

**1. Write a Java Swing program to create a GUI arithmetic calculator (Labels, Text boxes, Buttons and also use an ActionListener interface)**

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class Calculator extends JFrame implements ActionListener {
    private JTextField num1Field;
    private JTextField num2Field;
    private JTextField resultField;
    private JButton addButton;
    private JButton subtractButton;
    private JButton multiplyButton;
    private JButton divideButton;

    public Calculator() {
        setTitle("Simple Calculator");
        setSize(400, 300);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new GridLayout(5, 2));

        num1Field = new JTextField();
        num2Field = new JTextField();
        resultField = new JTextField();
        resultField.setEditable(false);

        addButton = new JButton("Add");
        subtractButton = new JButton("Subtract");
        multiplyButton = new JButton("Multiply");
        divideButton = new JButton("Divide");

        addButton.addActionListener(this);
        subtractButton.addActionListener(this);
        multiplyButton.addActionListener(this);
        divideButton.addActionListener(this);

        add(new JLabel("Number 1:"));
```

```

        add(num1Field);
        add(new JLabel("Number 2:"));
        add(num2Field);
        add(new JLabel("Result:"));
        add(resultField);
        add(addButton);
        add(subtractButton);
        add(multiplyButton);
        add(divideButton);
    }
    @Override
    public void actionPerformed(ActionEvent e) {
        double num1 = Double.parseDouble(num1Field.getText());
        double num2 = Double.parseDouble(num2Field.getText());
        double result = 0;
        if (e.getSource() == addButton) {
            result = num1 + num2;
        } else if (e.getSource() == subtractButton) {
            result = num1 - num2;
        } else if (e.getSource() == multiplyButton) {
            result = num1 * num2;
        } else if (e.getSource() == divideButton) {
            if (num2 != 0) {
                result = num1 / num2;
            } else {
                JOptionPane.showMessageDialog(this, "Cannot divide by zero", "Error",
JOptionPane.ERROR_MESSAGE);
                return;
            }
        }
        resultField.setText(String.valueOf(result));
    }
    public static void main(String[] args) {
        SwingUtilities.invokeLater(() -> {
            Calculator calculator = new Calculator();
            calculator.setVisible(true);
        });
    }
}

```

**2. Write a Java Swing program to create a frame containing three buttons (Hello, Welcome, Bye). When clicked on button Hello, Welcome or Bye the message "Hello Friends", "Welcome to Ranchi" or "Bye Friends" gets displayed in label control.**

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

public class MessageDisplayApp extends JFrame implements
    ActionListener {
    private JLabel messageLabel;
    private JButton helloButton;
    private JButton welcomeButton;
    private JButton byeButton;

    public MessageDisplayApp() {
        setTitle("Message Display App");
        setSize(300, 200);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new FlowLayout());

        messageLabel = new JLabel("Click a button to see a message");
        helloButton = new JButton("Hello");
        welcomeButton = new JButton("Welcome");
        byeButton = new JButton("Bye");

        helloButton.addActionListener(this);
        welcomeButton.addActionListener(this);
        byeButton.addActionListener(this);

        add(messageLabel);
        add(helloButton);
        add(welcomeButton);
        add(byeButton);
    }
}
```

```

@Override
public void actionPerformed(ActionEvent e) {
    if (e.getSource() == helloButton) {
        messageLabel.setText("Hello Friends");
    } else if (e.getSource() == welcomeButton) {
        messageLabel.setText("Welcome to Ranchi");
    } else if (e.getSource() == byeButton) {
        messageLabel.setText("Bye Friends");
    }
}

public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        MessageDisplayApp app = new MessageDisplayApp();
        app.setVisible(true);
    });
}
}

```

### **3. Write a Java Swing program to create three radio buttons (red, green and blue). When any of them is selected, to change the background color of TextField with suitable message**

```

import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

public class ColorChangeApp extends JFrame implements ActionListener {
    private JTextField textField;
    private JRadioButton redButton;
    private JRadioButton greenButton;
    private JRadioButton blueButton;
    private ButtonGroup colorGroup;

    public ColorChangeApp() {
        setTitle("Color Change App");
        setSize(300, 200);
    }
}

