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(b) October 18, 2015 ♪ by: Droid (http://androhub.com/author/developer/) 📕 in: Android Basics (http://androhub.com/category/android-basics/), Android Custom View (http://androhub.com/category/androidnt (http://androhub.com/andro -propramatically/#respond)ically **Android** eating Layouts ogramatically -**Tutorial** 

**Android Creating Layouts** 

(http://androhub.com/androidcreating-layoutsprogramatically/)

In Android sometimes you need to create layouts programatically or dynamically according to your need. So today's is about how to create layouts programatically in android. Below is a method that I am going to use in this article. In this i am creating 5 Buttons dynamically and setting their ID's for further use. After

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( October 12, 2015 ★ by: Droid (http://androhub.com/author/developer/) 📕 in: Android Basics (http://androhub.com/category/android-basics/), Android Fragment (http://androhub.com/category/android-**Android** Pass Data to **Fragment Tutorial** 

Android Pass Data from cti/Yetff\ffty#ft&Fragment (http://androhub.com/androidpass-data-from-activity-tofragment/)

Earlier we had learn how to pass data from one activity to another and get back data from another activity. You can find both tutorials here: Android Intent. StartActivityForResult. Today we are going to learn how to pass data from Activity to Fragment. Before starting this tutorial just go through Fragments Tutorial if vou

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In android, you can define your own custom fonts for the strings in your application. You just need to download the required font from the internet, and then place it in assets/fonts folder. In Eclipse the assets folder is by-default created but in Android Studio you have to create assets folder. Note: assets folder

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**Android Toolbar Animation** Using Design Support Library (http://androhub.com/androidtoolbar-animation-usingdesign-support-library/)

With the new Design support library for Android, it has become easier for us to create some great animations with minimal effort. We have seen WhatsApp profile view design with user image hide on scrolling. For that we need Design Support Library. In one of my earlier tutorial i had shown how to hide and show

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**Android** SnackBar Using Design upport Library **Tutorial** 

Android Material Design sna**Sharusing B**ignaun presintation Support Library (http://androhub.com/androidmaterial-design-snackbarusing-design-support-library/)

When Android 5.0 was released, new design guidelines were also released with it, called material design. It introduced many new design patterns and guidelines. But here we'll discuss only one new UX concept introduced in material design called Snackbar. This new concept is inspired from the Toast widget of android. Android Snackbar is just like

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(L) September 30, 2015 ♪ by: Droid (http://androhub.com/author/developer/) 📕 in: Android Material Design (http://androhub.com/category/android-material-design/), Android UI Design **Android** loating Labels Using Design Library **Tutorial** 

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One of the most basic UI widgets in Android is an EditText. It is generally used to take inputs from the user. But what it lacked was a label attached to it. Therefore in most of the implementations a hint was used as a label for the EditText. But last year when material design was

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(b) September 29, 2015 📕 in: Android CardView (http://androhub.com/category/android-cardview/), Android Material Design **Android** Staggered & Horizontal RecyclerView **Tutorial** 

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recyclerview/)

In my earlier tutorials of RecyclerView we had learn how to use RecyclerView to create ListView and GridView items. Today we are going to create Staggered GridView and Horizontal RecyclerView. Staggered GridView Staggered GridView is nothing but GridView with random grid sizes that look nice in app. To achieve this we need StaggeredGridLayoutManager and the syntax

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