newline
```

```
    ;printstring prompt3
```

```
    xor cx,cx
```

```
thresholdLoop : mov cl,array[si];each array element is stored in cl
```

```
    cmp cl,threshold;array element is checked against threshold
```

```
    jl belowthreshold
```

```
    jg continueloop
```

```
belowthreshold: ;elements lower than the threshold value are stored in array thresh_nos[]
```

```
    mov bl,array[si]
```

```
    mov thresh_nos[di],bl
```

```
    ;di is a counter for total number of values less than the threshold
```

```
    inc di
```

```

    push di
    jmp continueloop

continueloop:    ;continues loop to printloop
    inc si
    cmp si,arraylength
    jl  thresholdLoop
    jz  printtotal
    jg  printtotal

printtotal:     ;at the end of storing all eligible elements in thresh_nos, it prints the
total no of elements
    cmp di,0
    jz no_elements
    printstring prompt2
    pop di
    mov cx,di
    printnumbers cx
    printstring newline
    printstring prompt3
    xor si,si
    jmp print_elements

no_elements:    ;when empty, print message
    printstring prompt8
    jmp Q3

print_elements: ;print the elements in thresh_nos
    mov al,thresh_nos[si]
    xor ah,ah
    printnumbers ax
    printstring space
    inc si
    cmp si,di
    jz  Q3
    jmp print_elements

;-----Q3-----
Q3:    ;initializing registers for Q3
    xor ax,ax
    xor bx,bx
    xor cx,cx
    xor dx,dx
    xor si,si
    xor di,di
    printstring newline
    printstring newline
    printstring newline

```

```

printLoop2:  mov cl,array[si]
              and cl,01b           ;bitwise AND with 01b gives 0 if even and 1 if odd
              jne oddno
              je gonext
oddno:       ;the odd elements are stored in array oddnos[]
              mov dl,array[si]
              mov oddnos[di],dl
              xor dh,dh
              inc di;number of odd elements

              add odd_avg,dx; contains the sum of the odd elements
              inc oddtotal;   tracks total number of odd numbers
              jmp gonext

gonext:      inc si
              cmp si,arraylength ; check whether still in bounds of array
              jz printoddno
              jnz printLoop2

printoddno:
              cmp oddtotal,0
              jg oddnonzero
              jz oddzero

oddzero:     ;there are no odd numbers, prints message and moves onto Q4
              printstring prompt_oddnone
              printstring newline
              jmp Q4

oddnonzero: ;odd elements are present, this prints the total number and moves to
print_odd_elements
              printstring prompt4
              mov cl,oddtotal
              mov dl,oddtotal
              mov di,dx
              xor ch,ch
              xor si,si
              printnumbers cx
              printstring newline
              printstring prompt_oddelements
              jmp print_odd_elements

print_odd_elements:
              ;prints all the elements in the array oddnos[]
              mov cl,oddnos[si]
              printnumbers cx
              printstring space
              inc si
              cmp si,di
              jl print_odd_elements
              je printavg

```

```

printavg:
    printstring newline
    printstring prompt5
    mov ax,odd_avg           ;odd_avg already contains the sum of odd numbers
    div oddtotal
    push ax
    xor ah,ah
    printnumbers ax
    pop ax
    cmp ah,0
    push ax
    jnz print_fractional
    jz Q4

```

;program prints out the fractional part of the average of odd numbers

```

print_fractional:printstring decimalpoint
    pop ax                 ;context restored
    mov al,0Ah             ;decimal 10 (0Ah) is moved to register al
    mul ah                 ;it is multiplied with ah
    push ax               ;pushed back into stack
    div oddtotal          ;the quotient from this division is the first decimal
    point
    printchar al

```

-----Q4-----

Q4: ;-----Number of non-prime
elements-----

```

    printstring newline
    printstring newline
    printstring newline
    ;Initializing GPRs
    mov bx,arraylength; contains length of the array
    mov cx,arraylength; contains length of the array
    xor ax,ax
    xor si,si
    xor di,di; counts the total number of non-prime integers

    ;loops will compare the values in the array[] with values present in the primes
    array, if factors are present
    ;it means that the number is non-prime

outerloop:
    xor bp,bp

Primenext:
    xor ah,ah
    inc bp
    mov al,array[bx-1]

```

```

;1 and 0 are non-prime whole numbers, therefore will be included in our count
of non-primes
cmp al,0
jz isComposite
cmp al,1
jz isComposite
cmp al,primes[bp-1]
jz Primenext

;algorithm used : c = a * b, either a or b must be <= than sqrt (c). In this
case, the limit of our db array
;is 255. The nearest perfect square in range is 169(13 * 13). Here, we are
dividing all elements by primes till 13
;if there is some divisor, it is composite else prime. 17 has been included in
the primes array for safety.
div primes[bp-1]
cmp ah,0
jz isComposite
cmp bp,primeslength
jnz primenext
jz isPrime

;looping backwards because of LIFO nature of stack
isComposite:
xor ah,ah
mov al,array[bx-1]
push ax
inc di

isPrime:
dec bx ;moving back to the previous element (for stack
purposes)
dec cx
jnz outerloop

;printing prompt in case there are no prime elements
cmp di,0
jnz printtotal2
printstring prompt_nonps
jmp exit

printtotal2:
printstring prompt6 ;Printing prompt (see variable/constant declarations)
printnumbers di
printstring newline
jmp Q4p2

```

```

;-----Printing out non-prime elements (if any) using
stack-----

```

```

Q4p2 :printstring prompt7 ;Printing prompt (see variable/constant declarations)

```

```
printelements:
    pop ax                ;non-prime numbers stored in ax are now inside the stack
    printnumbers ax       ;here the values are popped and then printed using
    printnumbers MACRO
    printstring space     ;space printed
    dec di               ;counter with total np nos. is decermented
    jnz printelements    ;loop statement
    jz exit
```

```
;-----ENDS-----
-----
```

```
exit:    ;exit code using 4ch inside interrupt 21h, returns control to DOS
    mov ah,4ch
    int 21h
```

```
code ends
end start
```