```

```

setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
setLayout(new FlowLayout());

textField = new JTextField("Select a color", 20);
textField.setEditable(false);

redButton = new JRadioButton("Red");
greenButton = new JRadioButton("Green");
blueButton = new JRadioButton("Blue");

colorGroup = new ButtonGroup();
colorGroup.add(redButton);
colorGroup.add(greenButton);
colorGroup.add(blueButton);

redButton.addActionListener(this);
greenButton.addActionListener(this);
blueButton.addActionListener(this);

add(textField);
add(redButton);
add(greenButton);
add(blueButton);
}
@Override
public void actionPerformed(ActionEvent e) {
    if (e.getSource() == redButton) {
        textField.setBackground(Color.RED);
        textField.setText("You selected Red");
    } else if (e.getSource() == greenButton) {
        textField.setBackground(Color.GREEN);
        textField.setText("You selected Green");
    } else if (e.getSource() == blueButton) {
        textField.setBackground(Color.BLUE);
        textField.setText("You selected Blue");
    }
}
}

```

```

public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        ColorChangeApp app = new ColorChangeApp();
        app.setVisible(true);
    });
}
}

```

**4. Write a Java Swing program to create a combo box which includes list of subjects. When select a subject from the combo box then that subject will display in the Label with increases the font size and color.**

```

import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

```

```

public class SubjectSelectorApp extends JFrame implements ActionListener {
    private JComboBox<String> subjectComboBox;
    private JLabel subjectLabel;

```

```

    public SubjectSelectorApp() {
        setTitle("Subject Selector");
        setSize(300, 200);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new FlowLayout());

```

```

        String[] subjects = {"Mathematics", "Physics", "Chemistry", "Biology",
            "Computer Science"};
        subjectComboBox = new JComboBox<>(subjects);
        subjectLabel = new JLabel("Select a subject from the combo box");
        subjectComboBox.addActionListener(this);

```

```

        add(subjectComboBox);
        add(subjectLabel);

```

```

    }

```

```

@Override
public void actionPerformed(ActionEvent e) {
    String selectedSubject = (String) subjectComboBox.getSelectedItem();

    subjectLabel.setText(selectedSubject);
    subjectLabel.setFont(new Font("Arial", Font.BOLD, 24));
    subjectLabel.setForeground(Color.BLUE); // Change text color
}
public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        SubjectSelectorApp app = new SubjectSelectorApp();
        app.setVisible(true);
    });
}
}

```

**5. Write a Java Swing program to create three radio buttons. When any of them is selected, an appropriate message is displayed in message box.**

```

import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

public class RadioButtonMessageApp extends JFrame implements
ActionListener {
    private JRadioButton option1;
    private JRadioButton option2;
    private JRadioButton option3;
    private ButtonGroup buttonGroup;

    public RadioButtonMessageApp() {
        setTitle("Radio Button Message App");
        setSize(300, 200);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new FlowLayout());
    }
}

```

```

    option1 = new JRadioButton("Option 1");
    option2 = new JRadioButton("Option 2");
    option3 = new JRadioButton("Option 3");

    buttonGroup = new ButtonGroup();
    buttonGroup.add(option1);
    buttonGroup.add(option2);
    buttonGroup.add(option3);

    option1.addActionListener(this);
    option2.addActionListener(this);
    option3.addActionListener(this);

    add(option1);
    add(option2);
    add(option3);
}
@Override
public void actionPerformed(ActionEvent e) {
    if (e.getSource() == option1) {
        JOptionPane.showMessageDialog(this, "You selected Option 1",
"Message", JOptionPane.INFORMATION_MESSAGE);
    } else if (e.getSource() == option2) {
        JOptionPane.showMessageDialog(this, "You selected Option 2",
"Message", JOptionPane.INFORMATION_MESSAGE);
    } else if (e.getSource() == option3) {
        JOptionPane.showMessageDialog(this, "You selected Option 3",
"Message", JOptionPane.INFORMATION_MESSAGE);
    }
}

public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        RadioButtonMessageApp app = new RadioButtonMessageApp();
        app.setVisible(true);
    });
}
}

```



## 6. Write a Java program using Swing to create a list box to add some state names in the list box.

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.util.ArrayList;

public class StateListApp extends JFrame {
    private JList<String> stateList;
    private DefaultListModel<String> listModel;
    private JTextField stateTextField;
    private JButton addButton;

    public StateListApp() {
        setTitle("State List App");
        setSize(300, 300);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new FlowLayout());

        listModel = new DefaultListModel<>();
        stateList = new JList<>(listModel);
        stateList.setSelectionMode(ListSelectionModel.SINGLE_SELECTION);
        JScrollPane listScrollPane = new JScrollPane(stateList);
        listScrollPane.setPreferredSize(new Dimension(250, 150));

        stateTextField = new JTextField(15);
        addButton = new JButton("Add State");
        addButton.addActionListener(new ActionListener() {
            @Override
            public void actionPerformed(ActionEvent e) {
                String stateName = stateTextField.getText().trim();
                if (!stateName.isEmpty()) {
                    listModel.addElement(stateName);
                    stateTextField.setText("");
                } else {

```

```

        JOptionPane.showMessageDialog(StateListApp.this, "Please enter a
state name.", "Error", JOptionPane.ERROR_MESSAGE);
    }
}
});
add(listScrollPane);
add(stateTextField);
add(addButton);
}
public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        StateListApp app = new StateListApp();
        app.setVisible(true);
    });
}
}

```

## 7. Write a Java Swing program using multiple check boxes to develop Food Order System for a Restaurant.

