```
- MODULE voldemort -
EXTENDS Integers, Sequences, FiniteSets, TLC
CONSTANTS N, C, STOP, ReadQ, WriteQ, FAILNUM
 \text{ASSUME } N = 5 \land C = 1 \land STOP < 10 \land 1 \leq ReadQ \land ReadQ \leq 3 \land 1 \leq WriteQ \land WriteQ \leq 3 \land 0 \leq FAILNUMAR 
Nodes \stackrel{\triangle}{=} 1 \dots N
Clients \triangleq N+1 \dots N+C
--algorithm voldemort{
    variable FailNum = FAILNUM,
                   HVAL = 0, CVAL = 0, CVER = 0,
                   up = [n \in Nodes \mapsto TRUE],
                   db = [n \in Nodes \mapsto \{[ver \mapsto 0, val \mapsto 0]\}];
    define
    {
         \textit{UpNodes} \; \stackrel{\Delta}{=} \; \left\{ i \in 1 \ldots N : \textit{up}[i] = \text{true} \right\}
         ReturnReadQ \triangleq CHOOSE \ i \in SUBSET \ (UpNodes) : Cardinality(i) = ReadQ
         ReturnWriteQ \triangleq CHOOSE \ i \in SUBSET \ (UpNodes) : Cardinality(i) = WriteQ
     }
    procedure maxVal(tempQ)
    variable temp = 0, x = 0;
    {
          L1: while ( tempQ \neq \{\} ) {
              x := \text{CHOOSE } k \in tempQ : \text{TRUE};
              tempQ := tempQ \setminus \{x\};
              if (x > temp)
                 temp := x;
          };
          HVAL := temp;
         return;
     }
    fair process ( c \in Clients )
    variable cntr = 0, hver = 0, q = 0, Q = \{\}, node Versions = \{\}, writeQ = \{\}, data = 0, t = 0, i = 0, ver = 0
         CL: while ( cntr \leq STOP )
             cntr := cntr + 1
             Q := ReturnReadQ;
             L2: while ( Q \neq \{\} ) {
               q := \text{CHOOSE } k \in Q : \text{TRUE};
               Q := Q \setminus \{q\};
               ver := db[q];
                L3: while ( ver \neq \{\} ) {
                       r := \text{CHOOSE } k \in ver : \text{TRUE};
```

```
ver := ver \setminus \{r\};
                    node\ Versions := node\ Versions \cup \{r.ver\};
              }
           };
            get the highest version number from RQ
           call maxVal(nodeVersions);
           X1: hver := HVAL + 1;
           write val = cntr to writeQuorum with higher version number
           writeQ := ReturnWriteQ;
            L4: while ( writeQ \neq \{\} ) {
            v := \text{CHOOSE } m \in writeQ : \text{TRUE};
            writeQ := writeQ \setminus \{v\};
            data := [ver \mapsto hver, val \mapsto cntr];
             CVAL := cntr;
             CVER := hver;
            db[v] := db[v] \cup \{data\};
   }
  fair process ( n \in Nodes )
  variable x = 0;
  {
       L5: while ( TRUE )
          if ( FailNum > 0 \land up[self] = TRUE ) Storage node can fail
               up[self] := FALSE;
              FailNum := FailNum - 1;
          else if ( up[self] = FALSE ) Or recover
               up[self] := TRUE;
               FailNum := FailNum + 1;
           }
   }
BEGIN TRANSLATION
Process variable x of process n at line 74 col 14 changed to x_-
```

