

## **Experiment 3**

Write an assembly language program in 8086 to add two 32 bit numbers stored from location 2000:0000H and 3000:0000H respectively. Store the result in 4000:0000H onwards

a) Modify the program to add a number series of 32 bit numbers stored from the same location as given above, for which Count of numbers in the series is stored in CX register. Store the result at 4000:0000H onwards.

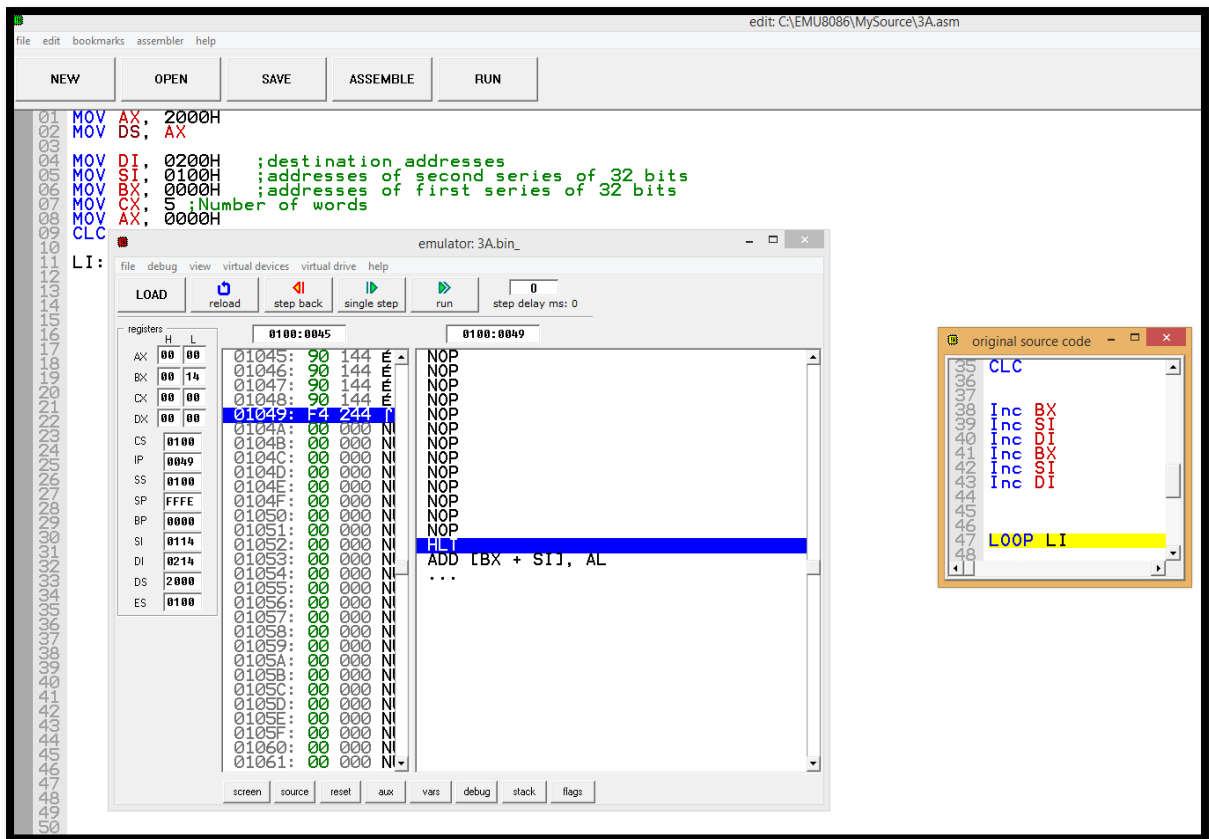
b) Modify the program in (a) above to convert it to a subroutine to be called from a main program. Write subroutine and the main program after initializing the stack at 5000:0000H. Demonstrate the operation of stack through breakpoints/single stepping.

a)

```

01 MOV AX, 2000H
02 MOV DS, AX
03
04 MOV DI, 0200H ;destination addresses
05 MOV SI, 0100H ;addresses of second series of 32 bits
06 MOV BX, 0000H ;addresses of first series of 32 bits
07 MOV CX, 5 ;Number of words
08 MOV AX, 0000H
09 CLC
10
11 LI:
12
13     CLC
14     ;carry out addition of lower 16 bits
15     MOV AX, [BX]
16     MOV AX, [BX]
17     MOV AX, [BX]
18     ADD AX, [SI]
19     MOV [DI], AX
20
21
22     ;GO TO NEXT 16 BITS
23     INC BX
24     INC SI
25     INC DI
26     INC BX
27     INC SI
28     INC DI
29
30
31     MOV AX, [BX]
32     ADC AX, [SI]
33     MOV [DI], AX
34
35     CLC
36
37
38     INC BX
39     INC SI
40     INC DI
41     INC BX
42     INC SI
43     INC DI
44
45
46
47     LOOP LI
48
49

```



b)

```

01 MOV AX, 2000H
02 MOV DS, AX
03
04 MOV DI, 0020H      ;destination addresses
05 MOV SI, 0010H      ;addresses of second series of 32 bits
06 MOV BX, 0000H      ;addresses of first series of 32 bits
07 MOV CX, 3          ;Number of words
08 MOV AX, 0000H
09 MOV SP, 5000H
10 CLC
11
12 LI:
13
14      ;carry out addition of lower 16 bits
15 MOV AX, [BX]
16 MOV AX, [BX]
17 MOV AX, [BX]
18 ADD AX, [SI]
19 MOV [DI], AX
20
21
22      ;GO TO NEXT 16 BITS
23 INC BX
24 INC SI
25 INC DI
26 INC BX
27 INC SI
28 INC DI
29
30      ;CARRY OUT ADDITION OF HIGHER BIT NUMBERS
31 MOV AX, [BX]
32 ADC AX, [SI]
33 MOV [DI], AX
34
35 CLC ;CLEAR CARRY FOR NEXT ADDITION
36
37      ;INCREMENT TO GO TO STARTING LOCATION OF HIGHER 16 BITS
38 INC BX
39 INC SI
40 INC DI
41 INC BX
42 INC SI
43 INC DI
44
45
46
47 LOOP LI
48
49

```