```

import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

public class FoodOrderSystem extends JFrame {
    private JCheckBox pizzaCheckBox;
    private JCheckBox burgerCheckBox;
    private JCheckBox pastaCheckBox;
    private JCheckBox saladCheckBox;
    private JCheckBox dessertCheckBox;
    private JButton orderButton;
    private JTextArea orderSummary;

    private final double PIZZA_PRICE = 8.99;
    private final double BURGER_PRICE = 5.99;
    private final double PASTA_PRICE = 7.49;
    private final double SALAD_PRICE = 4.99;
    private final double DESSERT_PRICE = 3.49;
}

```

```

public FoodOrderSystem() {
    setTitle("Restaurant Food Order System");
    setSize(300, 300);
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    setLayout(new FlowLayout());

    pizzaCheckBox = new JCheckBox("Pizza - $8.99");
    burgerCheckBox = new JCheckBox("Burger - $5.99");
    pastaCheckBox = new JCheckBox("Pasta - $7.49");
    saladCheckBox = new JCheckBox("Salad - $4.99");
    dessertCheckBox = new JCheckBox("Dessert - $3.49");

    orderButton = new JButton("Place Order");
    orderSummary = new JTextArea(10, 25);
    orderSummary.setEditable(false);
    JScrollPane scrollPane = new JScrollPane(orderSummary);
    orderButton.addActionListener(new ActionListener()
{
    @Override
    public void actionPerformed(ActionEvent e) {
        double totalCost = 0;
        StringBuilder summary = new StringBuilder("Order Summary:\n");
        if (pizzaCheckBox.isSelected()) {
            summary.append("Pizza\n");
            totalCost += PIZZA_PRICE;
        }
        if (burgerCheckBox.isSelected()) {
            summary.append("Burger\n");
            totalCost += BURGER_PRICE;
        }
        if (pastaCheckBox.isSelected()) {
            summary.append("Pasta\n");
            totalCost += PASTA_PRICE;
        }
        if (saladCheckBox.isSelected()) {
            summary.append("Salad\n");
            totalCost += SALAD_PRICE;
        }
    }
}

```

```

        if (dessertCheckBox.isSelected()) {
            summary.append("Dessert\n");
            totalCost += DESSERT_PRICE;
        }
        summary.append("Total Cost: $").append(String.format("%.2f",
totalCost));
        orderSummary.setText(summary.toString());
    }
});
add(pizzaCheckBox);
add(burgerCheckBox);
add(pastaCheckBox);
add(saladCheckBox);
add(dessertCheckBox);
add(orderButton);
add(scrollPane);
}
public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        FoodOrderSystem app = new FoodOrderSystem();
        app.setVisible(true);
    });
}
}

```

## 8. Write a Java Swing program with using JTree class give a suitable example.

```

import javax.swing.*.*;
import javax.swing.tree.DefaultMutableTreeNode;
import java.awt.*.*;

public class JTreeExample extends JFrame {
    public JTreeExample() {
        setTitle("JTree Example");
        setSize(400, 300);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new BorderLayout());
    }
}

```

```

DefaultMutableTreeNode root = new DefaultMutableTreeNode("Root");
    DefaultMutableTreeNode folder1 = new DefaultMutableTreeNode("Folder
1");
    DefaultMutableTreeNode folder2 = new DefaultMutableTreeNode("Folder
2");
    DefaultMutableTreeNode folder3 = new DefaultMutableTreeNode("Folder
3");

    folder1.add(new DefaultMutableTreeNode("File 1-1.txt"));
    folder1.add(new DefaultMutableTreeNode("File 1-2.txt"));
    folder2.add(new DefaultMutableTreeNode("File 2-1.txt"));
    folder2.add(new DefaultMutableTreeNode("File 2-2.txt"));
    folder3.add(new DefaultMutableTreeNode("File 3-1.txt"));

    root.add(folder1);
    root.add(folder2);
    root.add(folder3);