Constant defaultInitValue

VARIABLES FailNum, HVAL, CVAL, CVER, up, db, pc, stack

```
define statement
UpNodes \triangleq \{i \in 1 ... N : up[i] = TRUE\}
ReturnReadQ \triangleq CHOOSE \ i \in SUBSET \ (UpNodes) : Cardinality(i) = ReadQ
ReturnWriteQ \triangleq CHOOSE \ i \in SUBSET \ (UpNodes) : Cardinality(i) = WriteQ
VARIABLES tempQ, temp, x, cntr, hver, q, Q, nodeVersions, writeQ, data, t, i,
               ver, r, v, x_{-}
vars \triangleq \langle FailNum, HVAL, CVAL, CVER, up, db, pc, stack, tempQ, temp, x, cntr,
            hver, q, Q, node Versions, write Q, data, t, i, ver, r, v, x_\rangle
ProcSet \stackrel{\triangle}{=} (Clients) \cup (Nodes)
Init \stackrel{\triangle}{=} Global variables
           \wedge FailNum = FAILNUM
           \wedge HVAL = 0
           \wedge CVAL = 0
           \wedge CVER = 0
           \land up = [n \in Nodes \mapsto TRUE]
           \land db = [n \in Nodes \mapsto \{[ver \mapsto 0, val \mapsto 0]\}]
            Procedure maxVal
           \land \ tempQ = [self \in \mathit{ProcSet} \mapsto \mathit{defaultInitValue}]
           \land temp = [self \in ProcSet \mapsto 0]
           \land x = [self \in ProcSet \mapsto 0]
            Process c
           \wedge cntr = [self \in Clients \mapsto 0]
           \land hver = [self \in Clients \mapsto 0]
           \land q = [self \in Clients \mapsto 0]
           \land Q = [self \in Clients \mapsto \{\}]
           \land nodeVersions = [self \in Clients \mapsto \{\}]
           \land writeQ = [self \in Clients \mapsto \{\}]
           \land data = [self \in Clients \mapsto 0]
           \land t = [self \in Clients \mapsto 0]
           \land i = [self \in \mathit{Clients} \mapsto 0]
           \land ver = [self \in Clients \mapsto \{\}]
           \land r = [self \in Clients \mapsto defaultInitValue]
           \land v = [self \in Clients \mapsto 0]
            Process n
           \land x_{-} = [self \in Nodes \mapsto 0]
           \land stack = [self \in ProcSet \mapsto \langle \rangle]
           \land pc = [self \in ProcSet \mapsto CASE \ self \in Clients \rightarrow "CL"]
                                                 \square self \in Nodes \rightarrow \text{``L5''}
L1(self) \stackrel{\Delta}{=} \wedge pc[self] = \text{``L1''}
                 \land IF tempQ[self] \neq \{\}
                         THEN \wedge x' = [x \text{ EXCEPT } ! [self] = \text{CHOOSE } k \in tempQ[self] : \text{TRUE}]
```

```
\land tempQ' = [tempQ \ EXCEPT \ ![self] = tempQ[self] \setminus \{x'[self]\}]
                                 \wedge IF x'[self] > temp[self]
                                        THEN \land temp' = [temp \ EXCEPT \ ![self] = x'[self]]
                                        ELSE ∧ TRUE
                                                \wedge temp' = temp
                                 \land pc' = [pc \text{ EXCEPT } ! [self] = \text{``L1''}]
                                \land UNCHANGED \langle HVAL, stack \rangle
                        ELSE \wedge HVAL' = temp[self]
                                 \land pc' = [pc \ \text{EXCEPT} \ ![self] = Head(stack[self]).pc]
                                 \land temp' = [temp \ EXCEPT \ ![self] = Head(stack[self]).temp]
                                 \wedge x' = [x \text{ EXCEPT } ! [self] = Head(stack[self]).x]
                                 \land tempQ' = [tempQ \ EXCEPT \ ![self] = Head(stack[self]).tempQ]
                                 \wedge stack' = [stack \ EXCEPT \ ![self] = Tail(stack[self])]
                \land UNCHANGED \langle FailNum, CVAL, CVER, up, db, cntr, hver, q, Q,
                                      nodeVersions, writeQ, data, t, i, ver, r, v, x_{-}
maxVal(self) \stackrel{\triangle}{=} L1(self)
CL(self) \stackrel{\Delta}{=} \wedge pc[self] = "CL"
                 \wedge IF cntr[self] < STOP
                        THEN \wedge cntr' = [cntr \ \text{EXCEPT} \ ![self] = cntr[self] + 1]
                                 \land Q' = [Q \text{ EXCEPT } ! [self] = ReturnReadQ]
                                 \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{``L2''}]
                        ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"Done"}]
                                 \wedge UNCHANGED \langle cntr, Q \rangle
                 \land UNCHANGED \langle FailNum, HVAL, CVAL, CVER, up, db, stack, tempQ,
                                      temp, x, hver, q, nodeVersions, writeQ, data, t, i,
                                      ver, r, v, x_{-}
L2(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``L2''}
                 \land IF Q[self] \neq \{\}
                        Then \land q' = [q \text{ except } ![self] = \text{choose } k \in Q[self] : \text{true}]
                                 \land Q' = [Q \text{ EXCEPT } ![self] = Q[self] \setminus \{q'[self]\}]
                                 \land ver' = [ver \ EXCEPT \ ![self] = db[q'[self]]]
                                 \land pc' = [pc \text{ EXCEPT } ! [self] = \text{``L3''}]
                                 \land UNCHANGED \langle stack, tempQ, temp, x \rangle
                        ELSE \land \land stack' = [stack \ Except \ ![self] = \langle [procedure \mapsto \ ``maxVal",
                                                                                                       \mapsto "X1",
                                                                                        pc
                                                                                                       \mapsto temp[self],
                                                                                         temp