    JTree tree = new JTree(root);
    JScrollPane treeScrollPane = new JScrollPane(tree);
    add(treeScrollPane, BorderLayout.CENTER);
}
public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        JTreeExample app = new JTreeExample();
        app.setVisible(true);
    });
}
}

```

## **9. Write a Java Swing program with using Progress bar to increase the text size in the label component.**

```

import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

```

```

public class ProgressBarExample extends JFrame {
    private JLabel label;
    private JProgressBar progressBar;
    private JButton startButton;
    private Timer timer;
    private int fontSize = 12;
    private final int MAX_FONT_SIZE = 50;
    private final int PROGRESS_MAX = 100;

    public ProgressBarExample() {
        setTitle("Progress Bar Example");
        setSize(300, 200);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new FlowLayout());

        label = new JLabel("Increasing Font Size");
        label.setFont(new Font("Arial", Font.PLAIN, fontSize));
        progressBar = new JProgressBar(0, PROGRESS_MAX);
        progressBar.setStringPainted(true);

        startButton = new JButton("Start");
        startButton.addActionListener(new ActionListener() {
            @Override
            public void actionPerformed(ActionEvent e) {
                startProgress();
            }
        });

        add(label);
        add(progressBar);
        add(startButton);
    }

    private void startProgress() {
        progressBar.setValue(0);
        fontSize = 12;
        label.setFont(new Font("Arial", Font.PLAIN, fontSize));
        timer = new Timer(100, new ActionListener() {
            @Override
            public void actionPerformed(ActionEvent e) {

```

```

        if (progressBar.getValue() < PROGRESS_MAX) {
            progressBar.setValue(progressBar.getValue() + 1);
            fontSize = 12 + (progressBar.getValue() * (MAX_FONT_SIZE - 12) /
PROGRESS_MAX);
            label.setFont(new Font("Arial", Font.PLAIN, fontSize));
        } else {
            timer.stop();
        }
    }
});timer.start();
}
public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        ProgressBarExample app = new ProgressBarExample();
        app.setVisible(true);
    });
}
}

```

## 10. Write a Java Swing program to make a login frame using JTextField, JPasswordField and JButton class.

```

import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

public class LoginFrame extends JFrame {
    private JTextField usernameField;
    private JPasswordField passwordField;
    private JButton loginButton;
    public LoginFrame() {
        setTitle("Login Frame");
        setSize(300, 150);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new GridLayout(3, 2));

        JLabel usernameLabel = new JLabel("Username:");

```

```

usernameField = new JTextField();
JLabel passwordLabel = new JLabel("Password:");
passwordField = new JPasswordField();

loginButton = new JButton("Login");
loginButton.addActionListener(new ActionListener()
{
@Override
public void actionPerformed(ActionEvent e) {
    String username = usernameField.getText();
    String password = new String(passwordField.getPassword());

    if (username.equals("admin") && password.equals("password")) {
        JOptionPane.showMessageDialog(LoginFrame.this, "Login Successful!",
"Success", JOptionPane.INFORMATION_MESSAGE);
    } else {
        JOptionPane.showMessageDialog(LoginFrame.this, "Invalid Username
or Password", "Error", JOptionPane.ERROR_MESSAGE);
    }
}
});
add(usernameLabel);
add(usernameField);
add(passwordLabel);
add(passwordField);
add(new JLabel());
add(loginButton);
}
public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        LoginFrame app = new LoginFrame();
        app.setVisible(true);
    });
}
}

```



## **11. Write a Java Swing program to connect Student database and fetch record from the database.**

### **Sql Program: -**

```
CREATE TABLE students (  
    id INT PRIMARY KEY AUTO_INCREMENT,  
    name VARCHAR(100),  
    age INT,  
    major VARCHAR(100)  
);
```

### **Inserting data: -**

```
INSERT INTO students (name, age, major) VALUES ('Alice', 20, 'Computer  
Science');  
INSERT INTO students (name, age, major) VALUES ('Bob', 22, 'Mathematics');  
INSERT INTO students (name, age, major) VALUES ('Charlie', 21, 'Physics');
```

### **Program: -**

```
import javax.swing.*;  
import javax.swing.table.DefaultTableModel;  
import java.awt.*;  
import java.sql.*;  
  
public class StudentDatabaseApp extends JFrame {  
    private JTable table;  
    private DefaultTableModel tableModel;  
  
    public StudentDatabaseApp() {  
        setTitle("Student Database Records");  
        setSize(400, 300);  
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);  
        setLayout(new BorderLayout());  
  
        tableModel = new DefaultTableModel(new String[]{"ID", "Name", "Age",  
"Major"}, 0);  
        table = new JTable(tableModel);  
        JScrollPane scrollPane = new JScrollPane(table);  
        add(scrollPane, BorderLayout.CENTER);  
    }  
}
```

```

        fetchStudentRecords();
    }
    private void fetchStudentRecords() {
        String url = "jdbc:mysql://localhost:3306/your_database_name";
        String user = "your_username";
        String password = "your_password";

        try (Connection connection = DriverManager.getConnection(url, user,
password);
            Statement statement = connection.createStatement();
            ResultSet resultSet = statement.executeQuery("SELECT * FROM
students")) {

            while (resultSet.next()) {
                int id = resultSet.getInt("id");
                String name = resultSet.getString("name");
                int age = resultSet.getInt("age");
                String major = resultSet.getString("major");

                tableModel.addRow(new Object[]{id, name, age, major});
            }
        } catch (SQLException e) {
            e.printStackTrace();
            JOptionPane.showMessageDialog(this, "Error fetching data: " +
e.getMessage(), "Error", JOptionPane.ERROR_MESSAGE);
        }
    }

    public static void main(String[] args) {
        SwingUtilities.invokeLater(() -> {
            StudentDatabaseApp app = new StudentDatabaseApp();
            app.setVisible(true);
        });
    }
}

```

## **12. Write a Java Swing program to insert/update and delete operations from database.**

### **SQL: -**

```
CREATE TABLE students (  
    id INT PRIMARY KEY AUTO_INCREMENT,  
    name VARCHAR(100),  
    age INT  
);
```

### **Program: -**

```
import javax.swing.*;  
import javax.swing.table.DefaultTableModel;  
import java.awt.*;  
import java.awt.event.ActionEvent;  
import java.awt.event.ActionListener;  
import java.sql.*;  
  
public class SimpleStudentDatabaseApp extends JFrame {  
    private JTextField nameField;  
    private JTextField ageField;  
    private JTable table;  
    private DefaultTableModel tableModel;  
  
    public SimpleStudentDatabaseApp() {  
        setTitle("Simple Student Database");  
        setSize(400, 300);  
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);  
        setLayout(new BorderLayout());  
  
        JPanel inputPanel = new JPanel(new GridLayout(3, 2));  
        inputPanel.add(new JLabel("Name:"));  
        nameField = new JTextField();  
        inputPanel.add(nameField);  
        inputPanel.add(new JLabel("Age:"));  
        ageField = new JTextField();  
        inputPanel.add(ageField);
```

```

JButton insertButton = new JButton("Insert");
JButton updateButton = new JButton("Update");
JButton deleteButton = new JButton("Delete");

insertButton.addActionListener(e -> insertStudent());
updateButton.addActionListener(e -> updateStudent());
deleteButton.addActionListener(e -> deleteStudent());

inputPanel.add(insertButton);
inputPanel.add(updateButton);
inputPanel.add(deleteButton);

tableModel = new DefaultTableModel(new String[]{"ID", "Name", "Age"}, 0);
table = new JTable(tableModel);
JScrollPane scrollPane = new JScrollPane(table);

add(inputPanel, BorderLayout.NORTH);
add(scrollPane, BorderLayout.CENTER);
fetchStudentRecords();
}
private void fetchStudentRecords() {
    String url = "jdbc:mysql://localhost:3306/your_database_name";
    String user = "your_username";
    String password = "your_password";
    try (Connection connection = DriverManager.getConnection(url, user,
password);
        Statement statement = connection.createStatement();
        ResultSet resultSet = statement.executeQuery("SELECT * FROM
students")) {
        tableModel.setRowCount(0);
        while (resultSet.next()) {
            int id = resultSet.getInt("id");
            String name = resultSet.getString("name");
            int age = resultSet.getInt("age");
            tableModel.addRow(new Object[]{id, name, age});
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

```