                                                                                                       \mapsto x[self],
                                                                                                     \mapsto tempQ[self]\rangle
                                                                                         tempQ
                                                                                        \circ stack[self]
                                    \land tempQ' = [tempQ \ EXCEPT \ ![self] = node Versions[self]]
                                 \wedge temp' = [temp \ EXCEPT \ ![self] = 0]
                                 \land x' = [x \text{ EXCEPT } ![self] = 0]
                                 \wedge pc' = [pc \text{ EXCEPT } ! [self] = \text{``L1''}]
```

```
\land UNCHANGED \langle q, Q, ver \rangle
                  ∧ UNCHANGED ⟨FailNum, HVAL, CVAL, CVER, up, db, cntr, hver,
                                        node\ Versions,\ write\ Q,\ data,\ t,\ i,\ r,\ v,\ x\_\rangle
L3(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``L3''}
                  \land IF ver[self] \neq \{\}
                         THEN \wedge r' = [r \text{ EXCEPT } ! [self] = \text{CHOOSE } k \in ver[self] : \text{TRUE}]
                                   \land ver' = [ver \ \texttt{EXCEPT} \ ![self] = ver[self] \setminus \{r'[self]\}]
                                   \land node\ Versions' = [node\ Versions\ EXCEPT\ ![self] = node\ Versions[self] \cup \{r'[self].ve
                                   \land pc' = [pc \text{ EXCEPT } ![self] = \text{``L3''}]
                         ELSE \wedge pc' = [pc \text{ EXCEPT } ! [self] = \text{``L2''}]
                                   \land UNCHANGED \langle node\,Versions, \, ver, \, r \rangle
                  \land UNCHANGED \langle FailNum, HVAL, CVAL, CVER, up, db, stack, tempQ,
                                        temp, x, cntr, hver, q, Q, writeQ, data, t, i, v,
                                        x_{-}\rangle
X1(self) \stackrel{\Delta}{=} \wedge pc[self] = "X1"
                  \land hver' = [hver \ EXCEPT \ ![self] = HVAL + 1]
                  \land writeQ' = [writeQ \ EXCEPT \ ![self] = ReturnWriteQ]
                  \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{``L4''}]
                  \land UNCHANGED \langle FailNum, HVAL, CVAL, CVER, up, db, stack, tempQ,
                                        temp, x, cntr, q, Q, node Versions, data, t, i, ver,
                                        r, v, x_{-}\rangle
L4(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``L4''}
                  \land IF writeQ[self] \neq \{\}
                         THEN \wedge v' = [v \text{ EXCEPT } ! [self] = \text{CHOOSE } m \in writeQ[self] : \text{TRUE}]
                                   \land writeQ' = [writeQ \ EXCEPT \ ![self] = writeQ[self] \setminus \{v'[self]\}]
                                   \land data' = [data \ \text{EXCEPT} \ ![self] = [ver \mapsto hver[self], \ val \mapsto cntr[self]]]
                                   \wedge CVAL' = cntr[self]
                                   \land CVER' = hver[self]
                                   \wedge db' = [db \text{ EXCEPT } ! [v'[self]] = db[v'[self]] \cup \{data'[self]\}]
                                   \land pc' = [pc \text{ EXCEPT } ![self] = \text{``L4''}]
                         ELSE \wedge pc' = [pc \text{ EXCEPT } ! [self] = \text{"CL"}]
                                  \land UNCHANGED \langle CVAL, CVER, db, writeQ, data, v \rangle
                  \land UNCHANGED \langle FailNum, HVAL, up, stack, tempQ, temp, x, cntr,
                                        hver, q, Q, node Versions, t, i, ver, r, x_{-}
c(self) \triangleq CL(self) \lor L2(self) \lor L3(self) \lor X1(self) \lor L4(self)
L5(self) \stackrel{\triangle}{=} \wedge pc[self] = \text{``L5''}
                 \wedge IF FailNum > 0 \wedge up[self] = TRUE
                        THEN \wedge up' = [up \text{ EXCEPT } ![self] = \text{FALSE}]
                                 \wedge FailNum' = FailNum - 1
                        ELSE \wedge IF up[self] = FALSE
                                         THEN \wedge up' = [up \text{ EXCEPT } ! [self] = \text{TRUE}]
```

```
\wedge FailNum' = FailNum + 1
                                                ELSE \land TRUE
                                                           \land UNCHANGED \langle FailNum, up \rangle
                    \land pc' = [pc \text{ EXCEPT } ![self] = \text{``L5''}]
                    \land UNCHANGED \langle HVAL, CVAL, CVER, db, stack, tempQ, temp, x, cntr,
                                             hver, q, Q, node Versions, write Q, data, t, i, ver,
                                              r, v, x_{-}
n(self) \triangleq L5(self)
Next \triangleq (\exists self \in ProcSet : maxVal(self))
                  \vee (\exists self \in Clients : c(self))
                 \vee (\exists self \in Nodes : n(self))
Spec \stackrel{\triangle}{=} \wedge Init \wedge \Box [Next]_{vars}
               \land \forall self \in Clients : WF_{vars}(c(self)) \land WF_{vars}(maxVal(self))
               \land \forall self \in Nodes : WF_{vars}(n(self))
 END TRANSLATION
\begin{array}{ll} \textit{Termination} & \triangleq & \diamondsuit(\textit{CVER} = \textit{STOP}) \\ \textit{invariant} & \triangleq & \textit{CVER} = \textit{CVAL} \\ \end{array}
```

```
\label{eq:members} \begin{tabular}{ll} Members &- An and Sankar Bhagavan das &- UB id &- 50208048 \\ Rohit & Joseph Sebastian &- UB id &- 50204806 \\ \end{tabular}
```