```

        JOptionPane.showMessageDialog(this, "Error fetching data: " +
e.getMessage(), "Error", JOptionPane.ERROR_MESSAGE);
    }
}
private void insertStudent() {
    String name = nameField.getText();
    int age = Integer.parseInt(ageField.getText());
    String url = "jdbc:mysql://localhost:3306/your_database_name";
    String user = "your_username";
    String password = "your_password";
    String query = "INSERT INTO students (name, age) VALUES (?, ?)";
    try (Connection connection = DriverManager.getConnection(url, user,
password);
        PreparedStatement preparedStatement =
connection.prepareStatement(query)) {
        preparedStatement.setString(1, name);
        preparedStatement.setInt(2, age);
        preparedStatement.executeUpdate();
        fetchStudentRecords();
        clearFields();
    } catch (SQLException e) {
        e.printStackTrace();
        JOptionPane.showMessageDialog(this, "Error inserting data: " +
e.getMessage(), "Error", JOptionPane.ERROR_MESSAGE);
    }
}
private void updateStudent() {
    int selectedRow = table.getSelectedRow();
    if (selectedRow == -1) {
        JOptionPane.showMessageDialog(this, "Please select a student to
update.", "Warning ", JOptionPane.WARNING_MESSAGE);
        return;
    }
    int id = (int) tableModel.getValueAt(selectedRow, 0);
    String name = nameField.getText();
    int age = Integer.parseInt(ageField.getText());
    String url = "jdbc:mysql://localhost:3306/your_database_name";
    String user = "your_username";

```

```

String password = "your_password";
String query = "UPDATE students SET name = ?, age = ? WHERE id = ?";
try (Connection connection = DriverManager.getConnection(url, user,
password);
PreparedStatement preparedStatement = connection.prepareStatement(query)) {
    preparedStatement.setString(1, name);
    preparedStatement.setInt(2, age);
    preparedStatement.setInt(3, id);
    preparedStatement.executeUpdate();
    fetchStudentRecords();
    clearFields();
} catch (SQLException e) {
    e.printStackTrace();
    JOptionPane.showMessageDialog(this, "Error updating data: " +
e.getMessage(), "Error", JOptionPane.ERROR_MESSAGE);
}
}

private void deleteStudent() {
    int selectedRow = table.getSelectedRow();
    if (selectedRow == -1) {
        JOptionPane.showMessageDialog(this, "Please select a student to delete.",
"Warning", JOptionPane.WARNING_MESSAGE);
        return;
    }
    int id = (int) tableModel.getValueAt(selectedRow, 0);
    String url = "jdbc:mysql://localhost:3306/your_database_name";
    String user = "your_username";
    String password = "your_password";
    String query = "DELETE FROM students WHERE id = ?";
    try (Connection connection = DriverManager.getConnection(url, user,
password);
PreparedStatement preparedStatement = connection.prepareStatement(query)) {
        preparedStatement.setInt(1, id);
        preparedStatement.executeUpdate();
        fetchStudentRecords();
        clearFields();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

```

```

        JOptionPane.showMessageDialog(this, "Error deleting data: " +
e.getMessage(), "Error", JOptionPane.ERROR_MESSAGE);
    }
}
private void clearFields() {
    nameField.setText("");
    ageField.setText("");
}
public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        SimpleStudentDatabaseApp app = new SimpleStudentDatabaseApp();
        app.setVisible(true);
    });
}
}

```

**13. Write a java Swing program using swing to display minimum five records from the oracle table.**

**SQL: -**

```

CREATE TABLE students (
    id NUMBER GENERATED BY DEFAULT AS IDENTITY PRIMARY KEY,
    name VARCHAR2(100),
    age NUMBER,
    major VARCHAR2(100)
);

```

**Inserting data: -**

```

INSERT INTO students (name, age, major) VALUES ('Alice', 20, 'Computer
Science');
INSERT INTO students (name, age, major) VALUES ('Bob', 22,
'Mathematics');
INSERT INTO students (name, age, major) VALUES ('Charlie', 21,
'Physics');
INSERT INTO students (name, age, major) VALUES ('David', 23,
'Chemistry');
INSERT INTO students (name, age, major) VALUES ('Eve', 19, 'Biology');

```

**Program: -**

```
import javax.swing.*;
import javax.swing.table.DefaultTableModel;
import java.awt.*;
import java.sql.*;

public class OracleDatabaseApp extends JFrame {
    private JTable table;
    private DefaultTableModel tableModel;

    public OracleDatabaseApp() {
        setTitle("Oracle Database Records");
        setSize(500, 300);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new BorderLayout());

        tableModel = new DefaultTableModel(new String[]{"ID", "Name",
"Age", "Major"}, 0);
        table = new JTable(tableModel);
        JScrollPane scrollPane = new JScrollPane(table);
        add(scrollPane, BorderLayout.CENTER);

        fetchStudentRecords();
    }
    private void fetchStudentRecords() {
        String url = "jdbc:oracle:thin:@localhost:1521:xe";
        String user = "your_username";
        String password = "your_password";

        try (Connection connection = DriverManager.getConnection(url, user,
password);
            Statement statement = connection.createStatement();
            ResultSet resultSet = statement.executeQuery("SELECT * FROM
students"))
        {
```



```

        tableModel.setRowCount(0);
        while (resultSet.next()) {
            int id = resultSet.getInt("id");
            String name = resultSet.getString("name");
            int age = resultSet.getInt("age");
            String major = resultSet.getString("major");
            tableModel.addRow(new Object[]{id, name, age, major});
        }
    } catch (SQLException e) {
        e.printStackTrace();
        JOptionPane.showMessageDialog(this, "Error fetching data: " +
e.getMessage(), "Error", JOptionPane.ERROR_MESSAGE);
    }
}

public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        OracleDatabaseApp app = new OracleDatabaseApp();
        app.setVisible(true);
    });
}
}

```

**14. Write an XML file which will display the Book information which includes the following:**

- |                             |                       |                       |
|-----------------------------|-----------------------|-----------------------|
| <b>1) Title of the book</b> | <b>2) Author Name</b> | <b>3) ISBN number</b> |
| <b>4) Publisher name</b>    | <b>5) Edition</b>     | <b>6) Price</b>       |

```

<?xml version="1.0" encoding="UTF-8"?>
<library>
  <book>
    <title>The Great Gatsby</title>
    <author>F. Scott Fitzgerald</author>
    <isbn>9780743273565</isbn>
    <publisher>Charles Scribner's Sons</publisher>
    <edition>1st</edition>
  </book>
</library>

```

```
<price>10.99</price>
</book>
<book>
  <title>To Kill a Mockingbird</title>
  <author>Harper Lee</author>
  <isbn>9780061120084</isbn>
  <publisher>J.B. Lippincott & Co.</publisher>
  <edition>1st</edition>
  <price>7.99</price>
</book>
<book>
  <title>1984</title>
  <author>George Orwell</author>
  <isbn>9780451524935</isbn>
  <publisher>Harcourt, Brace & Company</publisher>
  <edition>1st</edition>
  <price>9.99</price>
</book>
<book>
  <title>Pride and Prejudice</title>
  <author>Jane Austen</author>
  <isbn>9780141439518</isbn>
  <publisher>Penguin Classics</publisher>
  <edition>1st</edition>
  <price>8.99</price>
</book>
<book>
  <title>The Catcher in the Rye</title>
  <author>J.D. Salinger</author>
  <isbn>9780316769488</isbn>
  <publisher>Little, Brown and Company</publisher>
  <edition>1st</edition>
  <price>10.99</price>
</book>
</library>
```

**15. Write an XML file which will display the Student Information which includes the following:**

**Root element:** <college>

**Sub Root element:** <student>

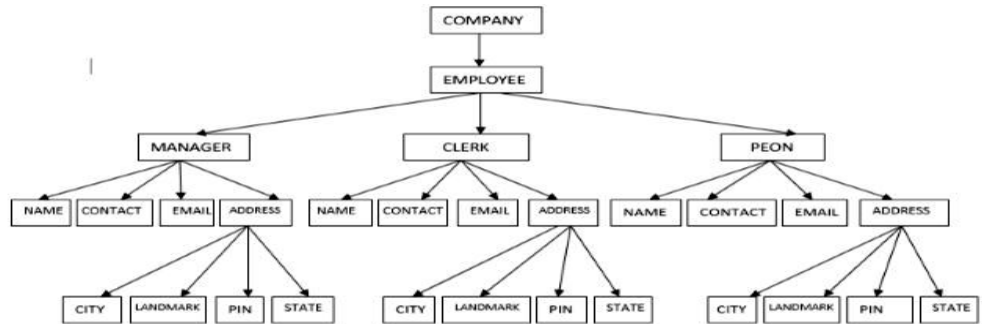
**Child elements:** <name>, <course>, <roll>, <session> & <address>

**Sub-child elements:** <city>, <state>, <pin> & <landmark>

```
<?xml version="1.0" encoding="UTF-8"?>
<college>
  <student>
    <name>John Doe</name>
    <course>Computer Science</course>
    <roll>101</roll>
    <session>2023-2024</session>
    <address>
      <city>New York</city>
      <state>NY</state>
      <pin>10001</pin>
      <landmark>Near Central Park</landmark>
    </address>
  </student>
  <student>
    <name>Jane Smith</name>
    <course>Electrical Engineering</course>
    <roll>102</roll>
    <session>2023-2024</session>
    <address>
      <city>Los Angeles</city>
      <state>CA</state>
      <pin>90001</pin>
      <landmark>Near Hollywood Sign</landmark>
    </address>
  </student>
  <student>
    <name>Emily Johnson</name>
```