The code given above is an implementation of the ${\it Voldermort}$ single copy consistency.

The invariant we have specified in the above code is that the value of the version number and the value of the data written in a round is the same. In the ideal case with perfect copy consistency, the value of the version number and data should be the same.

Given below are the results we got for some of the values of ReadQ, WriteQ and FAILNUM that we tested our system on

```
Case 1: When ReadQ = 1, WriteQ = 1 and FAILNUM = 0
```

This is the ideal case where no node fails and the system runs without any hiccups. Our system runs successfully for this case satisfying the invariant. The same result can be expected for higher values of ReadQ and WriteQ with FailNum remaining as 0.

```
Case 2: When ReadQ = 1, WriteQ = 1 and FAILNUM = 1
```

The system fails in this case as the invariant property is violated in the value of the version number and the value of the data entered is not the same.

```
Case 3: When ReadQ=2, WriteQ=1 and FAILNUM=1
```

The system fails for this case too as the invariant property is violated.

```
Case 4: When ReadQ = 1, WriteQ = 2 and FAILNUM = 1
```

The system fails for this case too as the invariant property is violated.

Case 5: When ReadQ = 2, WriteQ = 2 and FAILNUM = 1

The system runs to completion in this configuration of ReadQ, WriteQ and FAILNUM.

Case 6: When ReadQ = 3, WriteQ = 2 and FAILNUM = 2

The system fails for this case as the invariant property is violated.

Case 7: When ReadQ = 2, WriteQ = 3 and FAILNUM = 2

The system fails for this case as the invariant property is violated.

Case 8: When ReadQ = 3, WriteQ = 3 and FAILNUM = 2

The system runs to completion in this configuration of ReadQ, WriteQ and FAILNUM.

From the analysis we have done above we have come to the conclusion that the value of ReadQ and WriteQ should be one greater than FAILNUM. This will ensure that at a time the most current value written to the database will always be present in a node that has not failed. This will ensure single copy consistency.

Note - The initial value of defaultInitValue should be given as 0 or as the model value