```
<course>Mechanical Engineering</course>
<roll>103</roll>
<session>2023-2024</session>
<address>
  <city>Chicago</city>
  <state>IL</state>
  <pin>60601</pin>
  <landmark>Near Millennium Park</landmark>
</address>
</student>
<student>
  <name>Michael Brown</name>
  <course>Civil Engineering</course>
  <roll>104</roll>
  <session>2023-2024</session>
  <address>
    <city>Houston</city>
    <state>TX</state>
    <pin>77001</pin>
    <landmark>Near Space Center</landmark>
  </address>
</student>
<student>
  <name>Sarah Davis</name>
  <course>Biotechnology</course>
  <roll>105</roll>
  <session>2023-2024</session>
  <address>
    <city>Miami</city>
    <state>FL</state>
    <pin>33101</pin>
    <landmark>Near South Beach</landmark>
  </address>
</student>
</college>
```

**16. Write an XML program which will display the below Employee Information which includes the following:**



```

<?xml version="1.0" encoding="UTF-8"?>
<employee>
  <company>
    <employee_type>MANAGER</employee_type>
    <employee_details>
      <name></name>
      <contact></contact>
      <email></email>
      <address>
        <city></city>
        <landmark></landmark>
        <pin></pin>
        <state></state>
      </address>
    </employee_details>
  </company>
  <company>
    <employee_type>CLERK</employee_type>
    <employee_details>
      <name></name>
      <contact></contact>
      <email></email>
      <address>
        <city></city>
        <landmark></landmark>
        <pin></pin>
  
```

```

        <state></state>
    </address>
</employee_details>
</company>
<company>
    <employee_type>PEON</employee_type>
    <employee_details>
        <name></name>
        <contact></contact>
        <email></email>
        <address>
            <city></city>
            <landmark></landmark>
            <pin></pin>
            <state></state>
        </address>
    </employee_details>
</company>
</employee>

```

### 17. Write a simple JSP program to print the current date and time.

```

<%@ page import = "java.io.*,java.util.*, javax.servlet.*" %>
<html>
    <head>
        <title>Display Current Date & Time</title>
    </head>
    <body>
        <center>
            <h1>Display Current Date & Time</h1>
        </center>
        <%
            Date date = new Date();
            out.print( "<h2 align = \"center\">" +date.toString()+"</h2>");
        %>
    </body>
</html>

```

**18. Write a JSP program calculates factorial values for an integer number, while the input is taken from an HTML form.**

```
<html>
<body>
<form action="Factorial.jsp">
Enter a value for n: <input type="text" name="val">
<input type="submit" value="Submit">
</form>
</body>
</html>
```

Factorial.jsp

```
<html>
<body>
<%!
    long n, result;
    String str;
    long fact(long n) {
        if(n==0)
            return 1;
        else
            return n*fact(n-1);
    }
%>
<%
    str = request.getParameter("val");
    n = Long.parseLong(str);
    result = fact(n);
%>
<b>Factorial value: </b> <%= result %>
</body>
</html>
```

**19. Write a JSP program calculates Powers of 2 for integers in the range 0-10. Display in tabular form (Table Row and Table Data)**

```
<html>
<head>
  <title>Powers of 2</title>
</head>
<body>
<center>
<table border="2" align="center">
  <th>Exponent</th>
  <th>2^Exponent</th>
  <% for (int i=0; i<=10; i++) { //start for loop %>
    <tr>
      <td><%= i%></td>
      <td><%= Math.pow(2, i) %></td>
    </tr>
  <% } //end for loop %>
</table>
</center>
</body>
</html>
```

**20. Build an application in JSP that redirects to another page.**

```
<%@ page language="java" contentType="text/html; charset=UTF-8"
pageEncoding="UTF-8"%>
<!DOCTYPE html>
<html>
<head>
<meta charset="UTF-8">
<title>Redirect Page</title>
</head>
<body>
<h1>Welcome to the Redirect Page!</h1>
<p>This page will redirect to another page after 5 seconds.</p>
```



```
<script>
setTimeout(function(){
window.location.href="redirect.jsp";
}, 5000);
</script>
</body>
</html>
```

Redirect.jsp

```
<%@ page language="java" contentType="text/html; charset=UTF-8"
pageEncoding="UTF-8"%>
<!DOCTYPE html>
<html>
<head>
<meta charset="UTF-8">
<title>Redirected Page</title>
</head>
<body>
<h1>Welcome to the Redirected Page!</h1>
</body>
</html>
```